Account Number: 315229781

Group: 9

User Manual

This manual will explain in detail the movements through the scene, also each of the animations that the project has.

MOVEMENT

It will be done in conjunction with the keyboard, as well as the mouse that will help us with the view through the scene.

For the keyboard we will use:

W = Forward   S = Back

A = Left   D = Right

ANIMATIONS

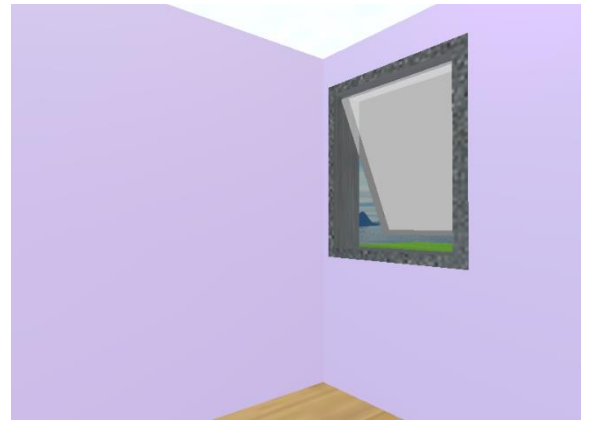- **Windows**

For the blue room the keys will be:

Number 1: Open

Number 2: Close

For the purple room the keys will be:

Number 3: Open

Number 4: Close

- **Doors**

For the blue room the keys will be:

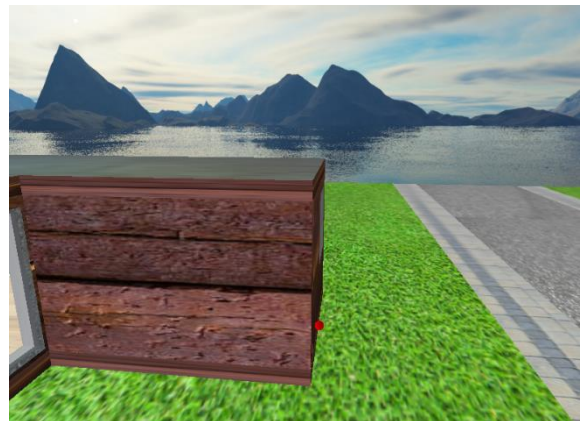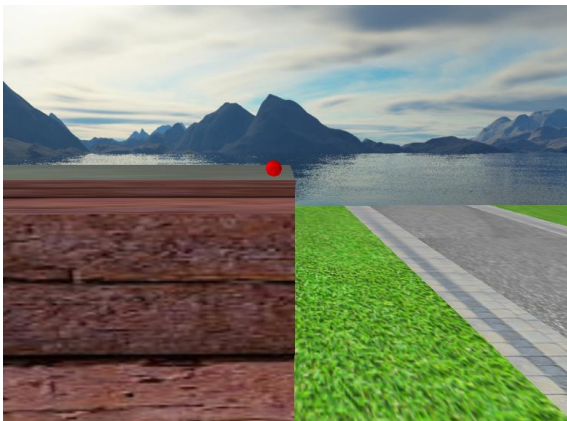Number 5: Open

Number 6: Close

For the purple room the keys will be:

Number 7: Open

Number 8: Close

- **Free falling ball**

For this animation is only necessary to press the O key, it is recommended to reach the area before pressing the key.

- **Soccer Ball (parabolic motion)**

For this animation is only necessary to press the P key, it is recommended to reach the area before pressing the key.

- **Guy (Keyframes)**

For this animation you must press the K key to load the keyframes and then L to start it, it is recommended to reach the area before pressing the key.