| Name: | Advisor: |
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| ivame: | | | Advisor | | |
|--|---|--|---------|-----------|------------|
| | 446 (53 | BSCS | Hours | Suggested | Semester |
| | | Liberal Arts (42 or 43 Hours) | | Year | Completed |
| COM | 1010 | Speech Communication | 3 | FF | |
| ENG | | English Composition I | 3 | FF | |
| ENG | 1080 | English Composition II: Critical Reading, Writing, & Thinking | 3 | FS | |
| PSY | 2010 | General Psychology or SOC 2010 or COM 2010 | 3 | FS | |
| REL | 2000 | Introduction to Biblical Faith | 3 | FS | |
| REL | 3000 | Christian Tradition | 3 | SF | |
| HIS | 1400 | World Civilization I or HIS 1450 World Civilization II | 3 | SS | |
| BUS | 2010 | Financial Stewardship | 2 | JF | |
| MUS | | Fine Arts or ART 2150 or ART 2160 | 3 | JF | |
| ENG | 2000 | World Literature | 3 | JS | |
| HPE | 1500 | Introduction to Health & Wellness | 2 | JS | |
| | 1000 | Institutional Choice* | 3 | SRF | |
| | | Intercultural Literacy Requirement | 2 or 3 | SRF | |
| PHL | 2010 | Introduction to Philosophy or PHL 3070 Ethics | 3 | SRS | |
| REL | 4000 | Christian Life & Ministry | 3 | SRS | |
| NEL | 4000 | Leadership Requirement - Freshman Only (3 Hours) | 3 | Sho | |
| INIT | 1100 | | 3 | FF | |
| INT | 1100 | Life Calling & Purpose (only req. for 1st year Freshmen) | 3 | FF | |
| A A A T | 4540 | Math/Science Core (19 Hours) | | FF | |
| MAT | 1510 | Calculus I | 4 | FF | |
| PHY | 2110 | General Physics I | 4 | SF | |
| MAT | 1520 | Calculus II | 4 | JS | |
| PHY | 2120 | General Physics II | 4 | JS | |
| MAT | 3090 | Linear & Matrix Algebra | 3 | JS | |
| | | Computing Support (8 Hours) | | | |
| ITI | 2540 | Applied Logic and Mathematics for Computing | 2 | FS | |
| ITI | 3250 | Business Analytics and Intelligence | 3 | SF | |
| BUS | 2300 | Intro to Entrepreneurship and Small Business Management | 3 | SS | |
| | | Computing Core (12 hours) | | | |
| ITI | 2160 | Foundations of Software Design and Development | 3 | FF | |
| ITI | 2170 | Foundations of Web Design and Development | 3 | FS | |
| ITI | 2180 | Foundations of Data and Database Management | 3 | SF | |
| ITI | 2380 | Foundations of Cybersecurity and Forensics | 3 | SS | |
| | | Computing Domain - CS (20 Hours) | | | |
| ITI | 2190 | Foundations of Networking Infrastructure | 3 | FS | |
| ITI | | Digital Logic | 4 | SF | |
| İTİ | 3330 | Computer Architecture and Organization | 3 | SS | |
| ITI | | Operating Systems | 3 | SS | |
| ITI | 2410 | Programming in C++ | 3 | JF | |
| | | | 4 | JF | |
| EEC | 3130 | Circuits Paguired Miner, See Payarea Side (12 Hours) | 4 | JF | |
| ITI | | Required Minor - See Reverse Side (12 Hours) | 2 | IE. | |
| ITI | | | 3 | JF | |
| ITI | | | 3 | JF | |
| ITI | | Management of the second of th | 3 | JS | |
| ITI | | | 3 | SRF | |
| | | Computing Assessment (8 Hours) | | | |
| ITI | 3975 | Portfolio Assessment I | 1 | SS | |
| ITI | 4975 | Portfolio Assessment II | 1 | SRS | |
| ITI | 4980 | Senior Seminar in Computing | 3 | SRS | |
| ITI | 4900 | Internship I | 3 | SRS | |
| | | General Electives to 121-122 Hours (124-125 for Freshmen) | | 0 | |
| | (See reverse for General Electives, Minors, and Concentrations) | | | | |
| *(ECO 2000 ATH 3010 POL 2020 SWK 1200 SOC 2500 3200 3300 HIS 1400 1450 2010 2020) Bey 11/18 | | | | | Pov. 11/19 |

| | | Required Minor (12 Hours) | | | | |
|----------------------------|--------|--|--------|-------------------------------|--|--|
| Web Design and Development | | | | BSIT, BSIS, BSGD, BSCS, BBAIT | | |
| ITI | 3650 | Mobile UX/UI and Front-End Engineering | 3 | JF | JOS, BBAIT | |
| ITI | | Web Architecture and Administration | 3 | JF | | |
| ITI | | Advanced Web Design and Development | 3 | JS | | |
| İTİ | | Web Portfolio Capstone Experience | 3 | SRF | | |
| - 111 | 4000 | Software Engineering | 0 | BSIT, BSC | 2 | |
| ITI | 4150 | Comparative Languages | 3 | JF | 3 | |
| ITI | | Applied Data Structures and Algorithms | 3 | JF | | |
| ITI | | Software Architecture and Design | 3 | JS | | |
| ITI | | Software Engineering | 3 | SRF | | |
| | 7170 | Rich Media Design | | , BSIS, BSGD | BRAIT | |
| ITI | 3850 | Digital Multimedia | 3 | JF | , DDAII | |
| ITI | | Sound Design | 3 | JF | | |
| İTİ | | Video Art and Web Broadcasting | 3 | JS | | |
| ITI | | Animation and Motion Graphics | 3 | SRF | | |
| 111 | 4020 | Social Media and Digital Marketing | | , BSIS, BSGD | PRAIT | |
| ITI | 3050 | Psychology for UX Design | 3 | JF | , DDAII | |
| ITI | | Visual Design Principles | 3 | JF | | |
| ITI | | Social Media and Digital Marketing | 3 | JS | | |
| ITI | | Social Media and Digital Marketing Capstone Experience | 3 | SRF | | |
| 111 | 4490 | | | | DAIT | |
| ITI | 2050 | UX Design Psychology for UX Design | | SIS, BSGD, B | BAH | |
| | | | 3 | JF | | |
| ITI | | Visual Design Principles | 3 | JF | | |
| ITI | | Applied Usability Research | 3 | JS | | |
| ITI | 4390 | Digital Product Design Capstone Experience | 3 | SRF | DOOG | |
| ITI | 2000 | Game Design and Development (2020) | | , BSIS, BSGE | , BSCS | |
| ITI | | Game Design Principles | 3 | JF | | |
| ITI | | 3D Game Design | 3 | JF | | |
| ITI | 3940 | Game Programming | 3 | JS | | |
| ITI | 4290 | Game Development Capstone Experience | 3 | SRF | OC DDAIT | |
| 1771 | 0070 | Cybersecurity and Digital Forensics | | SIS, BSGD, BS | CS, BBAIT | |
| ITI | | Digital Forensics | 3 | JF | | |
| ITI | | Intrusion Detection and Crisis Management | 3 | JF | | |
| ITI | | Network Security and Cryptography | 3 | JS | | |
| ITI | 4270 | Information Assurance | 3 | SRF | | |
| | | Specialized Computing (Courses 2500+) | | SIS, BSGD, BS | CS, BBAIT | |
| ITI | | | 3 | JF | | |
| ITI | | | 3 | JF | | |
| ITI | | | 3 | JS | | |
| ITI | | | 3 | SRF | | |
| | | General Electives | | | | |
| Course | Course | | Harris | Semester | DEAT TO | |
| Prefix | Number | Course Title | Hours | Completed | | |
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| | | Minor (Not Required) | | I 0 1 | | |
| Course | Course | | Llouve | Semester | | |
| Prefix | Number | Course Title | Hours | Completed | | |
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