

Chev T. Kodama

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OBJECTIVE	A position in the field of computers with special interests in application programming, finance, and cloud computing.	
EDUCATION	<i>Bachelor of Science</i> , Computer Science Rensselaer Polytechnic Institute, Troy, NY, expected May 2026 Concentration: Systems and Software Minor: Finance, Chinese GPA: 3.60	
COMPUTER SKILLS	<i>Languages & Software:</i> C++, C, Java, JavaFX, Python, SQL, HTML, CSS, Shell Scripting, Haskell, Erlang, React Native, JavaScript <i>Operating Systems:</i> macOS/Linux, Windows	
COURSES	<i>Network Security and Defense</i>	Fall 2024 Learning to set up defense strategies in an extensive lab of advanced routers and PIX firewalls.
	<i>Application Design using Java</i>	Summer 2024 Learned how to properly present complete applications to clients and document code using manuals and Javadoc.
	<i>Data Structures</i>	Spring 2023 Wrote 10 programs using C++.
	<i>Introduction to Algorithms</i>	Spring 2024 Learned how to design and analyze various modern algorithms and apply the results to specific problems.
PROJECTS	<i>One Percent Challenge App</i>	Jan-Feb 2024 A daily challenge app. <ul style="list-style-type: none">• Learned how to use React Native and integrate Firebase within 3 weeks.• Developed a product using a user-centered design thinking process: define the problem, research the market, prototype, test with users, repeat.
	<i>Quoter</i>	2021-2023 A gamified mood check-in and journaling app. <ul style="list-style-type: none">• Practiced communication skills by working with a partner both in-person and across states.• Developed a product through the design thinking process.• Learned how to use no/limited code design tools: FlutterFlow, Adalo, Figma.