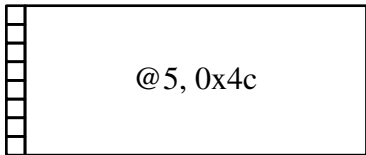
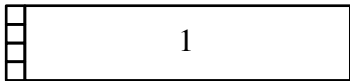


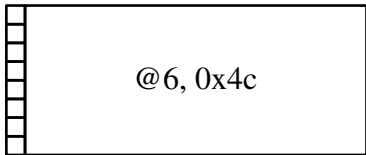
p: *signed int** [**@7**, 0x50]



x: *signed int* [**@5**, 0x48]



q: *signed int** [**@8**, 0x58]



y: *signed int* [**@6**, 0x4c]

