

# Setup Audio Click on audio info at right side of menu bar, or Options ► Preferences [Ctrl+P] ► Audio ► Device VST plug-ins Options ► Preferences [Ctrl+P] ► Plug-ins ► VST Configure MIDI devices Options ► Prefs [Ctrl+P] ► Audio ► MIDI Devices Control surface Options ► Preferences [Ctrl+P] ► Control Surfaces

Gerrerai	
Set edit cursor	Click timeline
Define loop selection	Click and drag timeline, [Esc] clears
Define time selection	Click and drag empty track area, [Esc] clears
Link loop/time sel	Options ► Loop points linked to time sel
Toggle loop playback	[R] or use Transport Bar
Set time sel to item	[Shift]+double-click on item
Move time selection	[Shift] drag with mouse, [Shift+Ctrl] ignores snap
Snap to grid	Magnet button on toolbar, right-click for settings

Recording and Playback	
Create / save file	File ► New Project [Ctrl+N] / Save [Ctrl+S]
Insert track(s)	Insert ► Track [Ctrl+T] or double-click below last track
Name tracks	Double-click track name area
Insert click source	Select track, Insert ► Click Source
Insert synth track	Insert ► Virtual instrument on new track
Arm for recording	Click on track(s) record arm button
Assign track input(s)	Right-click track(s) record arm button
Monitor track input	Right-click track(s) record arm button
Record start/stop	[Ctrl+R]/[Space], or use transport bar
Play/stop project	[Space], or use transport bar
Pause project	[Enter], or use transport bar
Record new take(s)	Record on track with existing take, [Ctrl+L] for lanes
Overdub time/items	Options ► Record mode
Tape style recording	Options ► Trim content behind items when recording

Render Audio to File	
Render project to file	File ► Render [Ctrl+Alt+R] ► Master Mix
Render selected tracks	File ► Render [Ctrl+Alt+R] ► Stems
Consolidate media for export	File ► Consolidate/export tracks
Render items with FX	Right-click item ► Apply track FX as new take
Render items for use by another application	[Ctrl+Alt]+drag item to render new item, [Shift+Ctrl+Alt]+drag to export existing file
Tracks	
Show/hide mixer	View ► Mixer, or [Ctrl+M]
Insert FX, envelopes	Track control buttons, right-click for options

Drag/drop from track I/O button to destination track Insert track above submix tracks, click folder button

Extended Mixer	
Show extended mixer (sends, FX inserts, more)	Drag top edge of mixer upwards
Customize mixer view	Right-click empty mixer space, or MASTER label
Navigation	

Track ► Save/insert track template

Create sends

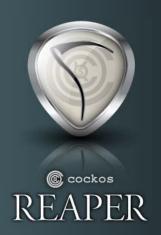
template

Create submix
Save/load track

Navigation	
Go project start	[W] or [Home] or use transport bar
Go project end	[End] or use transport bar
Go next/prev track	[Ctrl+Alt+Down] / [Ctrl+Alt+Up]
Zoom in horizontal	[-] minus key or mousewheel
Zoom out horizontal	[+] plus key or mousewheel
Zoom in vertical	[PageUp] or [Ctrl]+mousewheel
Zoom out vertical	[PageDown] or [Ctrl]+mousewheel
Zoom to time sel	[Ctrl+PageUp]
Zoom to project	[Ctrl+PageDown] or double-click scroll bar
Scroll horizontal	[Alt]+mousewheel
Scroll vertical	[Ctrl+Alt]+mousewheel

# Quick Start Guide

For more information, see the PDF User Guide, the REAPER Power book, or visit forum.cockos.com



#### **Item Editing** View ► Media Explorer, or Insert ► Media File, or Import media item drag+drop into REAPER Marquee select items Right-drag Drag item, or cut+paste, [Shift] ignores snap Move Item Copy Item [Ctrl]+drag item, or copy+paste, [Shift] ignores snap Edit item position, loop, Right-click item ▶ Item properties, or [F2] fades, pitch, etc Drag item left or right edge Edit item start/end Drag item right edge further right Loop item Drag item fade handle Edit item fadein/out Change fade shape Right-click fade, [Shift]+right-click for crossfades Enable auto-crossfades (toolbar) and drag items, or Crossfade items select items and time ► [X] Move crossfade [Shift]+drag crossfade edge Select item and place edit cursor ► [S] Split items Drag shared edge between items Move splits Delete part of Item Select item and time ► [Ctrl+Delete] Edit item volume Drag down from top edge of item Glue items (as new file) Select items, right-click ► Glue selected items Timestretch item [Alt]+drag item edge Slip item contents [Alt]+drag item Tape style editing Options ► Trim content behind items when editing

Takes and Comping	
Display takes in lanes	[Ctrl+L]
Split at edit cursor	Select item, then right-click, Split Items [5]
Select take	Click take
Next/previous take	[T], [Shift+T]
Crop to active take	[Alt+Shift+T]
Explode takes	Right-click item ► Take ► Explode
Select next/prev take	[T] / [Shift+T]
Play all takes	[F2] ► Play all takes
Add FX to take	Right-click item ► Take ► Show FX chain
Create take envelope	Right-click item ► Take ► Take envelope
Free Item Positioning	Right-click track number ► Enable free item pos

MIDI Devices and Editing	
Assign MIDI controls to REAPER actions	Actions ► Show action list [?]
MIDI panic	Actions ► Send all notes off [F3]
Reset MIDI hardware	Actions ► Reset all MIDI devices
Add MIDI track control	Right-click track number ► Show MIDI control
Open MIDI editor	Double-click MIDI item
Open in-line editor	Select MIDI item ►[E]
Explode pitch/channel	Right-click MIDI item ▶ Item processing ▶ Explode
Track and Item FX	
Change EV and an	Dua a and dua a un /dau un EV abain

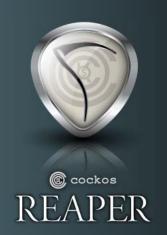
Track and Item FA	
Change FX order	Drag and drop up/down FX chain
Float individual FX	Double click FX name in FX chain
Save/load FX chain	FX chain window ► FX ► Save/load FX Chain
Adjust wet/dry FX mix	Wet/dry control, top right of FX window (Wet %)
Bypass one FX	Uncheck box in FX chain or FX window
Bypass track FX	Click track FX bypass button (next to FX button)
Bypass all FX	[Ctrl]+click any track FX bypass button
FX parameter envelopes, MIDI learn, track knobs	Move FX knob, click Param button
Bypass track FX Bypass all FX FX parameter envelopes,	Click track FX bypass button (next to FX button)  [Ctrl]+click any track FX bypass button

Create track envelopes	Track env button, or [V] for volume, [P] for pan
Create/delete env points	[Shift]+click / [Alt]+click envelope
Edit env segments	Drag segment
Edit segment curvature	[Alt]+drag segment
Freehand draw envelope	[Ctrl]+drag in envelope lape
Set automation mode	Track env button

**Automation Envelopes** 

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# Actions Open Actions list Actions ➤ Show Action list [?] Search for action Enter search words in Action list filter box Assign or change action keyboard/MIDI shortcut Select action, edit Shortcuts for Selected Action

Assign actions to menus or toolbar buttons 
Options ► Customize menus/toolbars

### Tempo and Time Signature

Set project tempo	Edit BPM field in transport
Tap tempo	Click BPM button on transport
Set project time signature	Click current tempo/time signature display on transport
Show project tempo/ time signature map	View ► Master Track [Ctrl+Shift+M], click Env button, click Tempo Map Visible
Create timeline tempo/ time signature changes	Right-click timeline ▶ Insert time signature marker
Create tempo map from recorded material	Make time selection, right-click timeline ► Create measure from time selection

### **Markers and Regions**

Create marker at cursor	[M], or [Shift+M] for named marker
Create region	Select time, [Shift+R]
Name marker or region	[Shift]+double-click marker or region number
Go to marker	[Marker Number], or [Ctrl+J]
Move/copy region	Drag / [Ctrl]+drag
Delete marker or region	[Alt]+click marker or region number

### **General Advice**

Right-click everything to find out what it does

Use the Actions list

See REAPER tips by right-clicking the area just above the transport

forum.cockos.com is a valuable resource

Have fun!

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