Test Se	Test Section Menu functional tests						
This tes	This test section lists functional tests of the menu navigation against the expected outcomes of all selections						
	Application Section Menu - the tests below each show a pathway through the menu buttons with the expected result.						
Test ID	Page	Button/button sequence selected	Expected result?	Result	Comments		
1	Menu	How to play	How to play page is displayed	Pass			
2	How to play	Main Menu	Landing page displayed	Pass			
3	Menu	High Scores	High Scores page is displayed	Pass			
4	High Scores	Main Menu	Landing page displayed	Pass			
5	Menu	Contact	Contact page displayed	Pass			
6	Contact	Main Menu	Landing page displayed	Pass			
7	Menu	facebook icon	facebook homepage opens in separate browser window/tab	Pass			
8	Menu	Pinstagram icon	instagram homepage opens in separate browser window/tab	Pass			
			Buttons displayed showing set difficulties, custom game and return				
	1 1	Start	options.				
9	Menu		Text above buttons appropriate to buttons displayed	Pass			
10	Menu	Start > Return	Landing page buttons displayed	Pass			
	1 1	Start > Easy	Buttons displayed with options to 'play Game', 'main menu' and 'return'				
11	Menu		Text above buttons appropriate to buttons displayed	Pass			
	1 1	Start > Medium	Buttons displayed with options to 'play Game', 'main menu' and 'return'				
12	Menu		Text above buttons appropriate to buttons displayed	Pass			
	1 1	Start > Hard	Buttons displayed with options to 'play Game', 'main menu' and 'return'				
13	Menu		Text above buttons appropriate to buttons displayed	Pass			
	1 1	Start > Very Hard	Buttons displayed with options to 'play Game', 'main menu' and 'return'				
14	Menu		Text above buttons appropriate to buttons displayed	Pass			
		Charles France Plant Carra					
15	Menu	Start > Easy > Play Game	Game starts with 3x3 grid and countdown from 15 seconds and 4 colours	Pass			
16	Menu	Start > Medium > Play Game	Game starts with 3x3 grid and countdown from 5 seconds and 4 colours	Pass			
17	Menu	Start > Hard > Play Game	Game starts with 3x3 grid and countdown from 5 seconds and 5 colours	Pass			
		Start > Very Hard > Play Game	Game starts with 4x4 grid and countdown from 15 seconds and 4 colours				
18	Menu	Start > Very Hard > Flay Game	Gaine starts with 4x4 grid and countdown from 15 seconds and 4 colours	Pass			
	1 1		Buttons displayed showing set difficulties, custom game and return				
	1 1	Start > Easy > Return	options.				
19	Menu		Text above buttons appropriate to buttons displayed	Pass			
	1 1		Buttons displayed showing set difficulties, custom game and return				
	1 1	Start > Medium > Return	options.				
20	Menu		Text above buttons appropriate to buttons displayed	Pass			
	Τ		Buttons displayed showing set difficulties, custom game and return				
		Start > Hard > Return	options.				
21	Menu		Text above buttons appropriate to buttons displayed	Pass			
			Buttons displayed showing set difficulties, custom game and return				
		Start > Very Hard > Return	options.				
22	Menu		Text above buttons appropriate to buttons displayed	Pass			
23	Menu	Start > Easy > Main menu	Landing page buttons displayed	Pass			

24	Menu	Start > Medium > Main menu	Landing page buttons displayed	Pass	
25	Menu	Start > Hard > Main menu	Landing page buttons displayed	Pass	
26	Menu	Start > Very Hard > Main menu	Landing page buttons displayed	Pass	
	- Internal			1 000	
	Τ		Buttons displayed showing grid options and a return button	_	
27	Menu	Start > Custom game	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing set difficulties, custom game and return		
			options.	Pass	
28	Menu	Start > Custom game > Return	Text above buttons appropriate to buttons displayed		
		•	Buttons displayed showing colour number options and a return button	Dana	
29	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button	Pass	
30	Menu	Start > Custom game > 3x3 grid > 4 colours	Text above buttons appropriate to buttons displayed	PdSS	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'	Pass	
31	Menu	Start > Custom game > 3x3 grid > 4 colours > No timer	Text above buttons appropriate to buttons displayed		
			Game starts with 3x3 grid, 4 colours and no timer (so go button displayed)	Pass	
32	Menu	Start > Custom game > 3x3 grid > 4 colours > No timer > Play Game		. 455	
			Buttons displayed showing view timer options and a return button	Pass	
33	Menu	Start > Custom game > 3x3 grid > 4 colours > No timer > return	Text above buttons appropriate to buttons displayed	_	
34	Menu	Start > Custom game > 3x3 grid > 4 colours > No timer > main menu	Landing page buttons displayed	Pass	
	1	T	De transfer for all the Constitution of the Constitution		
25		Charle Cathanasana 2.2 dd	Buttons displayed showing colour number options and a return button	D	
35	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
36	Menu	Start > Custom game > 3x3 grid > 4 colours	Buttons displayed showing view timer options and a return button  Text above buttons appropriate to buttons displayed	Pass	
30	ivienu	Start > custom game > 3x3 gmu > 4 colours	Text above buttons appropriate to buttons displayed	rass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
37	Menu	Start > Custom game > 3x3 grid > 4 colours > 5 seconds	Text above buttons appropriate to buttons displayed	Pass	
38	Menu	Start > Custom game > 3x3 grid > 4 colours > 5 seconds > Play Game	Game starts with 3x3 grid, 4 colours and a 5 second timer	Pass	
- 36	IVIEITU	Start > Custom game > 3x3 gmu > 4 colours > 3 seconus > may dame	Buttons displayed showing view timer options and a return button	r d s s	
39	Menu	Start > Custom game > 3x3 grid > 4 colours > 5 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
40	Menu	Start > Custom game > 3x3 grid > 4 colours > 5 seconds > main menu	Landing page buttons displayed	Pass	
	IVICIIU	Start's Custom game's Sko grad's 4 colours's 3 seconds's main mena	Editating page sactors displayed	1 033	
			Buttons displayed showing colour number options and a return button		
41	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
42	Menu	Start > Custom game > 3x3 grid > 4 colours	Text above buttons appropriate to buttons displayed	Pass	
	1		Buttons displayed with options to 'play Game', 'main menu' and 'return'		
43	Menu	Start > Custom game > 3x3 grid > 4 colours > 10 seconds	Text above buttons appropriate to buttons displayed	Pass	
44	Menu	Start > Custom game > 3x3 grid > 4 colours > 10 seconds > Play Game	Game starts with 3x3 grid, 4 colours and a 10 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
45	Menu	Start > Custom game > 3x3 grid > 4 colours > 10 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
46	Menu	Start > Custom game > 3x3 grid > 4 colours > 10 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
47	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	

	1	T T T T T T T T T T T T T T T T T T T	Buttons displayed showing view times entions and a seturn button	I	
40		Charthy Courters source > 2×2 axid > 4 axis = 1	Buttons displayed showing view timer options and a return button	Dana	
48	Menu	Start > Custom game > 3x3 grid > 4 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
49	Menu	Start > Custom game > 3x3 grid > 4 colours > 15 seconds	Text above buttons appropriate to buttons displayed	Pass	
50	Menu	Start > Custom game > 3x3 grid > 4 colours > 15 seconds > Play Game	Game starts with 3x3 grid, 4 colours and a 15 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
51	Menu	Start > Custom game > 3x3 grid > 4 colours > 15 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
52	Menu	Start > Custom game > 3x3 grid > 4 colours > 15 seconds > main menu	Landing page buttons displayed	Pass	
	•				
			Buttons displayed showing colour number options and a return button	_	
53	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
	1110110	Start - Gastom game - Sho gira	Buttons displayed showing view timer options and a return button		
54	Menu	Start > Custom game > 3x3 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
	IVICIIU	Start > Custom game > 5x5 gma > 5 colours	Text above buttons appropriate to buttons displayed		
			Buttons displayed with entions to Inlay Came! Imain many and Instrum!	Pass	
	1		Buttons displayed with options to 'play Game', 'main menu' and 'return'	PdSS	
55	Menu	Start > Custom game > 3x3 grid > 5 colours > No timer	Text above buttons appropriate to buttons displayed		
			Game starts with 3x3 grid, 5 colours and no timer (so go button displayed)	Pass	
56	Menu	Start > Custom game > 3x3 grid > 5 colours > No timer > Play Game			
			Buttons displayed showing view timer options and a return button	Pass	
57	Menu	Start > Custom game > 3x3 grid > 5 colours > No timer > return	Text above buttons appropriate to buttons displayed	1 033	
58	Menu	Start > Custom game > 3x3 grid > 5 colours > No timer > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button	Dana	
59	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
		, , , , , , , , , , , , , , , , , , ,	Buttons displayed showing view timer options and a return button	_	
60	Menu	Start > Custom game > 3x3 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
	1	State State Game Side Side State Sta			
			Buttons displayed with options to 'play Game', 'main menu' and 'return'	Pass	
C1		Charles Contains against 202 milds Final against Fire and		rass	
61	Menu	Start > Custom game > 3x3 grid > 5 colours > 5 seconds	Text above buttons appropriate to buttons displayed	Dana	
62	Menu	Start > Custom game > 3x3 grid > 5 colours > 5 seconds > Play Game	Game starts with 3x3 grid, 5 colours and a 5 second timer	Pass	
			Buttons displayed showing view timer options and a return button	Pass	
63	Menu	Start > Custom game > 3x3 grid > 5 colours > 5 seconds > return	Text above buttons appropriate to buttons displayed		
64	Menu	Start > Custom game > 3x3 grid > 5 colours > 5 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button	Pass	
65	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	rass	
			Buttons displayed showing view timer options and a return button	Docs	
66	Menu	Start > Custom game > 3x3 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'	Pass	
67	Menu	Start > Custom game > 3x3 grid > 5 colours > 10 seconds	Text above buttons appropriate to buttons displayed		
68	Menu	Start > Custom game > 3x3 grid > 5 colours > 10 seconds > Play Game	Game starts with 3x3 grid, 5 colours and a 10 second timer	Pass	
00	ivienu	Start > Crostotti Battie > 2x2 Birn > 2 cotoniz > 10 secoluz > Ligh Gallie		rass	
60		Charles Courters are no 202 miles 5 miles on 40 miles in	Buttons displayed showing view timer options and a return button	Pass	
69	Menu	Start > Custom game > 3x3 grid > 5 colours > 10 seconds > return	Text above buttons appropriate to buttons displayed	D	
70	Menu	Start > Custom game > 3x3 grid > 5 colours > 10 seconds > main menu	Landing page buttons displayed	Pass	
	1			т	
			Buttons displayed showing colour number options and a return button		
71	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	

	1	T	Buttons displayed showing view timer options and a return button		
72	Menu	Start > Custom game > 3x3 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
/2	Ivienu	Start > Custom game > 5x5 gmu > 5 colours	Text above buttons appropriate to buttons displayed	PdSS	
			Buttons displayed with antique to Inlay Come! Imain many! and Iroturn!		
			Buttons displayed with options to 'play Game', 'main menu' and 'return'	_	
73	Menu	Start > Custom game > 3x3 grid > 5 colours > 15 seconds	Text above buttons appropriate to buttons displayed	Pass	
74	Menu	Start > Custom game > 3x3 grid > 5 colours > 15 seconds > Play Game	Game starts with 3x3 grid, 5 colours and a 15 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
75	Menu	Start > Custom game > 3x3 grid > 5 colours > 15 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
76	Menu	Start > Custom game > 3x3 grid > 5 colours > 15 seconds > main menu	Landing page buttons displayed	Pass	
		<del>,</del>			
			Buttons displayed showing colour number options and a return button		
77	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
78	Menu	Start > Custom game > 3x3 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
79	Menu	Start > Custom game > 3x3 grid > 6 colours > No timer	Text above buttons appropriate to buttons displayed	Pass	
		January Branch B			
80	Menu	Start > Custom game > 3x3 grid > 6 colours > No timer > Play Game	Game starts with 3x3 grid, 6 colours and no timer (so go button displayed)	Pass	
	- Inchia	Start - Sustain game - Sus gira - Sussains - Housing - Hay Same	Buttons displayed showing view timer options and a return button	1 435	
81	Menu	Start > Custom game > 3x3 grid > 6 colours > No timer > return	Text above buttons appropriate to buttons displayed	Pass	
82	Menu		11 7	Pass	
82	livienu	Start > Custom game > 3x3 grid > 6 colours > No timer > main menu	Landing page buttons displayed	Pass	
	1	T	B. O. and P. J. and J. L. and J. and		
00		Clarks Code was 2.2 and	Buttons displayed showing colour number options and a return button	B	
83	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
	1		Buttons displayed showing view timer options and a return button	_	
84	Menu	Start > Custom game > 3x3 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
85	Menu	Start > Custom game > 3x3 grid > 6 colours > 5 seconds	Text above buttons appropriate to buttons displayed	Pass	
86	Menu	Start > Custom game > 3x3 grid > 6 colours > 5 seconds > Play Game	Game starts with 3x3 grid, 6 colours and a 5 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
87	Menu	Start > Custom game > 3x3 grid > 6 colours > 5 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
88	Menu	Start > Custom game > 3x3 grid > 6 colours > 5 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
89	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
90	Menu	Start > Custom game > 3x3 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
		<u> </u>			
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
91	Menu	Start > Custom game > 3x3 grid > 6 colours > 10 seconds	Text above buttons appropriate to buttons displayed	Pass	
92	Menu	Start > Custom game > 3x3 grid > 6 colours > 10 seconds > Play Game	Game starts with 3x3 grid, 6 colours and a 10 second timer	Pass	
32	IVICIIU	Start > Custom game > 5x5 gma > 0 colours > 10 seconds > rlay dame	Buttons displayed showing view timer options and a return button	1 433	
93	Menu	Start > Custom game > 3x3 grid > 6 colours > 10 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
93	Menu	Start > Custom game > 3x3 grid > 6 colours > 10 seconds > return  Start > Custom game > 3x3 grid > 6 colours > 10 seconds > main menu	,,,		
94	livienu	Start > Custom game > 3x3 grid > 6 colours > 10 seconds > main menu	Landing page buttons displayed	Pass	
	1	T	<b>8</b> 11 45 - 15 4 - 45 - 5 15		
	l		Buttons displayed showing colour number options and a return button	_	
95	Menu	Start > Custom game > 3x3 grid	Text above buttons appropriate to buttons displayed	Pass	

	1	T	Buttons displayed showing view timer options and a return button		
0.0		Charles Courters against 202 anids Cardonia		Dana	
96	Menu	Start > Custom game > 3x3 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Distance displayed with autions to laley Course have in account and last and		
			Buttons displayed with options to 'play Game', 'main menu' and 'return'	_	
97	Menu	Start > Custom game > 3x3 grid > 6 colours > 15 seconds	Text above buttons appropriate to buttons displayed	Pass	
98	Menu	Start > Custom game > 3x3 grid > 6 colours > 15 seconds > Play Game	Game starts with 3x3 grid, 6 colours and a 15 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
99	Menu	Start > Custom game > 3x3 grid > 6 colours > 15 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
100	Menu	Start > Custom game > 3x3 grid > 6 colours > 15 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
101	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
102	Menu	Start > Custom game > 4x4 grid > 4 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
103	Menu	Start > Custom game > 4x4 grid > 4 colours > No timer	Text above buttons appropriate to buttons displayed	Pass	
104	Menu	Start > Custom game > 4x4 grid > 4 colours > No timer > Play Game	Game starts with 4x4 grid, 4 colours and no timer (so go button displayed)	Pass	
104	Iviena	Start's custom game's 4x4 grid's 4 colours's No timer's hay came	Buttons displayed showing view timer options and a return button	1 433	
105	Menu	Start > Custom game > 4x4 grid > 4 colours > No timer > return	Text above buttons appropriate to buttons displayed	Pass	
106	Menu	Start > Custom game > 4x4 grid > 4 colours > No timer > main menu	Landing page buttons displayed	Pass	
100	liviellu	Start > Custom game > 4x4 gma > 4 colours > No timer > main menu	Landing page buttons displayed	rass	
	1	1	Buttons displayed showing colour number options and a return button	1	
107		Charles Contains agrees a Avid anid		Dana	
107	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
400		Chata Catana ann A Aadda Aada n	Buttons displayed showing view timer options and a return button	D	
108	Menu	Start > Custom game > 4x4 grid > 4 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
109	Menu	Start > Custom game > 4x4 grid > 4 colours > 5 seconds	Text above buttons appropriate to buttons displayed	Pass	
110	Menu	Start > Custom game > 4x4 grid > 4 colours > 5 seconds > Play Game	Game starts with 4x4 grid, 4 colours and a 5 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
111	Menu	Start > Custom game > 4x4 grid > 4 colours > 5 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
112	Menu	Start > Custom game > 4x4 grid > 4 colours > 5 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
113	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
114	Menu	Start > Custom game > 4x4 grid > 4 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
115	Menu	Start > Custom game > 4x4 grid > 4 colours > 10 seconds	Text above buttons appropriate to buttons displayed	Pass	
116	Menu	Start > Custom game > 4x4 grid > 4 colours > 10 seconds > Play Game	Game starts with 4x4 grid, 4 colours and a 10 second timer	Pass	
	1	and the second of the second o	Buttons displayed showing view timer options and a return button		
117	Menu	Start > Custom game > 4x4 grid > 4 colours > 10 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
118	Menu	Start > Custom game > 4x4 grid > 4 colours > 10 seconds > main menu	Landing page buttons displayed	Pass	
110	INICIIU	Start > Castom Bame > 4x4 Bira > 4 Colonis > 10 Seconds > Main Mena	Landing page battons displayed	r ass	
	1		Buttons displayed showing colour number options and a return button		
119	Menu	Start > Custom game > AvA grid	Text above buttons appropriate to buttons displayed	Pass	
113	Invierra	Start > Custom game > 4x4 grid	rest above buttons appropriate to buttons displayed	rass	

	1	I	Buttons displayed showing view timer options and a return button		
120		Charles Contains agence & Aud anid & A anima		Dava	
120	Menu	Start > Custom game > 4x4 grid > 4 colours	Text above buttons appropriate to buttons displayed	Pass	
			Button Balance When the control of t		
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
121	Menu	Start > Custom game > 4x4 grid > 4 colours > 15 seconds	Text above buttons appropriate to buttons displayed	Pass	
122	Menu	Start > Custom game > 4x4 grid > 4 colours > 15 seconds > Play Game	Game starts with 4x4 grid, 4 colours and a 15 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
123	Menu	Start > Custom game > 4x4 grid > 4 colours > 15 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
124	Menu	Start > Custom game > 4x4 grid > 4 colours > 15 seconds > main menu	Landing page buttons displayed	Pass	
				·	
			Buttons displayed showing colour number options and a return button		
125	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
126	Menu	Start > Custom game > 4x4 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
127	Menu	Start > Custom game > 4x4 grid > 5 colours > No timer	Text above buttons appropriate to buttons displayed	Pass	
127	Iviena	Start > custom game > 4x4 grid > 3 colours > 110 times	Text above sations appropriate to sations displayed	1 433	
128	Menu	Start > Custom game > 4x4 grid > 5 colours > No timer > Play Game	Game starts with 4x4 grid, 5 colours and no timer (so go button displayed)	Pass	
120	Ivienu	Start > Custom game > 4x4 gnu > 3 colours > No timer > Play Game	Buttons displayed showing view timer options and a return button	rass	
129		Charles Contains against Aud anide E coloures No timenes actions		Dana	
	Menu	Start > Custom game > 4x4 grid > 5 colours > No timer > return	Text above buttons appropriate to buttons displayed	Pass	
130	Menu	Start > Custom game > 4x4 grid > 5 colours > No timer > main menu	Landing page buttons displayed	Pass	
	1	T			
			Buttons displayed showing colour number options and a return button		
131	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
132	Menu	Start > Custom game > 4x4 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
133	Menu	Start > Custom game > 4x4 grid > 5 colours > 5 seconds	Text above buttons appropriate to buttons displayed	Pass	
134	Menu	Start > Custom game > 4x4 grid > 5 colours > 5 seconds > Play Game	Game starts with 4x4 grid, 5 colours and a 5 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
135	Menu	Start > Custom game > 4x4 grid > 5 colours > 5 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
136	Menu	Start > Custom game > 4x4 grid > 5 colours > 5 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
137	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
	1		Buttons displayed showing view timer options and a return button		
138	Menu	Start > Custom game > 4x4 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
	1	Start Sustain Build - That Blid - 3 colouis		. 555	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
120	Monii	Start > Custom game > AvA grid > E colours > 10 conserda		Pacc	
139	Menu	Start > Custom game > 4x4 grid > 5 colours > 10 seconds	Text above buttons appropriate to buttons displayed	Pass	
140	Menu	Start > Custom game > 4x4 grid > 5 colours > 10 seconds > Play Game	Game starts with 4x4 grid, 5 colours and a 10 second timer	Pass	
	1		Buttons displayed showing view timer options and a return button		
141	Menu	Start > Custom game > 4x4 grid > 5 colours > 10 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
142	Menu	Start > Custom game > 4x4 grid > 5 colours > 10 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
143	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	

	1	I	Buttons displayed showing view timer options and a return button		
144		Charles Contains agence & Aud anid & E anlaura		Dana	
144	Menu	Start > Custom game > 4x4 grid > 5 colours	Text above buttons appropriate to buttons displayed	Pass	
			Distance displayed with autions to laley Course have in account and last and		
			Buttons displayed with options to 'play Game', 'main menu' and 'return'	_	
145	Menu	Start > Custom game > 4x4 grid > 5 colours > 15 seconds	Text above buttons appropriate to buttons displayed	Pass	
146	Menu	Start > Custom game > 4x4 grid > 5 colours > 15 seconds > Play Game	Game starts with 4x4 grid, 5 colours and a 15 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
147	Menu	Start > Custom game > 4x4 grid > 5 colours > 15 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
148	Menu	Start > Custom game > 4x4 grid > 5 colours > 15 seconds > main menu	Landing page buttons displayed	Pass	
				<u>.                                    </u>	
			Buttons displayed showing colour number options and a return button		
149	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
150	Menu	Start > Custom game > 4x4 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
151	Menu	Start > Custom game > 4x4 grid > 6 colours > No timer	Text above buttons appropriate to buttons displayed	Pass	
152	Menu	Start > Custom game > 4x4 grid > 6 colours > No timer > Play Game	Game starts with 4x4 grid, 6 colours and no timer (so go button displayed)	Pass	
	- Internal	Start - Castom game - IAT grid - Colours - ITO time! - ITO came	Buttons displayed showing view timer options and a return button	. 433	
153	Menu	Start > Custom game > 4x4 grid > 6 colours > No timer > return	Text above buttons appropriate to buttons displayed	Pass	
154	Menu	Start > Custom game > 4x4 grid > 6 colours > No timer > main menu	Landing page buttons displayed	Pass	
134	liviellu	Start > Custom game > 4x4 gmu > 0 colours > No timer > main menu	Landing page buttons displayed	rass	
	1	1	Buttons displayed showing colour number options and a return button	1	
155		Charles Contains agrees a Avid anid		Dana	
155	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
456		Chata Catanana A Andria Carlana	Buttons displayed showing view timer options and a return button	D	
156	Menu	Start > Custom game > 4x4 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
157	Menu	Start > Custom game > 4x4 grid > 6 colours > 5 seconds	Text above buttons appropriate to buttons displayed	Pass	
158	Menu	Start > Custom game > 4x4 grid > 6 colours > 5 seconds > Play Game	Game starts with 4x4 grid, 6 colours and a 5 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
159	Menu	Start > Custom game > 4x4 grid > 6 colours > 5 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
160	Menu	Start > Custom game > 4x4 grid > 6 colours > 5 seconds > main menu	Landing page buttons displayed	Pass	
			Buttons displayed showing colour number options and a return button		
161	Menu	Start > Custom game > 4x4 grid	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed showing view timer options and a return button		
162	Menu	Start > Custom game > 4x4 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
163	Menu	Start > Custom game > 4x4 grid > 6 colours > 10 seconds	Text above buttons appropriate to buttons displayed	Pass	
164	Menu	Start > Custom game > 4x4 grid > 6 colours > 10 seconds > Play Game	Game starts with 4x4 grid, 6 colours and a 10 second timer	Pass	
	1	and the second of the second o	Buttons displayed showing view timer options and a return button		
165	Menu	Start > Custom game > 4x4 grid > 6 colours > 10 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
166	Menu	Start > Custom game > 4x4 grid > 6 colours > 10 seconds > main menu	Landing page buttons displayed	Pass	
100	INTETIU	Start > Custom game > 4x4 gnu > 0 colours > 10 seconus > main menu	Landing page battons displayed	r ass	
	1		Buttons displayed showing colour number options and a return button		
167	Menu	Start > Custom game > AvA grid	Text above buttons appropriate to buttons displayed	Pass	
10/	Invierra	Start > Custom game > 4x4 grid	rest above buttons appropriate to buttons displayed	rass	

			Buttons displayed showing view timer options and a return button		
168	Menu	Start > Custom game > 4x4 grid > 6 colours	Text above buttons appropriate to buttons displayed	Pass	
			Buttons displayed with options to 'play Game', 'main menu' and 'return'		
169	Menu	Start > Custom game > 4x4 grid > 6 colours > 15 seconds	Text above buttons appropriate to buttons displayed	Pass	
170	Menu	Start > Custom game > 4x4 grid > 6 colours > 15 seconds > Play Game	Game starts with 4x4 grid, 6 colours and a 15 second timer	Pass	
			Buttons displayed showing view timer options and a return button		
171	Menu	Start > Custom game > 4x4 grid > 6 colours > 15 seconds > return	Text above buttons appropriate to buttons displayed	Pass	
172	Menu	Start > Custom game > 4x4 grid > 6 colours > 15 seconds > main menu	Landing page buttons displayed	Pass	

test history

test 1 - 16/4/2021: first test.