

Cryptanalysis of an ID-based Password Authentication Scheme using Smart Cards and Fingerprints

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Abstract. In a paper recently published in the ACM Operating Systems Review, Kim, Lee and Yoo [1] describe two ID-based password authentication schemes for logging onto a remote network server using smart cards, passwords and fingerprints. Various claims are made regarding the security of the schemes, but no proof is offered. Here we show how a passive eavesdropper, without access to any smart card, password or fingerprint, and after passively eavesdropping only one legitimate log-on, can subsequently log-on to the server claiming any identity.

1 Introduction

The problem being addressed in [1] (available online at http://140.134.25.71/~education/group-meeting/040106_2.pdf) is that of securely logging on to a remote network server. In this context entity authentication is clearly an important issue. Traditionally there are three methods for authentication based on who you are (using biometrics, for example using a fingerprint), what you know (a password or pass-phrase) and what you possess (an uncloneable token, for example a smart-card). It is of interest to devise a scheme that uses all three methods for maximum security

In [1] such a scheme is suggested, with the claimed additional advantage that the user gets to choose and, if they wish, subsequently change their password. However as we shall see the suggested scheme is completely insecure, even against a passive eavesdropper who does not possess any smart-card or password, and irrespective of their fingerprints. In fact two protocols are suggested. One uses a timestamp to prevent replay attacks, and the second uses a nonce for the same purpose. We describe our attack on the nonce-based scheme, although it also applies to the timestamp version.

2 The Kim-Lee-Yoo protocol

We use the same notation as [1]. Their protocol, which we have simplified a little for clarity, consists of 3 phases. These are registration, login and verification.

There are three public parameters n , g and f , where n is a large prime, g is a generator of order $n - 1$, and f is a one-way function. U_i denotes each legal user of identity ID_i , whose chosen password is PW_i . The server has a master secret SK .

To register the user decides on their password and submits ID_i and PW_i over a secure channel (perhaps face-to-face) to the registration authority associated with the server. When satisfied that U_i is indeed who they claim to be, a smart-card identifier CID_i is generated, and a smart card is issued to U_i containing n , g , f , ID_i , CID_i , S_i and h_i , where

$$\begin{aligned} S_i &= ID_i^{SK} \pmod{n} \\ h_i &= g^{PW_i \cdot SK} \pmod{n} \end{aligned}$$

Note that the fingerprint is used to establish ownership of the smart-card. It is also used as a source of random numbers.

The login phase consists of four steps, carried out remotely over an insecure channel. First the smart-card for user U_i sends a login request consisting of $\{ID_i, CID_i\}$ to the remote server. The server verifies the validity of ID_i and CID_i , generates a random r_s and creates a nonce

$$N = f(CID_i, r_s)$$

which is sent back to the smart-card. The smart card then generates a random r_i and computes

$$\begin{aligned} X_i &= g^{r_i \cdot PW_i} \pmod{n} \\ Y_i &= S_i \cdot h_i^{r_i \cdot N} \pmod{n} \end{aligned}$$

Finally the smart-card sends X_i and Y_i to the server. This completes the login phase.

In the verification phase the server decides whether or not to permit a login for this user. This is done by checking if the following equation holds

$$Y_i^{SK^{-1}} \equiv ID_i \cdot X_i^N \pmod{n}$$

3 The Cryptanalysis

Clearly to break this scheme, that is to login without possession of the smart-card or the password (or indeed the fingerprint), it is sufficient to come up with values for X_i and Y_i which pass the verification test. By substituting for S_i , h_i and X_i it is not difficult to see that

$$Y_i = (ID_i \cdot X_i^N)^{SK} \pmod{n}$$

An attacker does not know SK , but by eavesdropping a legitimate login by user U_j , an attacker can calculate values

$$G = ID_j \cdot X_j^N \pmod{n}$$

from transmitted values, and find

$$G^{SK} = Y_j \pmod{n}$$

As it turns out possession of this pair $\{G, G^{SK}\}$ is as good as knowing SK and sufficient to allow an attacker to login claiming any identity. To login as user U_i start the login procedure by submitting eavesdropped values for $\{ID_i, CID_i\}$. When the server sends back the nonce N the attacker responds by submitting

$$\begin{aligned} X_i &= G / ID_i^{N^{-1}} \pmod{n} \\ Y_i &= (G^{SK})^N \pmod{n} \end{aligned}$$

It is easy to see that this pair will satisfy the verification procedure, and so the attacker successfully logs in. To prevent detection of this particular attack, the pair $\{G^r, (G^{SK})^r\}$ which is equivalent to $\{(G^r), (G^r)^{SK}\}$ can be used in place of $\{G, G^{SK}\}$, where r is any random number.

4 Conclusions

The schemes described in [1] are completely insecure. Do not use them.

References

1. H. S. Kim, S. W. Lee and K. Y. Yoo. "ID-based Password Authentication Scheme using Smart Cards and Fingerprints", ACM Operating Systems Review, Vol. 37, No. 4, pp. 32–41, October 2003.