

## Programming Lab Exercise 3

Before you start:

Create a folder called **lab3** inside your personal **java** folder you created at the start. Save all your work for lab 3 in this folder. As usual name your files according to the question e.g. **lab3aq1.java** unless otherwise requested in the question.

Using Eclipse:

Your understanding of the classes and methods in Java is tested. In particular:

- Write class and method definitions
- Write driver programs to test these definitions by instantiating objects
- Differentiate between static and non-static methods and variables

Complete each question (successfully!) before you move on to the next one.

### Exercises:

#### Q1.

The definition for a class `Time` is contained in `Time.java` on Blackboard. There is also a driver program called `TimeTest.java`. Copy both these files to your folder. Compile them and run the driver program. Can you follow what is happening? If not, ask for help.

Provide another driver program `Clock.java` that will create a `Time` object - you should pass to the `Time` constructor method the current time in hours and minutes. Hint: use `java.util.Calendar` to create the time object as follows:

```
Calendar cal = Calendar.getInstance();
Time t = new Time (cal.get(Calendar.HOUR_OF_DAY), cal.get(Calendar.MINUTE));
```

Next, write a loop that calls method `tick()` every second and then prints the stored time. The loop (and program) should terminate when the stored time advances to the next minute.

Hint: to find out when a second has passed you will need to use `System.currentTimeMillis()` which returns the number of milliseconds elapsed since January 1, 1970. There are 1000 milliseconds in 1 second.

#### Q2.

Create a class `SavingsAccount`. Each `SavingsAccount` should have a unique number that is automatically assigned by the constructor method, i.e. the number is not to be passed as a parameter to the constructor. The account numbers should start at 1 and count upwards in increments of 1.

Use a static class variable to store the `annualInterestRate` for each of the savers. Each object of the class contains a private instance variable `savingsBalance` indicating the amount the saver currently has on deposit. Provide method `calculateMonthlyInterest()` to calculate the monthly interest by multiplying the balance by `annualInterestRate` divided by 12; this

interest should be added to `savingsBalance`. Provide a static method `modifyInterestRate()` that sets the `annualInterestRate` to a new value.

Driver program: Write a driver program to test class `SavingsAccount`. Instantiate two different `savingsAccount` objects, `saver1` and `saver2`, with balances of €2000.00 and €3000.00, respectively. Set `annualInterestRate` to 4%, then calculate the monthly interest and print the new balances for each of the savers. Then set the `annualInterestRate` to 5% and calculate the next month's interest and print the new balances for each of the savers.

**Q3.**

Create a class `BankCustomer`. Each `BankCustomer` has a name, address and can have up to three `SavingsAccounts`. The `BankCustomer` constructor method should only accept the name and address of the customer. Provide a method called `addAccount` that accepts one `SavingsAccount` parameter – the `BankCustomer` object should keep track of how many valid `SavingsAccounts` have been added so far. Provide a method called `balance` that computes and returns the `BankCustomers` total savings. Provide a method `summary` that prints each account number and corresponding balance.

Create a driver program that fully tests all of the above methods.