

[DOWNLOAD PDF](#)

# Rushil Katiyar

## CSE Student + Game Developer

### Profile

---

I am a Computer Science and Engineering student at VIT University, Vellore, with a strong interest in game development and programming. I have experience in 2D game development using Unity and C#, alongside proficiency in various programming languages. I am eager to apply my skills and learn more in the tech industry.

[Back to homepage](#)

### Skills

---

**Programming Languages:** Python, C, C++, Java

**Project Management:** Previously managed projects as a junior member of the Technology and Gaming (TAG) club, ensuring smooth execution.

**Event Hosting:** Experience in hosting LAN and online events for the TAG club

DOWNLOAD PDF

## *2D Game Development using Unity*

Developed a small 2D game using Unity Launcher and C#. Implemented core game mechanics and user interaction features. Gained experience in game physics, UI design, and scripting.

## *Work Experience*

### *Project Manager*

### *Event Co-ordinator*

Technology and Gaming (TAG) Club

Led and managed club projects, ensuring smooth execution. Collaborated with team members to achieve project goals as a junior member. Experience in hosting LAN and online events for the club as a senior member.

## *Education*

### *VIT University, Vellore*

Bachelor of Technology (B.Tech) – Computer Science and Engineering (Core)  
Expected Graduation: 2026

### *Secondary Education - Class 12 (PCM with CS)*

Passed in 2022 with 92% percentile

### *Secondary Education - Class 10*

Passed in 2020 with 94%