

Design Assignment 6

CPE 301 Fall 2016 Luis Ruiz The assignment took me about 1 hours to do.

1. PART A: Description

My design consists of a C program that reads in a value from a potentiometer and outputs on to the screen using UART. The program takes advantage of Analog to Digital converter to read a voltage off a potentiometer that is creating a voltage divider with a resistor. The value being read is consistently fluctuating from 0-5 V max, depending on the restive state of the potentiometer. The value of the resistor is 330 ohms as for the potentiometer, it has a max value of 2000 ohms. The output will be via PUTTY using UART using asynchronous communication. Note a delay of 1 second is placed for more readability, since it is a string is consistently being outputted.

PART B: Code

Header File ioe.h

```
#include <avr/io.h>
#ifndef IOE H
#define IOE H
#ifndef FREO
#define FREO 1600000UL
#endif
/*SETTINGS*/
#define BAUDRATE 9600
                                                                   //BAUDRATE (9600 is
default)
#define BUFF
              256
#define ASYNCH NORM (FREQ/16/BAUDRATE - 1)
#define ASYNCH DUB
                   (FREQ/8/BAUDRATE - 1)
#define SYNC MASTER (FREQ/2/BAUDRATE - 1)
/*MACROS USEFUL TO DISABLE AND ENABLE*/
#define TX_START()
                          UCSR0B |= _BV(TXEN0) // Enable TX
#define TX_STOP()
                          UCSR0B &= ~ BV(TXEN0)
                                                  // Disable TX
                          UCSR0B |= _BV(RXEN0) // Enable RX
#define RX_START()
                          UCSR0B &= ~_BV(RXEN0) // Disable RX
#define RX_STOP()
```

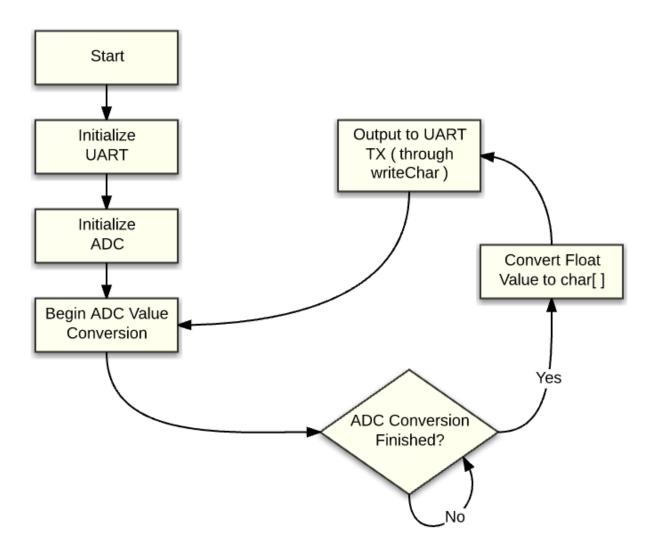
```
#define COMM_START() TX_START(); RX_START() // Enable communicationsF
                             TX STOP(); RX STOP() // Disable Communication
#define COMM STOP()
//Frame Size to be Transmitted
#define CHAR6()
                                      UCSR0C |= _BV(UCSZ00)
#define CHAR7()
                                      UCSR0C |= _BV(UCSZ01)
                                      UCSR0C |= BV(UCSZ01) | BV(UCSZ00)
#define CHAR8()
#define CHAR9()
                                      UCSROB |= BV(UCSZO2); UCSROC |= BV(UCSZO1) | BV(UCSZOO)
/* Interrupt macros; Remember to set the GIE bit in SREG before using (see datasheet) */
#define RX_INTEN() UCSR0B |= _BV(RXCIE0) // Enable interrupt on RX complete
#define RX_INTDIS() UCSR0B &= ~_BV(RXCIE0) // Disable RX interrupt
#define TX_INTEN() UCSR0B |= _BV(TXCIE0) // Enable interrupt on TX complete
#define TX_INTDIS() UCSR0B &= ~_BV(TXCIE0) // Disable TX interrupt
/*Stop Bit*/
#define STOPBIT_1() UCSR0C &= ~(1<<USBS0)
#define STOPBIT_2() UCSR0C |= (1<<USBS0)</pre>
/*Parity Mode*/
#define DisParity() UCSROC &= ~(1<<UPMO1);UCSROC &= ~(1<<UPMO0)</pre>
#define EvenParity() UCSR0C |= (1<<UPM01)</pre>
#define OddParity() UCSR0C = (1 << UPM01) | (1 << UPM00)
/*MODE*/
#define ASYNCH MODE() UCSROC &= ~(1<<UMSEL01);UCSROC &= ~(1<<UMSEL00)</pre>
#define SYNCH MODE() UCSROC |= (1<<UMSELOO)</pre>
#define MASTER_MODE()
                          UCSROC = (1 < UMSELO1) | (1 < UMSELOO)
/*Enable Interrupts*/
#define recInterrupt UCSR0B |= (1 << RXCIE0)</pre>
/*FUNCTION DECLERATION*/
 * Procedure to initialize USARTO asynchronous with enabled RX/TX, 8 bit data,
* no parity, and 1 stop bit.
*/
void usart0_init_ ();
// Return a char from the serial buffer
/* Use this function if the RX interrupt is not enabled.
       Returns 0 on empty buffer
unsigned char getChar_(void);
//Transmits a byte
/*
       Use this function if the TX interrupt is not enabled.
       Blocks the serial port while TX completes
 */
void putChar (unsigned char data);
/*A string print called printm that uses a
```

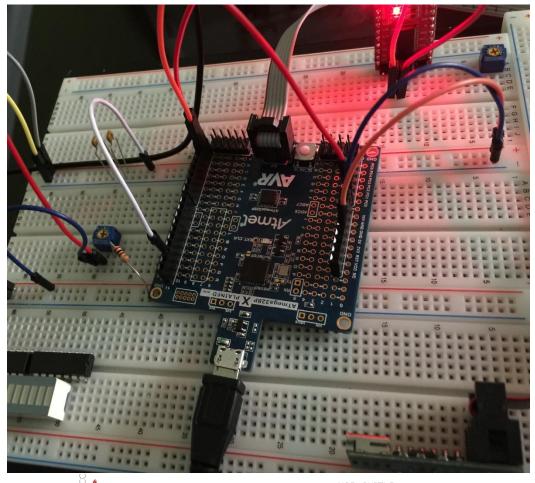
```
char array and your putchar clone to transmit
strings*/
void printm(unsigned char *str);
/*uses an uninitialized char array and your getchar clone to
construct a string for your ATmega328P */
//const unsigned char* scanm(void);
#endif /*IOE H*/
Main.c
 * Author : Luis
#include <avr/io.h>
#include "ioe.h"
#include <util/delay.h>
#include <stdio.h>
#define F_CPU 16000000UL
* Procedure to initialize USART0 asynchronous with enabled RX/TX, 8 bit data,
 * no parity, and 1 stop bit.
*/
void usart0_init_ ()
      // To set baud rate
      UBRRØH = ((ASYNCH_NORM) >> 8);
                                                             //top nibble
      UBRROL = (uint8_t) ((ASYNCH_NORM)); //lower byte
                                                                            // enable
      COMM_START();
transmit/receive
      // asynchronous, 8N1, disable parity, 1 stop bit
      ASYNCH MODE();
      DisParity();
      STOPBIT_1();
      CHAR8();
}
// Return a char from the serial buffer
/* Use this function if the RX interrupt is not enabled.
      Returns 0 on empty buffer
*/
unsigned char getChar_(void)
      //Check if something was received and then
      //return the item
```

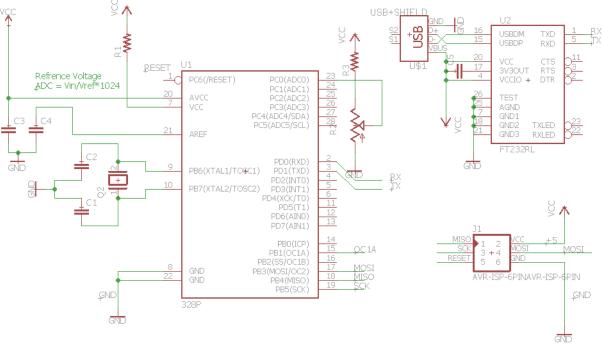
```
while(!(UCSR0A & _BV(RXC0)));
      return (unsigned char) UDR0;
}
//Transmits a byte
/*
      Use this function if the TX interrupt is not enabled.
 *
      Blocks the serial port while TX completes
*/
void putChar_(unsigned char data)
{
      //What until the buffer is empty
      while(!(UCSR0A & _BV(UDRE0)));
      UDR0 = (unsigned char)data;
}
/*A string print called printm that uses a
char array and your putchar clone to transmit
strings*/
void printm(unsigned char *str)
{
      //While it's not NULL
      while(*str != '\0')
             putChar_(*str);
             ++str;
      }
}
/*uses an uninitialized char array and your getchar clone to
construct a string for your ATmega328P */
const unsigned char* scanm(void)
{
      //Allocate buffer of size 256
       //and a ptr to it
      unsigned char buff[BUFF] = {0};
      unsigned char* ptr;
      ptr = buff;
      while((*ptr = getChar_())){
              if(*ptr == '\n'|| *ptr == '\0' )break;
             putChar_(ptr);
             ++ptr;
      }
      return buff;
}
void ADC0init()
{
      DDRC &= ~(0<<DDC0);
                                  // SET PC.0 as an input
      ADCSRA = 0x87;
                                         // Enable ADC and CLK/128
      ADMUX = (1<<REFS0); // VCC reference, ADC0 single ended input
}
double Convert(double val)
      return (((val*5.0)/1024.0));
```

```
void main()
       char str[30];
       double val;
       unsigned int prev;
       usart0_init_();
       ADC0init();
       while(1)
       {
              //Start conversion
              ADCSRA |= (1 << ADSC);
              //wait conversion to finish
              while((ADCSRA & (1 << ADIF)) == 0);</pre>
              //Get value that was converted
              if(!((unsigned int)ADC == prev)){
                     prev = ADC;
                     val = Convert(prev);
                     dtostrf(val,1,3,str);
                     printm("Voltage Read: ");
                     printm(str);
                     putChar_('\n');
                     putChar_('\r');
                     _delay_ms(1000);
              }
       }
}
```

PART C:Flow Chart







PART E: Video

URL Video of Design Assignment 6: <u>https://youtu.be/Q0ZNh5p4kQE</u>