

## 3限基本機能実装完了

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main

c0a21084be committed 2 hours ago1 parent d6f38f1 commit 1514ff182f0fb679341fcadd4b43692ac7e67bbb

Showing 1 changed file with 53 additions and 13 deletions.

[Split](#) [Unified](#)

66 ex03/maze.py

... @@ -1,8 +1,37 @@

```
1 - import imp
2   import tkinter as tk
3   import tkinter.messagebox as ttk
4 - import maze_maker as mm
5
```

```
6
7   def key_down(event):
8       global key
14      key = " "
```

```
1   import tkinter as tk
2   import tkinter.messagebox as ttk
3 + import random
4
5 + def make_maze(yoko, tate):
6 +     XP = [ 0, 1, 0, -1]
7 +     YP = [-1, 0, 1, 0]
8 +
9 +     maze_lst = []
10 +     for y in range(tate):
11 +         maze_lst.append([0]*yoko)
12 +     for x in range(yoko):
13 +         maze_lst[0][x] = 1
14 +         maze_lst[tate-1][x] = 1
15 +     for y in range(1, tate-1):
16 +         maze_lst[y][0] = 1
17 +         maze_lst[y][yoko-1] = 1
18 +     for y in range(2, tate-2, 2):
19 +         for x in range(2, yoko-2, 2):
20 +             maze_lst[y][x] = 1
21 +     for y in range(2, tate-2, 2):
22 +         for x in range(2, yoko-2, 2):
23 +             if x > 2: rnd = random.randint(0, 2)
24 +             else:     rnd = random.randint(0, 3)
25 +             maze_lst[y+YP[rnd]][x+XP[rnd]] = 1
26 +
27 +     return maze_lst
28 +
29 + def show_maze(canvas, maze_lst):
30 +     color = ["white", "gray"]
31 +     for y in range(len(maze_lst)):
32 +         for x in range(len(maze_lst[y])):
33 +             canvas.create_rectangle(x*100, y*100,
34 +                                     x*100+100, y*100+100,
35 +                                     fill=color[maze_lst[y][x]])
36
37   def key_down(event):
43      key = " "
```

```

15
16     def main_proc():
17 -     global cx,cy,key
18         delta = { " ":[0,0],
19 -                 "Up":[0,-20],
20 -                 "Down":[0,+20],
21 -                 "Left":[-20,0],
22 -                 "Right":[+20,0],
23
24         }
25 -     cx,cy = cx + delta[key][0], cy + delta[key][1]
26
27     canvas.coords("tori",cx,cy)
28     root.after(100,main_proc)
29
30
31
32
33
34
35         )
36     canvas.pack()
37
38
39 -     maze_bg = mm.make_maze(15,9)
40 -     print(maze_bg)
41 -     mm.show_maze(canvas, maze_bg)
42     tori = tk.PhotoImage(file="fig/5.png")
43 -     cx = 300
44 -     cy = 400
45
46     canvas.create_image(cx, cy, image=tori,
47                         tag="tori")
48
49     key=" "

```

```

44
45     def main_proc():
46 +     global cx, _cy, _key, mx, my
47         delta = { " ":[0,0],
48 +                 "Up":[0,-1],
49 +                 "Down":[0,+1],
50 +                 "Left":[-1,0],
51 +                 "Right":[+1,0],
52
53         }
54
55 +     try:
56 +         if maze_bg[my+delta[key][1]][mx+delta[key]
57             [0]]==0:
58 +             my,mx = my+delta[key][1],mx+delta[key][0]
59 +         except:
60 +             pass
61 +         #mx,my = mx + delta[key][0], my + delta[key][1]
62 +         cx = mx*100+50
63 +         cy = my*100+50
64
65     canvas.coords("tori",cx,cy)
66     root.after(100,main_proc)
67
68
69
70
71
72
73         )
74     canvas.pack()
75
76
77 +     maze_bg = make_maze(15,9)
78 +     #_print(maze_bg)
79 +     show_maze(canvas, maze_bg)
80     tori = tk.PhotoImage(file="fig/5.png")
81 +     mx = 1
82 +     my = 1
83 +     cx = mx*100+50
84 +     cy = my*100+50
85     canvas.create_image(cx, cy, image=tori,
86                         tag="tori")
87
88     key=" "

```

0 comments on commit [1514ff1](#)