X Freart E. Returnat > retain E.E > Expression €,€→\$ E. Funcall paralist > paralle EE 9 Funcall Parameter, EE > Funcall parameter List EE> P E, Funcal Paramist > Funcal parameter Ext > Funcal paramist E, E- Program E, Function (all > Fun Call Parameter) E/E> identifier (E/E) Funcall parameter E, Fun Del Secondary Rumaneter -> comma E.E.> Fun DCI Parameter 6/E > Fun DCI Secondary Rumanete E, Fundel Paranter > Type Ex 7 identifier E, Fundel Parameist > Fan DalParameter, E.E > Fan DalSecondary Parameter E, Lambde Parans > paral E, E > Fen Del Paranlisto E, E> power R E, E > anow Excambida Expression -> Lambida Params E.E.> carlyl E.E.> Stationarts E.E. Stationarts 9600 EILambda Expression > carly L EIE > statements EIE > COOLYR E, Assignment > identifier & Expression E, Declaration → Type EIE > Assignment E, Declaration > Type Ele -> identifier E, € → linebreak E, € > Statements E, Stockments -> Stockeneno E, Commands > Commands E, E -> Commands 4 5=E E, Literal > literal Number E, Program > Commands E, Type > bool (iteralNumber, literalNumber>6 bool,6001 > E €, (ommands → E E, Literal -> literal Text E Type > none literal Tengliteral Dext > E E, Command -> Declaration & Literal > literal Tuple none, no ne > & anyl, audyl > 6 E, Command -> Assignment literel Tuple, literel Tuple > 6 E, Type > fanc carlyR, arlyR > E Eliteral - literallist E, Command -> Expression funcy func > & Parent, parent > 6 literallist, literallist> 6 EiType yvar Parenk parenk > E ELLiteral > literal Boo E, Type -> number var, var >6 itoa Bool literal Bool > 6 number, number -> E arrow, arrow w > & (inebreak, linebreak > E Expression > Function Cal E, FunDolfarmlist-> E E, Type > text €, Statements → € E, Epression > Value Compa conna > 6 text, text > E Expresion > Lambdatexpression & state ment > Varied e, Fun DELSeconday Awards > 6 E, Type > tuple E, Statement > Var Assign E Value -> Literal E. Funcall Parailist > E É, Hatement → Expression typle, taple > 6 E, Value > identifier 6, Statement & Return State E, Fun (all parameter > Expression E, Type > list identifier, identifier > 6 equals, equals > 6 EjFan Call Auranter> 6 list, list → E