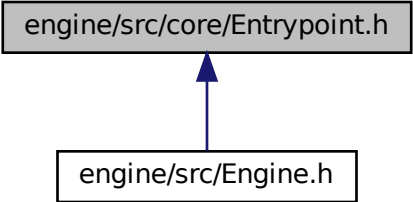


engine/src/core/Entrypoint.h



```
graph BT; A[engine/src/Engine.h] --> B[engine/src/core/Entrypoint.h]
```

engine/src/Engine.h