

# ***Analysis of Algorithms***

## Outline

- 1 Algorithmic Complexity
- 2 Time Complexity
- 3 Space Complexity

## Algorithmic Complexity

Time complexity of a program is how long it will take to solve a problem

Space complexity of a program is how much memory it will need to solve a problem

# Time Complexity

Program: ThreeSum.java

↪ Command-line input: a filename (String)

↪ Standard output: the number of unordered triples  $(x, y, z)$  in the file such that  $x + y + z = 0$

```
>_ ~/workspace/dsa/programs  
  
$ cat ../data/1Kints.txt  
324110  
-442472  
...  
745942  
$ /usr/bin/time -f "%es" java ThreeSum ../data/1Kints.txt  
70  
0.28s  
$ /usr/bin/time -f "%es" java ThreeSum ../data/2Kints.txt  
528  
1.80s  
$ /usr/bin/time -f "%es" java ThreeSum ../data/4Kints.txt  
4039  
14.06s  
$ _
```

# Time Complexity

ThreeSum.java

```
1  import stdlib.In;
2  import stdlib.StdOut;
3
4  public class ThreeSum {
5      public static void main(String[] args) {
6          In in = new In(args[0]);
7          int[] a = in.readAllInts();
8          int count = count(a);
9          StdOut.println(count);
10     }
11
12     private static int count(int[] a) {
13         int n = a.length;
14         int count = 0;
15         for (int i = 0; i < n; i++) {
16             for (int j = i + 1; j < n; j++) {
17                 for (int k = j + 1; k < n; k++) {
18                     if (a[i] + a[j] + a[k] == 0) {
19                         count++;
20                     }
21                 }
22             }
23         }
24         return count;
25     }
26 }
```

Time Complexity · Experimental Analysis

$n$	$f(n)$
1K	0.28s
2K	1.8s
4K	14.06s
8K	111.83s
16K	892.19s

$$f(n) = 0.2273121n^3 + 0.007625303n^2 + 0.006868505n + 0.01817256$$

## Time Complexity

The function  $g(n)$  is called the tilde approximation of the function  $f(n)$  if

$$\lim_{n \rightarrow \infty} \frac{g(n)}{f(n)} = 1$$

For example, if  $f(n) = 31n^2 + 78n + 42$ , then  $g(n) = 31n^2$

We often work with tilde approximations of the form  $g(n) = an^b(\log n)^c$ , where  $a, b$ , and  $c$  are constants

We refer to the function  $T(n) = n^b(\log n)^c$  as the running time

For example, if  $g(n) = 31n^2$ , then  $T(n) = n^2$

For the Three Sum problem,  $T(n) = n^3$

## Time Complexity · Mathematical Analysis

We compute a function  $f(n)$  from:

- ↪ The cost of executing each statement (property of the computer)
- ↪ The frequency of execution of each statement (property of the program and the input)



## Time Complexity · Mathematical Analysis

```
1 private static int count(int[] a) {  
2     int n = a.length; [A]  
3     int count = 0;  
4     for (int i = 0; i < n; i++) { [B]  
5         for (int j = i + 1; j < n; j++) { [C]  
6             for (int k = j + 1; k < n; k++) { [D]  
7                 if (a[i] + a[j] + a[k] == 0) { [E]  
8                     count++;  
9                 }  
10            }  
11        }  
12    }  
13    return count;  
14 }
```

Statement Block	Time	Frequency	Total Time
[A]	$t_4$	1	$t_4$
[B]	$t_3$	$n$	$t_3n$
[C]	$t_2$	$\binom{n}{2} = n^2/2 - n/2$	$t_2(n^2/2 - n/2)$
[D]	$t_1$	$\binom{n}{3} = n^3/6 - n^2/2 + n/3$	$t_1(n^3/6 - n^2/2 + n/3)$
[E]	$t_0$	$x$ (depends on input)	$t_0x$

$$f(n) = (t_1/6)n^3 + (t_2/2 - t_1/2)n^2 + (t_1/3 - t_2/2 + t_3)n + t_4 + t_0x$$

$$g(n) = (t_1/6)n^3$$

$$T(n) = n^3$$

# Time Complexity

Running time classifications

Name	$T(n)$	Code Description	Example
constant	1	statement	increment the $i$ th element in an array
logarithmic	$\log n$	divide and discard	binary search
linear	$n$	loop	find the maximum
linearithmic	$n \log n$	divide and conquer	merge sort
quadratic	$n^2$	double loop	check all ordered pairs
cubic	$n^3$	triple loop	check all ordered triples
exponential	$2^n$	exhaustive search	check all subsets

## Time Complexity

Program: `LinearSearch.java`

↪ Command-line input: a filename (String)

↪ Standard input: a sequence of integers

↪ Standard output: the integers from standard input that are not in the file

```
>_ ~/workspace/dsa/programs
$ cat ../data/tinyW.txt
84
48
...
29
$ cat ../data/tinyT.txt
23
50
...
68
$ java dsa.LinearSearch ../data/tinyW.txt < ../data/tinyT.txt
50
99
13
$ _
```

# Time Complexity

LinearSearch.java

```
1 package dsa;
2
3 import stdlib.In;
4 import stdlib.StdIn;
5 import stdlib.Stdout;
6
7 public class LinearSearch {
8     public static int indexOf(Object[] a, Object key) {
9         for (int i = 0; i < a.length; i++) {
10             if (a[i].equals(key)) {
11                 return i;
12             }
13         }
14         return -1;
15     }
16
17     public static void main(String[] args) {
18         In inStream = new In(args[0]);
19         int[] temp = inStream.readAllInts();
20         Integer[] whiteList = new Integer[temp.length];
21         for (int i = 0; i < temp.length; i++) {
22             whiteList[i] = temp[i];
23         }
24         while (!StdIn.isEmpty()) {
25             Integer key = StdIn.readInt();
26             if (indexOf(whiteList, key) == -1) {
27                 StdOut.println(key);
28             }
29         }
30     }
31 }
```

## Time Complexity

Program: BinarySearch.java

↪ Command-line input: a filename (String)

↪ Standard input: a sequence of integers

↪ Standard output: the integers from standard input that are not in the file

```
>_ ~/workspace/dsa/programs
```

```
$ cat ../data/tinyW.txt
```

```
84
```

```
48
```

```
...
```

```
29
```

```
$ cat ../data/tinyT.txt
```

```
23
```

```
50
```

```
...
```

```
68
```

```
$ java dsa.BinarySearch ../data/tinyW.txt < ../data/tinyT.txt
```

```
50
```

```
99
```

```
13
```

```
$ _
```

# Time Complexity

Successful binary search for the key 23

			a[]														
lo	mid	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
4	5	6	10	11	12	16	18	23	29	33	48	54	57	68	77	84	98

# Time Complexity

Unsuccessful binary search for the key 50

			a[]														
lo	mid	hi	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
9		8	10	11	12	16	18	23	29	33	48	54	57	68	77	84	98

# Time Complexity

BinarySearch.java

```
1 package dsa;
2
3 import java.util.Arrays;
4
5 import stdlib.In;
6 import stdlib.StdIn;
7 import stdlib.StdOut;
8
9 public class BinarySearch {
10     public static int indexOf(Comparable[] a, Comparable key) {
11         int lo = 0;
12         int hi = a.length - 1;
13         while (lo <= hi) {
14             int mid = lo + (hi - lo) / 2;
15             int cmp = key.compareTo(a[mid]);
16             if (cmp < 0) {
17                 hi = mid - 1;
18             } else if (cmp > 0) {
19                 lo = mid + 1;
20             } else {
21                 return mid;
22             }
23         }
24         return -1;
25     }
26
27     public static void main(String[] args) {
28         In inStream = new In(args[0]);
29         int[] temp = inStream.readAllInts();
30         Integer[] whiteList = new Integer[temp.length];
31         for (int i = 0; i < temp.length; i++) {
32             whiteList[i] = temp[i];
33         }
34         Arrays.sort(whiteList);
35         while (!StdIn.isEmpty()) {
```



# Time Complexity

BinarySearch.java

```
36         Integer key = StdIn.readInt();
37         if (indexOf(whiteList, key) == -1) {
38             StdOut.println(key);
39         }
40     }
41 }
42 }
```

## Time Complexity

The running time of a single linear search on an array of size  $n$  is

$$T(n) = n$$

The running time of a single binary search on an array of size  $n$  is

$$T(n) = n \log n \text{ (sorting cost)} + \log n \text{ (searching cost)}$$

The running time of  $m$  linear searches on an array of size  $n$  is

$$T(n) = mn$$

The running time of  $m$  binary searches on an array of size  $n$  is

$$T(n) = n \log n \text{ (sorting cost)} + m \log n \text{ (searching cost)}$$

## Time Complexity

Program: `ThreeSumFast.java`

↪ Command-line input: a filename (String)

↪ Standard output: the number of unordered triples  $(x, y, z)$  in the file such that  $x + y + z = 0$

```
>_ ~/workspace/dsa/programs  
  
$ /usr/bin/time -f "%es" java ThreeSumFast ../data/1Kints.txt  
70  
0.10s  
$ /usr/bin/time -f "%es" java ThreeSumFast ../data/2Kints.txt  
528  
0.17s  
$ /usr/bin/time -f "%es" java ThreeSumFast ../data/4Kints.txt  
4039  
0.47s  
$ _
```

# Time Complexity

ThreeSumFast.java

```
1 import java.util.Arrays;
2
3 import dsa.BinarySearch;
4 import stdlib.In;
5 import stdlib.StdOut;
6
7 public class ThreeSumFast {
8     public static void main(String[] args) {
9         In in = new In(args[0]);
10        int[] a = in.readAllInts();
11        int count = count(a);
12        StdOut.println(count);
13    }
14
15    private static int count(int[] a) {
16        int n = a.length;
17        Integer[] aPrime = new Integer[n];
18        for (int i = 0; i < n; i++) {
19            aPrime[i] = a[i];
20        }
21        Arrays.sort(aPrime);
22        int count = 0;
23        for (int i = 0; i < n; i++) {
24            for (int j = i + 1; j < n; j++) {
25                int k = BinarySearch.indexOf(aPrime, -(aPrime[i] + aPrime[j]));
26                if (k > j) {
27                    count++;
28                }
29            }
30        }
31        return count;
32    }
33 }
```

## Time Complexity

$n$	Three Sum $T(n)$	Fast Three Sum $T(n)$
1K	0.28s	0.1s
2K	1.8s	0.17s
4K	14.06s	0.47s
8K	111.83s	1.58s
16K	892.19s	6.09s

# Space Complexity

Memory requirements for primitive types

Type	Bytes
<code>boolean</code>	1
<code>byte</code>	1
<code>char</code>	2
<code>short</code>	2
<code>int</code>	4
<code>float</code>	4
<code>long</code>	8
<code>double</code>	8

To determine the memory usage of an object, we add the amount of memory used by each instance variable

For example, a `Counter` object uses 12 bytes: 8 bytes for `id` (a reference) and 4 bytes for `count`

## Space Complexity

The memory requirement for an array of primitive-type values is the memory needed to store the values

For example, an array of  $n$  `int` values uses  $4n$  bytes

An array of objects is an array of references to objects, so we need to add the space for the references to the space required for the objects

For example, an array of  $n$  `Counter` objects uses  $8n$  bytes for references plus 12 bytes for each `Counter` object, for a grand total of  $20n$  bytes

A 2D array is an array of arrays (each array is an object)

For example, an  $m \times n$  array of `double` values uses  $8m$  bytes for references plus 8 bytes for each of the  $mn$  `double` values, for a grand total of  $8mn + 8m$  bytes

A `String` of length  $n$  uses  $2n$  bytes