Pokémon Personality Quiz

Users are asked a set of personality questions and based on their responses the program will select the Pokémon based on their selections.

Pokémon – Bulbasaur 1, Charmander 2, Eevee 3, Pikachu 4, Squirtle 5

Questions with five responses 1 - 2 - 3 - 4 - 5

Example Questions:

I have a short fuse.

Strongly Disagree(1) - Disagree(2) - Neutral(3) - Agree(4) - Strongly Agree(5)

I get along with most people.

Strongly Disagree(1) - Disagree(2) - Neutral(3) - Agree(4) - Strongly Agree(5)

What is your favorite season?

Winter(1) - Fall(2) - Spring(3) - Summer(4) - I don’t care(5)

What sport do you enjoy?

Football(1) - Soccer(2) - Baseball(3) - NASCAR(4) - Speed Boat Racing(5)

What do you enjoy in your spare time?

Reading(1) - Playing Video Games(2) - Being Outdoors(3) - Cooking(4) - Spending Time with Friends(5)

Classes:

-Main (implements the GUI class where questions are held & runs the game) – ***Jose***

-Questions (defines functions to ask user questions and calculate user personality) – ***Jose***

-Game (objects to define the game, houses the Pokémon array list ) – ***Jose***

-GUI (graphic user interface with buttons for user to click) - ***Jose & Omar***

-attempted to link images to the results object but not enough time – ***Jose***, ***Omar, Jared***

-images were resized and uploaded to GitHub – ***Omar***

-Test (class was not built)

-ReadMe – ***Jose, Omar, Jared***

*Notes: The initial project idea was spearheaded by Joy and was about a holiday gift list and the team was waiting for her guidance but with little communication we decided to go with the above Pokémon project. Numerous attempts were made to reach out to joy but were not able to make contact, so we went ahead with this project. If there are additional question feel free to reach out with any questions or concerns.*