







02

How to Submit a Project for Judging

BEFORE SUBMITTING FOR JUDGING:



Before Submitting for Judging

-  All team members must be **registered** and **listed** on the team's Project Page.
- They all must be registered for the same Local Event (your event!)
- They all must be officially part of your event. Not on the Waitlist.
-  No new members can be added after submission closes.
-  Keep submissions free of profanity or inappropriate content.
-  Use **English** for:
 - Project submission page
 - Final project link
 - Demo video or deck

Note: Videos may be in other languages if English subtitles are included.

HOW TO SUBMIT THE PAGE FOR JUDGING:




If you have not completed all of the required sections on the Project page, you will not be allowed to proceed.

- Once you're ready to submit your project select "Submit for Judging"
- If your project was submitted successfully, a banner will appear at the top of your screen along with a confirmation message.

You may edit and resubmit your project as many times as you'd like until the end of the hackathon.

Be sure to re-submit for judging after any changes




Project Requires Submission for Judging Lock ☐ OFF

✓ Save Progress

✓✓ Submit for Judging

Close



Project Submitted for Judging Lock ☐ OFF

Last Saved: 09 September 2025 16:34
Last Submitted: 09 September 2025 16:34

✓ Save Progress

✓✓ Submit for Judging

Close

HOW TO SUBMIT THE PAGE FOR JUDGING:



DEADLINE

Project submission closes on Sunday, October 5 at 11:59 PM local time, in accordance with the time zone of your Local Event.

You must click the “Submit for Judging” button prior to 11:59pm local time of your Local Event.

Any projects saved or submitted past this deadline will not be eligible for judging.

No edit requests or exceptions past this deadline are allowed. Submission is final.

Check your project and demo links / verify they are correct and publicly accessible before the deadline!