Project 1 (Percolation) Checklist

Prologue

Project goal: write a program to estimate the percolation threshold of a system

Relevant files:

```
→ project1.pdf (project writeup)
```

 \rightsquigarrow project1_checklist.pdf (checklist)

→ project1.zip (starter files, test data, and report.txt)

Exercise 1. (Great Circle Distance) Write a program <code>greatCircle.java</code> that accepts x_1 (double), y_1 (double), x_2 (double), and y_2 (double) as command-line arguments representing the latitude and longitude (in degrees) of two points on earth, and writes to standard output the great-circle distance (in km) between the two points, given by the formula

$$d = 111\arccos(\sin(x_1)\sin(x_2) + \cos(x_1)\cos(x_2)\cos(y_1 - y_2)).$$

/workspace/project

\$ java GreatCircle 48.87 -2.33 37.8 -122.4 8701.389543238289

Exercise 2. (Counting Primes) Implement the static method <code>isPrime()</code> in <code>PrimeCounter.java</code> that accepts an integer x and returns <code>true</code> if x is prime and <code>false</code> otherwise. Also implement the static method <code>primes()</code> that accepts an integer n and returns the number of primes less than or equal to n— a number x is prime if it is not divisible by any number $i \in [2, \sqrt{x}]$.

>_ ~/workspace/project:

\$ java PrimeCounter 1000 168

```
☑ PrimeCounter.java

import stdlib.StdOut;
public class PrimeCounter {
    // Entry point, [DO NOT EDIT]
    public static void main(String[] args) {
        int n = Integer.parseInt(args[0]);
         StdOut.println(primes(n));
    // Returns true if x is prime; and false otherwise.
    private static boolean isPrime(int x) {
        // For each 2 <= i <= x / i, if x is divisible by i, then x is not a prime. If no such i
        // exists, then x is a prime.
    // Returns the number of primes <= n.
    private static int primes(int n) {
        // For each 2 \stackrel{<}{\scriptstyle{=}} i \stackrel{<}{\scriptstyle{=}} n, use isPrime() to test if i is prime, and if so increment a count.
         // At the end return the count.
}
```

Exercise 3. (Euclidean Distance) Implement the static method <code>distance()</code> in <code>Distance.java</code> that accepts position vectors x and y— each represented as a 1D array of doubles— and returns the Euclidean distance between the two vectors, calculated as the square root of the sums of the squares of the differences between the corresponding entries.

```
>_ "/workspace/project1

$ java Distance

5

-9 1 10 -1 1

5

-5 9 6 7 4

13.0
```

```
import stdlib.StdArrayIO;
import stdlib.StdOut;

public class Distance {
    // Entry point. [DO NOT EDIT]
    public static void main(String[] args) {
        double[] x = StdArrayIO.readDoubleID();
        double[] x = StdArrayIO.readDoubleID();
        StdOut.println(distance(x, y));
    }

    // Returns the Euclidean distance between the position vectors x and y.
    private static double distance(double[] x, double[] y) {
        // Sum up the squares of (x[i] - y[i]), where 0 <= i < x.length, and return the square
        // root of the sum.
    }
}</pre>
```

Exercise 4. (Matrix Transpose) Implement the static method transpose() in Transpose.java that accepts a matrix x—represented as a 2D array of doubles—and returns a new matrix that is the transpose of x.

```
> "/workspace/project1

$ Transpose
3 3
1 2 3
4 5 6
7 8 9
3 3
1.0000 4.0000 7.00000
2.0000 5.00000 8.00000
3.00000 6.00000 9.00000
```

```
☑ Transpose.java

import stdlib.StdArrayIO;
public class Transpose {
    // Entry point. [DO NOT EDIT]
    public static void main(String[] args) {
        double[][] x = StdArrayIO.readDouble2D();
        StdArrayIO.print(transpose(x));
    // Returns a new matrix that is the transpose of x.
    private static double[][] transpose(double[][] x) {
        // Create a new 2D matrix t (for transpose) with dimensions n x m, where m x n are the
        // dimensions of x.
        // For each 0 <= i < m and 0 <= j < n, set t[j][i] to x[i][j].
        // Return t.
```

Exercise 5. (Rational Number) Implement an immutable data type Rational that represents a rational number, ie, a number of the form a/b where a and $b \neq 0$ are integers. The data type must support the following API:

■ Rational	
Rational(long x)	constructs a rational number whose numerator is \boldsymbol{x} and denominator is 1
Rational(long x, long y)	constructs a rational number given its numerator $_{x}$ and denominator $_{y}$ $\left(\dagger\right)$
Rational add(Rational other)	returns the sum of this rational number and other
Rational multiply(Rational other)	returns the product of this rational number and other
boolean equals(Object other)	returns $_{\mbox{\scriptsize true}}$ if this rational number is equal to $_{\mbox{\scriptsize other}},$ and false otherwise
String toString()	returns a string representation of this rational number

 \dagger Use the private method $_{gcdO}$ to ensure that the numerator and denominator never have any common factors. For example, the rational number 2/4 must be represented as 1/2.

```
>_ "/workspace/project1

$ java Rational 10
a = 1 + 1/2 + 1/4 + ... + 1/2^10 = 1023/512
b = (2^10 - 1) / 2^(10 - 1) = 1023/512
a.equals(b) = true
```

```
🗷 Rational.java
```

```
import stdlib.StdOut:
public class Rational {
    private long x; // numerator
    private long v: // denominator
    // Constructs a rational number whose numerator is x and denominator is 1.
    public Rational(long x) {
        // Set this.x to x and this.y to 1.
    // Constructs a rational number given its numerator x and denominator y.
    public Rational(long x, long v) f
        // Set this.x to x / gcd(x, y) and this.y to y / gcd(x, y).
    // Returns the sum of this rational number and other.
    public Rational add(Rational other) {
        // Sum of rationals a/b and c/d is the rational (ad + bc) / bd.
    // Returns the product of this rational number and other.
    public Rational multiply(Rational other) {
        // Product of rationals a/b and c/d is the rational ac / bd.
    // Returns true if this rational number is equal to other, and false otherwise.
    public boolean equals (Object other) {
        if (other == null) {
            return false:
        3-
```

Rational term = new Rational(1);
for (int i = 1; i <= n; i++) {</pre>

```
☑ Rational.java
        if (other == this) {
            return true:
        if (other.getClass() != this.getClass()) {
            return false:
        // Rationals a/b and c/d are equal iff a == c and b == d.
    // Returns a string representation of this rational number.
    public String toString() {
        long a = x, b = v;
        if (a == 0 || b == 1) {
            return a + "":
        if (b < 0) {
           a *= -1:
            b *= -1:
        return a + "/" + b;
    // Returns gcd(p, q), computed using Euclid's algorithm.
    private static long gcd(long p, long q) {
        return q == 0 ? p : gcd(q, p % q);
    3-
    // Unit tests the data type. [DO NOT EDIT]
    public static void main(String[] args) {
        int n = Integer.parseInt(args[0]);
        Rational total = new Rational(0);
```

Exercise 6. (Harmonic Number) Write a program Harmonic.java that accepts n (int) as command-line argument, computes the nth harmonic number H_n as a rational number, and writes the value to standard output.

$$H_n = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n-1} + \frac{1}{n}.$$

>_ ~/workspace/project:

\$ java Harmonic 5



The guidelines for the project problems that follow will be of help only if you have read the description of the project and have a general understanding of the problems involved. It is assumed that you have done the reading.

Problem 1. (Model a Percolation System)

Hints:

- \leadsto Model percolation system as an $n \times n$ array of booleans (true \implies open site and false \implies blocked site)
- Create an up object with $n^2 + 2$ sites and use the private (0,0), method to translate sites (0,0), (0,1), ..., (n-1,n-1) of the array to sites (0,0), (0,1), ..., $(n^2 + 1)$ (sink) are virtual, ie, not part of the percolation system
- \rightsquigarrow A 3 \times 3 percolation system and its v_F representation

0,0	0,1	0, 2
1,0	1,1	1,2
2,0	2,1	2,2

	0	
1	2	3
4	5	6
7	8	9

10

- → Instance variables
 - \leadsto Percolation system size, int n
 - → Percolation system, boolean[][] open
 - → Number of open sites, int openSites
 - Wnion-find representation of the percolation system, WeightedQuickUnionUF uf
- → private int encode(int i, int j)
 - \leadsto Return the UF site $(1\dots n^2)$ corresponding to the percolation system site (i,j)

- → public Percolation(int n)
 - \rightsquigarrow Initialize instance variables
 - \sim Connect the $_{\rm uf}$ sites corresponding to first and last rows of the percolation system with the source and sink sites respectively
 - \leadsto The 3×3 system with its top and bottom rows connected to the source and sink

0,0	0,1	0, 2
1,0	1,1	1, 2
2,0	2,1	2, 2



```
\leadsto void open(int i, int j)
```

- → Open the site (i, j) if it is not already open
- → Increment openSites by one
- → Check if any of the neighbors to the north, east, west, and south of (i, j) is open, and if so, connect the uf site corresponding to (i, j) with the uf site corresponding to that neighbor

```
\leadsto boolean isOpen(int i, int j)
```

→ Return whether site (i, j) is open or not

```
\rightsquigarrow boolean isFull(int i, int j)
```

→ Return whether site (i, j) is full or not — a site is full if it is open and its corresponding uf site is connected to the source

```
→ int numberOfOpenSites()
```

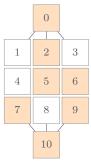
→ Return the number of open sites

```
\leadsto boolean percolates()
```

→ Return whether the system percolates or not — a system percolates if the sink is connected to the source

- → Using virtual source and sink sites introduces what is called the back wash problem
- \leadsto In the 3 \times 3 system, consider opening the sites (0,1), (1,2),(1,1), (2,0), and (2,2), and in that order; the system percolates once (2,2) is opened

0,0	0, 1	0,2
1,0	1,1	1, 2
2,0	2,1	2, 2



- → The site (2,0) is technically not full since it is not connected to an open site in the top row via a path of neighboring (north, east, west, and south) open sites, but the corresponding uf site (7) is connected to the source, so is incorrectly reported as being full this is the back wash problem
- → To receive full credit, you must resolve the back wash problem

Problem 2. (Estimate Percolation Threshold)

Hints:

- \leadsto Instance variables
 - → Number of independent experiments, int m
 - → Percolation thresholds for the m experiments, double[] x
- → PercolationStats(int n, int m)
 - → Initialize instance variables
 - → Perform the following experiment m times
 - \rightsquigarrow Create an $n \times n$ percolation system
 - \leadsto Until the system percolates, choose a site (i,j) at random and open it if it is not already open
 - \leadsto Calculate percolation threshold as the fraction of sites opened, and store the value in $_{x\sqcap}$

- → double mean()
 - \leadsto Return the mean μ of the values in ${\tt xC}$
- \rightsquigarrow double stddev()
 - \leadsto Return the standard deviation σ of the values in $_{x[]}$
- → double confidenceLow()
 - \rightsquigarrow Return $\mu \frac{1.96\sigma}{\sqrt{m}}$
- \leadsto double confidenceHigh()
 - \rightarrow Return $\mu + \frac{1.96\sigma}{\sqrt{m}}$

The data directory contains some input . $_{\tt png}$ files for the percolation visualization programs, and associated with each file is an output . $_{\tt png}$ file that shows the desired output; for example

```
>_ "/workspace/project1

$ cat data/input10.txt

10

9 1

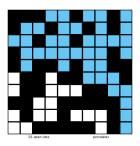
1 9

...

7 9
```

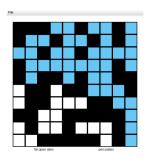
```
>_ ~/workspace/project1

$ display data/input10.png
```



The visualization program PercolationVisualizer accepts as command-line argument the name of an input file, and visually reports if the system percolates or not

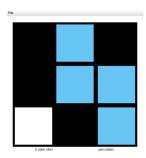
>_ ~/workspace/project1
\$ java PercolationVisualizer data/input10.txt



The visualization program InteractivePercolationVisualizer constructs an $n \times n$ percolation system, where n is specified as command-line argument, and allows you to interactively open sites in the system by clicking on them and visually inspect if the system percolates or not

```
>_ "/workspace/project1

$ java InteractivePercolationVisualizer 3
3
0 1
1 2
1 1
2 0
2 2
```



Epilogue

Use the template file report.txt to write your report for the project

Your report must include:

- → Time (in hours) spent on the project
- → Difficulty level (1: very easy; 5: very difficult) of the project
- → A short description of how you approached each problem, issues you encountered, and how you resolved those issues
- --- Acknowledgement of any help you received
- → Other comments (what you learned from the project, whether or not you enjoyed working on it, etc.)

Epilogue

Before you submit your files:

 \leadsto Make sure your programs meet the style requirements by running the following command on the terminal

```
>_ "/workspace/project1
$ check_style src/*.java
```

- → Make sure your code is adequately commented, is not sloppy, and meets any project-specific requirements, such as corner cases and time complexities
- → Make sure your report uses the given template, isn't too verbose, doesn't contain lines that exceed 80 characters, and doesn't contain spelling mistakes

Epilogue

Files to submit:

- 1. GreatCircle.java
- 2. PrimeCounter.java
- 3. Distance.java
- 4. Transpose.java
- 5. Rational.java
- 6. Harmonic.java
- 7. Percolation.java
- 8. PercolationStats.java
- 9. report.txt