* “Is” the manager “a” user, in other words is the manager a child of the user class, and can use the following member functions of the parent class(user)?

1. Create Task
2. Assign Task
3. Assign User

* Can I use the dependency in the Use-Case diagram (especially between actors)?
* How does the credentials get checked if true or not?
* Does each use-case represent a class?

1. If yes: what is the realtionship between classes(use-cases), for instance between user class and task class, how can a user object enter a task object and manipulate its value?
2. If no: is it suitable for createtask and assigntask usecases to be functions?

* How will the manager control each and every user or teammember?
* Are there bonus marks for bonus functionalities in the project? For inxtance:

1. AssignorID
2. AssigneeID
3. AssignmentDate
4. DueDate
5. TaskID
6. Task description member variable in task class

* Should the “assign task” use case be declared as a class.