

Ajarn Run !! Documentation
(GoodEnoughNisit)



By

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1. Introduction

Ajarn Run !!

Your tasks is to complete all the levels, collect all the missing assignment notebooks, and run for your life as fast as you can. If you don't collect your notebooks fast enough, you won't get your reading finish in time and you'll lose eventually

2. Game Controls

Our game has only 3 states that you will surely encounter. The first state is the easiest state, you can call it "Main Menu". The second state is where you will have to use your name in order to play the game, it is "Enter Name state". The last state is the one that has the toughest challenges, it is known as "Gameplay".

If you lose, or beat the game, your only choice is to exit the game. You get to choose whether exit like a boss, or rage quit.

How to play



This is the first scene of the game, it has a lot of buttons we can press. We will tell you briefly about them with the name and what it does. Let's start with the most important one

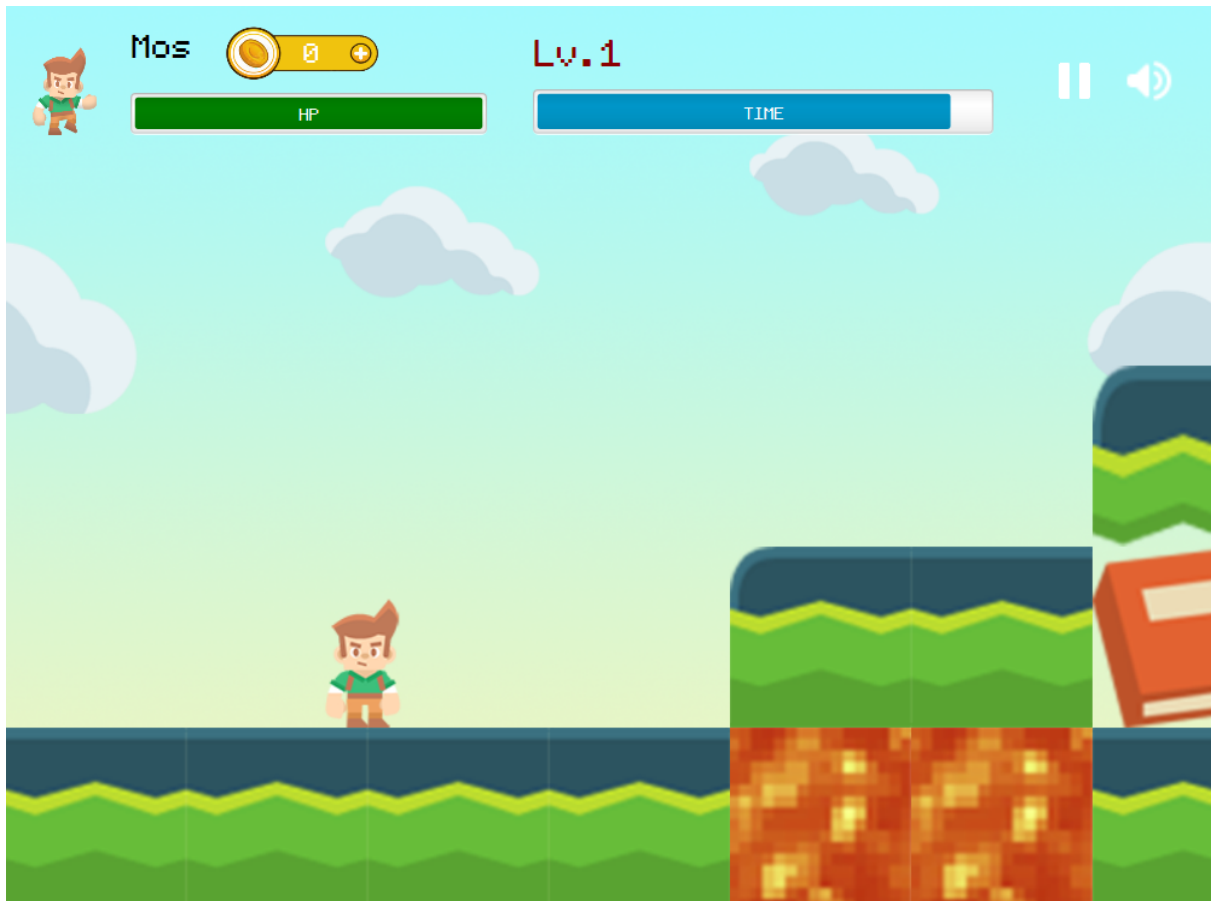
1. Exit: close the game
2. About Us: get to see the informations about us
3. Leaderboard: get to see who hold the game record
4. Mute (top left): mute background music
5. How to play (?): get to see how to play
6. New Game: takes you to the next scene

After clicking New Game button, you will be taken to the next scene, which is Enter Name scene. In this scene, you have to write your name and press start button. If you finish the game, your name might appear on the leaderboard.



At this point, if you want to go back to main menu, you can simply click the home icon on the top right of the screen.

If you type your name and press start, the game will take you to the gameplay state.



As you can see, you have your health bar in the top, and also your time left next to it. If you are out of time or your HP, you will lose.

The only way to lose HP is to step or stand on the lava (it's really really hot).

You have to run to the right of the map and find the finish flag as fast as possible. Unfortunately, even if you get to the flag in time, but you haven't collect all the notebooks in the map, you will lose eventually.

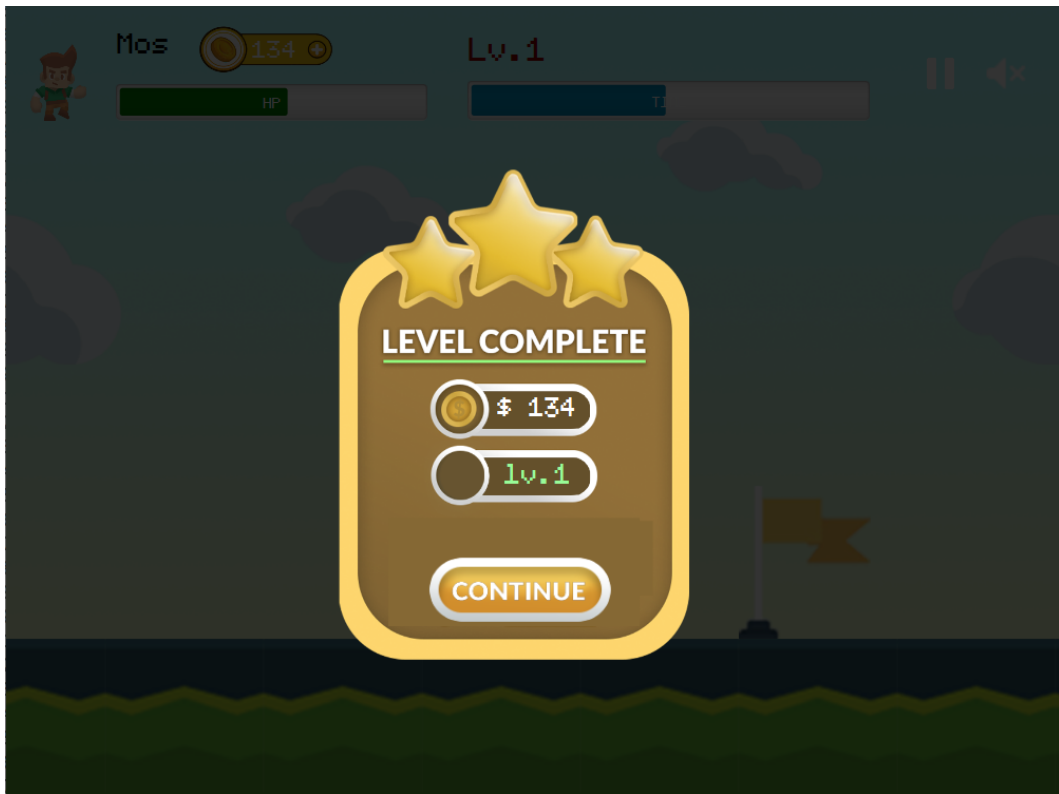
So, the only way to beat a level is to collect all the notebooks, stay alive, and run as fast as you can

You can walk through the box horizontally, but you cannot jump through the box vertically.

We're pretty sure that you will get used to it within a few runs



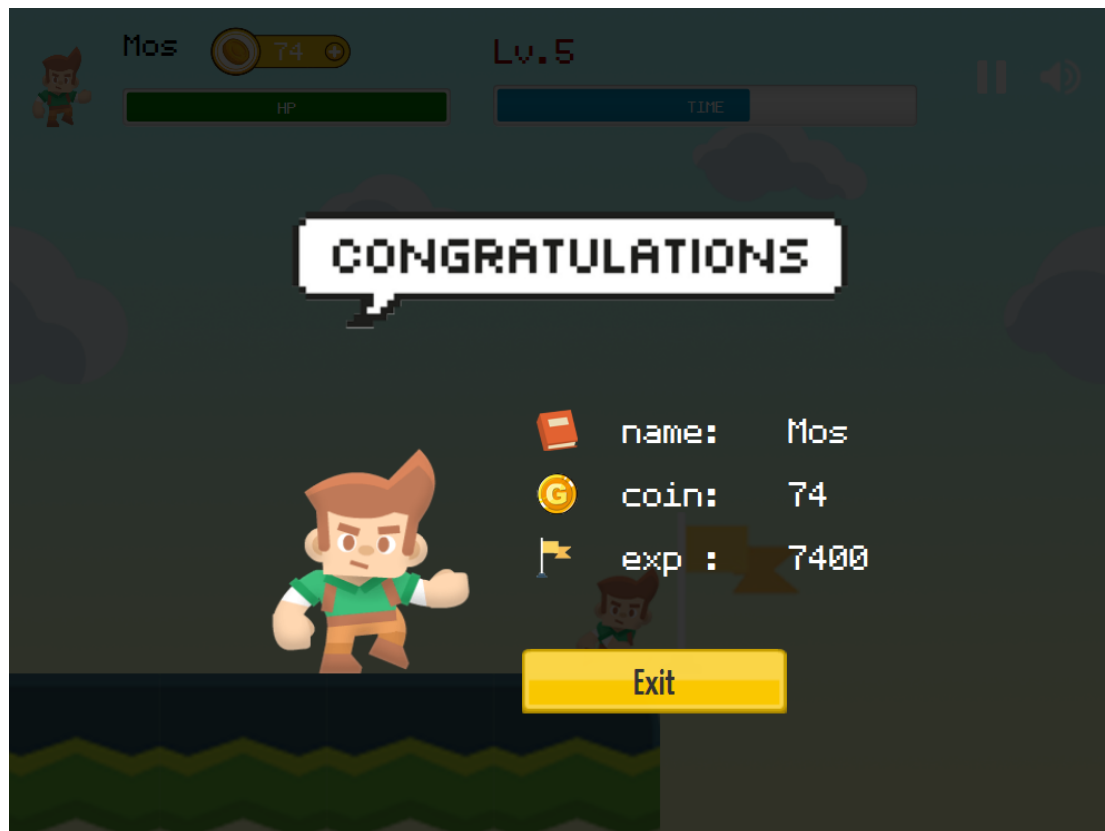
You will also see some coins, and you should collect them. The coins we give you a random amount of money, then you will somehow have enough money to upgrade you body to beat the game.



Level Complete Scene



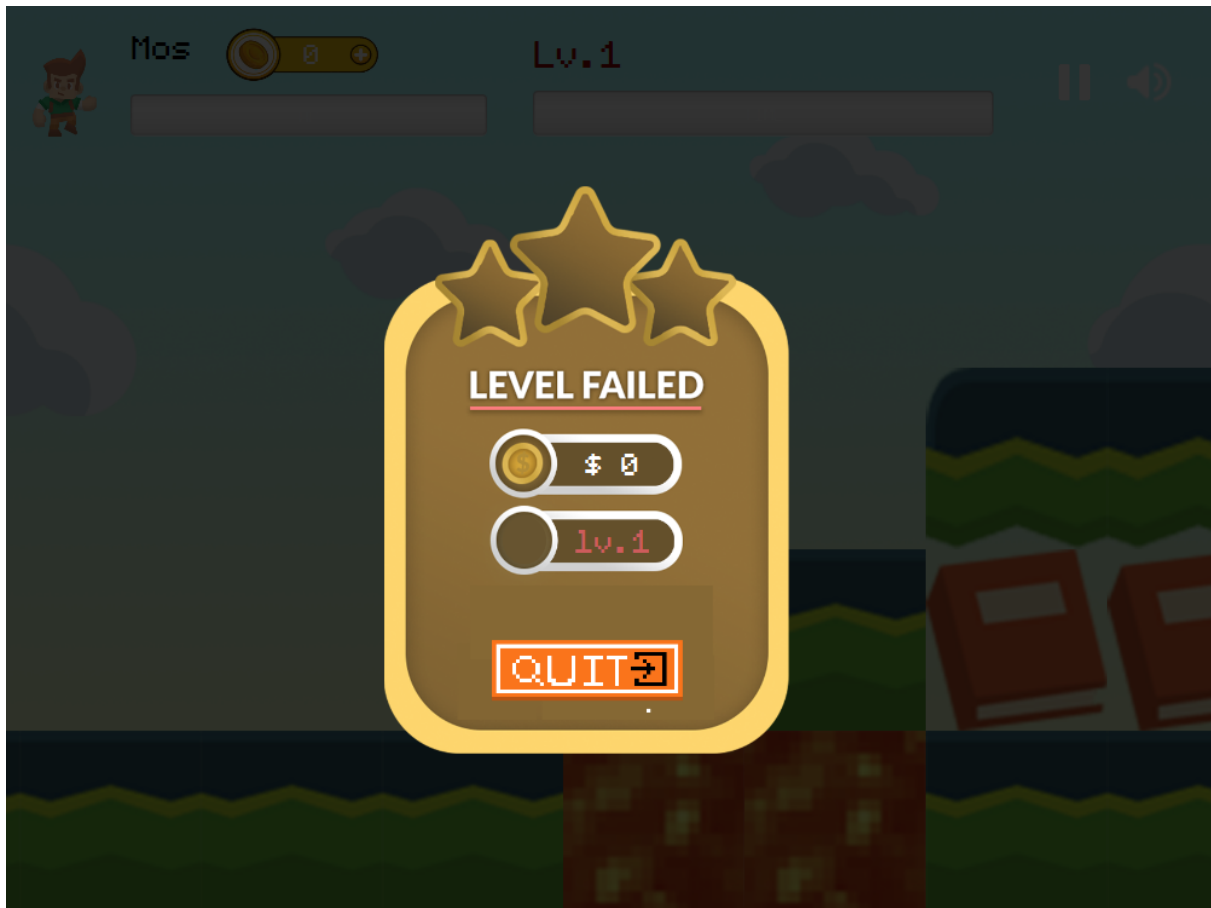
Shop Scene



Game Finish Scene



Out of HP Scene



Level Failed Scene

How to Move



You can:

- Press W: to jump

- Press A: to move to the left

- Press D: to move to the right

These are all the KeyCode you can press to move player. In order to pause the game or mute the background music, you have to click the buttons on the top right

For the coding part, we use the Javadoc method to create out documentation