

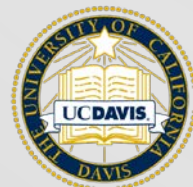
# Delta Flow-Salinity Modelling using Artificial Neural Networks: Tutorial

Workshop on Delta Flow-Salinity Modeling Using Machine Learning  
January 27, 2023  
Module #3

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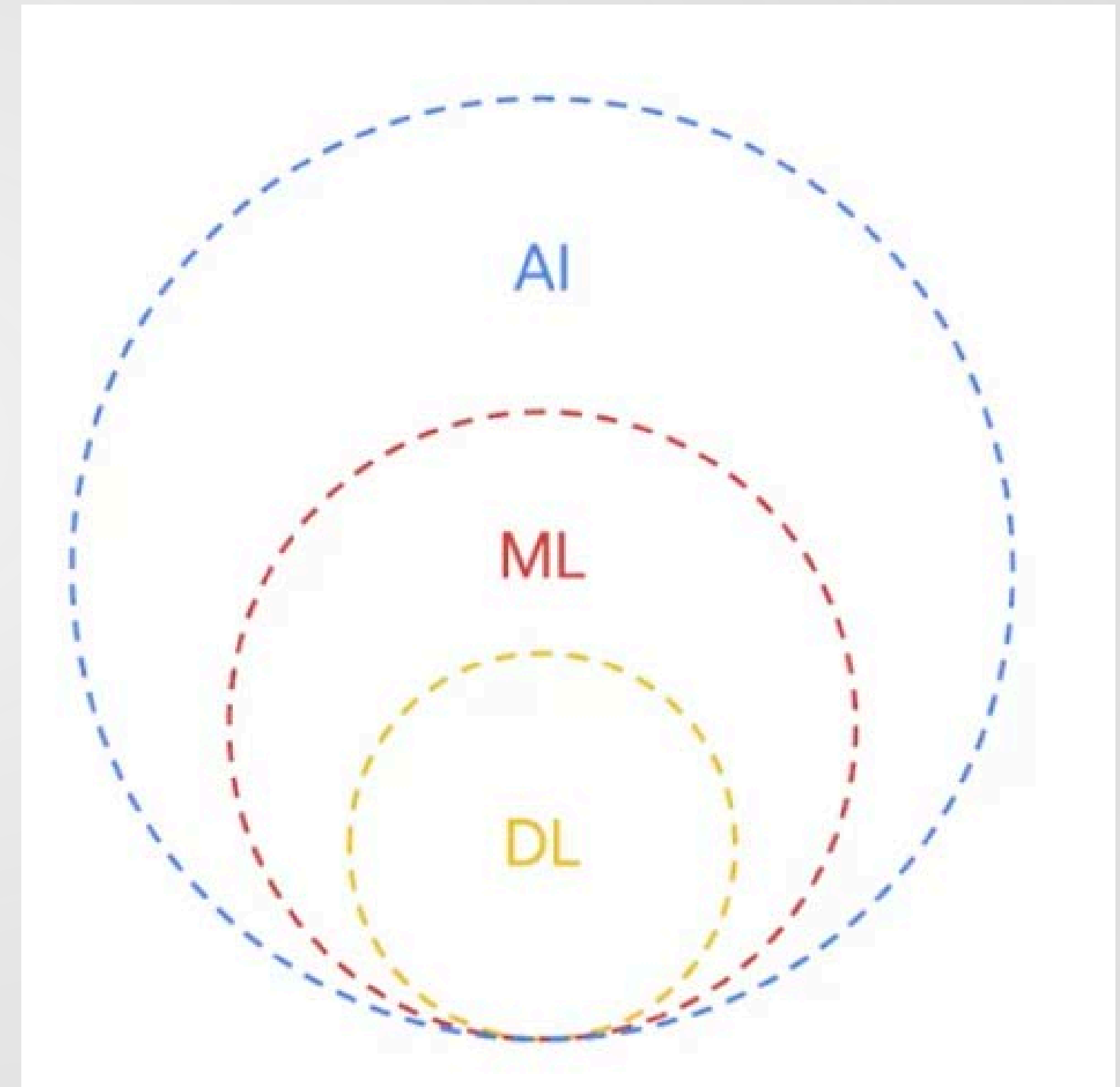
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# Outline

- **Overview**
  1. Datasets
  2. ANN Architectures
    1. **Baselines:**
      1. Multi-Layer Perceptron (MLP);
      2. Residual Network (ResNet);
      3. Long-Short-Term Memory (LSTM);
      4. Gated Recurrent Unit (GRU).
    2. **Proposed:** Res-LSTM; Res-GRU.
  3. Transfer Learning
- **Demo**

# Overview

- **Artificial Intelligence (AI):** “the theory and development of computer systems able to perform tasks that normally require human intelligence.” -- *Oxford Languages*
- **Machine learning (ML):** AI that can automatically adapt with minimal human interference
- **Deep learning (DL):** ML that uses artificial neural networks to mimic the learning process of the human brain

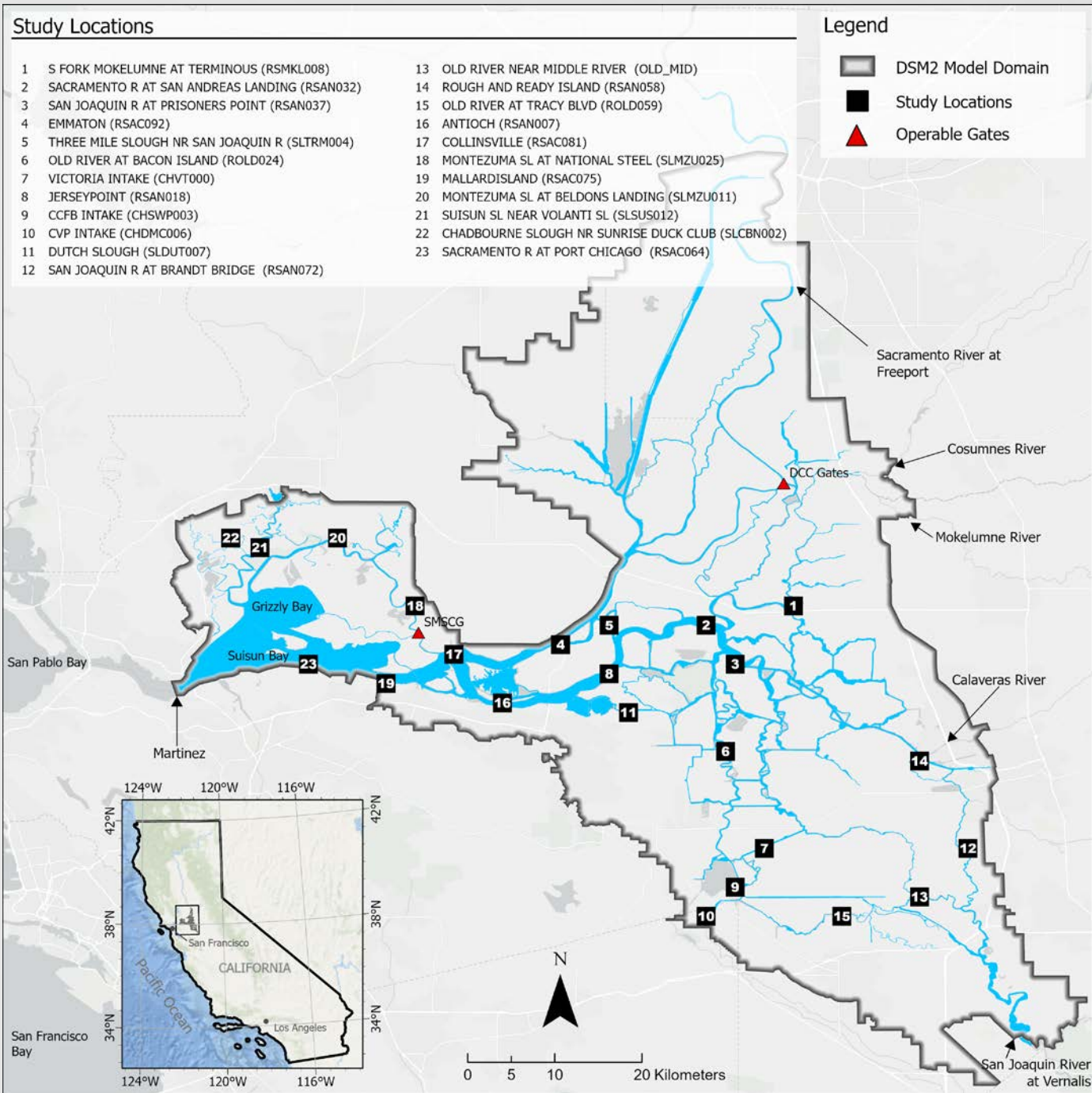




# Overview

Index	Input Feature Name	Definition
1	Northern Flow	Sum of Sacramento, Yolo Bypass, Mokelumne River, Cosumnes River, and Calaveras River flows.
2	San Joaquin River Flow	San Joaquin River at Vernalis Flow.
3	Pumping	Sum of pumping from Banks Pumping Plant, Jones Pumping Plant, and Contra Costa Water District at Rock Slough, Old River, and Victoria Canal.
4	Delta Cross-Channel Gate Operation	Delta Cross-Channel Gate Openings.
5	Consumptive Use	Net Delta Consumptive use estimated by Delta Channel Depletion (DCD) and Suisun Marsh Channel Depletion (SMCD) models.
6	Martinez Tidal Energy	Tidal energy at Martinez, calculated as the daily maximum–the daily minimum astronomical tide at Martinez.
7	San Joaquin River EC	Electrical conductivity measured at San Joaquin River at Vernalis.
8	Sacramento River EC	Electrical conductivity measured at Sacramento River at Greens Landing.

8 Input variables



23 Electrical Conductivity (EC)  
Monitoring Stations



# Overview: Datasets

Excel File Name	Scenarios	Timespan	Usage
observed_data_daily (Observed)	/	2000-2019	Used for training in: 1. Train_ANN_on_Observed_Data-Chronological-Test_on_Augmented_Data.ipynb 2. Transfer_Learning_from_Augmented_to_Observed_Chronological.ipynb
dsm2_ann_inputs_base (Simulated)	/	1990-2019	Used for validation in: Train_ANN_on_Augmented_Dataset.ipynb
dsm2_ann_inputs_\$SCENARIO\$ (Simulated, augmented)	rsacminus20pct, rsacplus20pct; rsacminus15day, rsacplus15day; rsanminus20pct, rsanplus20pct; rsanminus15day, rsanplus15day.		Used for training in 1. Train_ANN_on_Augmented_Dataset.ipynb 2. Model pre-training for transfer learning
	dcc0, dcc1; smcsg0, smcsg1.		Used for test in Train_ANN_on_Augmented_Dataset.ipynb

**Note:** all datasets are provided in daily resolution

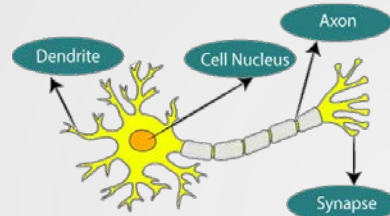




# Overview: Architectures – MLP [1]

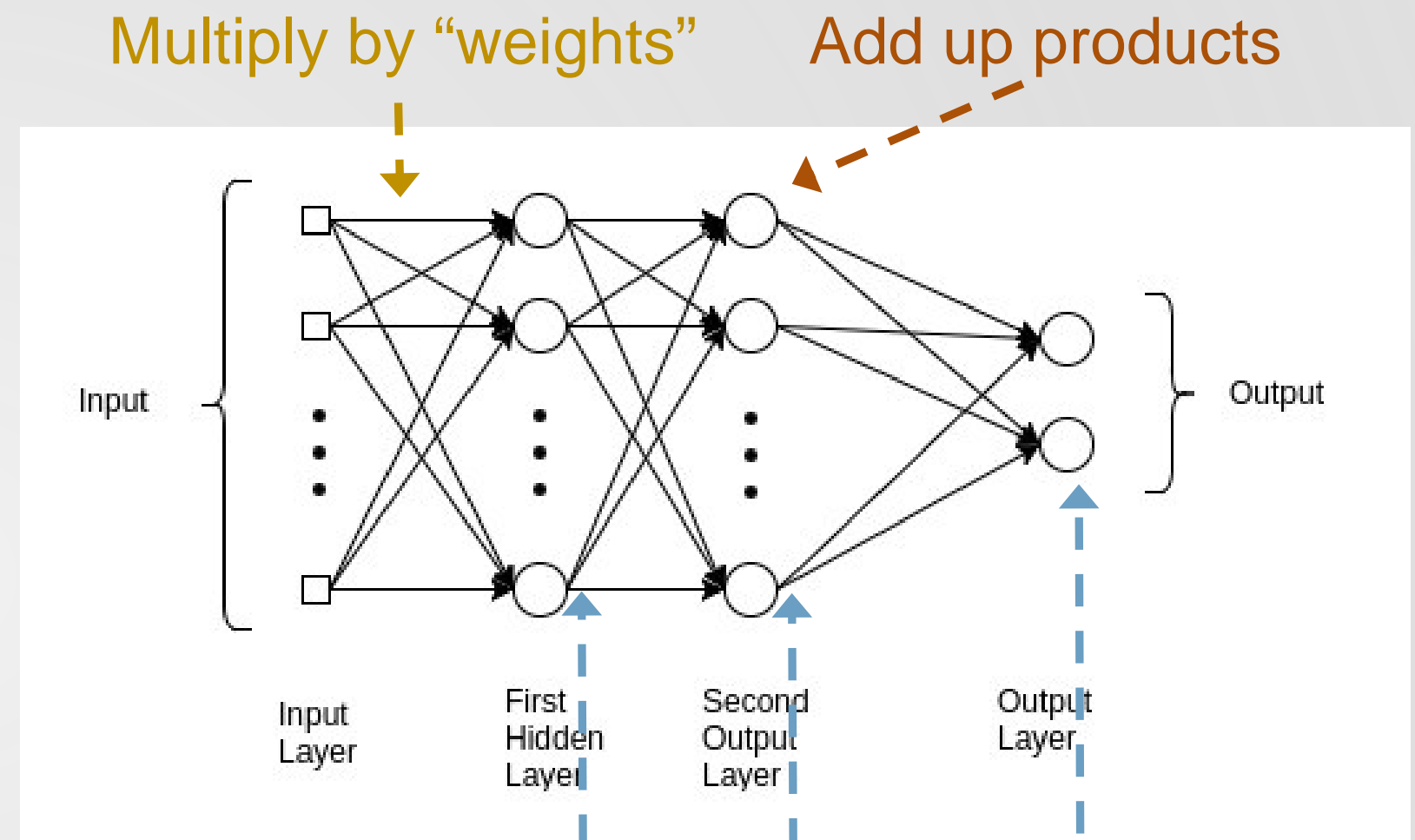
## Highlights:

- Feed-forward
- Fully-connected
- Mimics neural network in human brains

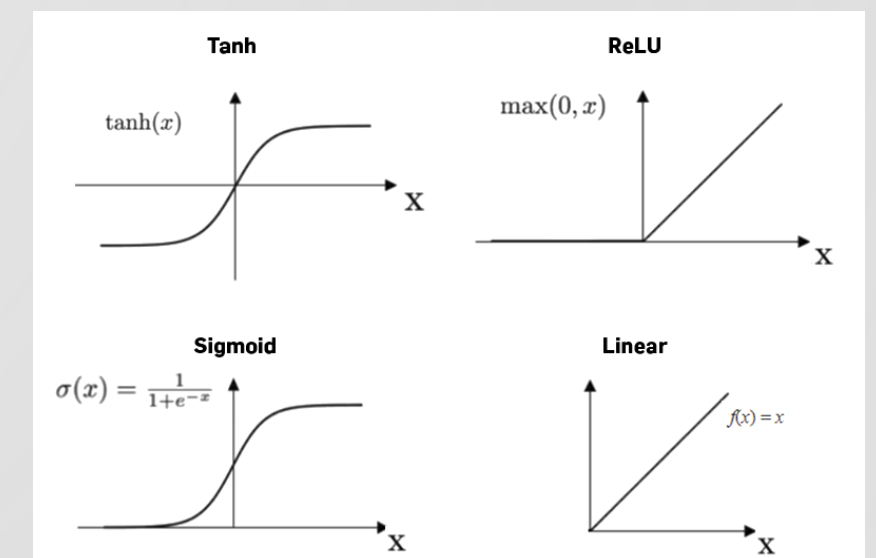


**Training:** provide input and output pairs (the “training set”), update weights to minimize difference between target and model outputs

**Test:** use a different set (the “test set”) to evaluate model performance



Each layer has an **activation** function to introduce **non-linearity**



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# Overview: Architectures – MLP [1]

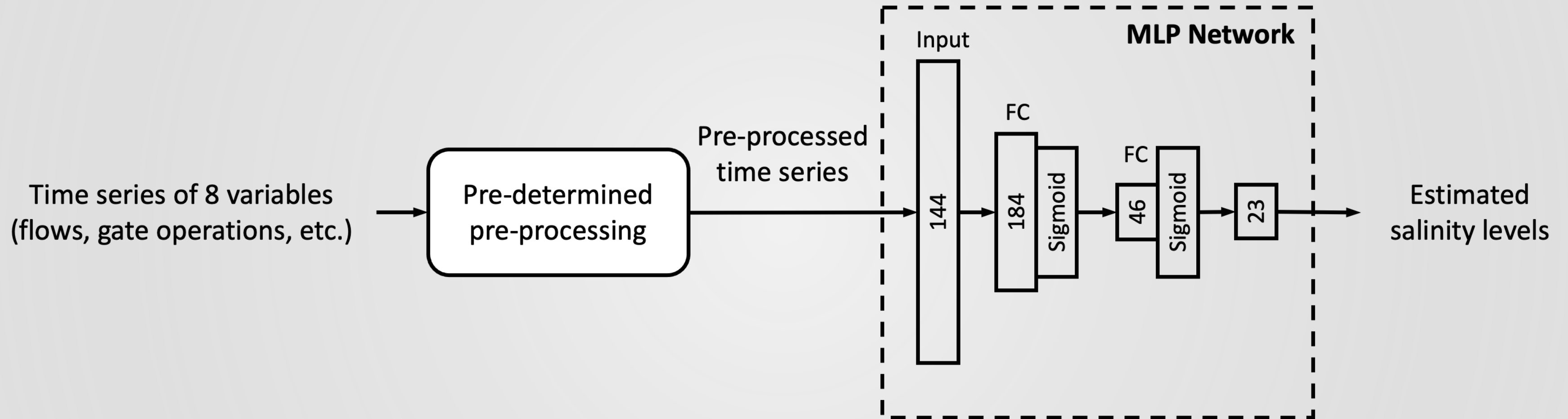
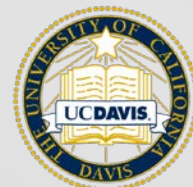


Diagram of the MLP<sup>[1]</sup> ANN in our study  
Numbers in layers = numbers of neurons



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[1] Maier, H.R.; Dandy, G.C. *Environ. Model. Softw.* 2000

# Overview: Architectures – ResNet

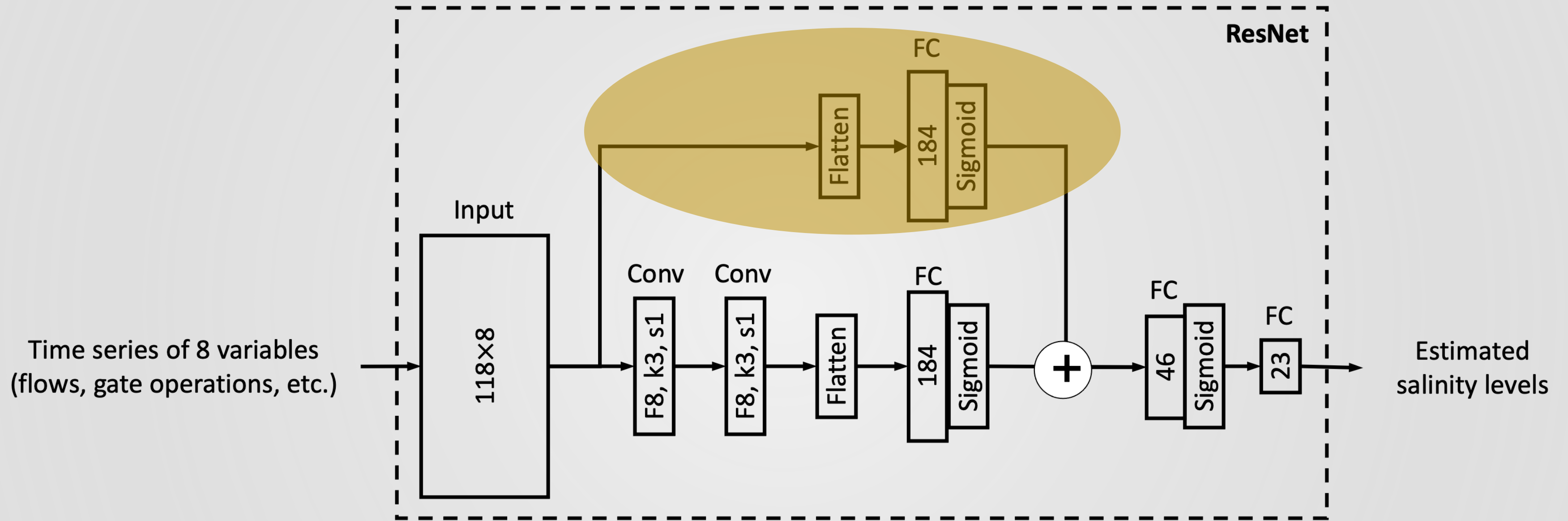


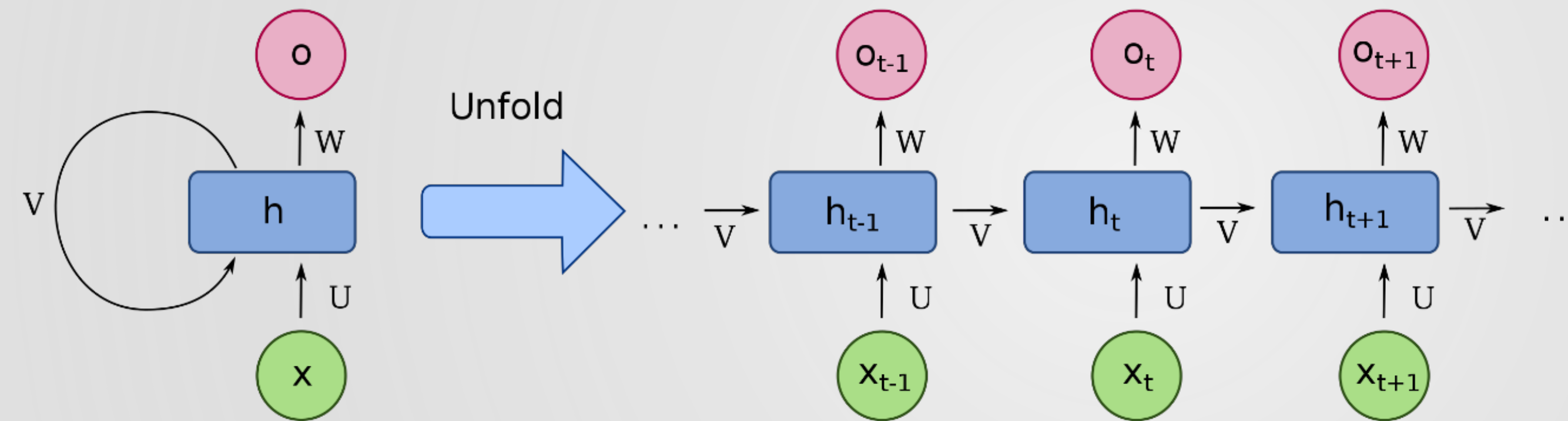
Diagram of a ResNet<sup>[2]</sup>

In the convolutional layers, “f” = number of filters, “k” = kernel size, “s” = stride.

*Main concept in ResNet: a shortcut path that learns to estimate “residuals” → adopt this idea in RNNs*



# Overview: Architectures – Recurrent Neural Networks (RNNs)



## Highlights:

- Connection creates a cycle
- Internal **memories**
- Good at **sequential** data processing

Detailed diagram of a basic RNN. **Left.** Compressed; **Right.** unfolded

# Overview: Architectures – Long-Short-Term Memory (LSTM) <sup>[3]</sup>

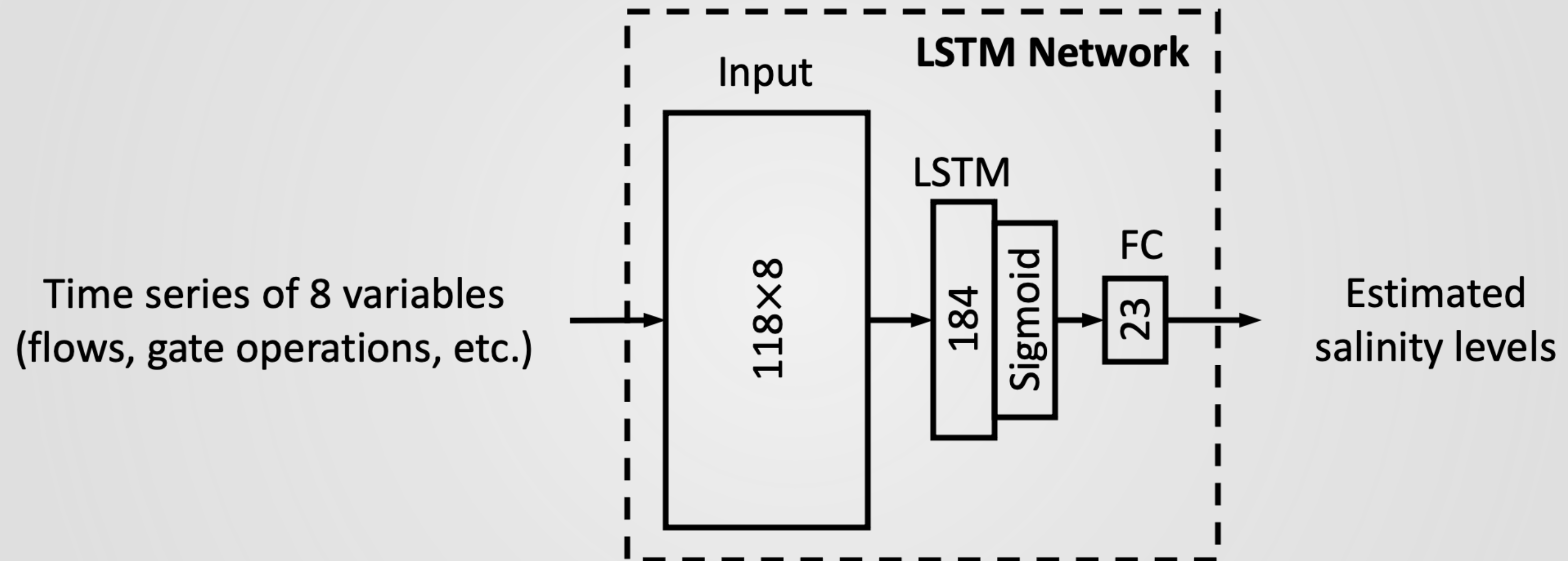


Diagram of a LSTM Network <sup>[3]</sup>, a generic memory-based architecture

*Highlights: maintains both short-term and long-term memories; good for long term sequences*

# Overview: Architectures – Gated Recurrent Unit (GRU) [4]

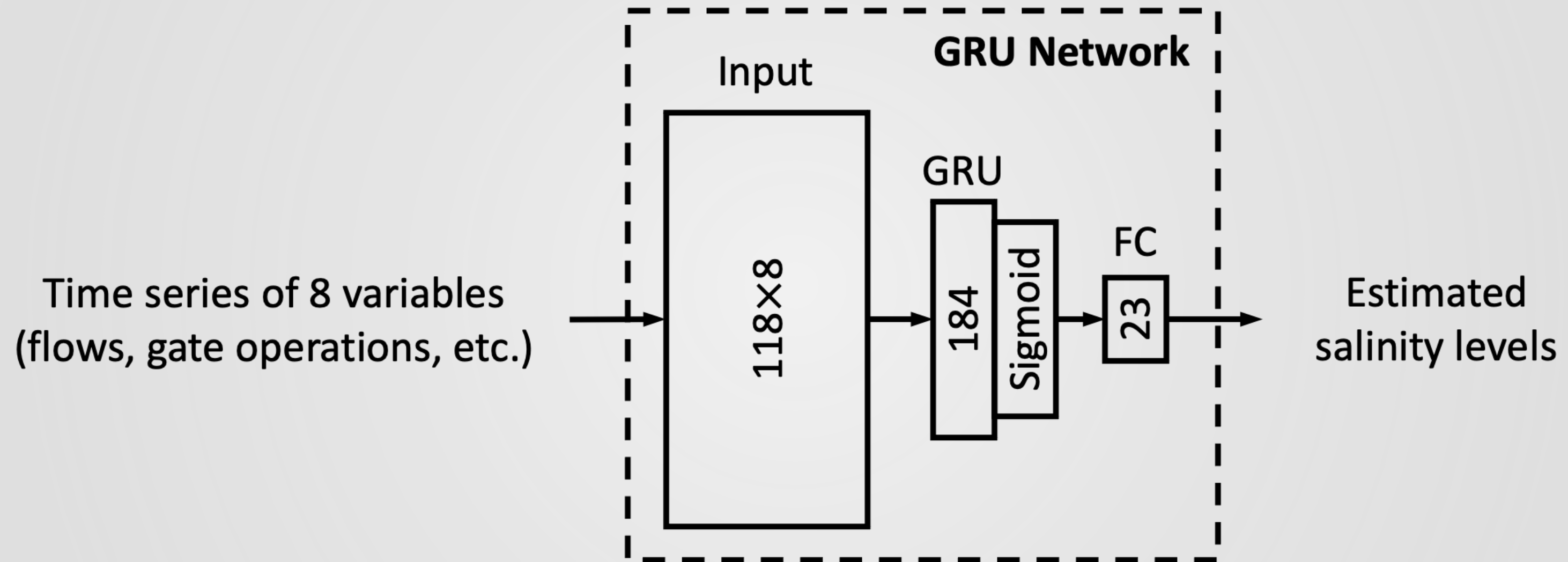


Diagram of a GRU Network [4], a generic memory-based architecture

*Highlights: less complex hence faster than LSTM; no internal memory.*



# Overview: Architectures – Res-LSTM

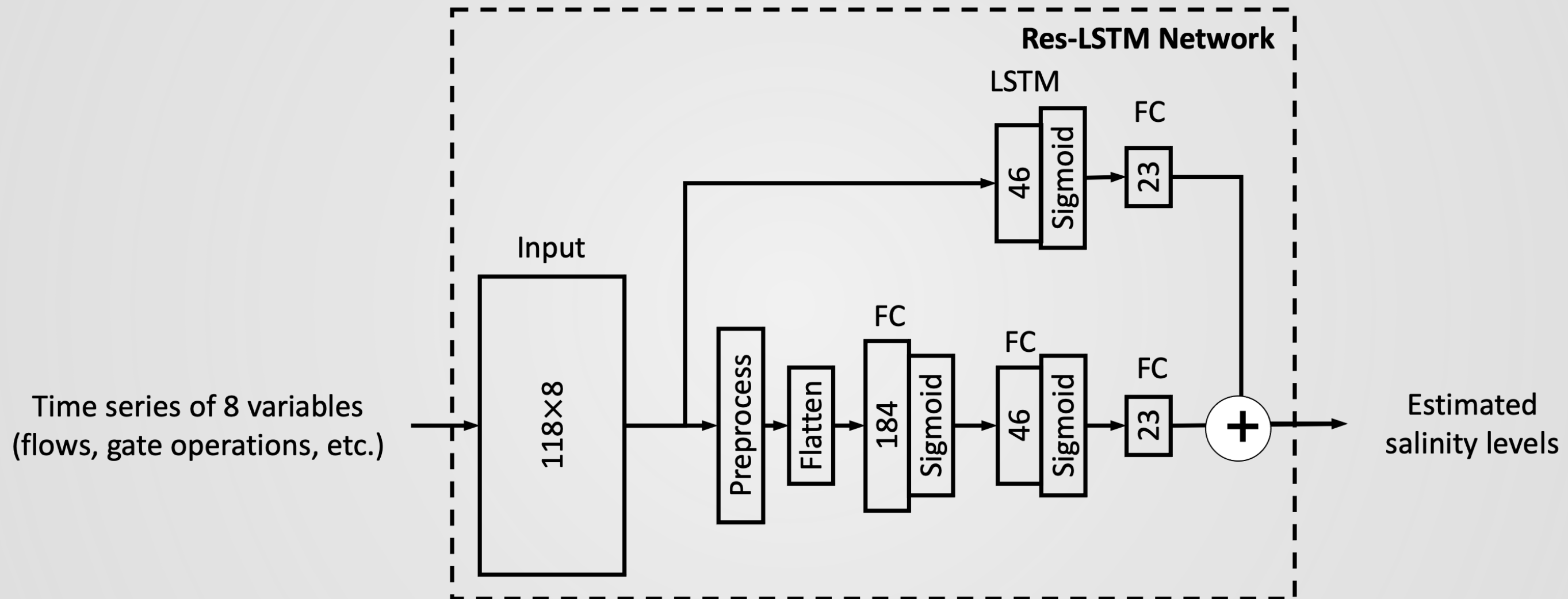


Diagram of the Proposed Res-LSTM Network, with a **simplified** LSTM layer in the shortcut connection

*Highlights: faster than baseline LSTM; better performance than baseline MLP*

# Overview: Architectures – Res-GRU

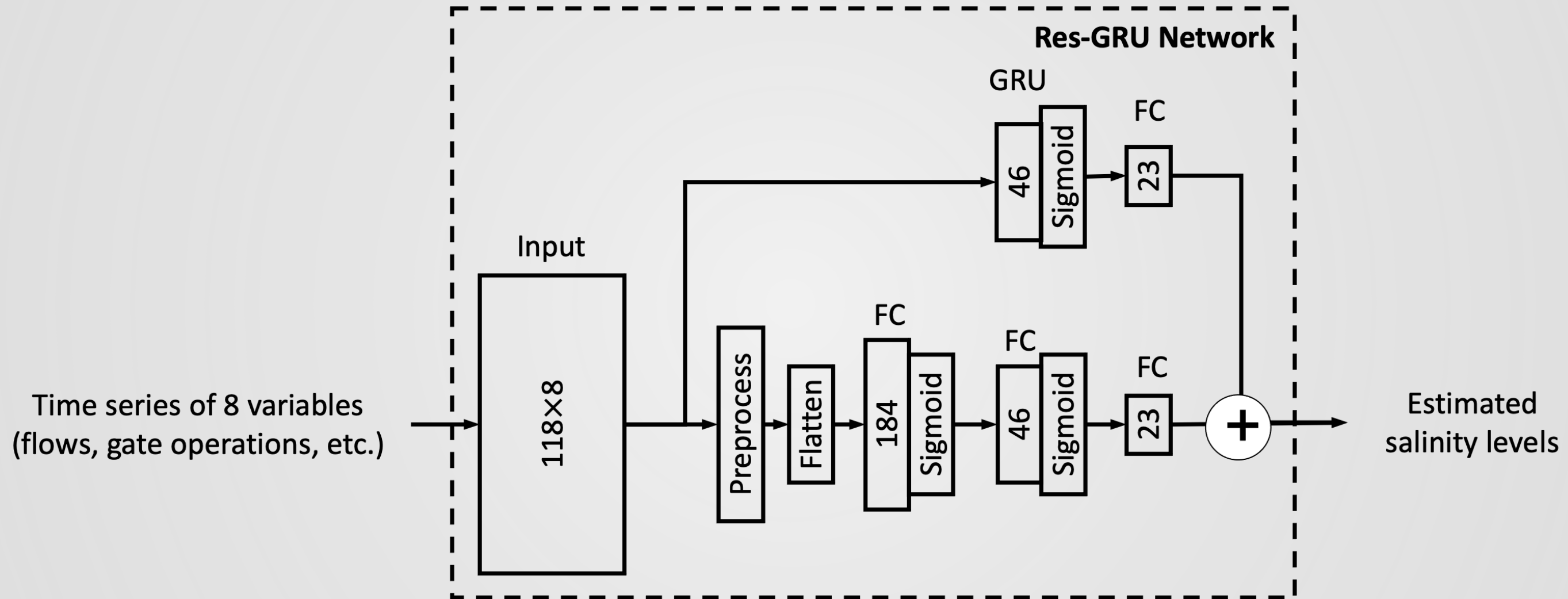


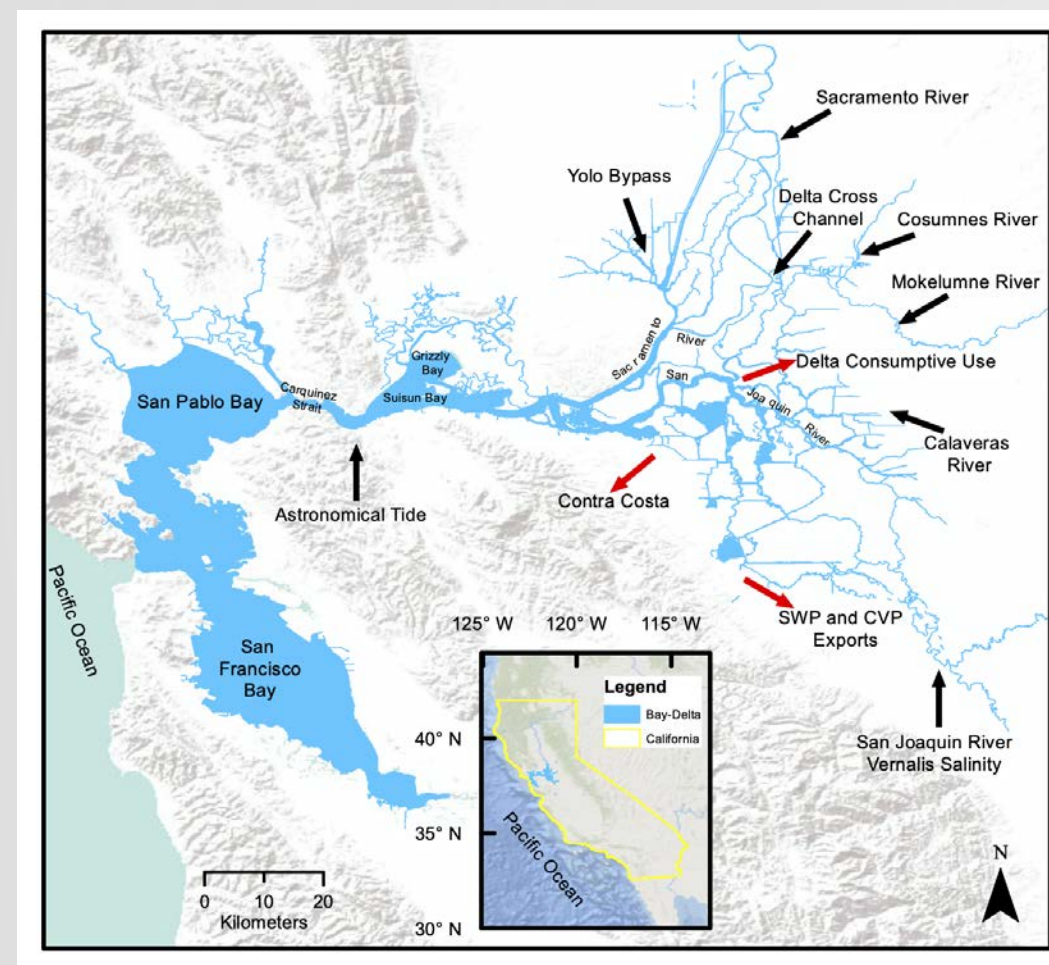
Diagram of the Proposed Res-GRU Network, with a **simplified** GRU layer in the shortcut connection

*Highlights: faster than baseline GRU; better performance than baseline MLP*

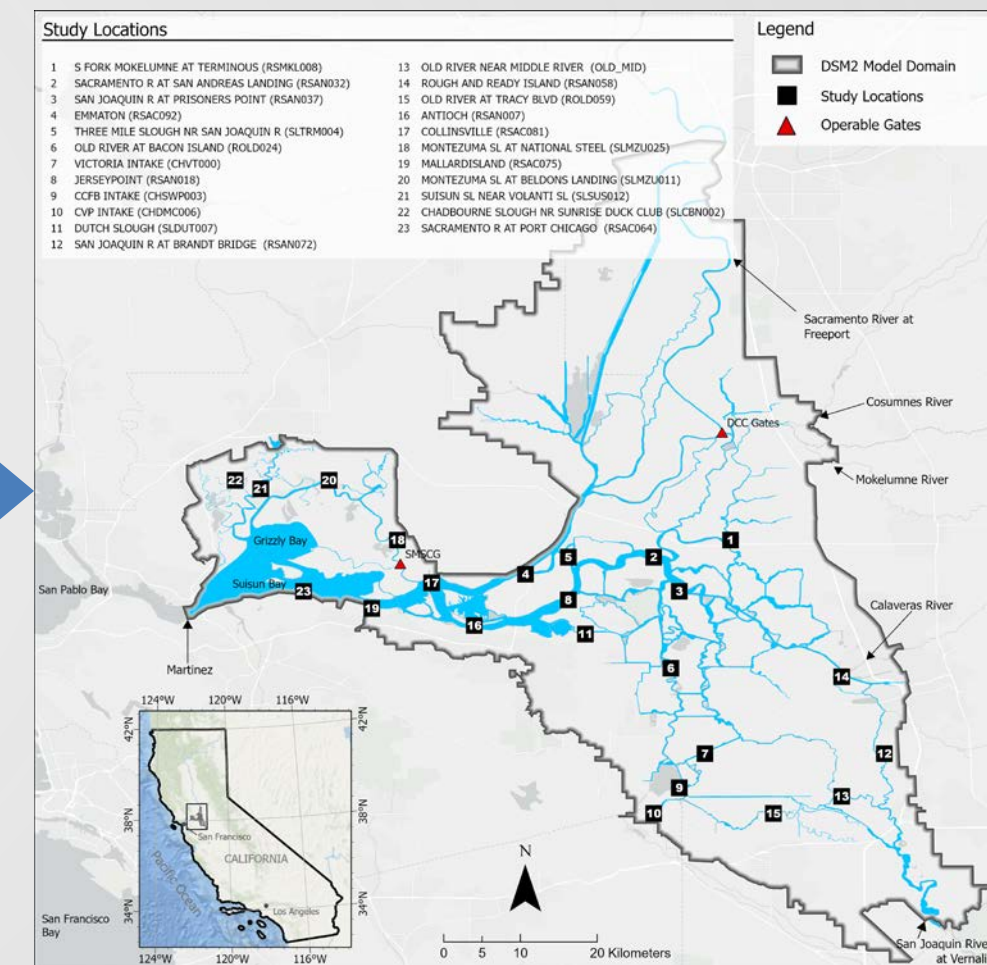
# Overview: Transfer Learning<sup>[5]</sup>

Environmental Variables

Salinity Levels  
(DSM2 Simulations)



ANN



**Definition:** Transferring the knowledge of one model to perform a new task.

*Models trained on augmented simulation data (rich) ==> observed data (smaller)*



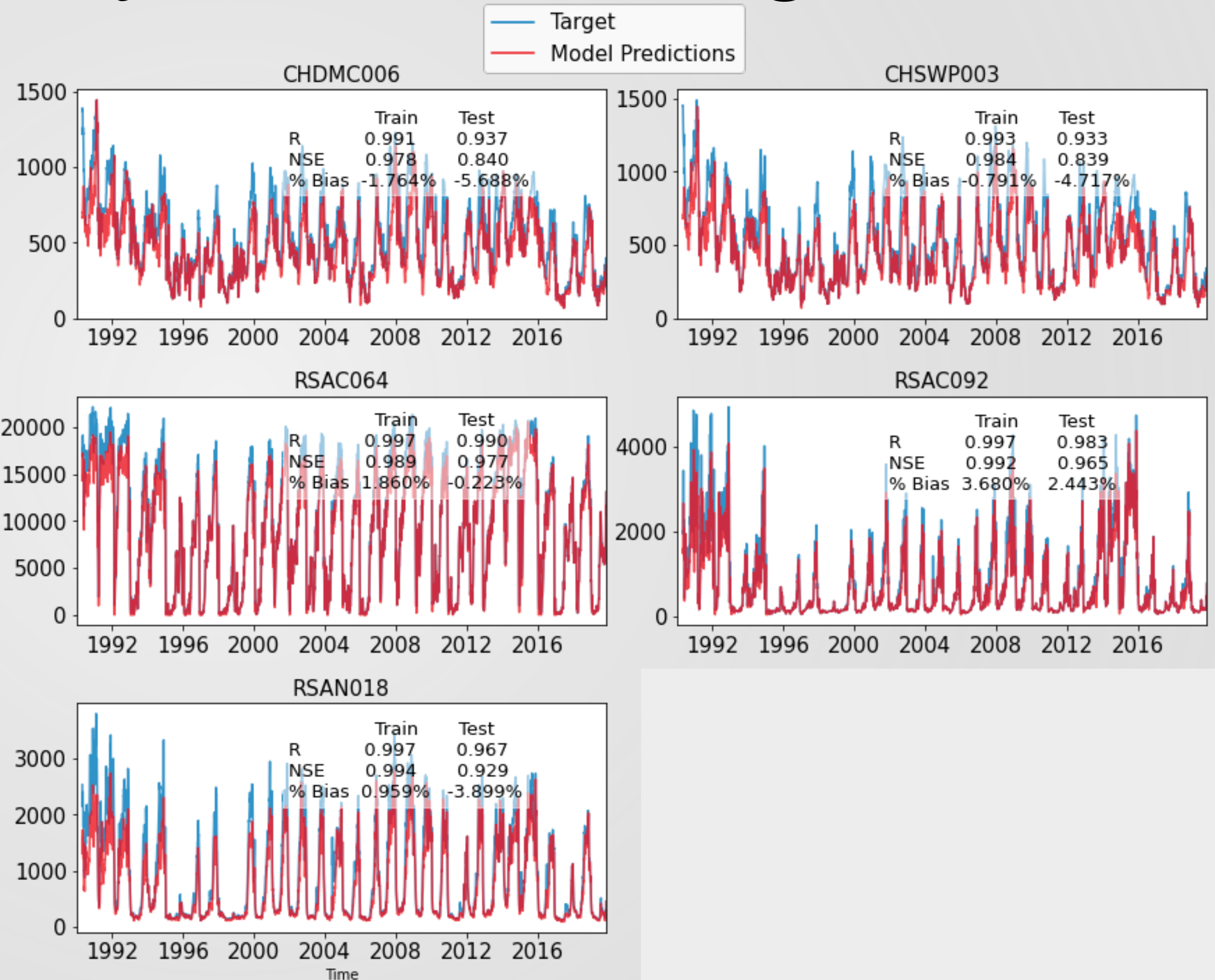
# Demo: Running Python on Google Colab

Outputs of scripts:

1. **Trained models** in "models" folder
2. **Plots** in "images" folder
  1. Time Series Plots
  2. Exceedance Probability Plots
  3. Heat map
3. **Numerical results** (r2, Bias, RSR and NSE) in "results" folder

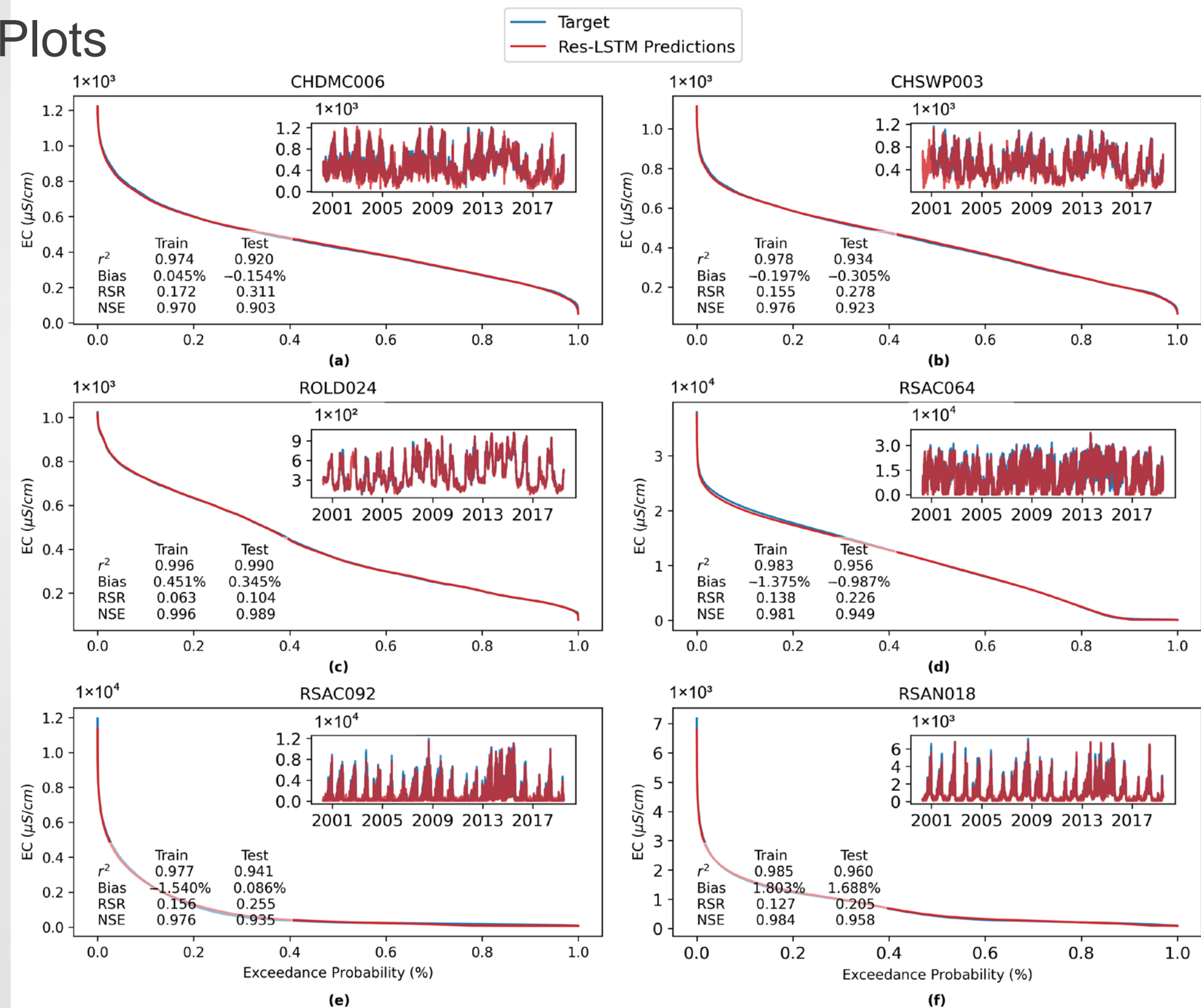
# Demo: Running Python on Google Colab

- Illustration: Time Series Plots



# Demo: Running Python on Google Colab

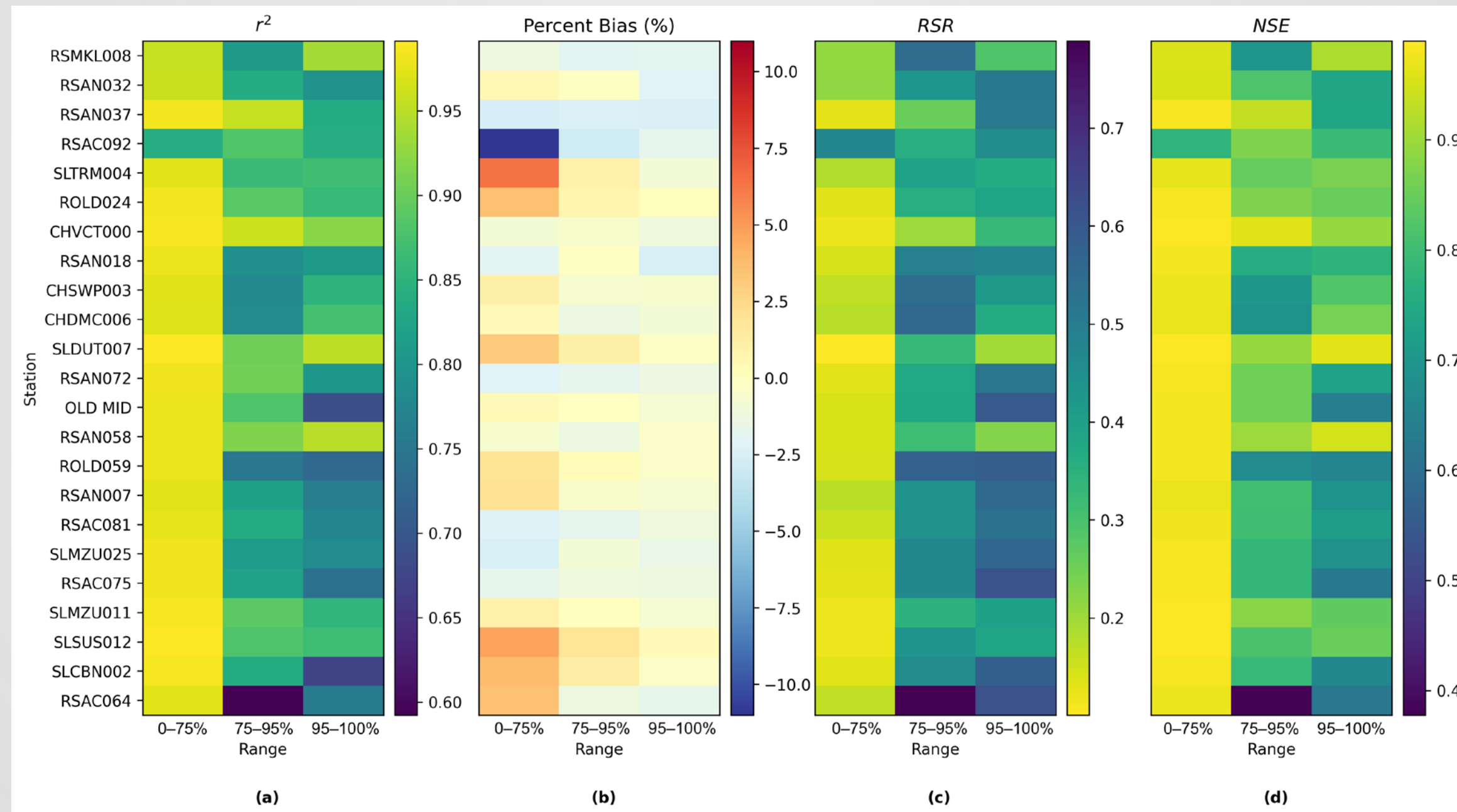
- Illustration: Exceedance Probability Plots





# Demo: Running Python on Google Colab

- Illustration: Station-wise Heatmap Plots



# Demo: Running Python on Google Colab

1. Train models on **observed** data (chronological split):
  - *Colab\_Train\_ANN\_on\_Observed\_Data-Chronological-Test\_on\_Augmented\_Data.ipynb*
2. Train models on **augmented** data
  - *Colab\_Train\_ANN\_on\_Augmented\_Dataset.ipynb*
3. **Transfer Learning** from augmented to observed data
  - *Colab\_Transfer\_Learning\_from\_Augmented\_to\_Observed\_Chronological.ipynb*



# References

1. Maier, Holger R., and Graeme C. Dandy. "Neural networks for the prediction and forecasting of water resources variables: a review of modelling issues and applications." *Environmental modelling & software* 15.1. 2000.
2. He, Kaiming, et al. "Deep residual learning for image recognition." *Proceedings of the IEEE conference on computer vision and pattern recognition*. 2016.
3. Hochreiter, Sepp, and Jürgen Schmidhuber. "Long short-term memory." *Neural computation* 9.8. 1997.
4. Cho, Kyunghyun, et al. "On the properties of neural machine translation: Encoder-decoder approaches." *arXiv preprint arXiv:1409.1259*. 2014.
5. Bozinovski, Stevo, and Ante Fulgosi. "The influence of pattern similarity and transfer learning upon training of a base perceptron b2." *Proceedings of Symposium Informatica*. Vol. 3. 1976.
6. <https://www.coursera.org/articles/ai-vs-deep-learning-vs-machine-learning-beginners-guide>
7. [https://en.wikipedia.org/wiki/Recurrent\\_neural\\_network](https://en.wikipedia.org/wiki/Recurrent_neural_network)





# QUESTIONS

