Ch06-Strings

October 30, 2020

1 Strings

• http://openbookproject.net/thinkcs/python/english3e/strings.html

1.1 Topics

- learn in-depth about string data types
- methods provided in string objects/data
- operators and various operations
- ways to traverse/step through characters in string

1.2 Introduction

- strings are text data; not numeric!
- breifely covered string while covering data and types in an earlier chapter
- unlike numbers, strings are compound data type; sequence of characters
- can work with string as a single thing
- string variables are objects with their own attributes and methods
- help(str) to see all the methods
- commonly used methods: upper(), lower(), swapcase(), capitalize(), endswith(), isdigit(), find(), center(), count(), split(), etc.

1.3 String methods and operations

• string objects/data come with dozens of methods you can invoke

```
[1]: # let's see built-in documentation on str help(str)
```

Help on class str in module builtins:

```
class str(object)
| str(object='') -> str
| str(bytes_or_buffer[, encoding[, errors]]) -> str
|
| Create a new string object from the given object. If encoding or | errors is specified, then the object must expose a data buffer | that will be decoded using the given encoding and error handler.
| Otherwise, returns the result of object.__str__() (if defined)
```

```
or repr(object).
  encoding defaults to sys.getdefaultencoding().
  errors defaults to 'strict'.
| Methods defined here:
  __add__(self, value, /)
      Return self+value.
  __contains__(self, key, /)
       Return key in self.
  __eq__(self, value, /)
      Return self == value.
  __format__(self, format_spec, /)
       Return a formatted version of the string as described by format_spec.
  __ge__(self, value, /)
      Return self>=value.
  __getattribute__(self, name, /)
      Return getattr(self, name).
  __getitem__(self, key, /)
      Return self[key].
  __getnewargs__(...)
  __gt__(self, value, /)
      Return self>value.
  __hash__(self, /)
      Return hash(self).
  __iter__(self, /)
       Implement iter(self).
  __le__(self, value, /)
      Return self<=value.
  __len__(self, /)
      Return len(self).
  __lt__(self, value, /)
      Return self<value.
  __mod__(self, value, /)
```

```
Return self%value.
    __mul__(self, value, /)
       Return self*value.
    __ne__(self, value, /)
       Return self!=value.
    __repr__(self, /)
       Return repr(self).
   __rmod__(self, value, /)
       Return value%self.
   __rmul__(self, value, /)
       Return value*self.
   __sizeof__(self, /)
       Return the size of the string in memory, in bytes.
   __str__(self, /)
       Return str(self).
  capitalize(self, /)
       Return a capitalized version of the string.
       More specifically, make the first character have upper case and the rest
lower
        case.
   casefold(self, /)
       Return a version of the string suitable for caseless comparisons.
  center(self, width, fillchar=' ', /)
       Return a centered string of length width.
       Padding is done using the specified fill character (default is a space).
   count(...)
        S.count(sub[, start[, end]]) -> int
       Return the number of non-overlapping occurrences of substring sub in
        string S[start:end]. Optional arguments start and end are
        interpreted as in slice notation.
   encode(self, /, encoding='utf-8', errors='strict')
        Encode the string using the codec registered for encoding.
```

```
encoding
          The encoding in which to encode the string.
        errors
          The error handling scheme to use for encoding errors.
          The default is 'strict' meaning that encoding errors raise a
          UnicodeEncodeError. Other possible values are 'ignore', 'replace' and
          'xmlcharrefreplace' as well as any other name registered with
          codecs.register_error that can handle UnicodeEncodeErrors.
   endswith(...)
        S.endswith(suffix[, start[, end]]) -> bool
        Return True if S ends with the specified suffix, False otherwise.
        With optional start, test S beginning at that position.
        With optional end, stop comparing S at that position.
        suffix can also be a tuple of strings to try.
   expandtabs(self, /, tabsize=8)
        Return a copy where all tab characters are expanded using spaces.
        If tabsize is not given, a tab size of 8 characters is assumed.
   find(...)
        S.find(sub[, start[, end]]) -> int
        Return the lowest index in S where substring sub is found,
        such that sub is contained within S[start:end]. Optional
        arguments start and end are interpreted as in slice notation.
        Return -1 on failure.
   format(...)
        S.format(*args, **kwargs) -> str
       Return a formatted version of S, using substitutions from args and
kwargs.
        The substitutions are identified by braces ('{' and '}').
   format_map(...)
        S.format_map(mapping) -> str
        Return a formatted version of S, using substitutions from mapping.
        The substitutions are identified by braces ('{' and '}').
   index(...)
        S.index(sub[, start[, end]]) -> int
        Return the lowest index in S where substring sub is found,
```

```
such that sub is contained within S[start:end]. Optional
        arguments start and end are interpreted as in slice notation.
        Raises ValueError when the substring is not found.
   isalnum(self, /)
       Return True if the string is an alpha-numeric string, False otherwise.
        A string is alpha-numeric if all characters in the string are alpha-
numeric and
        there is at least one character in the string.
   isalpha(self, /)
        Return True if the string is an alphabetic string, False otherwise.
        A string is alphabetic if all characters in the string are alphabetic
and there
        is at least one character in the string.
   isascii(self, /)
       Return True if all characters in the string are ASCII, False otherwise.
        ASCII characters have code points in the range U+0000-U+007F.
       Empty string is ASCII too.
   isdecimal(self, /)
        Return True if the string is a decimal string, False otherwise.
        A string is a decimal string if all characters in the string are decimal
and
        there is at least one character in the string.
   isdigit(self, /)
       Return True if the string is a digit string, False otherwise.
        A string is a digit string if all characters in the string are digits
and there
        is at least one character in the string.
  isidentifier(self, /)
       Return True if the string is a valid Python identifier, False otherwise.
        Use keyword.iskeyword() to test for reserved identifiers such as "def"
and
        "class".
   islower(self, /)
        Return True if the string is a lowercase string, False otherwise.
```

```
A string is lowercase if all cased characters in the string are
lowercase and
       there is at least one cased character in the string.
   isnumeric(self, /)
       Return True if the string is a numeric string, False otherwise.
        A string is numeric if all characters in the string are numeric and
there is at
        least one character in the string.
   isprintable(self, /)
        Return True if the string is printable, False otherwise.
        A string is printable if all of its characters are considered printable
in
       repr() or if it is empty.
   isspace(self, /)
       Return True if the string is a whitespace string, False otherwise.
        A string is whitespace if all characters in the string are whitespace
and there
        is at least one character in the string.
   istitle(self, /)
        Return True if the string is a title-cased string, False otherwise.
        In a title-cased string, upper- and title-case characters may only
        follow uncased characters and lowercase characters only cased ones.
   isupper(self, /)
       Return True if the string is an uppercase string, False otherwise.
        A string is uppercase if all cased characters in the string are
uppercase and
       there is at least one cased character in the string.
   join(self, iterable, /)
        Concatenate any number of strings.
       The string whose method is called is inserted in between each given
string.
       The result is returned as a new string.
       Example: '.'.join(['ab', 'pq', 'rs']) -> 'ab.pq.rs'
```

```
ljust(self, width, fillchar=' ', /)
        Return a left-justified string of length width.
        Padding is done using the specified fill character (default is a space).
   lower(self, /)
       Return a copy of the string converted to lowercase.
   lstrip(self, chars=None, /)
       Return a copy of the string with leading whitespace removed.
        If chars is given and not None, remove characters in chars instead.
   partition(self, sep, /)
        Partition the string into three parts using the given separator.
       This will search for the separator in the string. If the separator is
found,
       returns a 3-tuple containing the part before the separator, the
separator
        itself, and the part after it.
        If the separator is not found, returns a 3-tuple containing the original
string
        and two empty strings.
   replace(self, old, new, count=-1, /)
       Return a copy with all occurrences of substring old replaced by new.
          count
            Maximum number of occurrences to replace.
            -1 (the default value) means replace all occurrences.
        If the optional argument count is given, only the first count
occurrences are
       replaced.
   rfind(...)
        S.rfind(sub[, start[, end]]) -> int
       Return the highest index in S where substring sub is found,
        such that sub is contained within S[start:end]. Optional
        arguments start and end are interpreted as in slice notation.
        Return -1 on failure.
   rindex(...)
        S.rindex(sub[, start[, end]]) -> int
```

```
Return the highest index in S where substring sub is found,
        such that sub is contained within S[start:end]. Optional
        arguments start and end are interpreted as in slice notation.
        Raises ValueError when the substring is not found.
   rjust(self, width, fillchar=' ', /)
        Return a right-justified string of length width.
        Padding is done using the specified fill character (default is a space).
   rpartition(self, sep, /)
        Partition the string into three parts using the given separator.
        This will search for the separator in the string, starting at the end.
Ιf
        the separator is found, returns a 3-tuple containing the part before the
        separator, the separator itself, and the part after it.
        If the separator is not found, returns a 3-tuple containing two empty
strings
        and the original string.
   rsplit(self, /, sep=None, maxsplit=-1)
        Return a list of the words in the string, using sep as the delimiter
string.
          sep
            The delimiter according which to split the string.
            None (the default value) means split according to any whitespace,
            and discard empty strings from the result.
          maxsplit
            Maximum number of splits to do.
            -1 (the default value) means no limit.
        Splits are done starting at the end of the string and working to the
front.
   rstrip(self, chars=None, /)
       Return a copy of the string with trailing whitespace removed.
        If chars is given and not None, remove characters in chars instead.
   split(self, /, sep=None, maxsplit=-1)
        Return a list of the words in the string, using sep as the delimiter
string.
```

```
sep
          The delimiter according which to split the string.
          None (the default value) means split according to any whitespace,
          and discard empty strings from the result.
       maxsplit
          Maximum number of splits to do.
          -1 (the default value) means no limit.
   splitlines(self, /, keepends=False)
        Return a list of the lines in the string, breaking at line boundaries.
       Line breaks are not included in the resulting list unless keepends is
given and
       true.
   startswith(...)
        S.startswith(prefix[, start[, end]]) -> bool
       Return True if S starts with the specified prefix, False otherwise.
        With optional start, test S beginning at that position.
        With optional end, stop comparing S at that position.
        prefix can also be a tuple of strings to try.
   strip(self, chars=None, /)
        Return a copy of the string with leading and trailing whitespace remove.
        If chars is given and not None, remove characters in chars instead.
   swapcase(self, /)
        Convert uppercase characters to lowercase and lowercase characters to
uppercase.
   title(self, /)
       Return a version of the string where each word is titlecased.
       More specifically, words start with uppercased characters and all
remaining
        cased characters have lower case.
  translate(self, table, /)
       Replace each character in the string using the given translation table.
          table
            Translation table, which must be a mapping of Unicode ordinals to
            Unicode ordinals, strings, or None.
        The table must implement lookup/indexing via __getitem__, for instance a
        dictionary or list. If this operation raises LookupError, the character
```

```
left untouched. Characters mapped to None are deleted.
     1
      upper(self, /)
            Return a copy of the string converted to uppercase.
        zfill(self, width, /)
            Pad a numeric string with zeros on the left, to fill a field of the
    given width.
            The string is never truncated.
        Static methods defined here:
        __new__(*args, **kwargs) from builtins.type
            Create and return a new object. See help(type) for accurate signature.
        maketrans(x, y=None, z=None, /)
            Return a translation table usable for str.translate().
            If there is only one argument, it must be a dictionary mapping Unicode
            ordinals (integers) or characters to Unicode ordinals, strings or None.
            Character keys will be then converted to ordinals.
            If there are two arguments, they must be strings of equal length, and
            in the resulting dictionary, each character in x will be mapped to the
            character at the same position in y. If there is a third argument, it
            must be a string, whose characters will be mapped to None in the result.
[1]: # let's use some of the methods provided for string objects/data
     ss = "Hello there beautiful World!"
     tt = ss.upper()
     print(tt)
    HELLO THERE BEAUTIFUL WORLD!
[2]: print(ss)
    Hello there beautiful World!
[3]: print(tt.capitalize())
    Hello there beautiful world!
[4]: alist = tt.split()
     print(alist)
```

is

```
['HELLO', 'THERE', 'BEAUTIFUL', 'WORLD!']
 [5]: # examples of some methods
      ss.count('o')
 [5]: 2
 [6]: print(ss.swapcase())
     hELLO THERE BEAUTIFUL wORLD!
     1.4 Operators on string
        • * and + operators work on string data type as well
        • + : concatenates
        • *: repeats/multiplies
 [7]: a = "ABC"
[11]: a = a + "D" + "E " + "F " + "1 " + "2" + a
[12]: print(a)
     DE F 1 2ABCDE F 1 2DE F 1 2ABC
     "A"*5
[13]:
[13]: 'AAAAA'
[14]: gene = "AGT"*10
      print(gene)
     AGTAGTAGTAGTAGTAGTAGTAGT
[16]: print("hello world!"*10)
```

hello world!hello world!hello

1.5 working with parts of a string

- string can be sliced using [index] or [inclStartIndex: ExclEndIndex: step] bracket operator
- negative indices are allowed
- len() built-in function gives the length of a string

```
[3]: # examples
s = "Pirates of the Caribbean"
```

```
[4]: # access the second character
      s[1]
 [4]: 'i'
 [5]: s[:]
 [5]: 'Pirates of the Caribbean'
 [6]: s[1:]
 [6]: 'irates of the Caribbean'
[19]: # print just the pirates
      print(s[0:7])
     Pirates
 [7]: # print "the" from string s
      theIndex = s.find("the")
      print('the startst at', theIndex)
      print(s[theIndex:theIndex+4])
     the startst at 11
     the
[13]: # TODO
      # print Caribbean from string s - hint use find function
 [ ]: lastSpace = s.rfind(' ')
      print(lastSpace)
[21]: # print the last character
      print(s[-1])
     n
[22]: # print string in reverse order
      reversedS = s[-1::-1]
[23]: ss = "Pirates of the Caribbean."
      print(ss[len(ss)-1])
[24]: # test whether a given string is palindrome
      a= "racecar"
      print ('palindrome') if a==a[::-1] else print('not palindrome')
```

palindrome

1.5.1 string is immutable

- string objects/variables can't be modified in place!
- you must reassign or make a copy to update strings

```
[1]: a = 'hello'

[2]: a[0] = 'H'

TypeError Traceback (most recent call last)

<ipython-input-2-4903e04a4d6c> in <module>
----> 1 a[0] = 'H'

TypeError: 'str' object does not support item assignment
```

1.6 string traversal

- it's a common practice to go through every character of a given string
- can use both for and while loop to traverse a string

```
[26]: # example using for loop
# traversing string using index
for i in range(len(s)):
    print(s[i], end=' ')
```

Pirates of the Caribbean

```
[25]: # range-based loop traversing each character
for c in s:
    print(c, end=' ')
```

Pirates of the Caribbean

```
[28]: someStr = """afAdf@#456'"""
```

```
[29]: # example using while loop
i = 0
while i < len(someStr):
    print(someStr[i], end=' ')
    i += 1</pre>
```

af Adf@#456'

1.7 string comparison

- strings can be compared using comparison operators
- comparison operators are ==, !=, <=, >=, <, >
- compares lexicographically using ASCII values
 - see ASCII table for values
- ord('c') provides ASCII value of the given character
- two strings are compared character by character in corresponding positions

```
[2]: # find ascii values of lower a and upper A print(ord('A'), ord('a'))
```

65 97

```
[33]: # string comparison examples
print("apple" == "Apple")
```

False

```
[34]: print("apple" >= "ball")
```

False

```
[17]: # greater and less than returns True if first two corresponding
#characters have valid order
print("apple" >= "Apple")
```

True

```
[18]: # since A is <= a; result is True
# eventhough b is not less than B or c
print('Abc' <= 'aBC')</pre>
```

True

```
[32]: # for equality all characters have to match
print("apple" == "Apple") # false
```

False

```
[20]: # for inequalify any one pair of unmatched characters will do
print('apple' != 'applE')
```

True

1.8 in and not in operators

- help quickly test for membership
- can be used to check if a substring is in a string

```
[36]: print("p" in "apple")
```

True

```
[37]: print("pe" in "apple")
```

False

```
[38]: print("aple" not in "apple")
```

True

1.9 cleaning up strings

- often times working with strings involve removing punctuations and unwanted characters
- traverse the string by removing any encountered punctations

```
[39]: # create a new string removing punctuations from the following string
ss = '"Well, I never did!", said Alice.'
print(ss)
```

"Well, I never did!", said Alice.

```
[8]: # one solution is to use ASCII value of each character between A..Z and a..z print(ord('a'), ord('Z'), ord('Z'))
```

97 122 65 90

```
[40]: newStr = ''
for c in ss:
    if ord(c) == ord(' '): # keep space
        newStr += c
    elif ord(c) >= ord('A') and ord(c) <= ord('Z'):
        newStr += c
    elif ord(c) >= ord('a') and ord(c) <= ord('z'):
        newStr += c
    print(newStr)</pre>
```

Well I never did said Alice

```
[41]: # convert newStr to lowercase for case insensitive operations
newStr1 = newStr.lower()
print(newStr1)
```

well i never did said alice

```
[42]: # convert sentence into list of tokens/terms/words
words = newStr1.split()
print(words)
```

```
['well', 'i', 'never', 'did', 'said', 'alice']
[43]: # traverse through list of words
      for w in words:
          print(w)
     well
     i
     never
     did
     said
     alice
[10]: # next solution using string library
      # string library provides range of different types of characters as data
      import string
      help(string)
     Help on module string:
     NAME
         string - A collection of string constants.
     MODULE REFERENCE
         https://docs.python.org/3.7/library/string
         The following documentation is automatically generated from the Python
         source files. It may be incomplete, incorrect or include features that
         are considered implementation detail and may vary between Python
         implementations. When in doubt, consult the module reference at the
         location listed above.
     DESCRIPTION
         Public module variables:
         whitespace -- a string containing all ASCII whitespace
         ascii_lowercase -- a string containing all ASCII lowercase letters
         ascii_uppercase -- a string containing all ASCII uppercase letters
         ascii_letters -- a string containing all ASCII letters
         digits -- a string containing all ASCII decimal digits
         hexdigits -- a string containing all ASCII hexadecimal digits
         octdigits -- a string containing all ASCII octal digits
         punctuation -- a string containing all ASCII punctuation characters
         printable -- a string containing all ASCII characters considered printable
```

CLASSES

builtins.object Formatter

Template

```
class Formatter(builtins.object)
   Methods defined here:
   check_unused_args(self, used_args, args, kwargs)
   convert_field(self, value, conversion)
   format(*args, **kwargs)
   format_field(self, value, format_spec)
   get_field(self, field_name, args, kwargs)
        # given a field_name, find the object it references.
       # field_name: the field being looked up, e.g. "O.name"
       #
                        or "lookup[3]"
       # used_args: a set of which args have been used
       # args, kwargs: as passed in to vformat
   get_value(self, key, args, kwargs)
   parse(self, format_string)
       # returns an iterable that contains tuples of the form:
       # (literal_text, field_name, format_spec, conversion)
       # literal_text can be zero length
       # field_name can be None, in which case there's no
       # object to format and output
       # if field_name is not None, it is looked up, formatted
       # with format_spec and conversion and then used
   vformat(self, format_string, args, kwargs)
   Data descriptors defined here:
   __dict__
       dictionary for instance variables (if defined)
 1
   __weakref__
       list of weak references to the object (if defined)
class Template(builtins.object)
 | Template(template)
   A string class for supporting $-substitutions.
 | Methods defined here:
```

```
__init__(self, template)
            Initialize self. See help(type(self)) for accurate signature.
       safe substitute(*args, **kws)
       substitute(*args, **kws)
       Data descriptors defined here:
       __dict__
           dictionary for instance variables (if defined)
        __weakref__
            list of weak references to the object (if defined)
       Data and other attributes defined here:
       braceidpattern = None
     | delimiter = '$'
     | flags = <RegexFlag.IGNORECASE: 2>
       idpattern = '(?a:[_a-z][_a-z0-9]*)'
     pattern = re.compile('\n \\$(?:\n
(?P<escaped>\\$)...ced>(?a:[...
FUNCTIONS
    capwords(s, sep=None)
        capwords(s [,sep]) -> string
        Split the argument into words using split, capitalize each
        word using capitalize, and join the capitalized words using
        join. If the optional second argument sep is absent or None,
        runs of whitespace characters are replaced by a single space
        and leading and trailing whitespace are removed, otherwise
        sep is used to split and join the words.
DATA
    __all__ = ['ascii_letters', 'ascii_lowercase', 'ascii_uppercase', 'cap...
    ascii_letters = 'abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ'
   ascii_lowercase = 'abcdefghijklmnopqrstuvwxyz'
    ascii_uppercase = 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'
   digits = '0123456789'
```

```
printable = '0123456789abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTU...
         punctuation = '!"#$%&\'()*+,-./:;<=>?@[\\]^_`{|}~'
         whitespace = ' \t \n \x 0b\x 0c'
     FILE
         /Users/rbasnet/anaconda3/lib/python3.7/string.py
[11]: # string library has data that can be useful, e.g.
      string.punctuation
[11]: '!"#$%&\'()*+,-./:;<=>?@[\\]^_`{|}~'
[46]: ss
[46]: '"Well, I never did!", said Alice.'
[48]: newStr = ''
      for c in ss:
          if c in string.ascii_lowercase:
              newStr += c
          elif c in string.ascii_uppercase:
              newStr += c
          elif c == ' ':
              newStr += ' '
      print(newStr)
     Well I never did said Alice
[49]: # write a function that removes all the punctations except for space
      # returns new cleaned up string
      def cleanUp(someStr):
          newStr = ''
          for c in someStr:
              if c.islower():
                  newStr += c
              elif c.isupper():
                  newStr += c
              elif c.isspace():
                  newStr += c
          return newStr
[50]: s = cleanUp(ss)
      print(s)
```

hexdigits = '0123456789abcdefABCDEF'

octdigits = '01234567'

1.10 string formatting

- format method
- use {} as replacement field
- numbers in curly braces are optional; determine which argument gets substituted
- each of the replace fields can also contain a format specification
 - < left alignment, > right, and $\hat{}$ center, e.g. $\{1:<10\}$
 - 10 is width
 - type conversion such as f for float (.2f two decimal places), x for hex, etc.

```
[13]: name = "Arthur" age = 25
```

```
[14]: s1 = "His name is {}!".format(name)
print(s1)
```

His name is Arthur!

```
[16]: # newer syntax
print(f"His name is {name}!")
```

His name is Arthur!

```
[46]: # note age and name are provided in reverse order print("His name is {1} and {1} is {0} years old.".format(age, name))
```

His name is Arthur and Arthur is 25 years old.

```
[53]: n1 = 4

n2 = 5.5

s3 = "\{0\} x \{1\} = \{2\} and \{0\} ^ \{1\} = \{3:.2f\}".format(n1, n2, n1*n2, n1**n2)

print(s3)
```

```
4 \times 5.5 = 22.0 and 4 \hat{5.5} = 2048.00
```

```
[23]: # formating decimal/float values to certian decimal points print("Pi to three decimal places is {0:.3f}".format(3.1415926))
```

Pi to three decimal places is 3.142

```
123456789 123456789 123456789 123456789 123456789 123456789
     |||Paris
                                                    Hilton|||Born in 1981|||
                       IIII
                              Whitney
                                         [34]: # formatting decimal int to hexadecimal number
      print("The decimal value {0} converts to hex value 0x{0:x}".format(16))
     The decimal value 16 converts to hex value 0x10
[38]: # formatting decimal int to binary number
      print("The decimal value {0} converts to binary value 0b{0:b}".format(8))
     The decimal value 8 converts to hex value 0b1000
[41]: # formatting decimal int to octal number
      print("The decimal value {0} converts to octal value 0o{0:o}".format(8))
     The decimal value 8 converts to octal value 0o10
[42]: letter = """
      Dear {0} {2}.
      {0}, I have an interesting money-making proposition for you!
      If you deposit $10 million into my bank account, I can
      double your money ...
      print(letter.format("Paris", "Whitney", "Hilton"))
      print(letter.format("Bill", "Warren", "Jeff"))
     Dear Paris Hilton.
      Paris, I have an interesting money-making proposition for you!
      If you deposit $10 million into my bank account, I can
      double your money ...
     Dear Bill Jeff.
      Bill, I have an interesting money-making proposition for you!
      If you deposit $10 million into my bank account, I can
      double your money ...
[51]: layout = "{0:>4}{1:>6}{2:>6}{3:>8}{4:>13}{5:>24}"
      print(layout.format("i", "i**2", "i**3", "i**5", "i**10", "i**20"))
      for i in range(1, 11):
         print(layout.format(i, i**2, i**3, i**5, i**10, i**20))
        i i**2 i**3
                         i**5
                                                             i**20
                                     i**10
        1
              1
                   1
                            1
                                         1
                                                                  1
```

2	4	8	32	1024	1048576
3	9	27	243	59049	3486784401
4	16	64	1024	1048576	1099511627776
5	25	125	3125	9765625	95367431640625
6	36	216	7776	60466176	3656158440062976
7	49	343	16807	282475249	79792266297612001
8	64	512	32768	1073741824	1152921504606846976
9	81	729	59049	3486784401	12157665459056928801
10	100	1000	100000	10000000000	1000000000000000000000

1.11 Exercises

- 1. print a neat looking multiplication table like this:
- 2. Write a program that determines whether a given string is palindrome. Palindrome is a word, phrase, or sequence that reads the same backward as forward, e.g., madam or nurses run or race car.
- 2.1 Convert Exercise 2 into a function and write at least two test cases.
 - 3. Write a program that calculates number of trials required to guess a 3 digit pass code 777 (starting from 000, 001, 002, 003, 004, 005..., 010, etc.) using some brute force technique.
- 3.1. Convert Exercise 3 into a function and write at least 3 test cases.
 - 4. Write a function that calculates the run-length encoding of a given string. Run-length is a lossless data compression in which runs of data are stored as a single data value and count, rather than the original run. Assume that the data contains alphabets (upper and lowercase) only and are case insisitive. E.g.:
 - $aaaabbc \rightarrow 4a2b1c$
 - Abcd -> 1a1b1c1d

```
[18]: # 4 solution
      # Algorithm:
      # for each character:
          if the current character is same as the previous one
      #
               increment count
      #
          else
      #
               print the count and the previous character
               reset count and previous character
      def run_length_encoding(text):
          # check for corner case
          if not text: # if text is empty!
              return ''
          encoding = ''
          # FIXME: implement the algorithm
```

```
return encoding
```

```
[20]: # unit testing for run_length_encoding
assert run_length_encoding('') == ''
assert run_length_encoding('aaaabbc') == '4a2b1c'
assert run_length_encoding('abcd') == '1a2b3c4d'
assert run_length_encoding('zzaazyyyYY') == '2z2a1z5y'
# FIXME: Write few more test cases; what corner cases can you think of
# that would break run_length_encoding function?
```

- 5. Write a function that decodes the given run-length encoded compressed data, i.e. decompresses the compressed data to the original string. e.g.
 - $\bullet \quad , , -> \ , ,$
 - '1a2b3c' -> 'abbccc'
 - '10a' -> 'aaaaaaaaaa'

1.12 Kattis problems

- 1. Avion https://open.kattis.com/problems/avion
- 2. Apaxiaans https://open.kattis.com/problems/apaxiaaans
- 3. Hissing Microphone https://open.kattis.com/problems/hissingmicrophone
- 4. Reversed Binary Numbers https://open.kattis.com/problems/reversebinary
- 5. Kemija https://open.kattis.com/problems/kemija08
- 6. Simon Says https://open.kattis.com/problems/simonsays
- 7. Simon Says https://open.kattis.com/problems/simon
- 8. Quite a Problem https://open.kattis.com/problems/quiteaproblem
- 9. Eligibility https://open.kattis.com/problems/eligibility
- 10. Charting Progress https://open.kattis.com/problems/chartingprogress
- 11. Pig Latin https://open.kattis.com/problems/piglatin
- 12. Battle Simulation https://open.kattis.com/problems/battlesimulation
- 13. Palindromic Password https://open.kattis.com/problems/palindromicpassword
- 14. Image Decoding https://open.kattis.com/problems/imagedecoding