

Login Page View Controller File:

```
import UIKit

var userName = "Vishnu"
var updatepassword = "Vishnu"
class loginPage: UIViewController
{

    override func viewDidLoad() {
        super.viewDidLoad()

    }
    @IBOutlet weak var label1: UILabel!

    @IBOutlet weak var uname: UITextField!

    @IBOutlet weak var pwd: UITextField!


    func RestartPage()
    {

        uname.text
        pwd.text

    }

    @IBAction func forgotPass(_ sender: Any)
    {
        let vc = storyboard?.instantiateViewController(withIdentifier: "cp2") as? changePasswordPage

        self.navigationController?.pushViewController(vc!, animated: true)

    }

    @IBAction func senddata(_ sender: UIButton)
    {
        let vc = storyboard?.instantiateViewController(withIdentifier: "cp3") as? changePassword1
```

```

if uname.text == userName && pwd.text == updatepassword
{
    let vc1 = storyboard?.instantiateViewController(withIdentifier: "wp") as! welcomePage

    self.navigationController?.pushViewController(vc1, animated: true)

    vc1.dataString = "Welcome \(uname.text!)"

}
else if uname.text != userName && pwd.text != updatepassword
{

    let alert = UIAlertController(title: "User credentials are invalid", message: "Please Try Again",
preferredStyle: .alert)
    let restart = UIAlertAction(title: "Press Here To Go Back To Login Page", style: .default, handler:
{action in self.RestartPage()})

    alert.addAction(restart)
    present(alert , animated: true,completion: nil)

}

else
{
    if uname.text != userName
    {

        let alert = UIAlertController(title: "userName is Invalid", message: "Please Try Again",
preferredStyle: .alert)
        let restart = UIAlertAction(title: "Press Here To Go Back To Login Page", style: .default, handler:
{action in self.RestartPage()})

        alert.addAction(restart)
        present(alert , animated: true,completion: nil)

    }

    else if pwd.text != updatepassword
    {

        let alert = UIAlertController(title: "Password is Invalid", message: "Please Try Again", preferredStyle:
.alert)
        let restart = UIAlertAction(title: "Press Here To Go Back To Login Page", style: .default, handler:
{action in self.RestartPage()})

        alert.addAction(restart)
        present(alert , animated: true,completion: nil)

    }

}

```

```
}
```

```
}  
}
```

Welcome Page View Controller File:

```
import UIKit
```

```
class welcomePage: UIViewController
```

```
{
```

```
    @IBOutlet weak var textlabel: UILabel!
```

```
    var dataString: String = ""
```

```
    override func viewDidLoad() {  
        super.viewDidLoad()
```

```
        print(dataString)  
        textlabel.text = dataString
```

```
    }
```

```
    @IBAction func calcbutton(_ sender: UIButton)
```

```
{
```

```
    let vc1 = storyboard?.instantiateViewController(withIdentifier: "cp1") as! CalculatorViewController
```

```
    self.navigationController?.pushViewController(vc1, animated: true)
```

```
}
```

```
    @IBAction func changepasswordbutton(_ sender: UIButton)
```

```
{
```

```
    let vc2 = storyboard?.instantiateViewController(withIdentifier: "cp3") as! changePassword1
```

```

        self.navigationController?.pushViewController(vc2, animated: true)

    }

}

```

Calculator View Controller File:

```

import UIKit

class CalculatorViewController: UIViewController
{

    @IBOutlet weak var calculatorWorkings: UILabel!

    @IBOutlet weak var calculatorResults: UILabel!

    var workings:String = ""
    var symbol : Character = "c"

    override func viewDidLoad()
    {
        super.viewDidLoad()
        clearAll()
        // Do any additional setup after loading the view.
    }

    @IBAction func equalsTap(_ sender: Any)
    {

        if (validInput())
        {
            if symbol == ">"
            {
                print(leftexp)
                var leftcheckedWorkingsForPercent = leftexp.replacingOccurrences(of: "%", with: "*0.01")
                var leftexpression = NSString(format:leftcheckedWorkingsForPercent)
                var leftresult = leftexpression.expressionValue(with: nil, context: nil) as! Double
                //var leftresultString = formatResult(result:result)

                print(rightexp)
                let start = rightexp.index(rightexp.startIndex, offsetBy: 1)
                let end = rightexp.index(rightexp.startIndex, offsetBy: rightexp.count-1)
                let range = start...end
            }
        }
    }
}

```

```

        let newRightExp = String(rightexp[range])
        var rightcheckedWorkingsForPercent = newRightExp.replacingOccurrences(of: "%", with: "*0.01")
        var rightexpression = NSEExpression(format:rightcheckedWorkingsForPercent)
        var rightresult = rightexpression.expressionValue(with: nil, context: nil) as! Double
        // var rightresultString = formatResult(result:result)

        var result = great(lexp: leftresult, rexp: rightresult)
        calculatorResults.text = result

    }

    else
    {

        let checkedWorkingsForPercent = workings.replacingOccurrences(of: "%", with: "*0.01")
        let expression = NSEExpression(format:checkedWorkingsForPercent)
        let result = expression.expressionValue(with: nil, context: nil) as! Double
        let resultString = formatResult(result:result)
        calculatorResults.text = resultString
    }
}

else
{

    let alert = UIAlertController(title: "Invalid Input", message: "its not working based on your input",
preferredStyle: .alert)

    alert.addAction(UIAlertAction(title: "okay", style: .default))
    self.present(alert, animated: true, completion: nil)

}
}

func validInput() -> Bool
{
    var count = 0
    var funcInIndexes = [Int]()
    for char in workings
    {

        if(specialCharacters(char: char))
        {
            funcInIndexes.append(count)
        }
        count+=1
    }
}

```

```

var previous:Int = -1
for index in funcInIndexes
{
    if(index == 0){
        return false
    }

    if(index == workings.count - 1)
    {
        return false
    }

    if(previous != -1){

        if (index - previous == 1)
        {

            return false
        }
    }
    previous = index

}

return true

}

func specialCharacters(char :Character) -> Bool
{
    //symbol = char

    if (char == "*"")
    {

        return true
    }

    if (char == "/"")
    {

        return true
    }
}

```

```

    if (char == "%")
    {

        return true
    }
    if (char == "-")
    {

        return true
    }
    if (char == "+")
    {

        return true
    }

    return false
}

```

```

func formatResult (result:Double) -> String
{

    if (result.truncatingRemainder(dividingBy: 1) == 0)
    {
        return String(format: "%.0f", result)
    }
    else
    {
        return String(format: "%.2f", result)
    }
}

```

```

func clearAll()
{

    workings = ""
    calculatorWorkings.text = ""
}

```

```
calculatorResults.text = ""  
}
```

```
@IBAction func allClearTap(_ sender: Any)  
{  
    clearAll()  
}
```

```
@IBAction func backTap(_ sender: Any)  
{  
  
    if (!workings.isEmpty){  
        workings.removeLast()  
        calculatorWorkings.text = workings  
  
    }
```

```
}  
var leftexp = ""  
var rightexp = ""  
func addToWorkings(value:String)  
{
```

```
    if value == ">"  
    {  
        leftexp = workings  
        workings = ""  
        calculatorWorkings.text = workings
```

```
    }  
    //rightexp = rightexp + value  
    workings = workings + value  
    print(workings)  
    calculatorWorkings.text = workings  
    rightexp = workings
```



```
}  
@IBAction func percentTap(_ sender: Any) {  
    addToWorkings(value: "%")  
}
```

```
@IBAction func divideTap(_ sender: Any) {  
    addToWorkings(value: "/")  
}
```

```
@IBAction func timesTap(_ sender: Any) {  
    addToWorkings(value: "*")  
}
```

```
@IBAction func minusTap(_ sender: Any) {  
    addToWorkings(value: "-")  
}
```

```
@IBAction func plusTap(_ sender: Any) {  
    addToWorkings(value: "+")  
}
```

```
@IBAction func decimalTap(_ sender: Any) {  
    addToWorkings(value: ".")  
}
```

```
@IBAction func zeroTap(_ sender: Any) {  
    addToWorkings(value: "0")  
}
```

```
func great(lexp : Double , rexp: Double)->String  
{
```

```
    if lexp > rexp  
    {  
        return "true"  
    }
```

```
    }  
    if lexp == rexp  
    {  
        return "equal"  
    }
```

```

    }
    else
    {

        return "false"
    }

}

@IBAction func greaterTap(_ sender: Any)
{

    addToWorkings(value: ">")
    symbol = ">"

}

@IBAction func oneTap(_ sender: Any) {
    addToWorkings(value: "1")
}

@IBAction func twoTap(_ sender: Any) {
    addToWorkings(value: "2")
}

@IBAction func threeTap(_ sender: Any) {
    addToWorkings(value: "3")
}

@IBAction func fourTap(_ sender: Any) {
    addToWorkings(value: "4")
}

@IBAction func fiveTap(_ sender: Any) {
    addToWorkings(value: "5")
}

```

```

    @IBAction func sixTap(_ sender: Any) {
        addToWorkings(value: "6")
    }

    @IBAction func sevenTap(_ sender: Any) {
        addToWorkings(value: "7")
    }

    @IBAction func eightTap(_ sender: Any) {
        addToWorkings(value: "8")
    }

    @IBAction func nineTap(_ sender: Any) {
        addToWorkings(value: "9")
    }
}

```

Forgot Password View Controller File:

```
import UIKit
```

```

class changePasswordPage: UIViewController
{
    func reset(){

        userNameError.isHidden = true

    }

    @IBOutlet weak var oldusername: UITextField!

    @IBOutlet weak var newpass: UITextField!

    @IBOutlet weak var userNameError: UILabel!

    @IBAction func updatePassword(_ sender: Any)
    {

        print(newpass.text)

        if oldusername.text == userName {
            updatepassword = newpass.text!

            let alert = UIAlertController(title: "Password Updation is successfull", message: "You can now login using your new password", preferredStyle: .alert)
            let restartAction = UIAlertAction(title: "Login Again", style: .default, handler: {action in
                self.loginAgain()})
            alert.addAction(restartAction)

```

```

        present(alert , animated:true , completion: nil)
    }

    else if oldusername.text != userName{
        userNameError.text = "Incorrect UserName or No UserName"
        userNameError.isHidden = false
    }
}

func loginAgain()
{

    navigationController?.popToRootViewController(animated: true)
}

var dataString: String = ""
override func viewDidLoad() {
    super.viewDidLoad()

    print(dataString)
    dataString = newpass.text!
    reset()
}

}

```

Change Password View Controller File:

```
import UIKit
```

```

class changePassword1: UIViewController {

    func reset(){

        oldPasswordError.isHidden = true

    }

    @IBOutlet weak var oldPass: UITextField!

    @IBOutlet weak var oldPasswordError: UILabel!

    @IBOutlet weak var newPassword: UITextField!

```

```

@IBAction func changePassword(_ sender: Any) {

    print(newPassword.text)
    if oldPass.text == updatepassword{
        updatepassword = newPassword.text!

        let alert = UIAlertController(title: "Password Updation is successfull", message: "You can now login using
your new password", preferredStyle: .alert)
        let restartAction = UIAlertAction(title: "Login Again", style: .default, handler: {action in
self.loginAgain()})
        alert.addAction(restartAction)
        present(alert , animated:true , completion: nil)

    }
    else if oldPass.text != updatepassword{
        oldPasswordError.text = "Incorrect Password or No Password"
        oldPasswordError.isHidden = false
    }

}

func loginAgain()
{

    navigationController?.popToRootViewController(animated: true)
}

var dataString: String = ""
override func viewDidLoad() {
    super.viewDidLoad()

    print(dataString)
    dataString = newPassword.text!
    reset()
}

}

```

7:07



WELCOME TO SAFARI



USERNAME

PASSWORD

[Forgot Password](#)

SIGN IN

2:35



WELCOME TO SAFARI

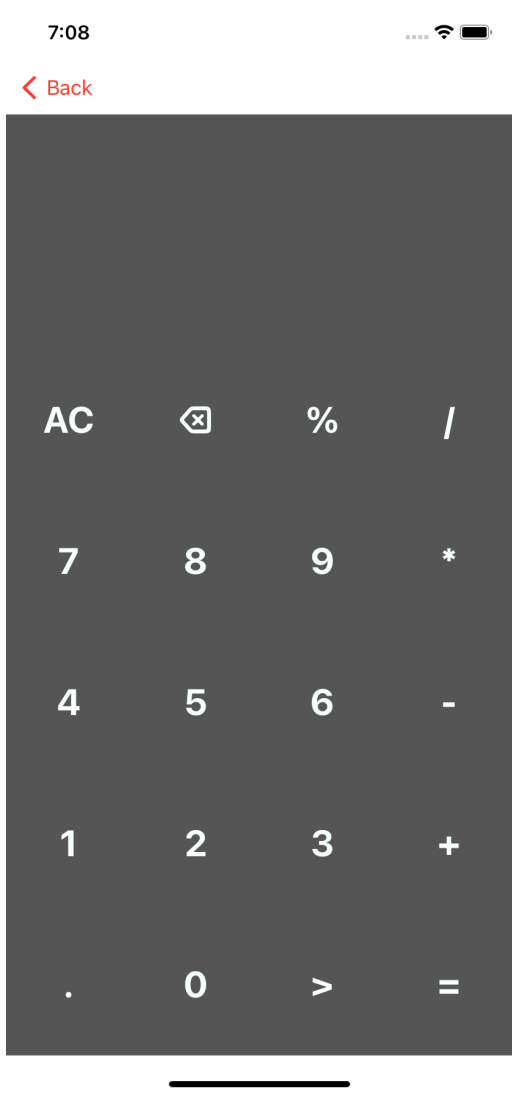
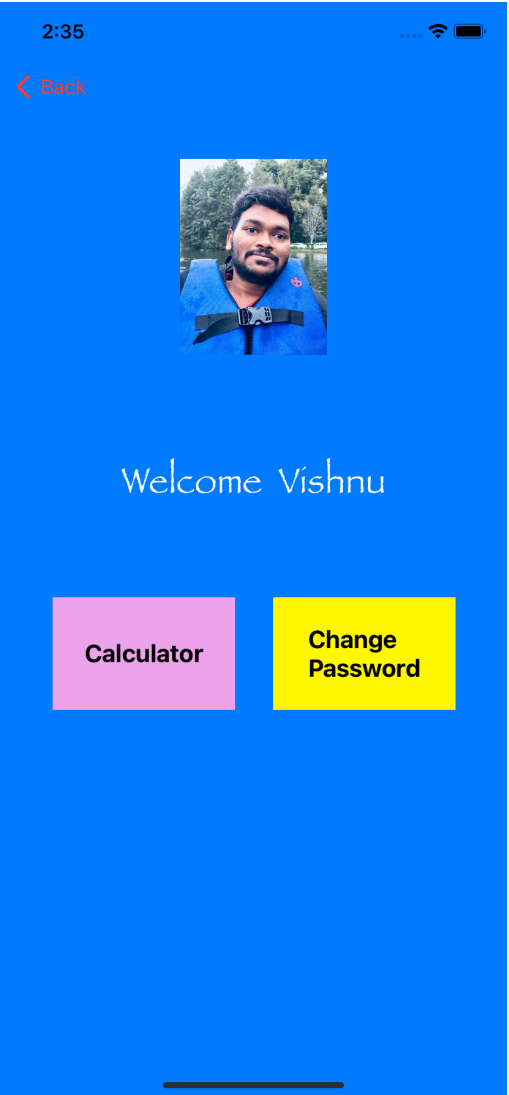


Vishnu

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[Forgot Password](#)

SIGN IN



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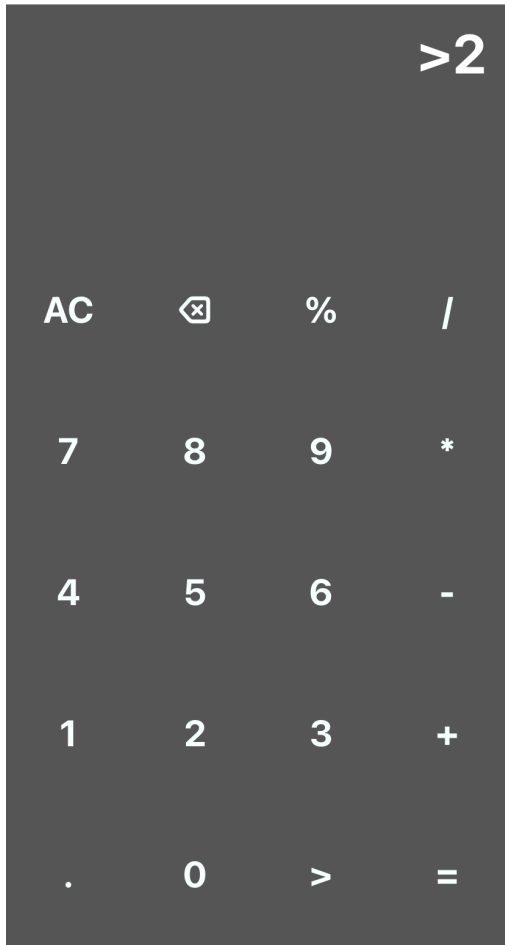
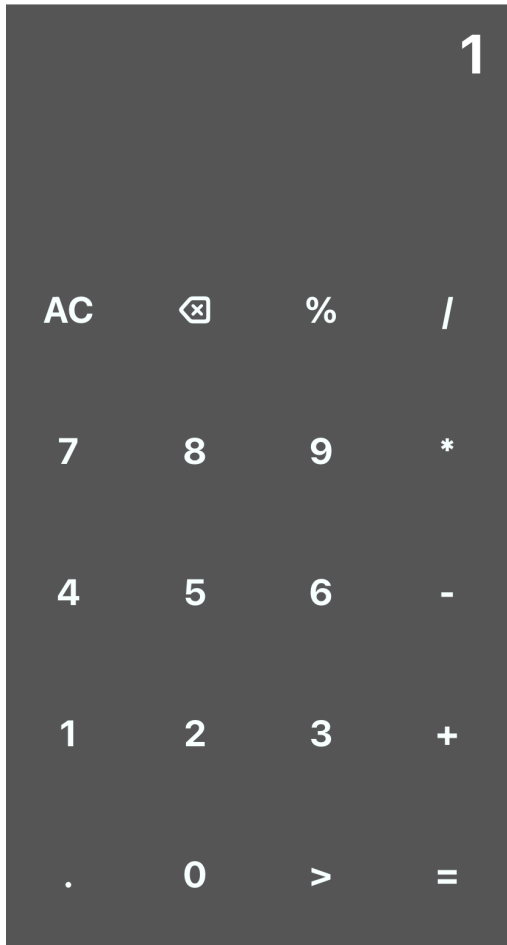


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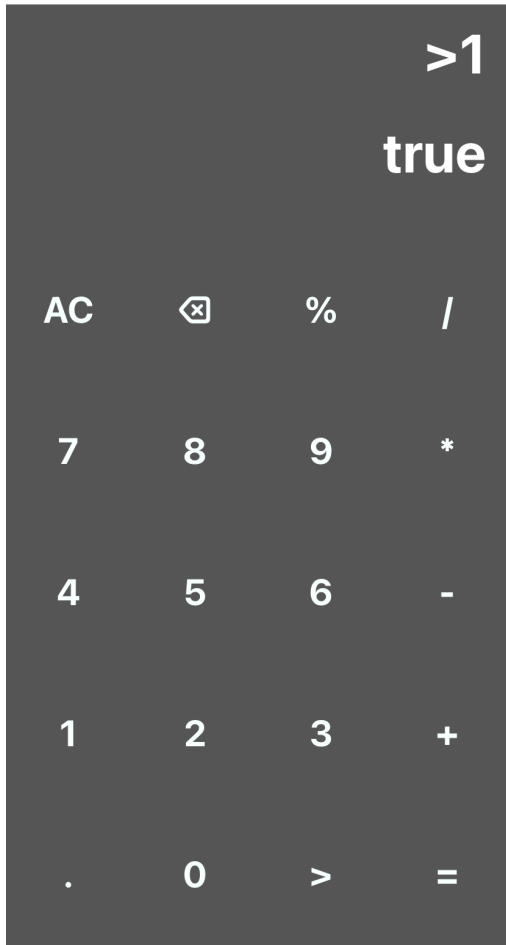
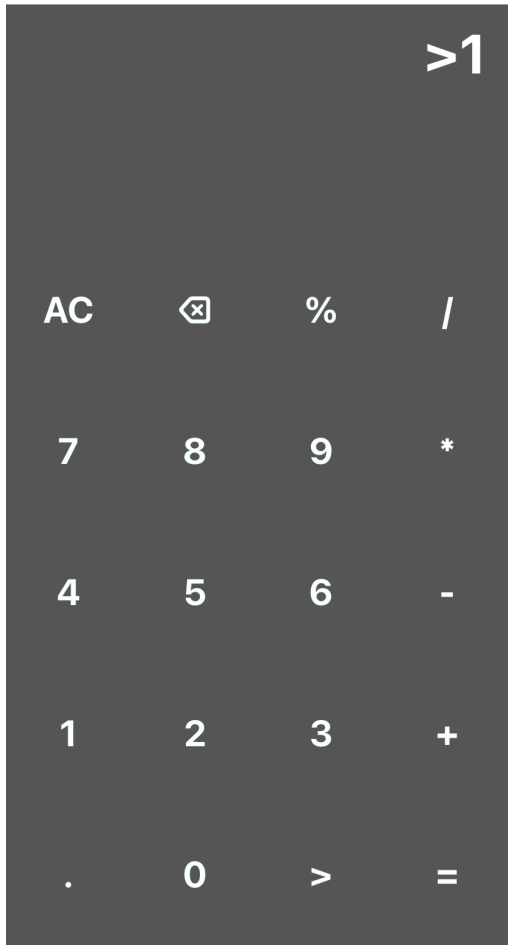


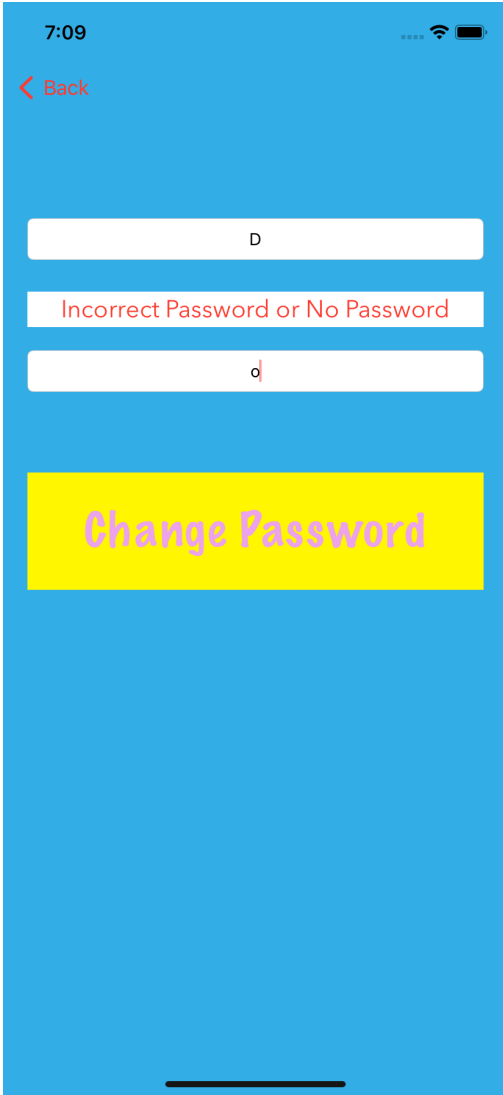
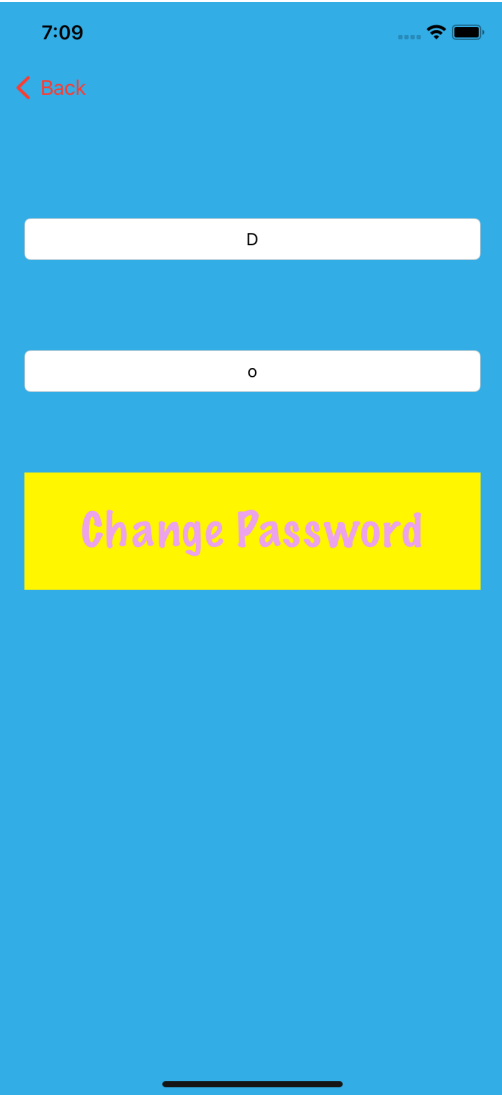
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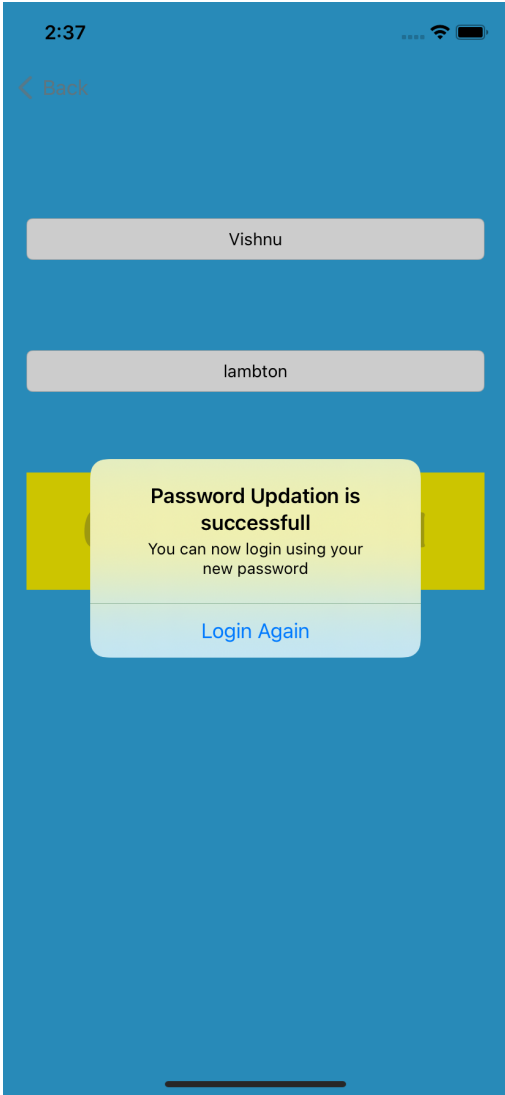
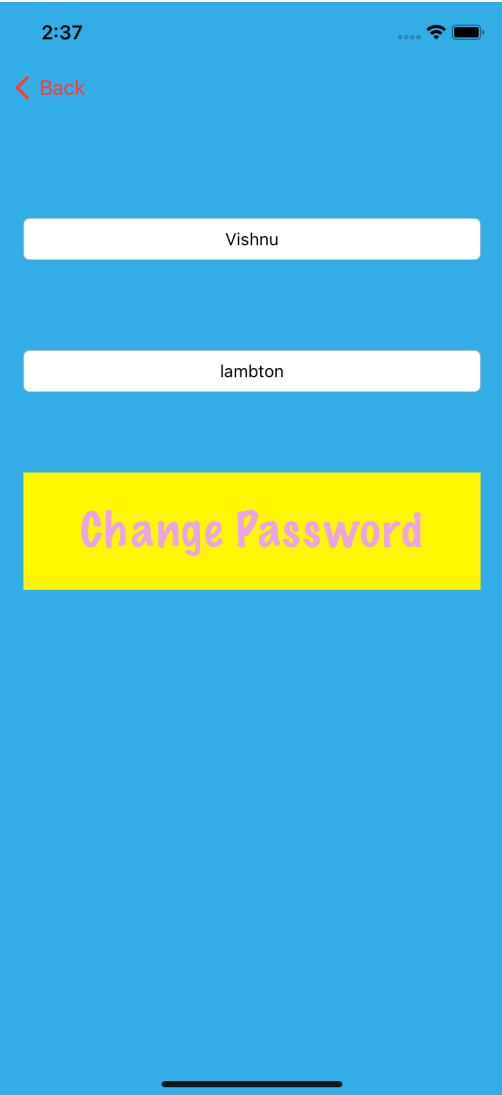


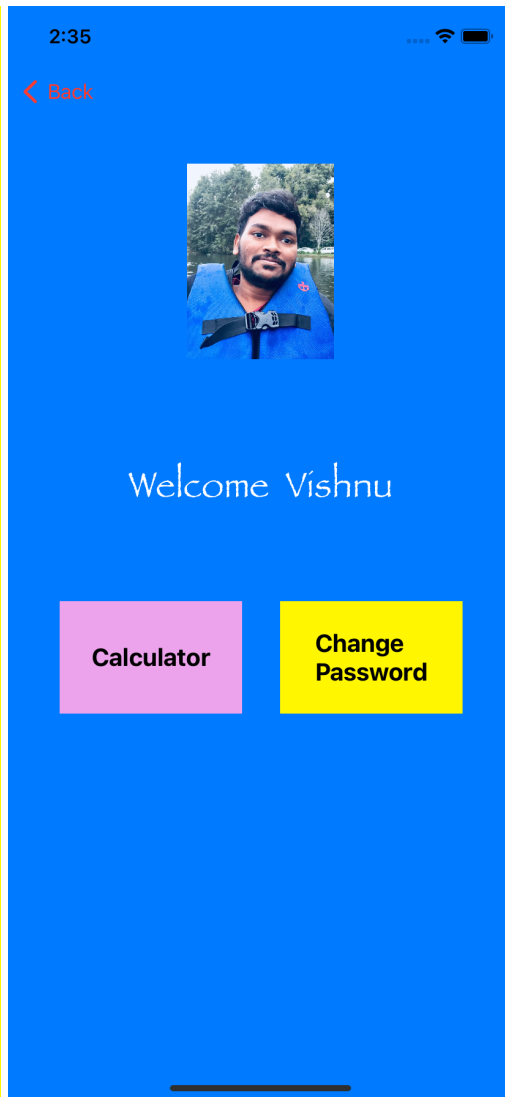
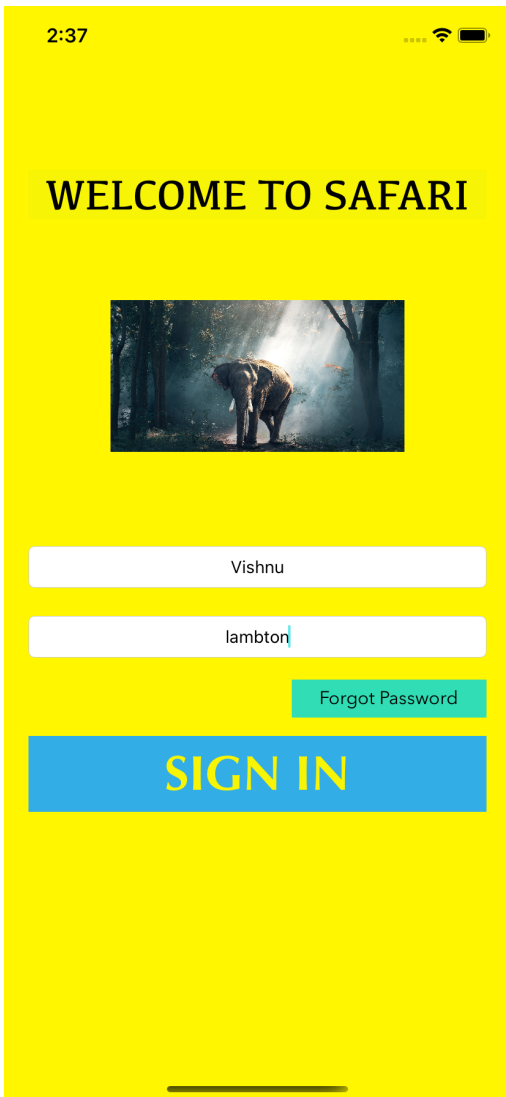
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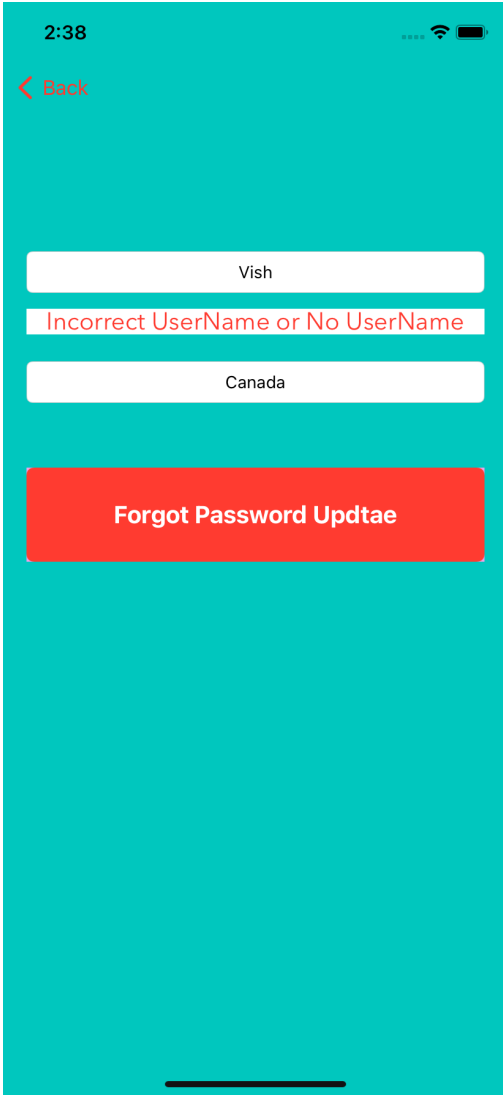
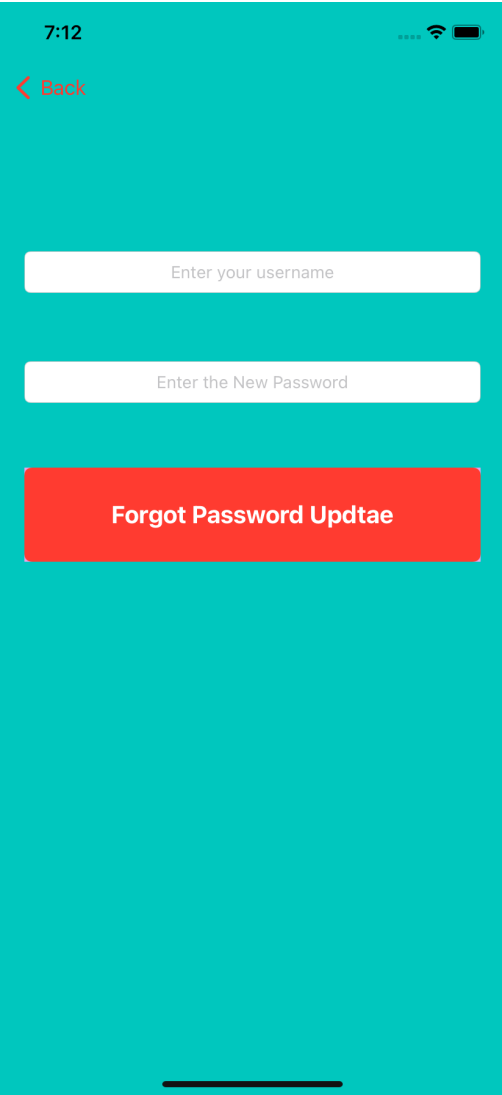
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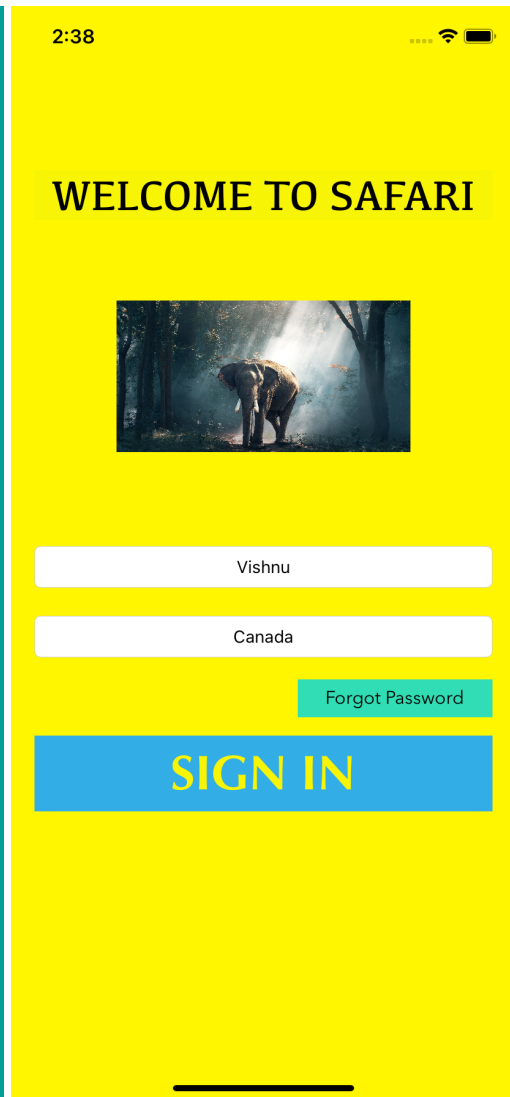
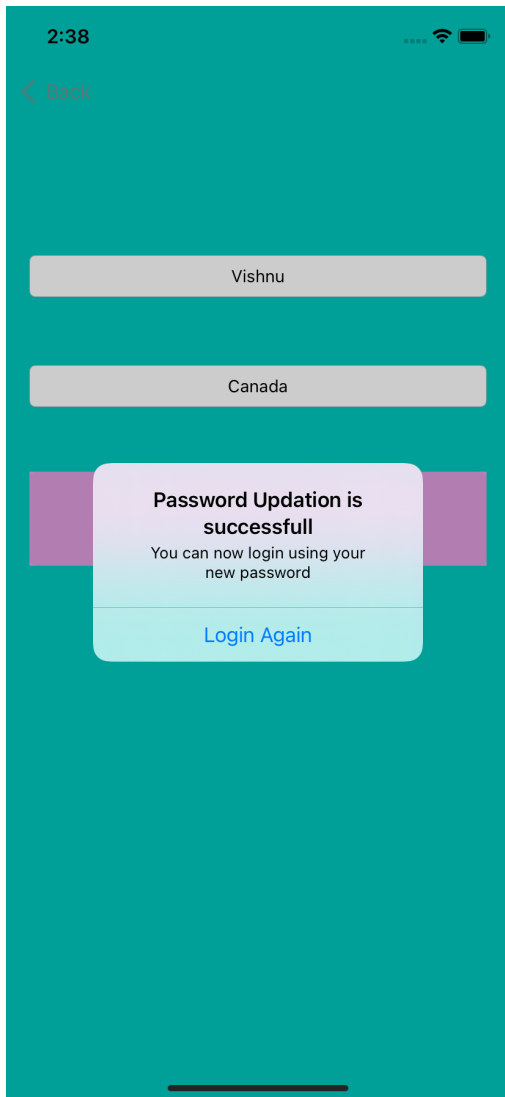












2:35



[← Back](#)



Welcome Vishnu

Calculator

**Change
Password**