7

Software Systems

Week 1 Lab: Environment Setup and C Programming Revision



Overview

- The following steps should be followed to setup your Linux environment. This is very important that this is completed in Week 1 as this will be used throughout the rest of the module.
- ☐ There are a number of different approaches can be taken to get access to a Linux environment.

 - Virtual Environment
 - Direct Install or Dual Boot
- ✓ If you are experiencing any issues with this please contact Jonathan asap (<u>Jonathan.mccarthy@dit.ie</u>)

Lab By: Jonathan McCarthy

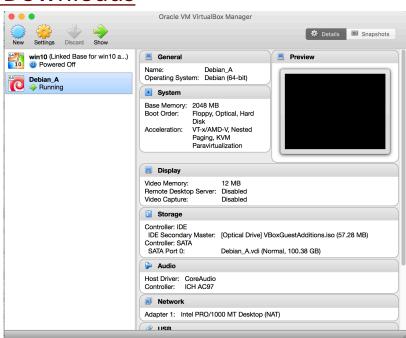
Install a Linux Distro

- ▼ For the lab work this week we will setup a Linux environment using Debian.
- ✓ Debian is designed to be a very stable OS. We will need to update the environment and install the required packages to allow us to compile and run C programs.
- If you are running a different OS on your laptop you can install Debian using VirtualBox. This will allow us to install Debian as a virtual OS.

VirtualBox

- If you are going to install Debian as a guest OS on your machine you will need to install VirtualBox.
- Download and install the latest version of VirtualBox
 - → https://www.virtualbox.org/wiki/Downloads

The setup of the VirtualBox environment will be covered later in the lab!!



Debian

- Download the latest version of the Debian Linux ISO:
 - http://cdimage.debian.org/debian-cd/8.6.0/amd64/iso-cd/
 - → debian-8.6.0-amd64-CD-1.iso
- There are different options for installing Debian, if you want to follow a different installation process that's fine.



VirtualBox Setup

The following steps will detail how to setup VirtualBox for the Debian install.

Steps for VirtualBox

- Create a new OS and give it a unique meaningful name
- → Allocate system memory to the virtual OS
- Zelect create a virtual hard disk (VDI)
- Select dynamically allocated
- Give the system a max hard disk size (eg 100GB)
- → Click Create
- In the VirtualBox main screen, click the new system and then click settings

Steps for VirtualBox (continued)

- → Click Storage
- Under Controller IDE Click the CD
- → On the right of the screen for the optical drive click the CD
- Select the Debian ISO downloaded earlier.
- ∠ Click OK
- → Click the green arrow to boot the system
- Follow the onscreen instructions to install Debian
- Make sure to select Gnome

Setup a C Compiler

- → The standard Debian Distro does not contain a C compiler.
 - → To test this open a terminal window and run the following command: gcc
- ☐ The following slides will bring you through the process.

Steps to install GCC Compiler

- → Step 1: Open a Terminal Window
- Z Step 2: Login as root, type su and hit enter
- - ¬ apt-get update
- ✓ Step 4: apt-get install build-essential
- ✓ Step 5: Try the gcc command

Hello World – Write the program

- ✓ Step 1: Open a text editor (gedit)

```
#include <stdio.h>
int main (void)
{
  printf ("Hello, world!\n");
  return 0;
}
```

Hello World – Compile the program

- ✓ Use gcc to complie the C program in the terminal window.
- → Usage: gcc [options] file.c –o outputfile
- ☐ To compile the hello.c program. Open a terminal window, navigate to the directory where the C file is.

Edit View Search Terminal Help

- 7 To Compile: jmccarthy@debianJMC2017:~/Documents/Apps\$
 jmccarthy@debianJMC2017:~/Documents/Apps\$

```
File Edit View Search Terminal Help

jmccarthy@debianJMC2017:~/Documents/Apps$ ./hello
Hello, world!
jmccarthy@debianJMC2017:~/Documents/Apps$
```

Create programs for the following:

- Create a C program for each of the following:
 - Calculate area of a rectangle
 - → Calculate area of a triangle
 - ∠ Calculate area of a circle
- The parameters required for the calculation should be provided in the terminal window when the program is run.

Starter Code

```
# areaOfRectangle.c # main.c # areaOfRectangle.h #
#include <stdio.h>
#include "areaOfRectangle.h"

int main(int argc, char **argv) {
    areaOfRectangle(8,9);
}
```

```
# areaOfRectangle.c #  main.c # areaOfRectangle.h #
#ifndef AREARECTANGLE_H_
#define AREARECTANGLE_H_
int areaOfRectangle(int side1, int side2);
#endif // AREARECTANGLE_H_
```

The header file allows us to include other C program files in another program

Additional Program Functionality

- → For the Rectangle \ Circle \ Triangle area created earlier, create
 a single program that will allow a user to request an area
 calculation for a Rectangle \ Circle \ Triangle.
- The parameters should be passed as arguments when the program is run:
 - → Eg.
 - → ./MyApp Rectangle 10 12
 - ∠ ./MyApp Circle 8

Evaluate your solution

- Z See if your program fulfils the brief as specified in the following:
 - → The UNIX philosophy by Doug McIlroy.
 - → Eric Raymond's 17 Unix Rules.

Do you think the program needs to de refactored to comply with the principles listed above?

To Do:

Create a C Programto convert a whole number to Roman Numerals.

- → Output (String): MLXXIX

Roman Numeral Values

Decimal	Roman Numerals
1	I
4	IV
5	V
9	IX
10	x
40	XL
50	L
90	xc
100	С
400	CD
500	D
900	СМ
1000	М

Conversion Example

Example: Convert 2012 to Roman Numerals

Step 1: Identify the highest decimal value that fits within 2012. (1000)

String roman_numeral = "M";

X = 2012 - 1000;

Step 2: Identify the highest decimal value that fits within variable X. (1000)

roman_numeral = roman_numeral + "M";

X = X - 1000;

Notes By: Jonathan McCarthy

Conversion Example

Example: Convert 2012 to Roman Numerals

Step 3: Identify the highest decimal value that fits within X. (10)

roman_numeral = roman_numeral + "X";

$$X = X - 10;$$

Step 4: Identify the highest decimal value that fits within variable X. (1)

roman_numeral = roman_numeral + "l";

$$X = X - 1;$$

Conversion Example

Example: Convert 2012 to Roman Numerals

Step 5: Identify the highest decimal value that fits within X. (1)

roman_numeral = roman_numeral + "I";

$$X = X - 1;$$

Step 6: X is zero, conversion is complete.

Display roman_numeral.

Logic: For whole number X

- 1) From the conversion table (slide 4), find the highest whole number that is less than or equal to X.
- 2) Write down the roman numeral value that you find and subtract its value from X.
- 3) Repeat steps 1 and 2 until X is zero.

Hint: this can be solved using loops or recursion.

<u>Additional Requirement</u> – all conversions should be written to a text file.

Evaluate your solution

- Zee if your program fulfils the brief as specified in the following:
 - → The UNIX philosophy by Doug McIlroy.
 - → Eric Raymond's 17 Unix Rules.

Do you think the program needs to de refactored to comply with the principles listed above?

Labwork Upload

Please upload your labwork to Webcourses.