#### AN IMAGE IS WORTH 16X16 WORDS: TRANSFORMERS FOR IMAGE RECOGNITION AT SCALE

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2020 CVPR

Vision Transformer (ViT)

Class
Bird
Ball
Car

Transformer Encoder

Patch + Position
Embedding

\* Extra learnable [class] embedding

Linear Projection of Flattened Patches

原文链接: https://arxiv.org/abs/2010.11929

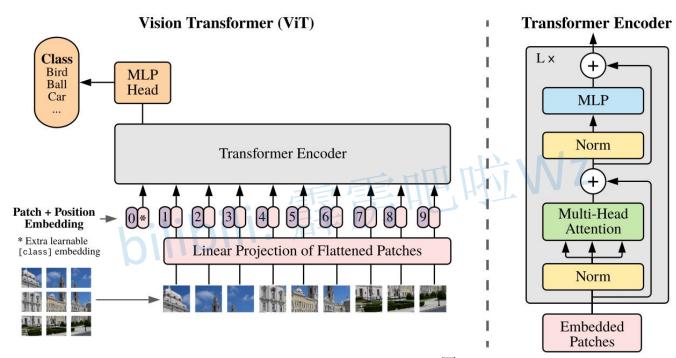
博文链接: https://blog.csdn.net/qq\_37541097/article/details/118242600

	Ours-JFT (ViT-H/14)	Ours-JFT (ViT-L/16)	Ours-I21K (ViT-L/16)	BiT-L (ResNet152x4)	Noisy Student (EfficientNet-L2)
ImageNet	$88.55 \pm 0.04$	$87.76 \pm 0.03$	$85.30 \pm 0.02$	$87.54 \pm 0.02$	88.4/88.5*
ImageNet ReaL	$90.72 \pm 0.05$	$90.54 \pm 0.03$	$88.62 \pm 0.05$	90.54	90.55
CIFAR-10	$99.50 \pm 0.06$	$99.42 \pm 0.03$	$99.15 \pm 0.03$	$99.37 \pm 0.06$	_
CIFAR-100	$94.55 \pm 0.04$	$93.90 \pm 0.05$	$93.25 \pm 0.05$	$93.51 \pm 0.08$	_
Oxford-IIIT Pets	$97.56 \pm 0.03$	$97.32 \pm 0.11$	$94.67 \pm 0.15$	$96.62 \pm 0.23$	
Oxford Flowers-102	$99.68 \pm 0.02$	$99.74 \pm 0.00$	$99.61 \pm 0.02$	$99.63 \pm 0.03$	17 -
VTAB (19 tasks)	$77.63 \pm 0.23$	$76.28 \pm 0.46$	$72.72 \pm 0.21$	$76.29 \pm 1.70$	V
TPUv3-core-days	2.5k	0.68k	0.23k	9.9k	12.3k

Table 2: Comparison with state of the art on popular image classification benchmarks. We report mean and standard deviation of the accuracies, averaged over three fine-tuning runs. Vision Transformer models pre-trained on the JFT-300M dataset outperform ResNet-based baselines on all datasets, while taking substantially less computational resources to pre-train. ViT pre-trained on the smaller public ImageNet-21k dataset performs well too. \*Slightly improved 88.5% result reported in Touvron et al. (2020).

ViT("纯"Transformer模型)

Hybrid(传统CNN和Transformer混合模型)

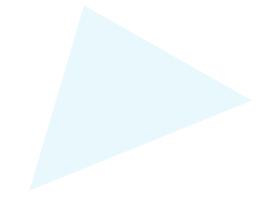


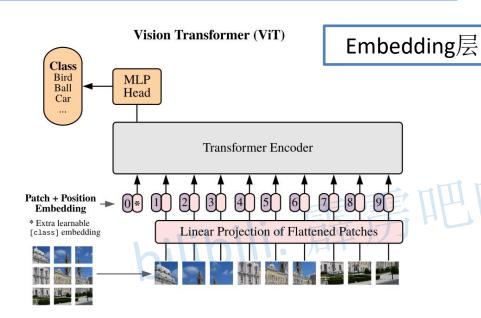
- Linear Projection of Flattened Patches(Embedding层)
- Transformer Encoder(图右侧有给出更加详细的结构)
- ▶ MLP Head (最终用于分类的层结构)

ViT推理过程

bilibili: 霹雳吧啦WZ







对于标准的Transformer模块,要求输入的是token (向量)序列,即二维矩阵[num\_token, token\_dim]

在代码实现中,直接通过一个卷积层来实现以VIT-B/16为例,使用卷积核大小为16x16, stride为16, 卷积核个数为768

[224, 224, 3] -> [14, 14, 768] -> [196, 768]

在输入Transformer Encoder之前需要加上[class]token 以及Position Embedding,都是可训练参数

拼接[class]token: Cat([1, 768], [196, 768]) -> [197, 768]

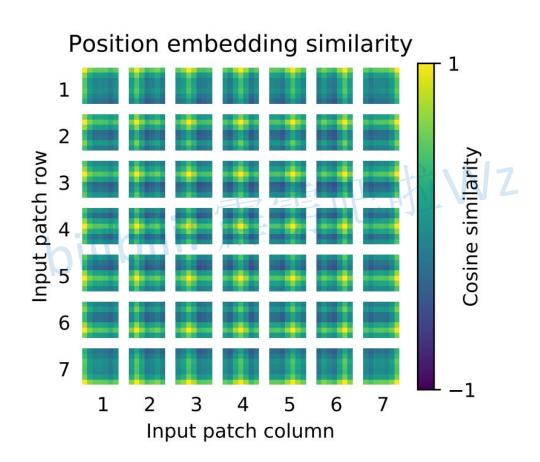
叠加Position Embedding: [197, 768] -> [197, 768]

Position Embedding

		1	L1117
Pos. Emb.	Default/Stem	Every Layer	Every Layer-Shared
No Pos. Emb.	0.61382	N/A	N/A
1-D Pos. Emb.	0.64206	0.63964	0.64292
2-D Pos. Emb.	0.64001	0.64046	0.64022
Rel. Pos. Emb.	0.64032	N/A	N/A

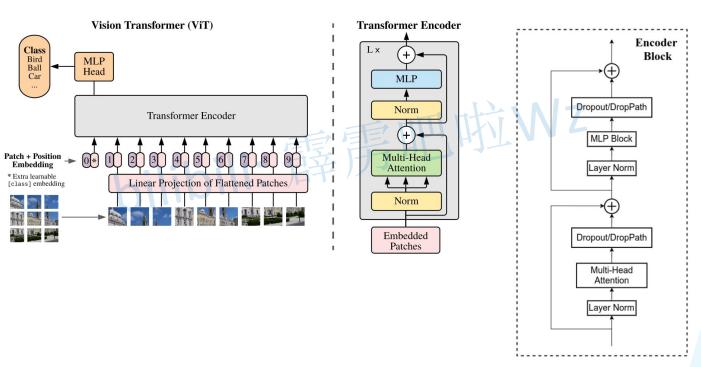
Table 8: Results of the ablation study on positional embeddings with ViT-B/16 model evaluated on ImageNet 5-shot linear.

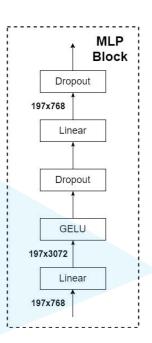
the differences in how to encode spatial information is less important



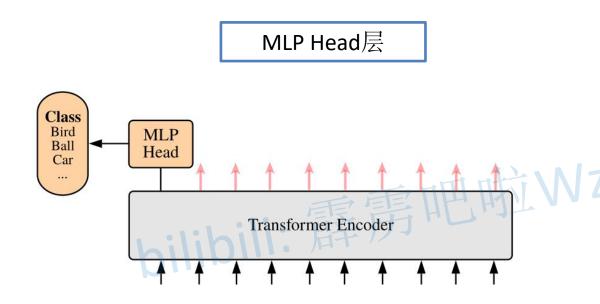
closer patches tend to have more similar position embeddings

Transformer Encoder层





博文链接: https://blog.csdn.net/qq\_37541097/article/details/117653177

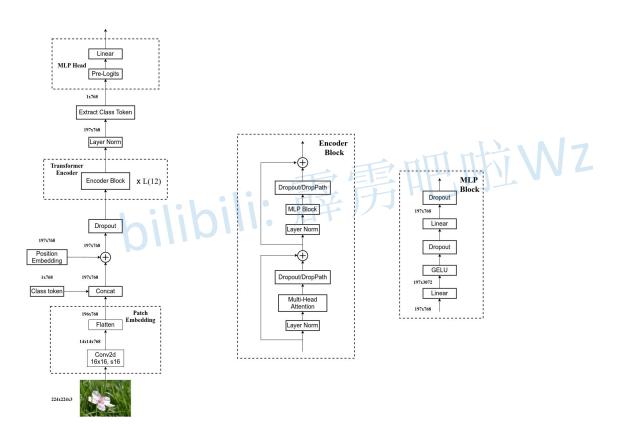


注意,在Transformer Encoder前有个Dropout层,后有一个Layer Norm

训练ImageNet21K时是由 Linear+tanh激活函数+Linear

但是迁移到ImageNet1K上或者你自己的数据上时,只有一个Linear

#### **ViT-B/16**

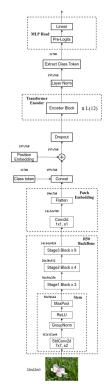


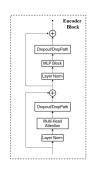
Model	Patch Size	Layers	Hidden Size D	MLP size	Heads	Params
ViT-Base	16x16	12	768	3072	12	86M
ViT-Large	16x16	24	1024	4096	16	307M
ViT-Huge	14x14	32	1280	5120	16	632M

- ▶ Layers是Transformer Encoder中重复堆叠Encoder Block的次数
- ▶ Hidden Size是通过Embedding层后每个token的dim(向量的长度)
- MLP size是Transformer Encoder中MLP Block第一个全连接的节点个数(是Hidden Size的四倍)
- ➤ Heads代表Transformer中Multi-Head Attention的heads数

R50+ViT-B/16 hybrid model

Hybrid混合模型







R50的卷积层采用的StdConv2d 不是传统的Conv2d

将所有的BatchNorm层替换成 GroupNorm层

把stage4中的3个Block移至 stage3中

Model	Epochs	ImageNet	ImageNet ReaL	CIFAR-10	CIFAR-100	Pets	Flowers	exaFLOPs
ViT-B/32	7	80.73	86.27	98.61	90.49	93.40	99.27	164
ViT-B/16	7	84.15	88.85	99.00	91.87	95.80	99.56	743
ViT-L/32	7	84.37	88.28	99.19	92.52	95.83	99.45	574
ViT-L/16	7	86.30	89.43	99.38	93.46	96.81	99.66	2586
ViT-L/16	14	87.12	89.99	99.38	94.04	97.11	99.56	5172
ViT-H/14	14	88.08	90.36	99.50	94.71	97.11	99.71	12826
ResNet50x1	7	77.54	84.56	97.67	86.07	91.11	94.26	150
ResNet50x2	7	82.12	87.94	98.29	89.20	93.43	97.02	592
ResNet101x1	7	80.67	87.07	98.48	89.17	94.08	95.95	285
ResNet152x1	7	81.88	87.96	98.82	90.22	94.17	96.94	427
ResNet152x2	7	84.97	89.69	99.06	92.05	95.37	98.62	1681
ResNet152x2	14	85.56	89.89	99.24	91.92	95.75	98.75	3362
ResNet200x3	14	87.22	90.15	99.34	93.53	96.32	99.04	10212
R50x1+ViT-B/32	7	84.90	89.15	99.01	92.24	95.75	99.46	315
R50x1+ViT-B/16	7	85.58	89.65	99.14	92.63	96.65	99.40	855
R50x1+ViT-L/32	7	85.68	89.04	99.24	92.93	96.97	99.43	725
R50x1+ViT-L/16	7	86.60	89.72	99.18	93.64	97.03	99.40	2704
R50x1+ViT-L/16	14	87.12	89.76	99.31	93.89	97.36	99.11	5165

# 沟通方式

#### 1.github

https://github.com/WZMIAOMIAO/deep-learning-for-image-processing

#### 2.bilibili

https://space.bilibili.com/18161609/channel/index

#### 3.CSDN

https://blog.csdn.net/qq\_37541097/article/details/103482003