Quiz Questions

# Criteria

* Base questions for “no questions” case
* Questions for each topical question the player can ask

# Concept

The goal of this alternative “quiz” is to encourage an understanding of broad concepts and critical thinking in the player. Instead of asking for specific information, the questions will prompt the player to compare the monks’ lifestyle to their own lifestyle and preferences. The goal is to show both what life was like back then, but also to break the stereotype that medieval life was universally horrible – that depending on the player’s preferences, they might actually find some aspects livable.

# Quiz Design

The quiz will consist of 5 questions. Two core questions will always be asked. The next three will be asked based on what areas the player visited and what questions were asked.

## Scenarios

* The player takes the 3-area tour and asks 0 or 1 question(s).
  + Core questions for the first 2 areas will be used as needed.
* The player takes the 3-area tour and asks 2 or more questions.
* The player takes the 5-area tour and asks 0 or 1 question(s).
* The player takes the 5-area tour and asks 2 or more questions.
* The player takes the 7-area tour and asks 0 or 1 question(s).
* The player takes the 7-area tour and asks 2 or more questions.

*The following questions will be provided based on what areas were visited and what questions were asked-- will pick about 3 to 5 options from list.*

*If no questions asked, quiz questions will be based on CORE topics from each section and will not need the player to ask questions in order for them to know the answers.*

*Options as listed below may not appear in the same order in the finished product.*

# Questions

## Core

* Do you think you could enter a monastery and never see the outside world again?
  + I’d get bored
  + I would, for the right price
  + If I have books I’ll be fine
* Do you feel you could give up your connections to the outside?
  + I’d be lonely
  + I could for the right cause
  + I wouldn’t care much
* How would you like to join a community of like-minded individuals?
  + Sounds great!
  + Where’s the catch?
  + Sounds boring
* How do you like the design of our chapter house? It’s made in a similar design to our Church.
  + It’s beautiful!
  + It’s okay.
  + It’s not very good.
* Have you ever seen an illuminated manuscript before? What did you think of it?
  + No, I’ve never seen one.
  + I have, and it wasn’t that impressive.
  + I have, and it was gorgeous!

## Gate

### Specific

* Would you like to spend your life in worship?
  + Sounds enlightening
  + Your lifestyle seems difficult
  + Sounds boring
* Do you feel you have the discipline to follow the Benedictine Rule?
  + I hate when people tell me what to do
  + I like structure and rules
  + Depends on the rules

## Chapter House

### Core

* Do you think you could take a vow of poverty?
  + Yes, I could try!
  + No, that sounds horrible
  + Everything in moderation….

### Specific

* Could you be quiet at times throughout the day?
  + Never
  + I often am
  + I could try
* How invested would you be in the community?
  + I would always speak up during the chapter meeting
  + I’m never interested
  + If the Prior rules, I’ll just listen
* If you had to get up before sunrise to observe the Divine Office, could you?
  + I can barely get up before noon
  + I would get used to it
  + Sure!

## Infirmary

### Core

* If you lived in a monastery, we would care for you for free, but with old remedies. How does that sound to you?
  + Can’t be all bad
  + Sounds like a good health plan
  + Sounds dangerous

### Specific

* If you were sick, your monastery would give you extra food and clothing, but in other circumstances, you would have to make do with what you have. Are you able to do that?
  + No way! I control my life.
  + I’m up for the challenge.
  + Depends on the chamberlain, I guess.
* As Brother John doubtless told you, you would stay in your monastery for life. How would that suit you?
  + Having retirement care would be reassuring.
  + I couldn’t possibly make that sort of decision.
  + I don’t know.
* If you have an infirmity, your only option would be to enter a monastery. Luckily, your parents can pay for it. What would you do?
  + Demand a better physician.
  + Enter a monastery.
  + I don’t know, but that doesn’t seem right.

## Church

### Specific

* We often sing during the Divine Office. How is your singing voice?
  + Terrible!
  + I like to sing!
  + I don’t like to sing.

## Dining Hall/Kitchens

### Core

* Could you get used to eating two meals a day?
  + No, I need breakfast
  + I already do
  + I could get used to it
* How does regular food sound to you, no matter the condition of the harvest?
  + Sounds great!
  + Sounds normal….
  + Not good. Your food is boring.

### Specific

* Could you give up red meat?
  + Never!
  + I already have
  + I suppose so.
* You would study Scripture, worship several times a day, and listen to Scripture while you ate. Are you pious enough to follow this schedule?
  + I would get sick of it.
  + I am pious enough, yes.
  + No, I’m not.
* Do you think you could learn to use hand signals at the table?
  + I would go hungry….
  + Sure!
  + The first meal would be difficult.
* What do you think of fasting and feasting?
  + Piety is important
  + I could get used to feasting….
  + I don’t like the idea.

## Scriptorium

### Core

* How would you like the opportunity to be so close to so much knowledge?
  + I already have enough knowledge, thanks.
  + It sounds amazing!
  + I wouldn’t trade my lifestyle for it.

### Specific

* If you could use the manuscripts in the Scriptorium to learn new skills, would that interest you?
  + I can already do that
  + That’s what I like to do!
  + No, that doesn’t interest me.