

## RepVGG: Making VGG-style ConvNets Great Again

结构重参数化

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论文下载地址: <https://arxiv.org/abs/2101.03697>

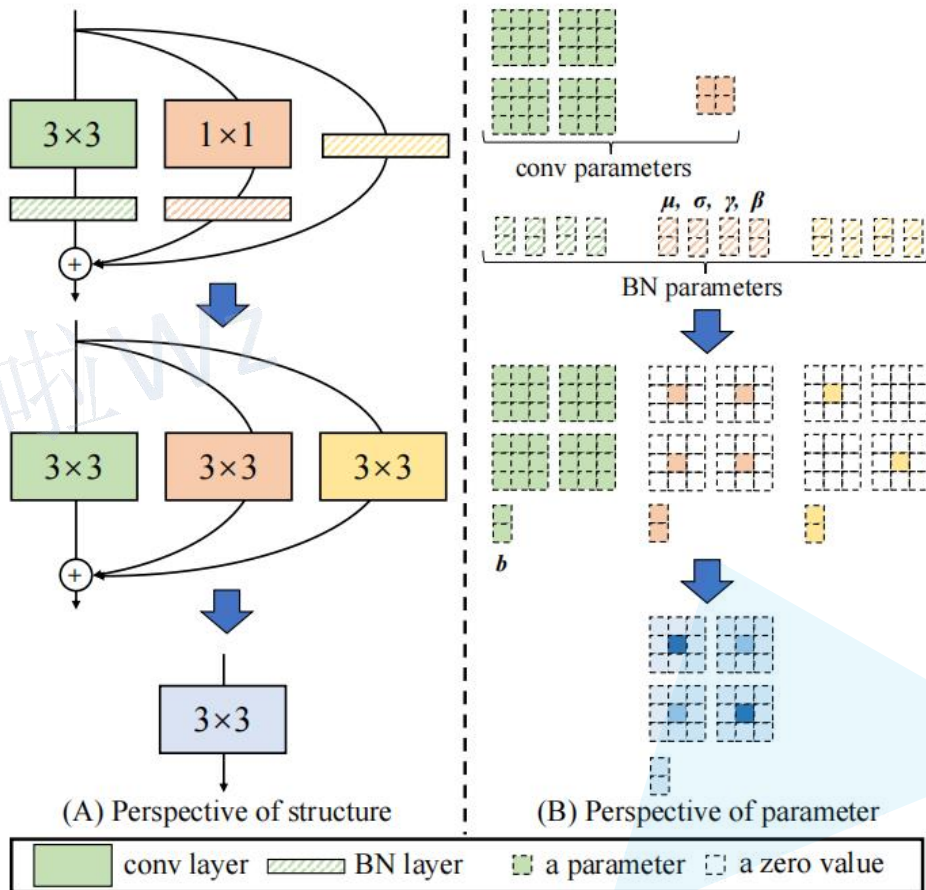
博文: [https://blog.csdn.net/qq\\_37541097/article/details/125692507](https://blog.csdn.net/qq_37541097/article/details/125692507)

公众号“阿喆学习小记”输入RepVGG获取

# RepVGG

## 目录

- 0 前言
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- 3 模型配置



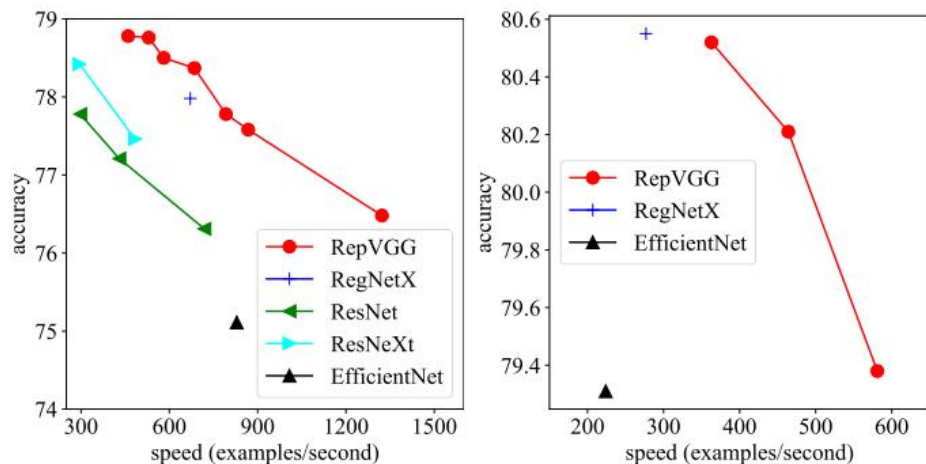
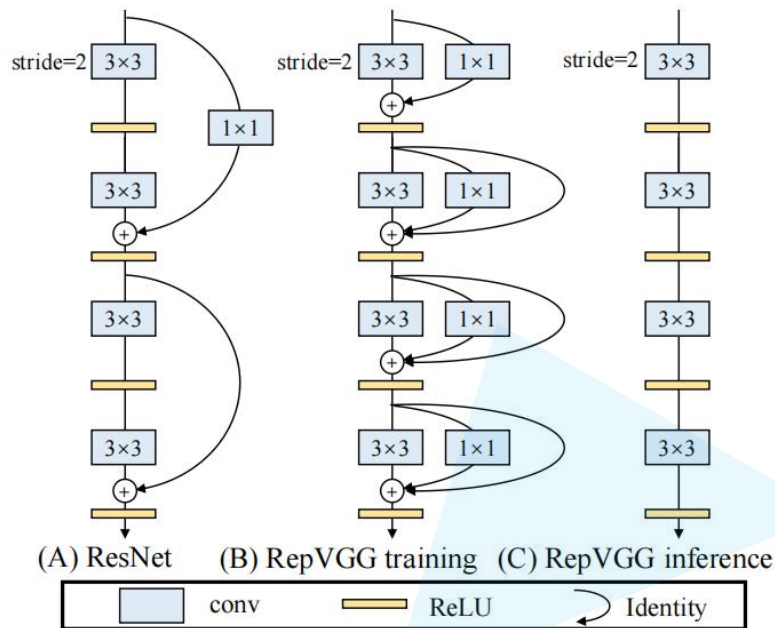
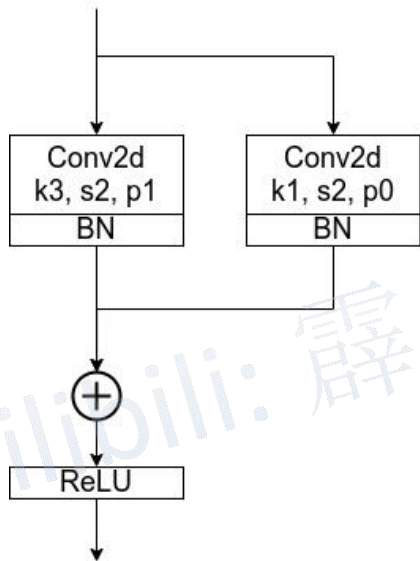


Figure 1: Top-1 accuracy on ImageNet vs. actual speed. Left: lightweight and middleweight RepVGG and baselines trained in 120 epochs. Right: heavyweight models trained in 200 epochs. The speed is tested on the same 1080Ti with a batch size of 128, full precision (fp32), single crop, and measured in examples/second. The input resolution is 300 for EfficientNet-B3 [35] and 224 for the others.

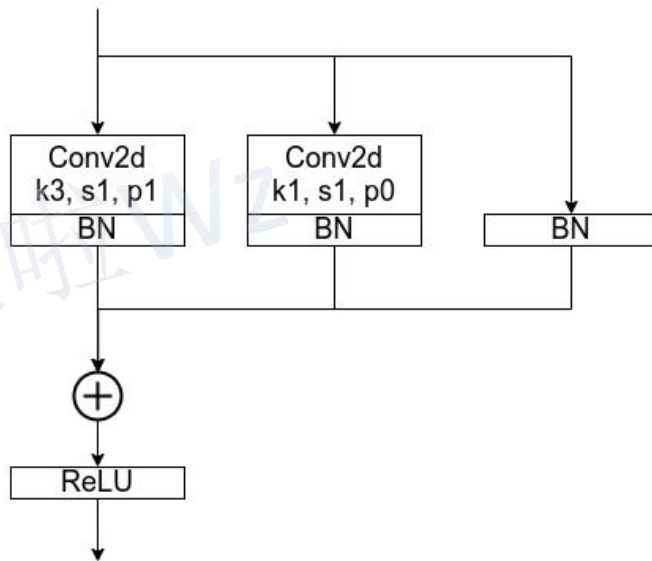
### structural re-parameterization technique



Training mode



(a)



(b)

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### 为什么训练时要采用多分支结构？

Table 6: Ablation studies with 120 epochs on RepVGG-B0. The inference speed w/o re-param (examples/s) is tested with the models before conversion (batch size=128). Note again that all the models have the same final structure.

Identity branch	$1 \times 1$ branch	Accuracy	Inference speed w/o re-param
		72.39	1810
✓		74.79	1569
	✓	73.15	1230
✓	✓	<b>75.14</b>	1061

为什么推理时要将多分支模型转换成单路模型？

1. 更快
2. 省内存
3. 更加灵活

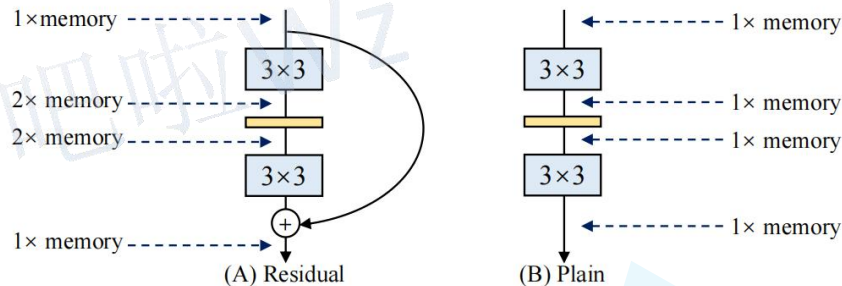
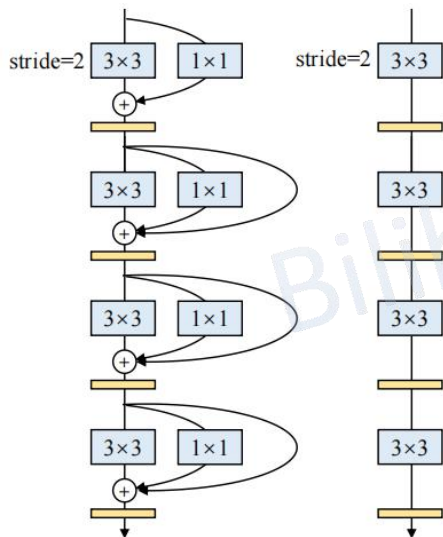


Figure 3: Peak memory occupation in residual and plain model. If the residual block maintains the size of feature map, the peak value of extra memory occupied by feature maps will be  $2 \times$  as the input. The memory occupied by the parameters is small compared to the features hence ignored.

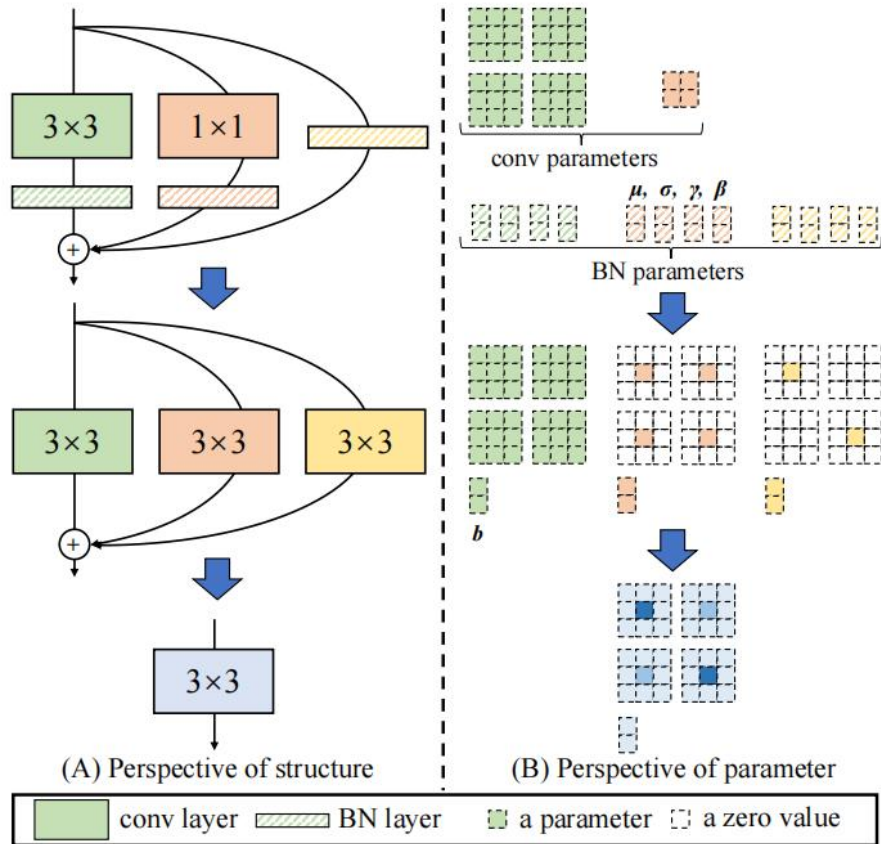


# RepVGG

## 结构重参数化

in\_channels=2

out\_channels=2



Conv2d(no bias)+BN

$$y_i = \frac{x_i - \mu_i}{\sqrt{\sigma_i^2 + \epsilon}} \cdot \gamma_i + \beta_i$$

第i个通道的值

$$bn(M, \mu, \sigma, \gamma, \beta)_{:,i,:} = (M_{:,i,:} - \mu_i) \frac{\gamma_i}{\sigma_i} + \beta_i$$



$$W'_{i,:} = \frac{\gamma_i}{\sigma_i} W_{i,:}, \quad b'_i = \beta_i - \frac{\mu_i \gamma_i}{\sigma_i}$$

第i个卷积核的权重



Channel:1

$x_1^1$	$x_2^1$	$x_3^1$
$x_4^1$	$x_5^1$	$x_6^1$
$x_7^1$	$x_8^1$	$x_9^1$

Channel:2

$x_1^2$	$x_2^2$	$x_3^2$
$x_4^2$	$x_5^2$	$x_6^2$
$x_7^2$	$x_8^2$	$x_9^2$

**Input feature map**

$k_1^1$	$k_2^1$	$k_3^1$
$k_4^1$	$k_5^1$	$k_6^1$
$k_7^1$	$k_8^1$	$k_9^1$

$k_1^2$	$k_2^2$	$k_3^2$
$k_4^2$	$k_5^2$	$k_6^2$
$k_7^2$	$k_8^2$	$k_9^2$

**kernel weight: 1**

Channel:1

0	0	0	0	0
0	$x_1^1$	$x_2^1$	$x_3^1$	0
0	$x_4^1$	$x_5^1$	$x_6^1$	0
0	$x_7^1$	$x_8^1$	$x_9^1$	0
0	0	0	0	0

$k_1^1$	$k_2^1$	$k_3^1$
$k_4^1$	$k_5^1$	$k_6^1$
$k_7^1$	$k_8^1$	$k_9^1$

$$x_1^1 \cdot k_5^1 + x_2^1 \cdot k_6^1 + x_4^1 \cdot k_8^1 + x_5^1 \cdot k_9^1 + x_1^2 \cdot k_5^2 + x_2^2 \cdot k_6^2 + x_4^2 \cdot k_8^2 + x_5^2 \cdot k_9^2$$

Channel:2

0	0	0	0	0
0	$x_1^2$	$x_2^2$	$x_3^2$	0
0	$x_4^2$	$x_5^2$	$x_6^2$	0
0	$x_7^2$	$x_8^2$	$x_9^2$	0
0	0	0	0	0

$k_1^2$	$k_2^2$	$k_3^2$
$k_4^2$	$k_5^2$	$k_6^2$
$k_7^2$	$k_8^2$	$k_9^2$

kernel weight: 1

Channel:1

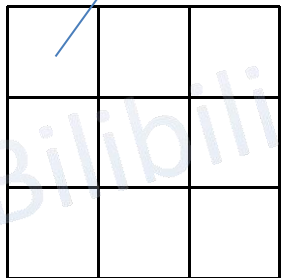

Channel:2


Output feature map

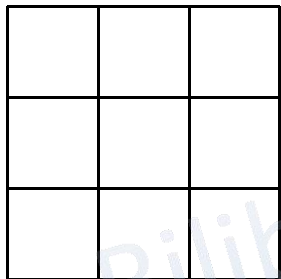
Input feature map

$$x_1^1 \cdot k_5^1 + x_2^1 \cdot k_6^1 + x_4^1 \cdot k_8^1 + x_5^1 \cdot k_9^1 + x_1^2 \cdot k_5^2 + x_2^2 \cdot k_6^2 + x_4^2 \cdot k_8^2 + x_5^2 \cdot k_9^2$$

$$\frac{(x_1^1 \cdot k_5^1 + x_2^1 \cdot k_6^1 + x_4^1 \cdot k_8^1 + x_5^1 \cdot k_9^1 + x_1^2 \cdot k_5^2 + x_2^2 \cdot k_6^2 + x_4^2 \cdot k_8^2 + x_5^2 \cdot k_9^2) - \mu_1}{\sqrt{\sigma_1^2 + \epsilon}} \cdot \gamma_1 + \beta_1$$



Channel:1

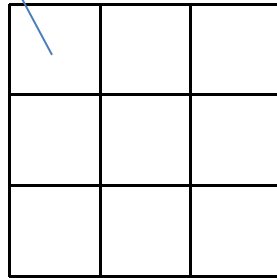


Channel:2

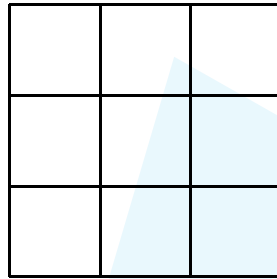
Input feature map

$\mu_1$	$\sigma_1^2$	$\gamma_1$	$\beta_1$
$\mu_2$	$\sigma_2^2$	$\gamma_2$	$\beta_2$

BN params



Channel:1



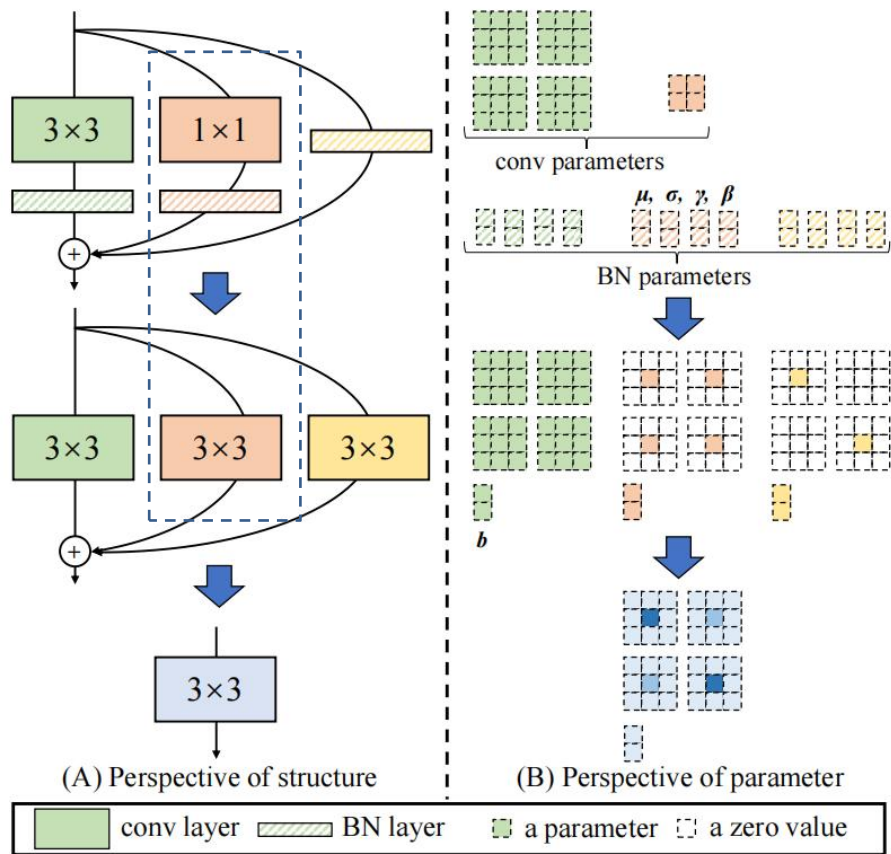
Channel:2

Output feature map

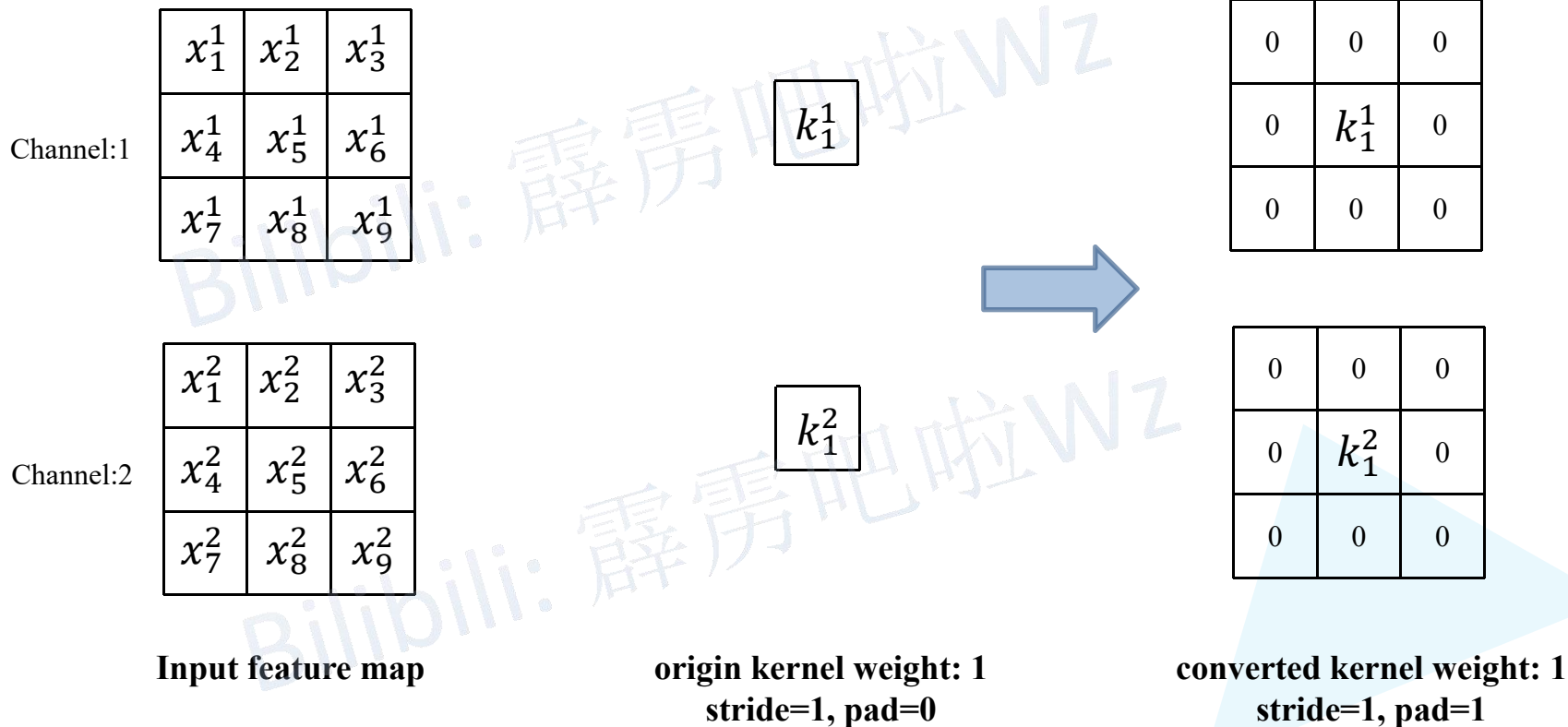
$$\frac{(x_1^1 \cdot k_5^1 + x_2^1 \cdot k_6^1 + x_4^1 \cdot k_8^1 + x_5^1 \cdot k_9^1 + x_1^2 \cdot k_5^2 + x_2^2 \cdot k_6^2 + x_4^2 \cdot k_8^2 + x_5^2 \cdot k_9^2) - \mu_1}{\sqrt{\sigma_1^2 + \epsilon}} \cdot \gamma_1 + \beta_1$$

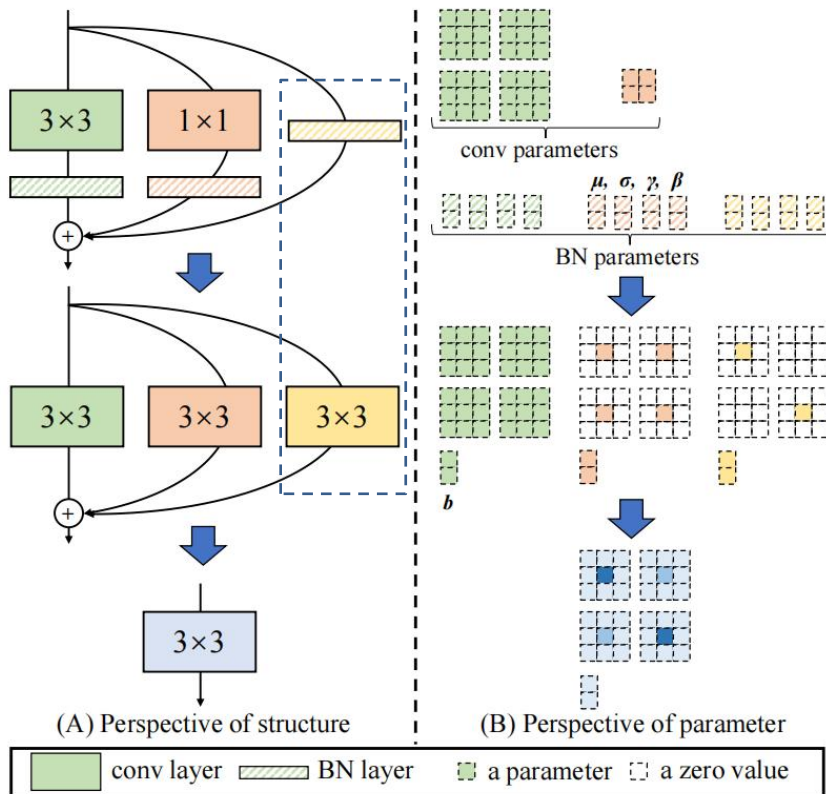


$$(x_1^1 \cdot k_5^1 + x_2^1 \cdot k_6^1 + x_4^1 \cdot k_8^1 + x_5^1 \cdot k_9^1 + x_1^2 \cdot k_5^2 + x_2^2 \cdot k_6^2 + x_4^2 \cdot k_8^2 + x_5^2 \cdot k_9^2) \cdot \frac{\gamma_1}{\sqrt{\sigma_1^2 + \epsilon}} + \underbrace{(\beta_1 - \frac{\mu_1 \cdot \gamma_1}{\sqrt{\sigma_1^2 + \epsilon}})}_{\text{常数项}}$$



## 结构重参数化-将1x1卷积转换成3x3卷积







# RepVGG

## 结构重参数化-将BN转换成3x3卷积

Channel:1

$x_1^1$	$x_2^1$	$x_3^1$
$x_4^1$	$x_5^1$	$x_6^1$
$x_7^1$	$x_8^1$	$x_9^1$

Channel:2

$x_1^2$	$x_2^2$	$x_3^2$
$x_4^2$	$x_5^2$	$x_6^2$
$x_7^2$	$x_8^2$	$x_9^2$

Input feature map

0	0	0
0	1	0
0	0	0

0	0	0
0	0	0
0	0	0

0	0	0
0	0	0
0	0	0

0	0	0
0	1	0
0	0	0

kernel weight: 1

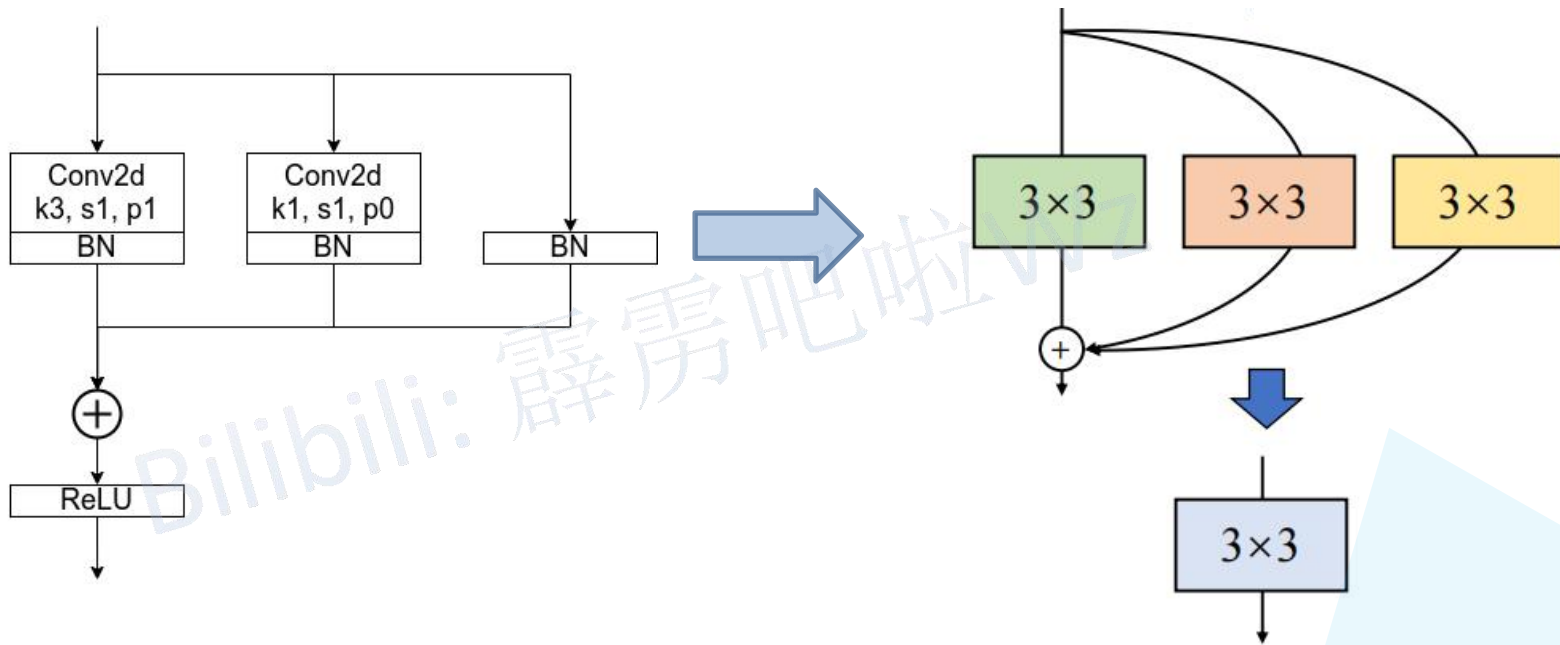
kernel weight: 2

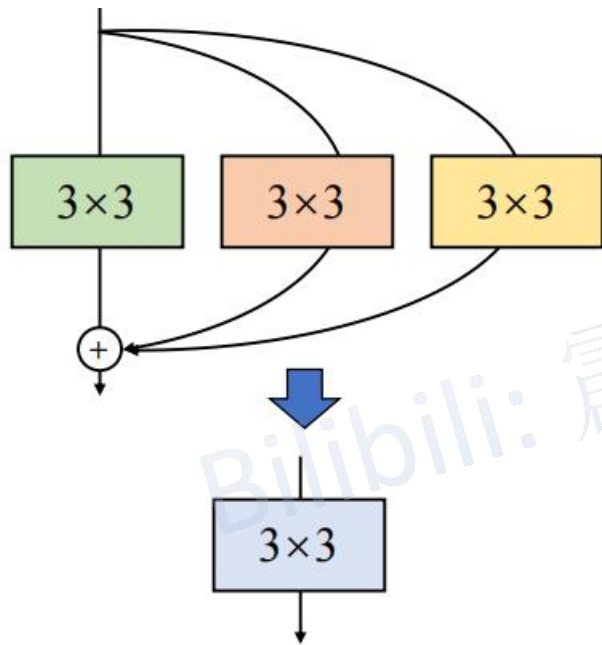
stride=1, pad=1

$x_1^1$	$x_2^1$	$x_3^1$
$x_4^1$	$x_5^1$	$x_6^1$
$x_7^1$	$x_8^1$	$x_9^1$

$x_1^2$	$x_2^2$	$x_3^2$
$x_4^2$	$x_5^2$	$x_6^2$
$x_7^2$	$x_8^2$	$x_9^2$

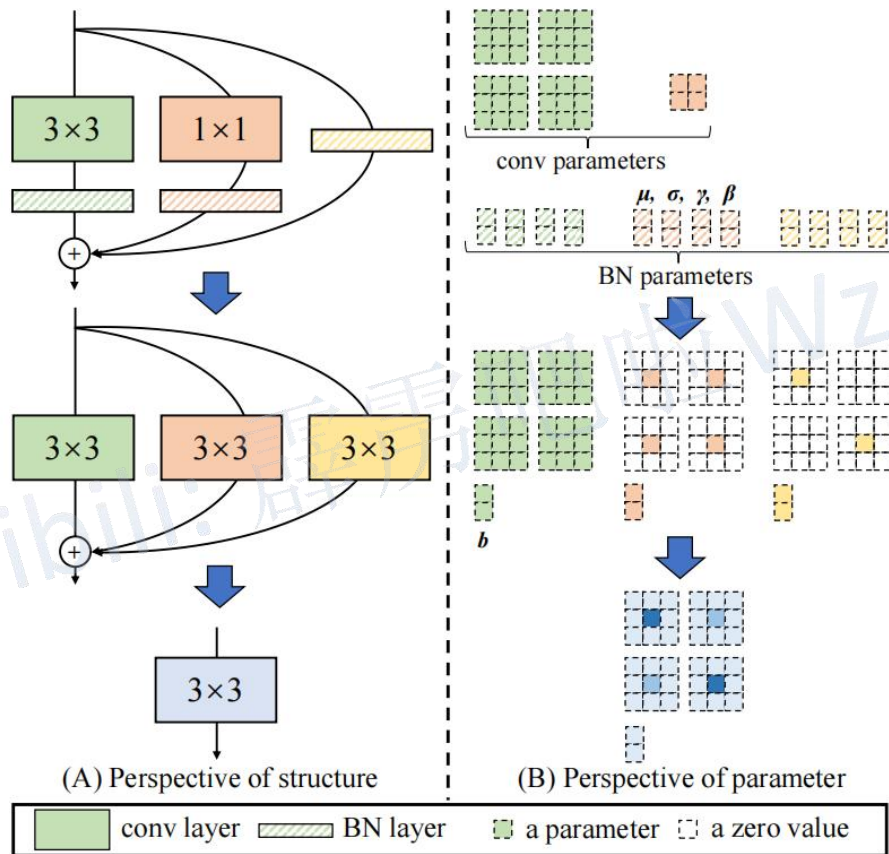
Output feature map





$$\begin{aligned} O &= (I \otimes K_1 + B_1) + (I \otimes K_2 + B_2) + (I \otimes K_3 + B_3) \\ &= I \otimes (K_1 + K_2 + K_3) + (B_1 + B_2 + B_3) \end{aligned}$$

$\otimes$  : 表示卷积运算



- 减少参数
- 加速推理

Model	Top-1 acc	Speed	Params (M)	Theo FLOPs (B)	Wino MULs (B)
<b>RepVGG-A0</b>	72.41	3256	8.30	1.4	0.7
ResNet-18	71.16	2442	11.68	1.8	1.0
<b>RepVGG-A1</b>	74.46	2339	12.78	2.4	1.3
<b>RepVGG-B0</b>	75.14	1817	14.33	3.1	1.6
ResNet-34	74.17	1419	21.78	3.7	1.8
<b>RepVGG-A2</b>	76.48	1322	25.49	5.1	2.7
<b>RepVGG-B1g4</b>	77.58	868	36.12	7.3	3.9
EfficientNet-B0	75.11	829	5.26	0.4	-
<b>RepVGG-B1g2</b>	77.78	792	41.36	8.8	4.6
ResNet-50	76.31	719	25.53	3.9	2.8
<b>RepVGG-B1</b>	78.37	685	51.82	11.8	5.9
RegNetX-3.2GF	77.98	671	15.26	3.2	2.9
<b>RepVGG-B2g4</b>	78.50	581	55.77	11.3	6.0
ResNeXt-50	77.46	484	24.99	4.2	4.1
<b>RepVGG-B2</b>	78.78	460	80.31	18.4	9.1
ResNet-101	77.21	430	44.49	7.6	5.5
VGG-16	72.21	415	138.35	15.5	6.9
ResNet-152	77.78	297	60.11	11.3	8.1
ResNeXt-101	78.42	295	44.10	8.0	7.9

Table 2: Architectural specification of RepVGG. Here  $2 \times 64a$  means stage2 has 2 layers each with  $64a$  channels.

Stage	Output size	RepVGG-A	RepVGG-B
1	$112 \times 112$	$1 \times \min(64, 64a)$	$1 \times \min(64, 64a)$
2	$56 \times 56$	$2 \times 64a$	$4 \times 64a$
3	$28 \times 28$	$4 \times 128a$	$6 \times 128a$
4	$14 \times 14$	$14 \times 256a$	$16 \times 256a$
5	$7 \times 7$	$1 \times 512b$	$1 \times 512b$

Table 3: RepVGG models defined by multipliers  $a$  and  $b$ .

Name	Layers of each stage	$a$	$b$
RepVGG-A0	1, 2, 4, 14, 1	0.75	2.5
RepVGG-A1	1, 2, 4, 14, 1	1	2.5
RepVGG-A2	1, 2, 4, 14, 1	1.5	2.75
RepVGG-B0	1, 4, 6, 16, 1	1	2.5
RepVGG-B1	1, 4, 6, 16, 1	2	4
RepVGG-B2	1, 4, 6, 16, 1	2.5	5
RepVGG-B3	1, 4, 6, 16, 1	3	5

[2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24, 26]

# 沟通方式

## 1.github

<https://github.com/WZMIAOMIAO/deep-learning-for-image-processing>

## 2.bilibili

<https://space.bilibili.com/18161609/channel/index>

## 3.CSDN

[https://blog.csdn.net/qq\\_37541097/article/details/103482003](https://blog.csdn.net/qq_37541097/article/details/103482003)