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 $[\]underline{\underline{\mathbb{Q}}}$ **ProTip!** Exclude your own issues with -author:MomonoKawabata.

```
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```
MomonoKawabata コメントの直し#4
                                                                                   ( History
৪১ 1 contributor
```

```
92 lines (67 sloc) | 1.92 KB
  1
      import tkinter as tk
      import tkinter.messagebox as tkm
      import math
  3
  4
  5
      # 練習3
      def enter_bg(event):
  6
  7
          event.widget['bg']= '#CCFFFF' #色変え
  8
  9
 10
      def leave_bg(event):#マウスが離れたときに元の色に戻る
 11
          event.widget['bg']= 'SystemButtonFace'
 12
 13
      def button_click(event):
 14
 15
          btn = event.widget
          num = btn["text"]
 16
 17
 18
          if num == "=":
 19
              siki=entry.get()
 20
              res=eval(siki)
              entry.delete(0,tk.END)
 21
 22
              entry.insert(tk.END,res)
 23
          elif num == "c": #全消し
 24
              entry.delete(0,tk.END)
 25
          elif num == "+/-":
              num *= -1
 26
 27
          else: # 「=」以外のボタン字
 28
              #tkm.showinfo("", f"{num}ボタンがクリックされました")
 29
 30
              #練習6
              entry.insert(tk.END, num)
 31
 32
 33
 34
      # 練習1
 35
      root = tk.Tk()
 36
      root.geometry("400x500")
 37
      # 練習4
```

```
39
     entry = tk.Entry(root, justify="right", width=10, font=("",40))
     entry.grid(row=0, column=0, columnspan=4)
40
41
     # 練習2
42
43
     r, c = 1, 0
44
     for num in range(9, 0, -1):
         button = tk.Button(root, text=f"{num}", width=4, height=2, font=("", 30))
45
46
         button.grid(row=r, column=c)
47
         button.bind("<Enter>", enter_bg)
         button.bind("<Leave>", leave_bg)
48
49
50
         button.bind("<1>", button_click)
51
52
         c += 1
         if c%3 == 0:
53
54
             r += 1
55
             c = 0
56
57
58
     # 練習5
59
     operators1 = ["+/-",0,"."]
60
61
     for ope1 in operators1:
62
         button1 = tk.Button(root, text=f"{ope1}", width=4, height=2, font=("", 30))
63
         button1.grid(row=r, column=c)
64
         button1.bind("<1>", button_click)
65
66
         button1.bind("<Enter>", enter_bg)
         button1.bind("<Leave>", leave_bg)
67
68
         c += 1
         if c%3 == 0:
             r += 1
70
71
             c = 0
72
73
     operators2 = ["c","+","-","="]
74
     c=4
75
     r=1
76
     for ope2 in operators2:
77
         button2 = tk.Button(root, text=f"{ope2}", width=4, height=2, font=("", 30))
78
         button2.grid(row=r, column=c)
79
         button2.bind("<1>", button_click)
80
81
         button2.bind("<Enter>", enter_bg)
         button2.bind("<Leave>", leave_bg)
82
83
85
86
         if c%4 == 0:
             r += 1
87
             c = 4
88
89
90
91
92
     root.mainloop()
```

