

How to Create a Project

PROJECT SUBMISSION?

- What is a Project Submission?
- Opens: Saturday, October 4 at 9:00 AM
- Closes: Sunday, October 5 at 11:59 PM (Local Event Timezone)

During the submission window:

- Teams edit their **Project Submission Page**
 - Include full project details
 - This is the page judges will review
 The more complete the info, the better the judging!

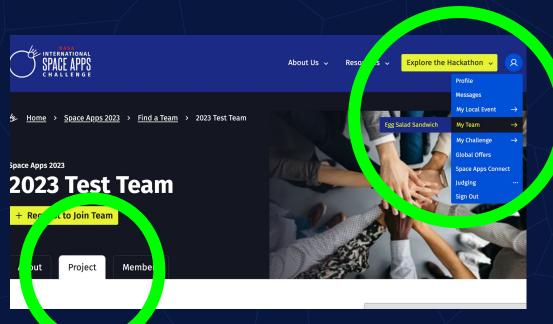
Submit via: the Project tab on your team's dashboard

Project submission closes on Sunday, October 5 at 11:59 pm local time



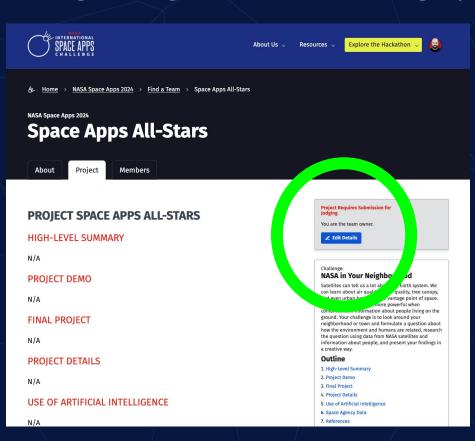
HOW TO ACCESS THE PAGE:





- 1. Click on the User profile icon on the top right-hand side of the NASA Space Apps website menu
- 2. Click on "My Team.
- 3. On the Team page, select the "Project" tab.





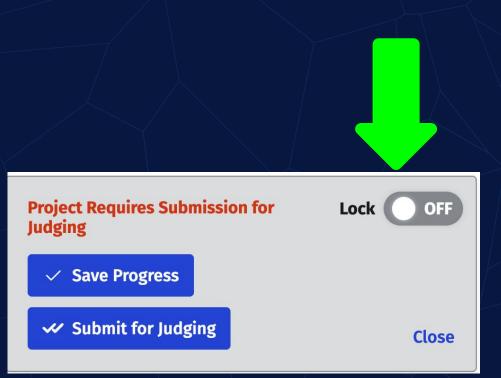
- Click the blue "Edit Details" button
- Type the details:
 - High-Level Summary
 - Project Demo
 - Final Project
 - Project Details
 - Use of Al
 - Space Agency Data
 - References





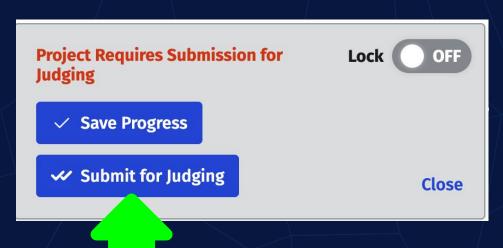
- OPTION: You can write the answers to these questions elsewhere (Google Doc, Local Laptop, Cloud server, etc.)
- Copy/paste the answers here when ready
- When typing in the Project Tab, save your progress often using "Save Progress" button
- You can save many times





- Toggle the "Lock" to 'ON'
- This will prevent other team members from making edits at the same time
- Team members can remove the lock and make changes to the project, overwriting any changes not yet published
- Communication across the team is important in order to save the correct version of the project



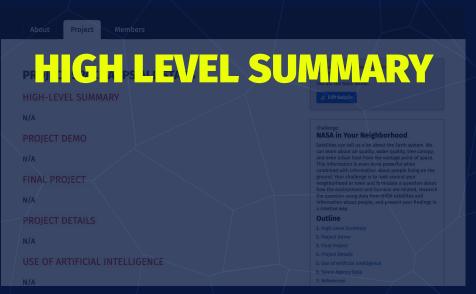


Changes won't be viewable until you click the "Submit for Judging" button.

Click the "Submit for Judging" button at the top of the page. (you can continue to make changes and submit for judging again if there are updates)

Recent changes will now be viewable to anyone who visits the page.





- Project Name
- Provide a high-level summary of your project. What did you develop? How does it address the challenge? Why is it important?



Space Apps All-Stars

PROJECT SPACE APPS ALL-STAPS EMO PROJECT SPACE APPS ALL-STAPS AND PROJECT SPACE APPS ALL-STAPS AND PROJECT SPACE APPS ALL-STAPS AND PROJECT SPACE APPS AND PROJECT SPACE APPS AND PROJECT SPACE APPS AND PROJECT SPACE APPS AND PROJECT

HIGH-LEVEL SUMMAR

N/A

PROJECT DEMO

LINK TO PROJECT

FINAL PROJEC

N/A

PROJECT DETAILS

N/A

Provide a short demonstration ("demo") of your project. Only include ONE link:

- Slide presentation (7-slides)
 If you include a title slide, it counts!
 OR
 - Video presentation (30-seconds)

Upload your demo / project to an external site (a cloud-based hosting service or code repository, e.g. YouTube, Google Drive, GitHub, One Drive, Dropbox, etc.) and provide a publicly accessible link.

Confirm it does not require a password, permission, or registration in order to access your project demo. Test it with non-logged in users to confirm public access.

TIPS ABOUT PROJECT DEMOS

Ö

"Demos" are often one of the first things that Global Judges look at to determine whether a project deserves additional attention.

Plan Ahead

Decide early whether to create a **video** or **slide deck**, and consider the question, "What story does my team want to tell?"

Delegate

Assign a teammate to lead the Demo creation.

Visual

Storytelling

There are two formats to submit your Project Demo. Regardless of which one you use, be sure to use strong visuals and ensure readability.

Restrictions

The video should be maximum 30 seconds; the slide deck should be maximum 7 slides.

PROJECT DEMOS - SLIDE DECK TIPS





2023 - Team Quality over Quantity, Kaohsiung, Taiwan



Slide Tips

- Choose a template with readable font size and limit the number of words on each slide
- Incorporate strong visuals to help tell the story of your project

Your slides should include:

- Team Name; Team member names;
 Challenge
- Display an image of the project
- Describe the user experience
- Include how space agency open data and tech make your solution possible

PROJECT DEMOS - VIDEO TIPS



0:00 INTRODUCE YOURSELF

What is your name and your team's name?

0:02 LEAD US IN

What NASA International Space Apps Challenge does your solution address? What inspired your team to choose this challenge?

0:05 NAME YOUR SOLUTION

Provide a title and tagline of your project to catch your audience's attention. What problem does it solve?
What do people gain?
Where is the opportunity?

0:10 DESCRIBE YOUR IDEA

How does it work?
Display images or a
prototype (optional
screen share)
Describe a user's
experience.
How did using NASA data
make your solution
possible?

0:20 LOOK INTO THE FUTURE

Paint a picture
What will your idea
change?
Captivate your audience
with what it could be.
What can your solution
do for people, the world,
and beyond?

0:30 End

PROJECT DEMOS - VIDEO TIPS



UNDER 18 GUIDELINES FOR VIDEO

"Recognizable names, voices, and likenesses of persons under the age of 18 should not be included in any submission. In the event any individual 18 years or older is featured in any submission, by submitting such material you represent and warrant that such individual agrees that NASA may use such individual's name and likeness in connection with NASA's use of the material hereunder."



PROJECT DETAILS NASA in Your Neighborhood Provide additional details about your project. Some questions to consider:

- What exactly does it do?
- How does it work?
- What benefits does it have?
- What do you hope to achieve?
- What tools, coding languages, hardware, or software did you use to develop your project?



About Project Members	
PROJECT SPACE APPSALISTE OF A. HIGH-LEVEL SUMMARY	Project Requires Submission for Judging re the team owner.
N/A PROJECT DEMO N/A FINAL PROJECT N/A	Challenge: NASA in Your Neighborhood Satellites can tell us a lot about the Earth system. We can learn about air quality, water quality, tree canepy, and even urban heat from the vantage point of space. This information is even more powerful when combined with information about people living on the ground. Your challenge is to look around your neighborhood or town and formulate a question about how the environment and humans are related, research the question using data from NASA satellites and information about people, and present your findings in a creative way.
PROJECT DETAILS N/A USE OF ARTIFICIAL INTELLIGENCE N/A	Outline 1. High-tevel Summary 2. Project Demo 3. Final Project 4. Project Details 5. Use of Artificial Intelligence 6. Space Agency Data 7. References

- Al is permitted
- However, generated content may not use, contain, or modify any NASA branding or design elements (such as the NASA logos, flags, or mission identifiers)
- Indicate where and how AI tools were utilized in your project





- Suggested NASA data is provided for each of the challenges under the "Resources" tab
- What NASA did you use in your project? How did you use it? How did it inspire your project?
- At least one NASA resource from the Challenge is required for global awards!



PROJECT SPACE SPACES EAGE Comments

HIGH-LEVEL SUMMARY

N/A

PROJECT DEMO

Remains

OTHER

Remember: You are welcome to use any open data in your project. However, to be eligible for a Global Award, you must use at least one NASA resource

- Suggested space-based data is provided for each of the challenges under the "Resources" tab
- What Space Apps Challenge Space Agency Partner data did you use in your project? How did you use it? How did it inspire your project?
- Space Agency Partner data is optional but encouraged
- All other references can be listed here
 - List all of the data, resources, and tools used in your project. Resources should include any code, text, and images (even if they are open source or freely available) that you used when creating your project.



- Project Submission Verification

Incomplete

Agree to Terms and Conditions

☐ I have read and understand the project submission requirements as contained in the NASA Space Apps
Project Submission Guide C**, and I agree to the Participant Terms and Conditions C** and Privacy Policy.

Confirm All Work is Original

I confirm that the submitted project represents my team's original work and that all external resources,

including code, text, and images used in the project, are listed in the NASA Data and the Space Agency Partner

& Other Data fields of the project submission form. In creating your project, you confirm that your team did

not use any copyrighted materials (i.e., music, images, text, etc.) that you don't have permission to use.

Check the boxes to finalize the project

 Review <u>Components of Project</u> to follow along and share elements with your participants

PROJECT SUBMISSION GUIDE



The public Participant Project Submission Guide will be released on the website Resources Page on October 3

Continue to direct your participants to this page for up-to-date information

Draft of Project Submission Guide for Local Leads Only.pdf

You now have an advanced copy to the <u>Participant Project</u> <u>Submission Guide (in our Shared Drive)</u>

Do not share this copy, but familiarize yourself with the contents to that you can answer participant questions and help them succeed