Billowing Hydrogen Simulating Turbulence in HII Regions

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Outline

Introduction
HII Regions
How we see them

Motivations and Project Goals

Results

Next Steps





HII Regions

- ▶ What is an HII Region?
- ► Physical Traits
 - Powered by hot stars
 - Can range from AU to parsecs
 - ► A type of nebulae

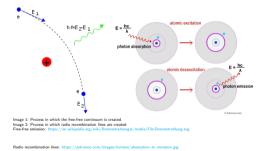


Image of an HII region, the Trifid Nebula. Nebula image: M20 — Trifid Nebula HII Region in Sagittarius 6° from Kaus Borealis (top of the teapot) taken by R Jay GaBany





Emissions

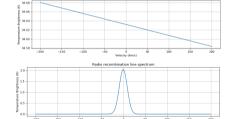


- ► A way we observe HII regions
- ► Why use radio?
- Free-free continuum
- Radio recombination lines (RRLs)





Emissions



Velocity (km/s)

Free-free spectrum

Spectra of free-free emission and a radio recombination line with respect to doppler shift velocity.

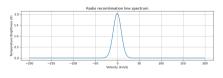
- ► A way we observe HII regions
- ► Why use radio?
- ► Free-free continuum
- Radio recombination lines (RRLs)





Radio Imaging

- Multiple frequencies
- Doppler shift
- Velocity compared to Local Standard of Rest (VLSR)
- ► Velocity line width



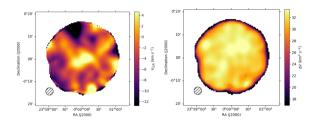
Radio recombination line to discuss how velocity is mapped





Radio Imaging

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First and second moment maps of an HII region.





Emission Line-Broadening

- Thermal motion
- Bulk motion
 - Outflow
 - Expansion
 - Rotation
- ► Turbulence



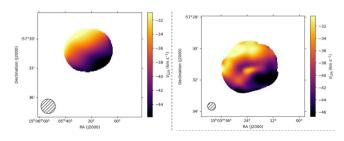






Motivations

- Previous work had shown what looked like rotation
- Later observations show a more complex story
- ► Can turbulence explain this behavior?



Showing the how the same object can act differently based on the beam width.





Turbulence



Image attribution: https://www.advancedsciencenews.com/wp-content/uploads/2023/07/swirl-g52ac5d4ac_1280.jpg

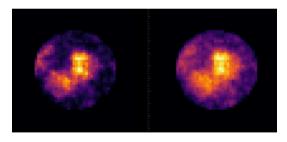
- ► Hard to model
- ► Not well understood
- But can be predicted to a degree!





Motivations

- ▶ Why not use existing software?
 - ► Similar programs don't use RRLs
 - Unique problem of density squared



Comparing optically thin tracers, one of density (right) and one of density squared (left).





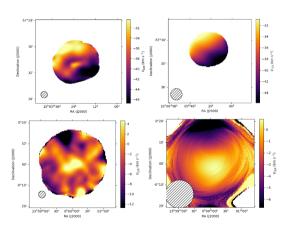
Project Goals

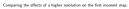
- ► Simulate turbulence in HII regions
- ► Test different turbulence parameters
- Compare to reality





Results



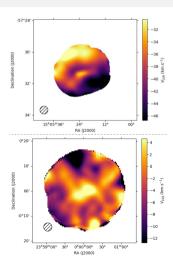






Results

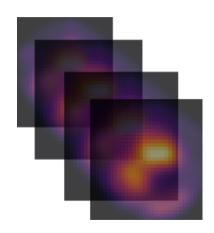
- ► Similarity to reality
 - Turbulence looking like angular momentum
 - Similar velocity scales







Future Work



- Comparing with more radio data
- Refining simulation
- ► Testing under various conditions





Conclusion

- New data has discrepencies with rotation model
- Could turbulence explain HII region behavior?
- Tested with simulation
- ► Turbulence is a potential cause for what we see







Thank you!

Any questions?

Pipeline

- Generate and truncate turbustat data
 - Creates cubes to represent density and velocity in 3d space
- ► Calculate emission measure for each physical "voxel" of HII region
- ► Calculate RRL strength for each pixel
 - Gaussian treating velocity cube as line centers
 - Add free-free emission afterwards





Resolution Dependance

