

# How To Use Free-Surface Flows in OpenFOAM v.1812

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**Training level:** Intermediate

**Session type:** Lecture with examples

**Software stack:** OpenFOAM v.1812

***<https://unicfd.ru>***

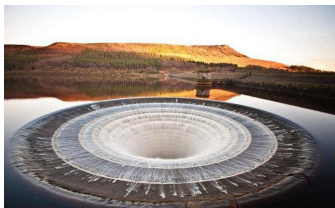
# Plan of training course

1. Introduction
2. Key points of training course
3. interFoam solver: how it works
  - ▶ Governing equations
  - ▶ Volume of Fluid method
  - ▶ Solution process
  - ▶ Boundary conditions
4. Basic case: Spillway tutorial
  - ▶ Problem statement
  - ▶ Physical properties setup
  - ▶ Mesh generation
  - ▶ Boundary conditions setup
  - ▶ Numerical schemes and time advancement settings.
  - Running.
  - ▶ Results
5. Additional case: RT tutorial
  - ▶ Problem statement
  - ▶ Settings in OpenFOAM.
  - Running.
  - ▶ Results. Comparison with linear theory.
6. Conclusions and discussion

# Introduction

## Applicability

- printing;
- engines;
- ecological cases;
- dams, spillways;
- etc.



*Ladybower Reservoir, England*

## Complexities

- large deformations of the interface;
- creation of different subregions (droplets, bubbles. . . );
- solution should:
  - ▶ be stable;
  - ▶ have small diffusivity in the interface region;
  - ▶ satisfy to conservation laws;
  - ▶ be correct in different scales;
  - ▶ require not so much resources for computations.

## Key points of training course

- Look inside the standard solver for free-surface flows
- Study how to set boundary conditions in different versions of OpenFOAM
- Look to all stages of modelling of free-surface flows in OpenFOAM v. 1812: from mesh generation to post-processing

Boundary conditions are critically important in the successful modelling. There are strong differences between OpenFOAM 2.2.x and 2.3.0+.

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The main tool: an interFoam solver in OF v. 1812.  
We will study it with Spillway tutorial: the turbulent flow of fluid

# **Part I**

## **Theoretical part**

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interFoam: how it works

# Structure of theoretical part

1. Governing equations
2. Volume of Fluid method
3. Block scheme of interFoam
4. Pressure-velocity coupling
5. Boundary conditions (most common types):
  - ▶ walls and inlets;
  - ▶ outlets and open boundaries;
  - ▶ planes of symmetry.

# Governing equations for incompressible flow

- Continuity equation:

$$\nabla \cdot \mathbf{U} = 0;$$

- Navier — Stokes equations:

$$\frac{\partial(\rho \mathbf{U})}{\partial t} + \nabla \cdot (\rho \mathbf{U} \otimes \mathbf{U}) = -\nabla p + \nabla \cdot \hat{\tau} + \rho \mathbf{g},$$

where  $\hat{\tau} = \mu(\nabla \mathbf{U}^T + \nabla \mathbf{U})$  is the viscous stress tensor;

- boundary conditions on the interface:

$$[-p\mathbf{I} + \hat{\tau}] \cdot \mathbf{n} = \sigma \kappa \mathbf{n}, \quad [\mathbf{U}] = 0;$$

- initial and boundary conditions on the flow region boundaries (different types — walls, inlets, outlets, open boundaries and other).

## Volume of Fluid method

Add a volume fraction function:

$$\alpha_1 = \begin{cases} 1 & \text{if cell full of liquid;} \\ 0 & \text{if cell full of gas;} \\ (0; 1) & \text{if cell is placed on the interface;} \end{cases}$$

For two phases

$$\alpha_1 + \alpha_2 = 1.$$

Solve a transport equation for this function:

$$\frac{\partial \alpha_1}{\partial t} + \nabla \cdot (\mathbf{U} \alpha_1) + \nabla \cdot (\mathbf{U}_R \alpha_1 \alpha_2) = 0,$$

where  $\mathbf{U} = \alpha_1 \mathbf{U}_1 + \alpha_2 \mathbf{U}_2$  — velocity of mixture;

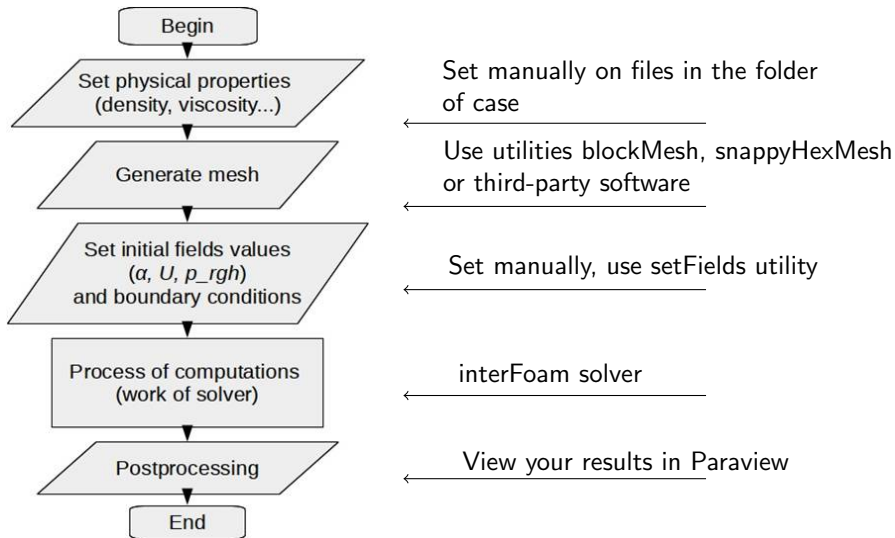
$\mathbf{U}_R = \mathbf{U}_1 - \mathbf{U}_2$  — velocity field suitable to compress the interface.

0	0	0	0	0	0
0	0	0	0	0	0
0	0	0	0	0	0
0.8	0.9	0.5	0	0	0
1	1	1	0.2	0	0
1	1	1	0.2	0	0

Approximation: **Finite Volume Method**

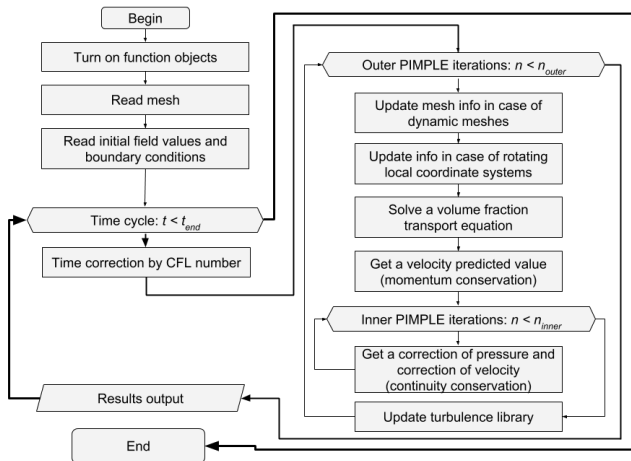


# Solution process



# interFoam solver

## Block scheme



see `alphaEqn.H`<sup>1</sup>

← see `UEqn.H`

← see `pEqn.H`

Location: `OpenFoam-v1812/applications/solvers/multiphase/VoF`

<sup>1</sup>see slide 8

# interFoam solver

## Modified Navier — Stokes equations

Surface tension forces are approximated as an additional term  $\mathbf{F}_\sigma$  in Navier — Stokes equation<sup>2</sup>:

$$\frac{\partial(\rho\mathbf{U})}{\partial t} + \nabla \cdot (\rho\mathbf{U} \otimes \mathbf{U}) = -\nabla p + \nabla \cdot \hat{\tau} + \rho\mathbf{g} + \mathbf{F}_\sigma.$$

Use modified pressure:

$$p^* = p - \rho(\mathbf{g} \cdot \mathbf{r}).$$

Its gradient:

$$\nabla p^* = \nabla p - (\nabla \rho)(\mathbf{g} \cdot \mathbf{r}) - \rho\mathbf{g}.$$

Approximation of surface tension forces — by volume fraction gradient:

$$\mathbf{F}_\sigma \approx \sigma \kappa \nabla \alpha_1.$$

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<sup>2</sup>see slide 7

# interFoam solver I

## Pressure-velocity coupling

Use velocity as sum of prediction and correction parts:

$$\mathbf{U} = \mathbf{U}^* + \mathbf{U}'.$$
 (1)

**Semi-discrete form** of momentum equation:

$$A\mathbf{U} = H - \nabla p^* - (\nabla \rho)(\mathbf{g} \cdot \mathbf{r}) + \mathbf{F}_\sigma.$$

Here  $A$  is the diagonal part of initial matrix system,  
 $H$  is the non-diagonal part of matrix + r.h.s. without diagonal part of initial matrix system, pressure gradient and terms for gravity and surface tension.

We can write comparing with the velocity splitting (1):

$$\mathbf{U}^* = A^{-1}H;$$

$$\mathbf{U}' = -A^{-1}\nabla p^* - A^{-1}(\nabla \rho)(\mathbf{g} \cdot \mathbf{r}) + A^{-1}\mathbf{F}_\sigma.$$

# interFoam solver II

## Pressure-velocity coupling

Continuity equation in the discrete form:

$$\int_V \nabla \cdot \mathbf{U} dV = \int_S \mathbf{U} \cdot \mathbf{n} dS \approx \sum_f \underbrace{\mathbf{U}_f \cdot \mathbf{S}_f}_{\varphi_f} = 0, \quad (2)$$

consequently,

$$\boxed{\sum_f \varphi_f = 0.} \quad (3)$$

Let's calculate fluxes through one face  $f$ :

$$\underbrace{\mathbf{U}_f \cdot \mathbf{S}_f}_{\varphi} = \underbrace{\mathbf{U}_f^* \cdot \mathbf{S}_f}_{\varphi_{H/A}} - \underbrace{(A^{-1})_f (\nabla p^*)_f \cdot \mathbf{S}_f}_{D_p} - \underbrace{(A^{-1}(\nabla \rho)(\mathbf{g} \cdot \mathbf{r}))_f \cdot \mathbf{S}_f + (A^{-1} \mathbf{F}_\sigma)_f}_{\varphi_g}. \quad (4)$$

# interFoam solver III

## Pressure-velocity coupling

Create a **pressure equation** which is derived from continuity equation (3):

$$\sum_f (\varphi_{H/A} + \varphi_g) = \sum_f D_p (\nabla p^*)_f \cdot \mathbf{S}_f.$$

**Pressure gradient:**

$$(\nabla p^*)_f = \frac{\varphi_{H/A} + \varphi_g - \varphi}{D_p \cdot \mathbf{S}_f}. \quad (5)$$

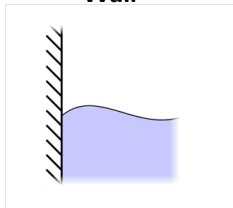
In the source code:

```
phiHbyA = phiHbyA + phig;  
snGrad(p_rgh) = (phiHbyA - phi) / (rAUf * Sf).
```

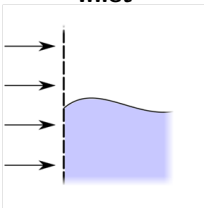
# interFoam solver

## Types of boundary conditions

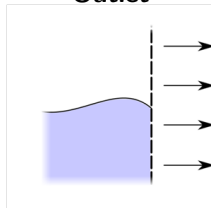
**Wall**



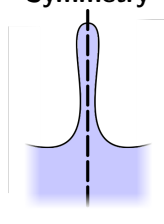
**Inlet**



**Outlet**



**Symmetry**



### Note

For incompressible fluids it is important to calculate correctly the pressure gradient. Absolute value of pressure is calculated up to a constant. So, it is enough to know the pressure reference value only in one point.

**Location:** `OpenFoam-4.1/src/finiteVolume/fields/fvPatchFields`

# interFoam solver I

## Walls & inlets

Boundary condition for **volume fraction**:

$$\alpha = 0 \text{ or } \alpha = 1 \text{ (fixedValue)} \text{ — for inlets;}$$
$$\nabla \alpha = 0 \text{ (zeroGradient)} \text{ — for walls.}$$

Boundary condition for **velocity**:

$$\mathbf{U} = \{U_x; U_y; U_z\} \text{ (fixedValue).}$$

## Note

Capillary effects are neglected; to account for these effects — special boundary conditions for volume fraction must be imposed.

Boundary conditions for **pressure** are critically important here.

Let's consider the correct boundary condition and changes in OpenFOAM v.2.3.0+.



# interFoam solver II

## Walls & inlets

On boundaries for walls and inlets:

$$\mathbf{U} = \{U_x; U_y; U_z\}, \quad \mathbf{U}^* = \{U_x; U_y; U_z\} \Rightarrow \mathbf{U}' = \{0; 0; 0\}.$$

According to BC for volume fraction:

$$\mathbf{F}_\sigma \approx \sigma \kappa \nabla \alpha_1 = 0 \text{ on the boundary.}$$

So, according to expression for volumetric flux (4):

$$-D_p(\nabla p^*)_f \cdot \mathbf{S}_f - (A^{-1}(\nabla \rho)(\mathbf{g} \cdot \mathbf{r}))_f \cdot \mathbf{S}_f = 0,$$

and, therefore, we can derive boundary condition for pressure:

$$\boxed{(\nabla p^*)_f = -((\nabla \rho)(\mathbf{g} \cdot \mathbf{r}))_f.}$$

# interFoam solver III

## Walls & inlets

### Implementation in OpenFOAM

In OpenFOAM v.2.2.x — `buoyantPressure`: this expression is in the source code of boundary condition.

In OpenFOAM v.2.3.0+ — `fixedFluxPressure`: boundary condition is satisfied automatically by pressure gradient (5), calculating in the solver's source code.

# interFoam solver I

## Outlets

Boundary condition for **volume fraction**:

$$\nabla \alpha = 0 \text{ (zeroGradient)}.$$

Boundary condition for **velocity**:

$$\nabla \mathbf{U} = 0 \text{ (zeroGradient)}.$$

Boundary condition for **pressure**:

- reference level of pressure — if there are no pressure boundary conditions in any another boundary (typically means “atmosphere”):

$$p_p^* = p_0 - \frac{U^2}{2} \text{ (totalPressure)},$$

where  $p_0$  — total pressure,  $U$  — velocity magnitude.

# interFoam solver II

## Outlets

In the source code we use:

$$p = p0 - 0.5*(1 - \text{pos}(\phi))*\text{magSqr}(U).$$

Here `pos()` is the boolean function which equals to 1 when the flux  $\phi > 0$ .

- `zeroGradient` — if you have some another boundary with derived reference level of pressure.

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In case of **symmetry** just use `slip` boundary condition for all variables.

## Note

Calculations of patch boundary field on the symmetry planes are performed using the Householder projection on the patch.

## **Part II**

### **Practical part**

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Basic case: Spillway tutorial

# Stages of solution

1. Geometry: make STL-surface to draw the dam (in SALOME).
2. Liquid/gas properties: write density, kinematic viscosity ...
3. Mesh generation:
  - ▶ blockMesh: create a basic mesh box;
  - ▶ snappyHexMesh: refine mesh near the dam surface;
  - ▶ extrudeMesh: make a 2D-mesh for fast calculations.
4. Boundary conditions: describe it in files in 0.org folder.
5. Set fields: set initial liquid phase volume fraction.
6. Numerical settings:
  - ▶ describe interpolation of terms;
  - ▶ describe solvers for SLAE;
  - ▶ setup turbulence models.
7. Time settings: set the end time, CFL-number ...
8. Running: `interFoam` command.
9. Post-processing: open file `spillway.foam` in Paraview.
10. Enjoy!

# Problem statement

## Input data

Water:

**density:**  $1000 \text{ kg/m}^3$ ;

**dynamic viscosity:**  
 $10^{-3} \text{ Pa} \cdot \text{s}$ .

Air:

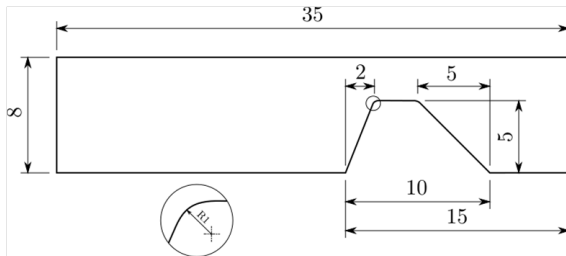
**density:**  $1 \text{ kg/m}^3$ ;

**dynamic viscosity:**  
 $1.48 \cdot 10^{-5} \text{ Pa} \cdot \text{s}$ .

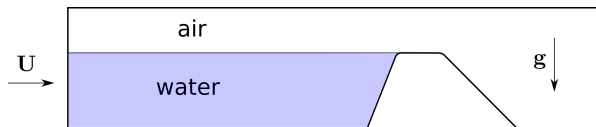
Surface tension  
 coefficient:  $0.07 \text{ N/m}$ .

Inlet velocity:  $0.6 \text{ m/s}$ .

## Geometry



## Scheme



# Physical properties I

**See:** folder \constant

File **transportProperties:**

- Set phases:

```
phases (water air);
```

- Set density and kinematic viscosity for each phase:

```
water {  
    transportModel    Newtonian;  
    nu                nu [ 0 2 -1 0 0 0 0 ] 1e-06;  
    rho               rho [ 1 -3 0 0 0 0 0 ] 1000;  
}  
air {  
    transportModel    Newtonian;  
    nu                nu [ 0 2 -1 0 0 0 0 ] 1.48e-05;  
    rho               rho [ 1 -3 0 0 0 0 0 ] 1;  
}
```



## Physical properties II

- Set surface tension:

```
sigma          sigma [ 1 0 -2 0 0 0 0 ] 0.07;
```

File **g**: set the value and direction of gravity

```
dimensions      [0 1 -2 0 0 0 0];  
value           (0 0 -9.81);
```

File **turbulenceProperties**: set the turbulence model

```
simulationType  RAS;  
  
RAS  
{  
    RASModel      kOmegaSST;  
    turbulence     on;  
    printCoeffs    on;  
}
```

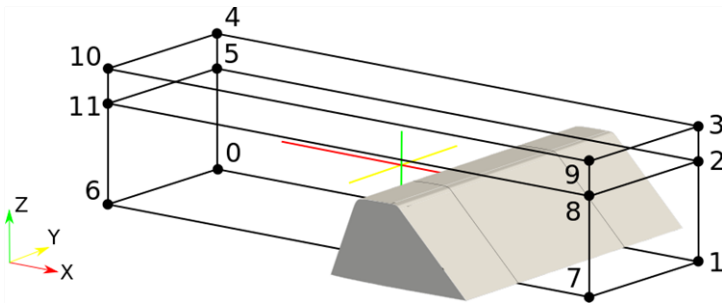
Turbulent intensity:  $\approx 2\%$ .

# blockMesh I

Create basic coarse mesh in the flow region and mark the boundaries.

**See:** constant/polyMesh/blockMeshDict

**Command:** blockMesh



**Exercise:** inspect results in Paraview.

You should see the rectangular region with the coarse mesh

## blockMesh II

- Set scale:

```
convertToMeters 1;
```

- Set vertices:

```
vertices (  
    (-20 -0.45 0 ) // 0  
    ( 15 -0.45 0 ) // 1  
    ( 15 -0.45 6 ) // 2  
    ( 15 -0.45 8 ) // 3  
    (-20 -0.45 8 ) // 4  
    (-20 -0.45 6 ) // 5  
    (-20 -0.55 0 ) // 6  
    ( 15 -0.55 0 ) // 7  
    ( 15 -0.55 6 ) // 8  
    ( 15 -0.55 8 ) // 9  
    (-20 -0.55 8 ) // 10  
    (-20 -0.55 6 ) // 11  
);
```

## blockMesh III

- Create two boxes:

```
blocks
(
    hex (0 1 2 5 6 7 8 11) (70 12 1)
        simpleGrading (1 1 1)
    hex (5 2 3 4 11 8 9 10) (70 4 1)
        simpleGrading (1 1 1)
);
```

- Describe boundaries:

```
boundary
(
    outlet
    {
        type patch;
        faces ( (1 2 8 7) (2 3 9 8) );
    }
);
```

## blockMesh IV

```
inletAir
{
    type patch;
    faces ( (4 5 11 10) );
}

inletWater
{
    type patch;
    faces ( (5 0 6 11) );
}

atmosphere
{
    type patch;
    faces ( (3 4 10 9) );
}
```

# blockMesh V

```
bottomWall
{
    type wall;
    faces ( (0 1 7 6) );
}

front
{
    type empty;
    faces ( (1 0 5 2) (2 5 4 3) );
}

back
{
    type empty;
    faces ( (6 7 8 11) (11 8 9 10) );
}
);
```

# snappyHexMesh I

**See:** `constant/system/snappyHexMeshDict`

**Command:** `snappyHexMesh -overwrite`

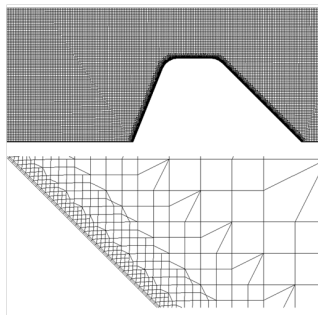
**Stage 1.** Refine mesh near the surface of dam.

Three stages of meshing:

- refinement (see `CastellatedMeshControl` section);
- smoothing (see `SnapControls` section);
- set of layers (see `addLayersControls` section).

Use STL-surface (from `constant/triSurface`):

```
dam.stl {  
    type triSurfaceMesh;  
    name dam;  
}
```



## snappyHexMesh II

**Stage 2.** Add two refinement regions where the surface of water will flow. Use two boxes and plane to do it:

```
surface
{
    type searchableBox;
    min ( -15  -1  4.5 );
    max (  4   0  7   );
}

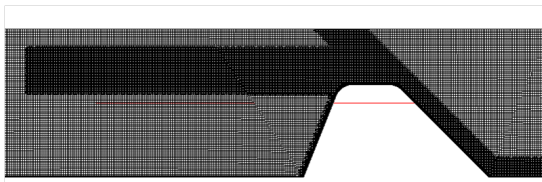
aroundDam
{
    type searchablePlane;
    planeType pointAndNormal;
    pointAndNormalDict {
        basePoint ( 7.5 -0.5 2.5 );
        normalVector ( 1 0 1 );
    };
}
```



## snappyHexMesh III

```
outlet
{
    type searchableBox;
    min ( 10 -1 0 );
    max ( 15 0 1 );
}
```

**Exercise:** try to run snappyHexMesh with different studies of remeshing.  
Watch differences.

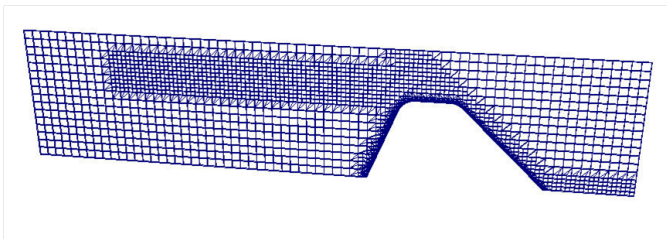


## extrudeMesh

**See:** `constant/system/extrudeMeshDict`

**Command:** `extrudeMesh`

`blockMesh` and `snappyHexMesh` construct 3D-mesh.  
`extrudeMesh` creates a 2D-mesh based on the planar surface  
(in our case — from patch).



**Exercise:** run `checkMesh` utility before running `extrudeMesh` and after that.  
Compare numbers of cells.

# Boundary conditions

**See:** folder 0.org/. Change needed files and copy it to folder 0/.

Name	$\alpha$	$k$	$\omega$	$p^*$	$\mathbf{U}$
<b>inletAir</b>	fixedValue 0	fixedValue 2.16e-4	fixedValue 0.1470	fixedFlux Pressure	fixedValue (0 0 0)
<b>inletWater</b>	fixedValue 1	fixedValue 2.16e-4	fixedValue 0.1470	fixedFlux Pressure	fixedValue (0.6 0 0)
<b>outlet</b>	zero Gradient	zero Gradient	zero Gradient	fixedFlux Pressure	zero Gradient
<b>walls</b>	kqRWall Function	omegaWall Function	zero Gradient	fixedFlux Pressure	fixedValue (0 0 0)
<b>atmosphere</b>	inletOutlet	inletOutlet 2.16e-4	inletOutlet 0.1470	total Pressure	pressure Inlet Outlet Velocity
<b>front,back, defaultFaces</b>	empty	empty	empty	empty	empty

## setFields

Set an initial distribution of fields (alpha.water) in regions.  
Files in 0/ folder will be modified.

```
defaultFieldValues (
    volScalarFieldValue alpha.water 0
);

regions (
    boxToCell {
        box (-20 -1 0) (3 1 5);
        fieldValues (
            volScalarFieldValue alpha.water 1
        );
    }
);
```



## Numerical schemes and time settings. Running

See `system/controlDict` to create time settings:

- time interval,
- CFL number,
- write interval,
- time precision.

Settings for numerical schemes (use default settings): see `system/fvSchemes` and `system/fvSolution`.

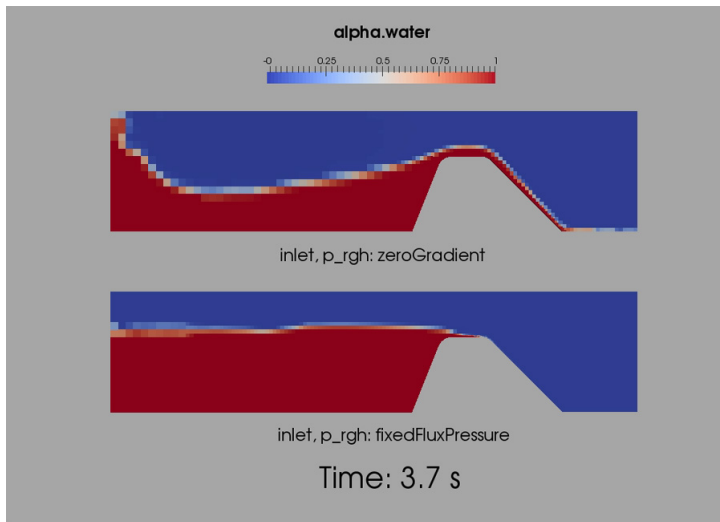
Start application by `interFoam` command.

### Scripts

Sequence of all commands is placed in the script file `./Allrun`.

Clean results: `./Allclean`.

# Results



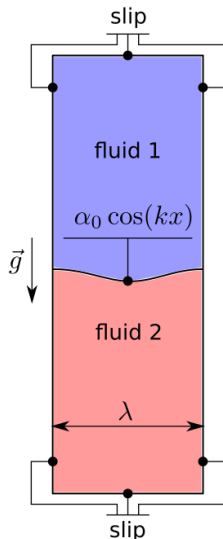
## **Part II**

### **Practical part**

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Additional case: Rayleigh — Taylor instability

# Problem statement



## Input data

Fluid 1:

**density:**  $1.255 \text{ kg/m}^3$ ;

**dynamic viscosity:**  $3.13 \cdot 10^{-3} \text{ Pa}\cdot\text{s}$ .

Fluid 2:

**density:**  $0.032 \text{ kg/m}^3$ ;

**dynamic viscosity:**  $3.13 \cdot 10^{-3} \text{ Pa}\cdot\text{s}$ .

Surface tension coefficient:  $0.01 \text{ N/m}$ .

Interface form:  $\alpha_0 = 0.05 \text{ m}$ ,  $k = 2\pi$ .

Wave length:  $\lambda = 1 \text{ m}$ .



## Linear theory

### Instability conditions

1. Initial perturbation:  $\alpha > 0$ ,  $\alpha \ll \lambda$ .
2. Surface tension coefficient:  $\sigma < \sigma_c$ ,  $\sigma_c = \frac{\Delta \rho g}{k^2}$ .
3. Dynamic viscosities:  $\mu_1 = \mu_2 = \mu$ .

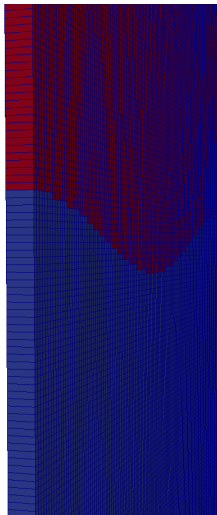
### Law for growth of amplitude instability

$$\alpha(t) = \alpha_0 \cosh(\Gamma t),$$

where  $\Gamma$  — growth rate (1/s),  $A$  — Atwood number (non-dimensional):

$$\Gamma = \sqrt{k g \left( A - \frac{k^2 \sigma}{g(\rho_1 + \rho_2)} \right)}; \quad A = \frac{\rho_2 - \rho_1}{\rho_2 + \rho_1}.$$

# OpenFOAM case



## General settings

**Mesh:** one block, uniform mesh, no refinement.

**Boundary conditions:** slip for all variables.

**Transport properties:** set density and kinematic viscosity for two fluids.

**Turbulence properties:** laminar flow.

**Numerical settings:** standard interFoam settings.

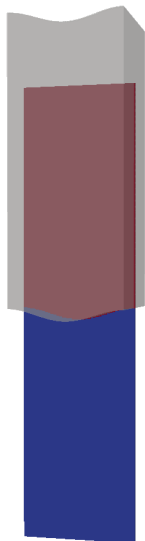
## How to set up the interface

Different ways to set up the initial perturbation:

1. use STL surface in standard setFields utility;
2. use funkySetFields utility from swak4Foam library.

# OpenFOAM case

## setFields

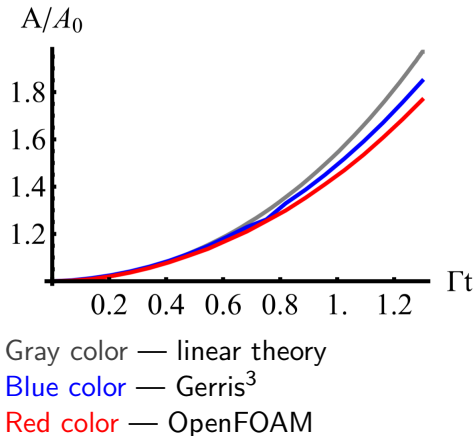
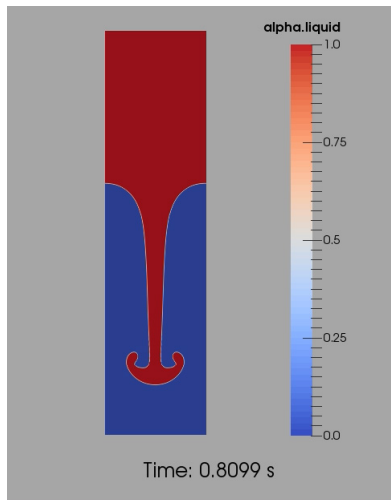


## Source code for STL in setFields

```
regions (
  surfaceToCell {
    file                "liquid.stl";
    useSurfaceOrientation false;
    outsidePoints       ((1e-4 0 -1.04));
    includeCut          true;
    includeInside       true;
    includeOutside      false;
    nearDistance        -1;
    curvature            -100;
    fieldValues (
      volScalarFieldValue alpha.liquid 1
      volVectorFieldValue U          (0 0 0)
    )
  };
);
```

STL surface should be placed in the case folder.

# Results



<sup>3</sup>open-source code for free-surface flows, see  
[http://gfs.sourceforge.net/wiki/index.php/Main\\_Page](http://gfs.sourceforge.net/wiki/index.php/Main_Page)

# Summary

- We looked how `interFoam` works (look in the source code).
- We learned how to set boundary conditions for free-surface flows.
- We studied how to solve cases for free-surface flows step-by-step on the basic example — Spillway tutorial.
- We get the first experience in linear theory of hydrodynamic instabilities and run the additional case — RT instability

Let's talk about training track.  
Some questions?