

engine::events::Event



```
classDiagram
    class Event["engine::events::Event"]
    class MouseEvent["engine::events::MouseEvent"]
    MouseEvent --|> Event
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text 'engine::events::Event'. Below it is a gray rectangular box with a black border containing the text 'engine::events::MouseEvent'. A blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating that 'engine::events::MouseEvent' inherits from 'engine::events::Event'.

engine::events::MouseEvent