

engine::events::Event



```
classDiagram
    class Event["engine::events::Event"]
    class WindowResizeEvent["engine::events::WindowResizeEvent"]
    WindowResizeEvent --|> Event
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'engine::events::Event'. Below it is a grey box labeled 'engine::events::WindowResizeEvent'. A blue arrow points from the top of the grey box to the bottom of the white box, indicating that 'WindowResizeEvent' inherits from 'Event'.

engine::events::WindowResize
Event