

# Data Transmission

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- ◆ The successful transmission of data depends upon two factors:
  - The quality of the transmission *signal*
  - The characteristics of the transmission *medium*
- ◆ Some type of transmission *medium* is required for transmission:
  - Guided e.g. Electric Cable, Fibre Optic Cable
  - Unguided - Electromagnetic Waves in Space

# Signal Characteristics

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- ◆ Continuous

- No breaks or discontinuities within signal
- Example is a speech signal

- ◆ Discrete

- Contains a finite number of discrete values
- Example is computer or binary data

- ◆ Periodic

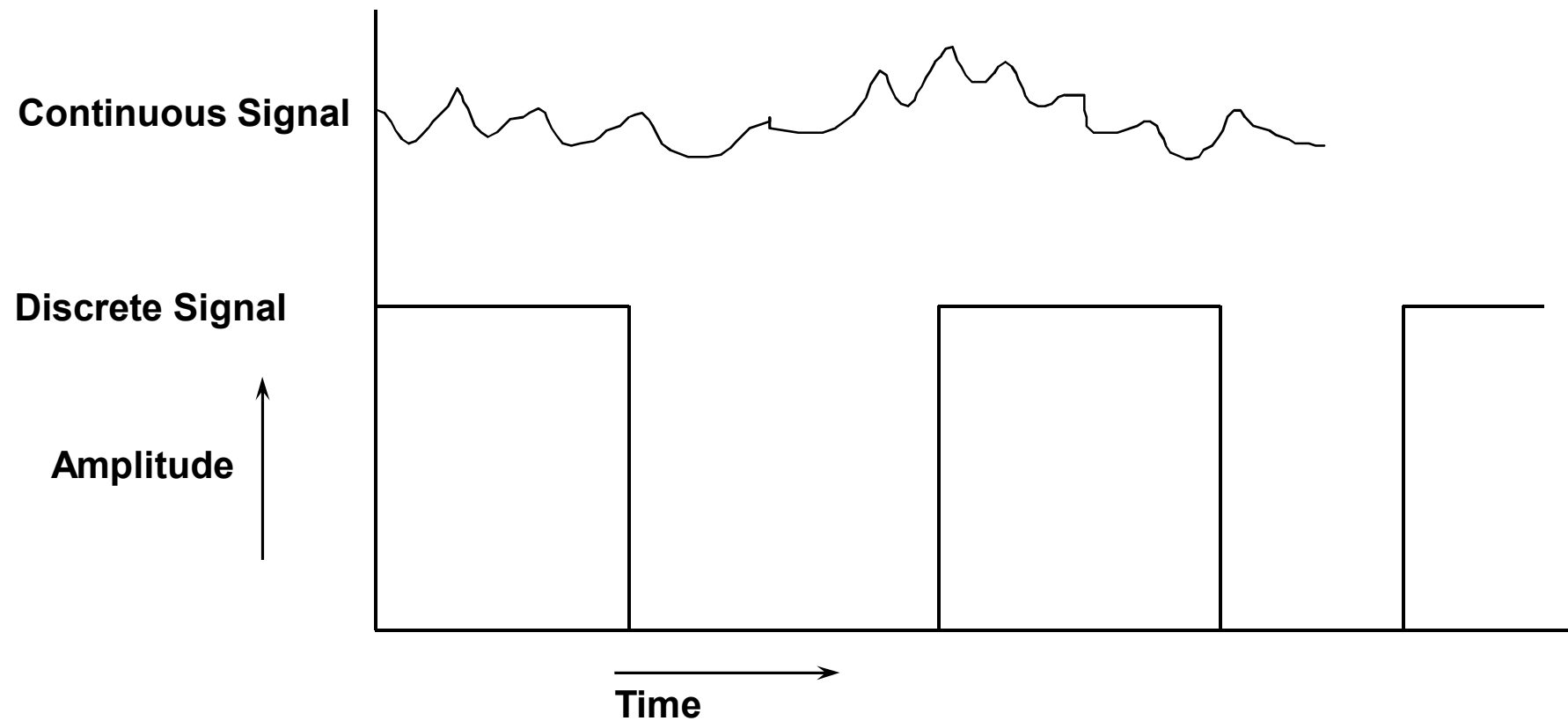
- Repeats itself after some fixed time

- ◆ Aperiodic

- No repetition of signal pattern

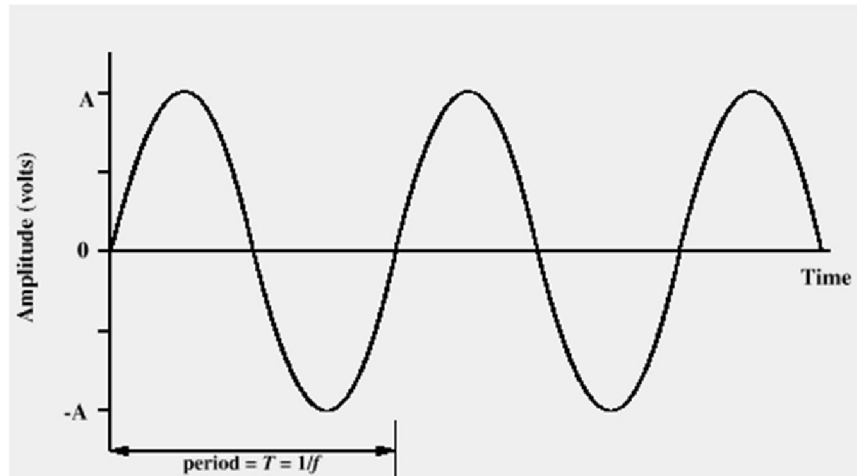
# Continuous and Discrete Signals

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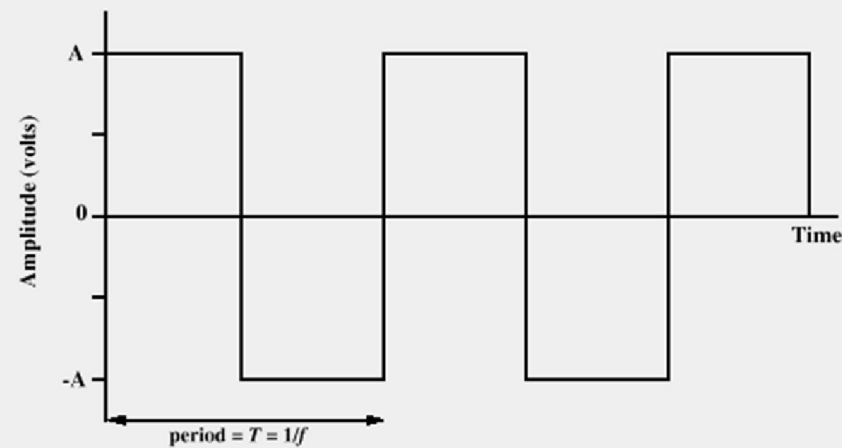


# Periodic Signals

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(a) Sine wave



(b) Square wave

# Sine Wave Characteristics

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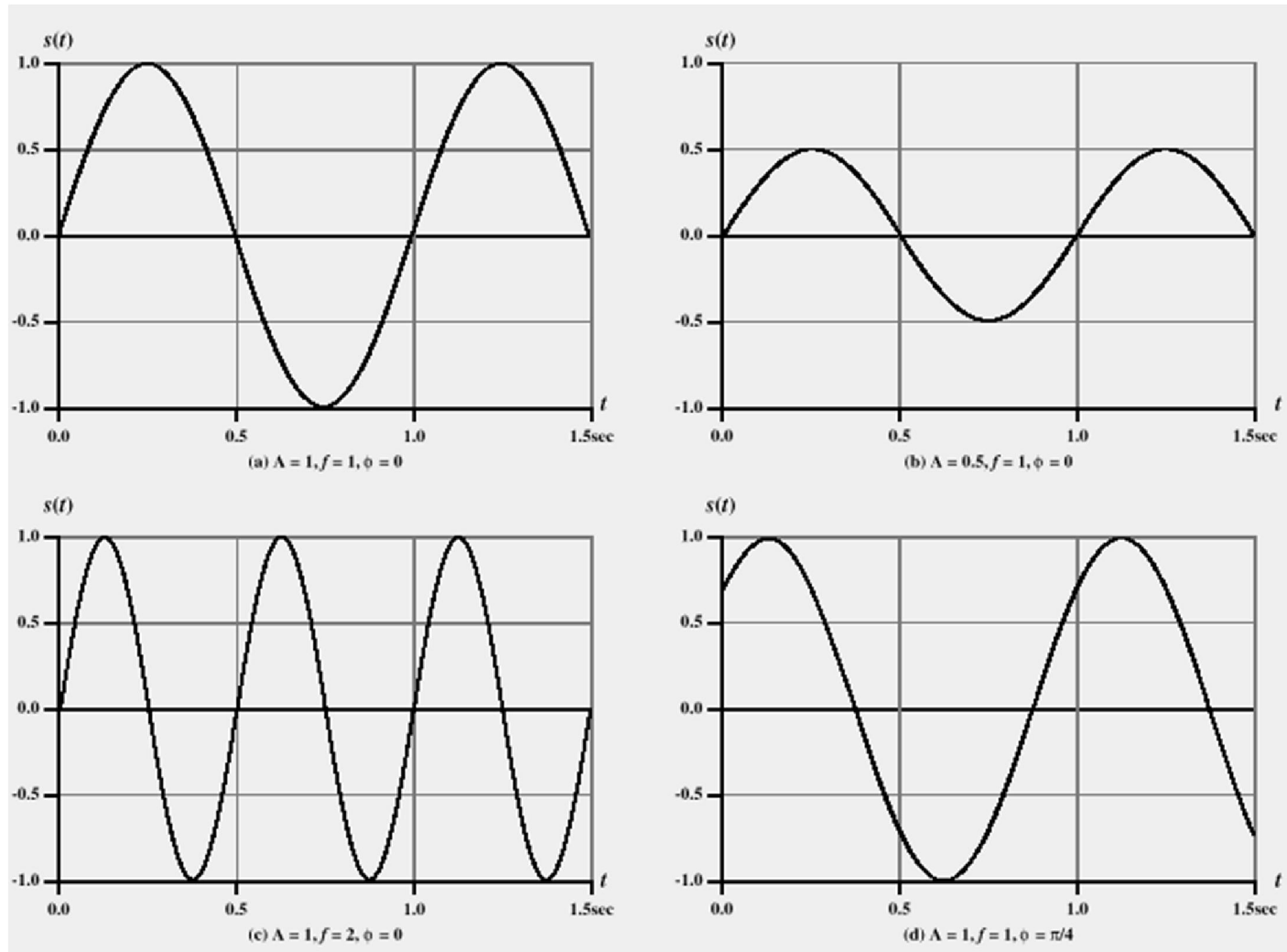
- ◆ The general equation applies:

$$s(t) = A \sin(2\pi \cdot ft + \phi)$$

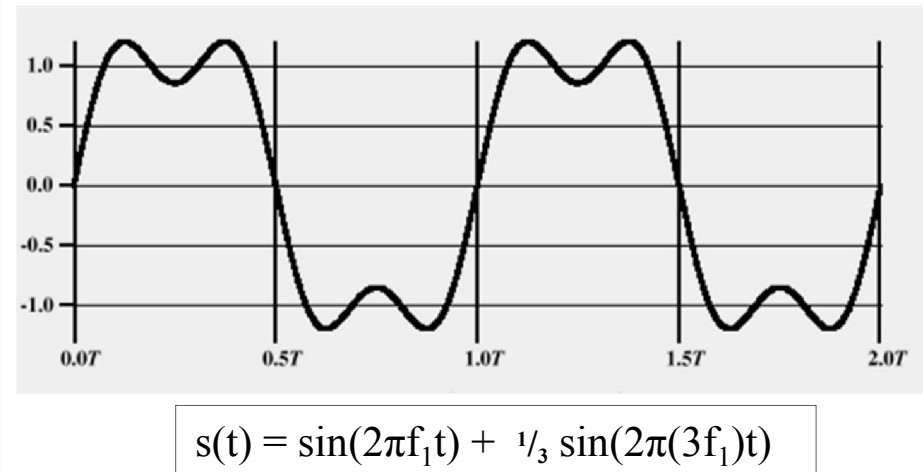
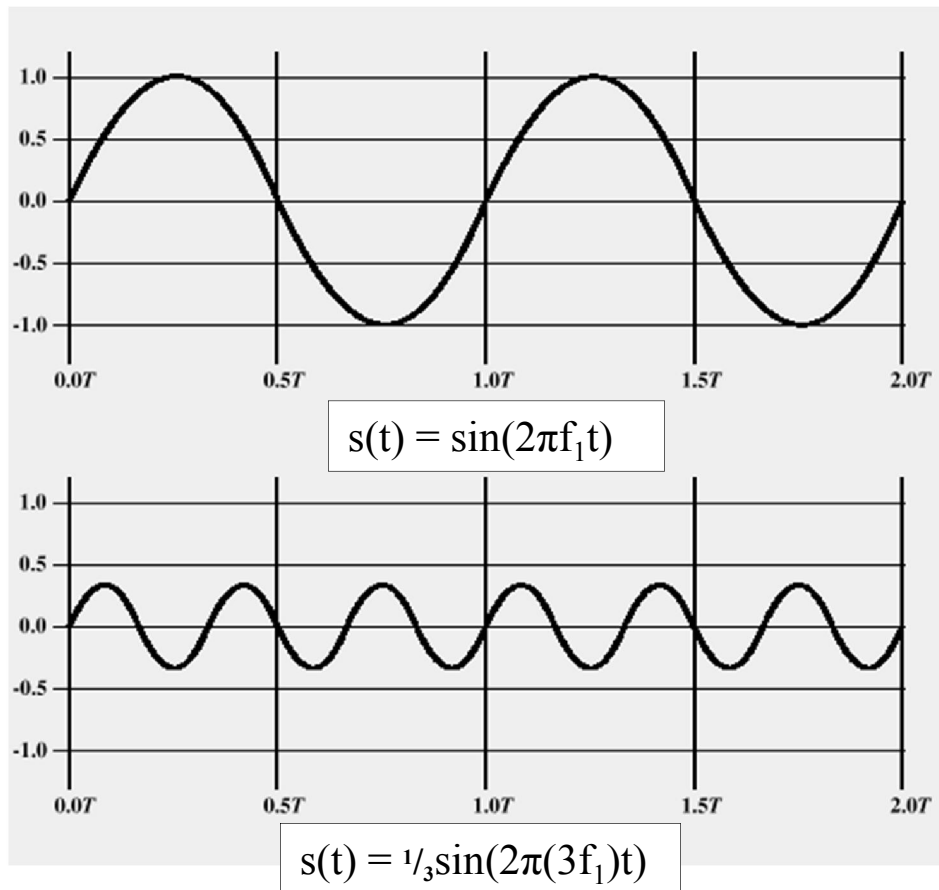
- ◆ Where:
  - Amplitude (  $A$  ) is the peak value of the waveform
  - Frequency (  $f$  ) is the number of repetitions per sec. Measured in Hertz (Hz.). Inverse of the period
  - Phase (  $\phi$  ) is a measure of the relative position within a cycle of a signal. Measured in degrees or radians
- ◆ All three characteristics can be varied to give different waveforms

# Varying Sine Wave Characteristics

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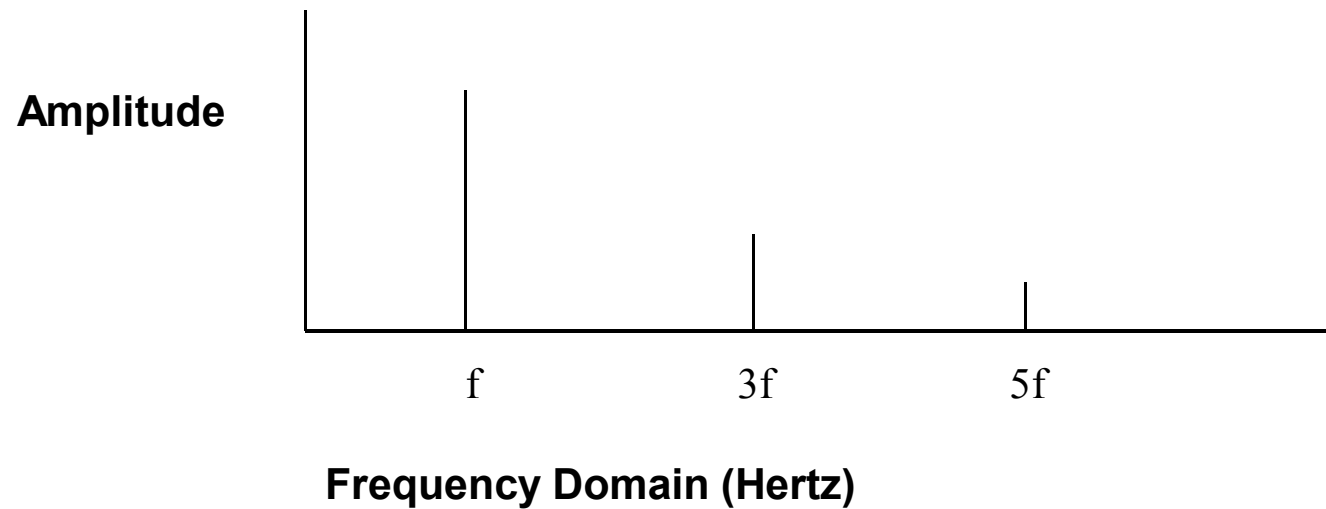
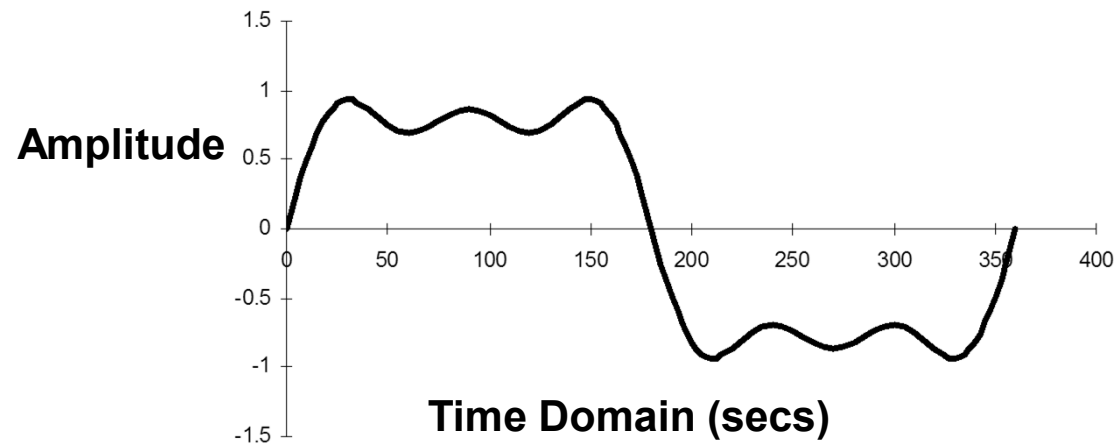


# Addition of Frequency Components



# Time Domain and Frequency Domain

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# Fourier Analysis

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- ◆ By *Fourier Analysis* any signal can be expressed as the sum of a *series* of sinusoidal components of different frequencies
- ◆ This is of fundamental importance:
  - The effects of *transmission media* on a *signal* can be analysed by examining the effects on these *component sinusoids*

# Signalling Concepts

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- ◆ Spectrum

- The range of frequencies contained in a signal.
  - For the above sample signal the spectrum *ranges from*  $f_1$  to  $3f_1$

- ◆ Absolute Bandwidth = width of spectrum

- For the above sample signal the bandwidth is  $2f_1$  (i.e.  $3f_1 - f_1$ )

- ◆ Effective Bandwidth

- Signals with sharp rising and falling edges in the time domain have very wide Absolute Bandwidth
- Most energy is contained in relatively narrow band called the *Effective Bandwidth*

- ◆ DC Component

- Signals with a component at zero frequency

# Fourier Analysis

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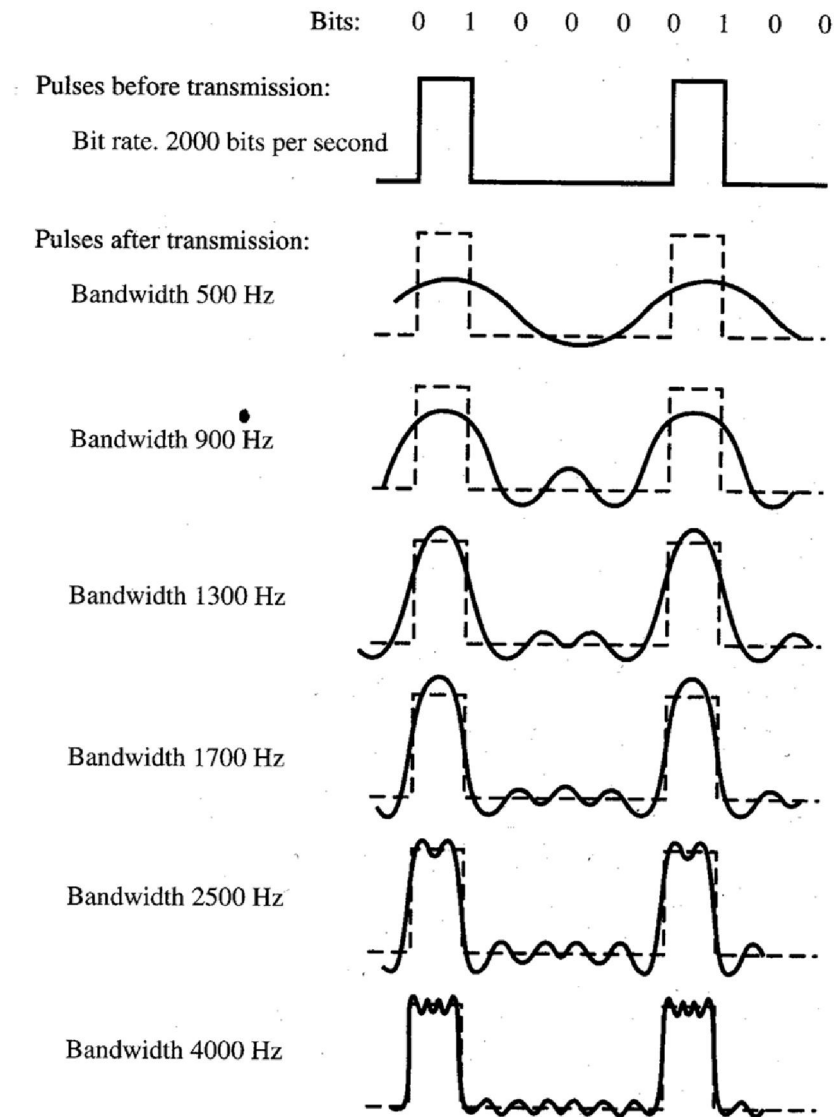
- ◆ By Fourier Analysis any signal can be expressed as the sum of a series of sinusoidal components of various frequencies
- ◆ This is of fundamental importance since effects of transmission media on a signal can be analysed by analysing the effects on component sinusoids

# Full Representation of Square Wave

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$$s(t) = A \sum_{\substack{K=1 \\ \square \dots odd}}^{\infty} \frac{1}{K} \text{SIN}(2\pi \cdot kft)$$

# Relationship between Data Rate & Bandwidth



## Relationship between Data Rate & Bandwidth

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- ◆ The bandwidth of a transmission system can be described as:

*“The fastest continuously oscillating signal that can be sent (transmitted) across the transmission system. It is represented in Hertz (Hz).”*

- ◆ This limitation arises from the physical properties of matter and energy

## Relationship between Data Rate & Bandwidth

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- ◆ This limitation has a direct effect on the maximum *data rate* achievable across a transmission system
- ◆ Consider a transmission system that has a bandwidth of 4MHz.....

## Relationship between Data Rate & Bandwidth

- ◆ For a Transmission System the greater the bandwidth of the system the higher the data rate that can be achieved
- ◆ For a Transmission Signal the greater the speed (frequency) of the signal:
  - The greater the bandwidth of the signal
  - The more data can be transmitted



# Conclusions

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- ◆ In digital transmission the *square wave* is usually used to encode data
  - A *digital* waveform has infinite *Absolute Bandwidth*
- ◆ All transmission systems have a *limited bandwidth*
- ◆ The more limited the bandwidth the greater the *distortion* i.e. not all components will get through
- ◆ In general for a digital signal of  $W$  bps, very good representation can be achieved with a *transmission bandwidth* of  $2W$  Hz.
- ◆ Hence, there is a relationship between *data rate* and *bandwidth*

# Data and Signals - Concepts

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- ◆ Data
  - Entities that convey meaning
- ◆ Signal
  - Electromagnetic wave with *encoded* data
- ◆ Transmission System
  - The entity over which the *signal* is transmitted
- ◆ Analogue Data
  - Take on continuous values on some interval e.g. voice, temperature, pressure etc.
- ◆ Digital Data
  - Take on discrete values e.g. integers, text

# Signals - Defined

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## ◆ Analogue Signal

- Continuously varying electromagnetic wave representing data that may be propagated over a medium

## ◆ Digital Signal

- Sequence of discrete discontinuous voltage pulses that may be propagated over a medium

# Data Transmission - Defined

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- ◆ *Data Transmission* is the communication of data by the propagation and processing of signals:
  - *Analogue* data can be conveyed by an *analogue* signal e.g. ordinary telephone
  - *Digital* data can be conveyed by an *analogue* signal e.g. modem
  - *Analogue* data can be conveyed by a *digital* signal e.g. CODEC
  - *Digital* data can be conveyed by a *digital* signal e.g. digital transmitter

# Analogue Transmission - Defined

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- ◆ Analogue Transmission is the propagation of analogue signals only i.e. some physical quantity (e.g. voltage) that changes continuously as a function of time
- ◆ There is no regard to the content of the signal i.e. the *encoded* data
- ◆ A transmitted analogue signal can be boosted by amplifiers periodically to extend range but this also boosts *noise* so signal eventually becomes *distorted*

# Digital Transmission - Defined

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- ◆ Digital transmission – is the propagation of analogue (with encoded *digital data*) and digital signals with regard to the encoded data.
- ◆ Here a physical quantity switches between a number of discrete levels.
- ◆ As transmitted digital signal becomes *attenuated* with distance a repeater can extend range
- ◆ A repeater receives the signal, recovers the digital data and re-transmits a new signal with no noise added

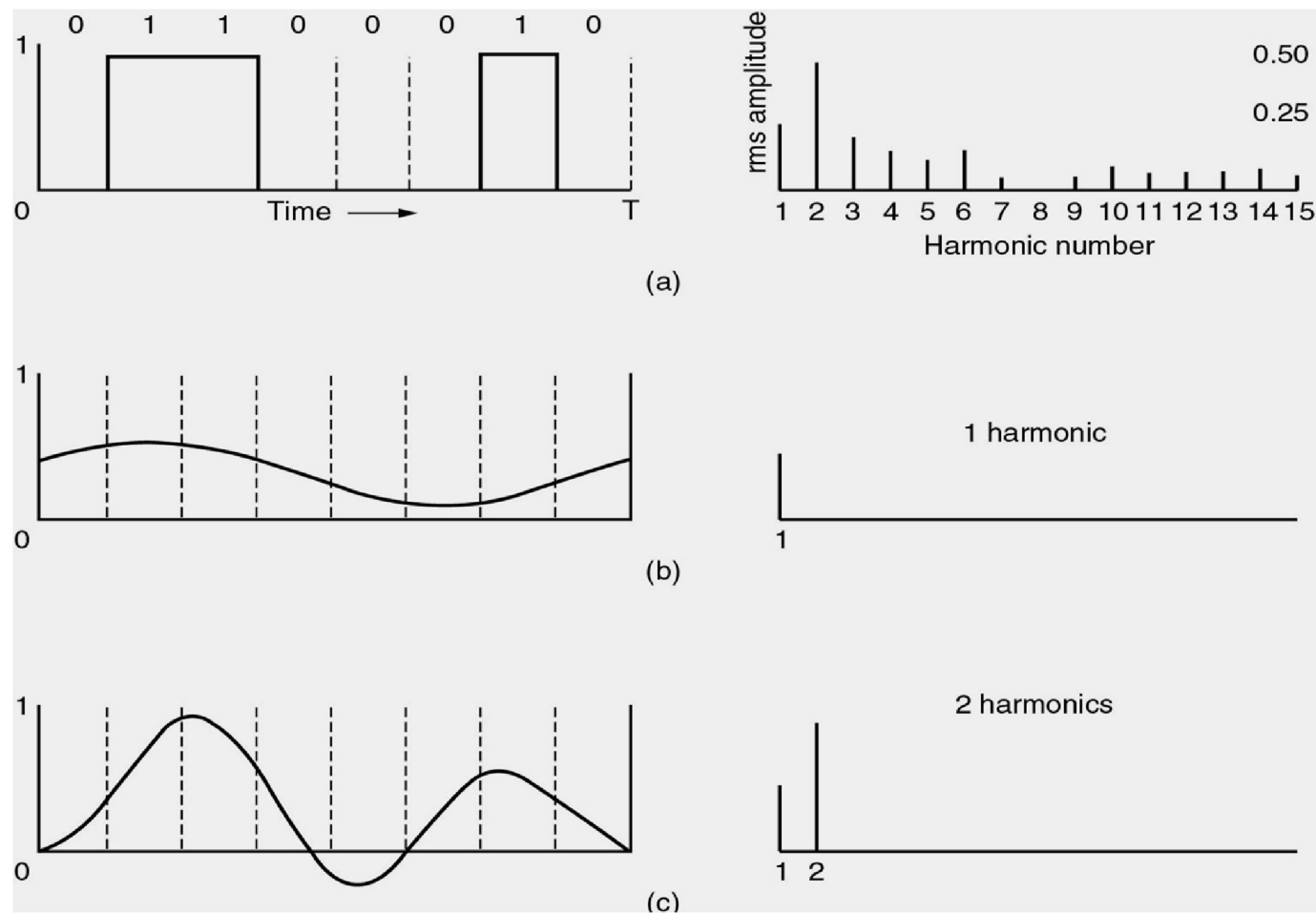
# Analogue V Digital Transmission

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## ◆ Digital is Superior

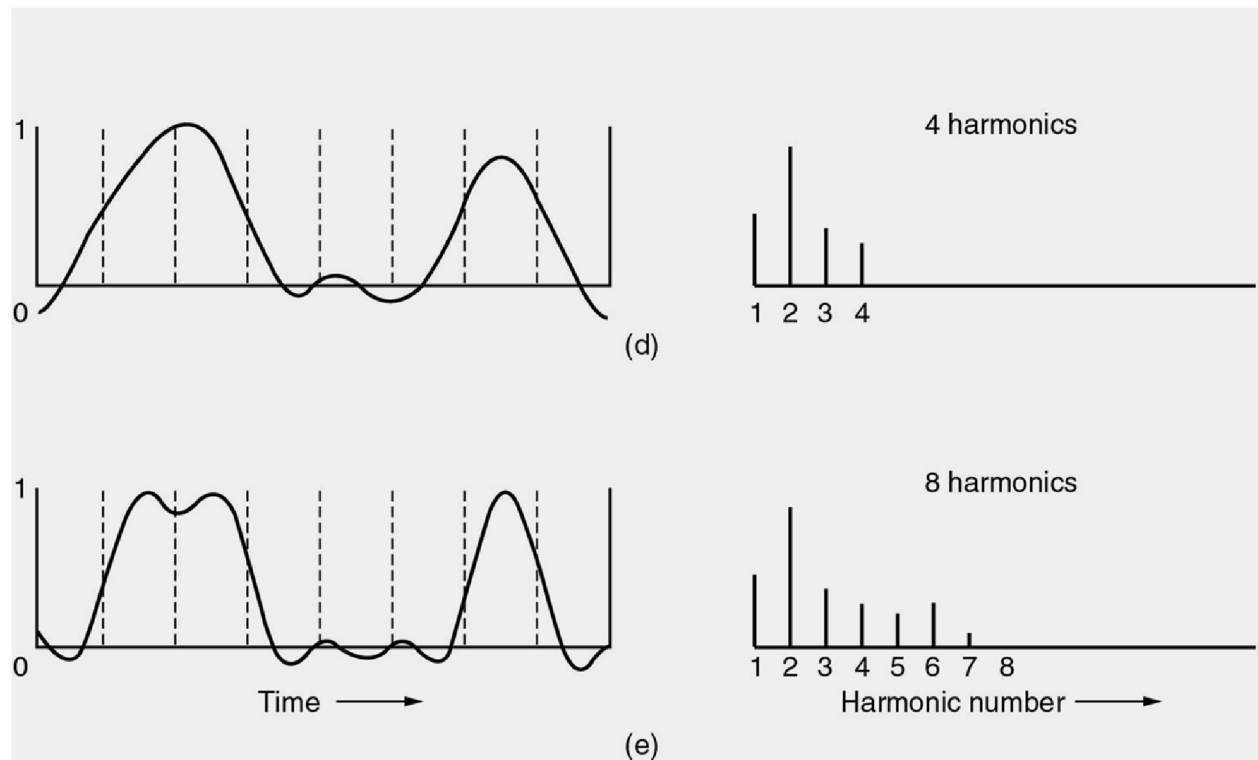
- Low cost of digital electronics
- Data integrity - signal can be maintained free of noise
- Capacity Utilisation - different digital signals can be 'Multiplexed' and 'De-multiplexed' more easily and thus share a signal channel
- Security - Encryption can be more easily applied to digital data
- Integration - Digitised analogue data can be mixed with digital and share the same facilities as other digital data

# Bandwidth-Limited Signals





# Bandwidth-Limited Signals (2)



# Bandwidth-Limited Signals (3)

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Bps	T (msec)	First harmonic (Hz)	# Harmonics sent
300	26.67	37.5	80
600	13.33	75	40
1200	6.67	150	20
2400	3.33	300	10
4800	1.67	600	5
9600	0.83	1200	2
19200	0.42	2400	1
38400	0.21	4800	0