

Profiling of EXTPAR for COSMO-7, COSMO-2 and COSMO-1

	COSMO-7	COSMO-2	COSMO-1
pollon	-170.0	-170.0	-170.0
pollat	43.0	43.0	43.0
startlon_tot	-18.0	-7.0	-7.0
startlat_tot	-18.0	-7.0	-7.0
dlon	0.06	0.02	0.01
dlat	0.06	0.02	0.01
ie_tot	601	701	1401
je_tot	601	701	1401

PROGRAM	RAW DATA	SWITCH	COSMO-7	COSMO-2	COSMO-1
extpar_topo_to_buffer	ASTER ¹	all .TRUE.	Extends	2h 56m 52s	4h 48m 14s
		lradtopo ² = .FALSE.	beyond	2h 41m 49s	2h 42m 54s
		lfilter_oro ² = .FALSE.	60° N	2h 41m 31s	2h 42m 29s
		lssso_param ³ = .FALSE.	...	-	-
	GLOBE	all .TRUE.	0h 07m 45s ⁴	0h 17m 45s	2h 08m 28s
		lradtopo ² = .FALSE.	0h 04m 11s	0h 02m 48s	0h 03m 05s
		lfilter_oro ² = .FALSE.	0h 04m 08s	0h 02m 31s	0h 02m 40s
		lssso_param ³ = .FALSE.	0h 03m 23s ⁵	0h 02m 17s	0h 02m 32s
extpar_landuse_to_buffer	Globcover	-	0h 17m 58s	0h 11m 47s	0h 13m 04s
	GLC2000	-	0h 00m 47s	0h 00m 14s	0h 01m 16s
extpar_aot_to_buffer	GACP	-	0h 00m 21s ⁶	0h 00m 25s	0h 01m 58s
extpar_cru_to_buffer	CRU	-	0h 00m 01s	0h 00m 01s	0h 00m 04s
extpar_ndvi_to_buffer	SEAWIFS	-	0h 00m 19s	0h 05m 14s	0h 28m 52s
extpar_soil_to_buffer	HWSD	ldeep_soil ³ = .TRUE.	0h 06m 56s	0h 03m 48s	0h 03m 53s
		ldeep_soil ³ = .FALSE.	0h 03m 32s	0h 01m 54s	0h 01m 56s
	FAO	-	0h 00m 08s	0h 00m 08s	0h 00m 19s
extpar_flake_to_buffer	DWD	-	0h 00m 40s	0h 00m 08s	0h 00m 13s
extpar_albedo_to_buffer	MODIS	-	0h 00m 45s	0h 21m 35s	1h 44m 48s
extpar_consistency_check	FAO	-	0h 02m 37s	0h 04m 37s	0h 13m 11s
	HWSD	ldeep_soil ² = .TRUE.	0h 10m 16s	0h 13m 51s	0h 55m 43s
		ldeep_soil ² = .FALSE.	0h 06m 13s	0h 08m 17s	0h 34m 05s
Total (max)			0h 45m 01s	3h 53m 41s	8h 12m 49s
Total (min)			0h 09m 01s	0h 34m 39s	2h 31m 13s

Important to know is that the running time of the different programs depends on the resolution of the raw data on one hand and on the resolution and the number of grid points of the target grid on the other hand.

The computational time for ASTER (besides if lradtopo = .TRUE.), Globcover or the HWSD raw data is always approximately equal for the three different setups COSMO-7/-2/-1. The equal duration is, because the raw data is resolved on a finer grid than the target grid. Thus the expensive step is to go through the raw data. Additionally ASTER and Globcover are arranged in tiles, which leads to an increased use of I/O, which again is costly. The computational time is even increased, if the target grid is resolved finer than the raw data. This is due to the fact that additionally an interpolation or neighbor search must be performed. When using Globcover on a high resolved target grid (e.g. 30 meters) the computation of the land-use data can take up to several hours.

As the lsso_param does not increase the computational time by far, which can be seen in the case of GLOBE, these calculations are not performed for the ASTER raw data.

All the other raw data sets depend on the resolution of the target grid only. This is due to the fact that these are coarsely resolved and thus an interpolation in some way must be performed anyways. The finer the target grid is, the more interpolations must be performed, which is costly.

The performance is tested at CSCS on lema in the file system store.

¹ ASTER depends very much on the number of tiles that must be read; 1 tile is much faster than 2 and so on. For this reason try to use the smallest number of tiles as possible.

² Switch does change computations on the target grid.

³ Switch does change computations on the raw data grid.

⁴ Times displayed in **red** contribute to the maximal total.

⁵ Times written in **dark blue** contribute to the minimal total.

⁶ **Violet** numbers indicate, that they are used for both the minimal and maximal total.