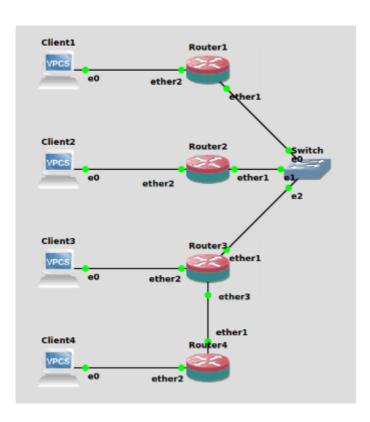
## **INR Lab 4 - OSPF**

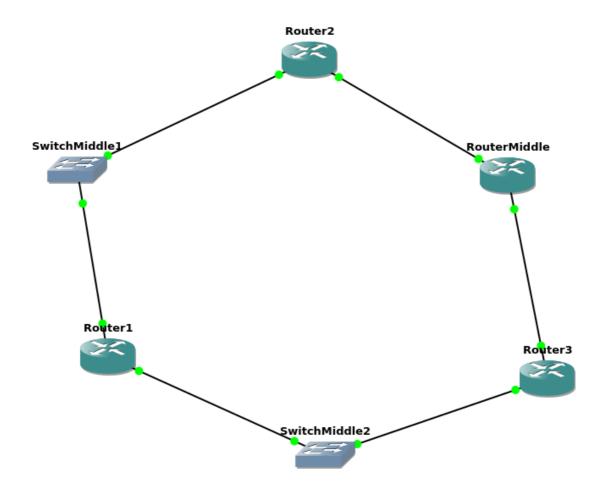
# Task 1 - Prepare your network topology

- 1. In the GNS3 project, select and install a virtual routing solution that you would like to use: **Mikrotik** (recommended), Pfsense, vyos and so on.
- 2. Prepare a simple network consisting default route of at least 3 routers, each one of them has a different subnet, and they should be able to reach each other (for example by a switch/router in the middle or a bus topology). A couple of variants are below:

a)



b)



**Note:** Try to draw a network scheme before you start the lab. This will help you in the deployment phase.

## Task 2 - OSPF Learning & Configuring

- 1. Deploy OSPF in your chosen network topology.
- 2. Which interface you will select as the OSPF router ID and why?
- 3. What is the difference between advertising all the networks VS manual advertising (per interface or per subnet)? Which one is better?
- 4. If you have a static route in a router, how can you let your OSPF neighbors know about it? Approve and show it on practice.
- 5. Enable OSPF with authentication between the neighbors and verify it.
- 6. Bonus: if one of the routers has multiple subnets, try to use route summarization.

#### Task 3 - OSPF Verification

- 1. How can you check if you have a full adjacency with your router neighbor?
- 2. How can you check in the routing table which networks did you receive from your neighbors?
- 3. Use traceroute to verify that you have a full OSPF network.
- 4. Which router is selected as DR and which one is BDR?
- 5. Check what is the cost for each network that has been received by OSPF in the routing table.

### Bonus - Multi-Area network

- 1. In the case if until now every router was in area 0, try to create more networks and assign them to different OSPF areas.
- 2. Why every area has to be connected to area 0?

- 3. What can you do if you have an area x which is not connected to area 0, but to area x?
- 4. Verify that  $\begin{bmatrix} area & x \end{bmatrix}$  can reach all the network.