# Priory Chapter House Tour – Abbreviated Script

Last updated 2/9/16

## Opening Experience

NARRATOR

Welcome to the audio tour.

This experience is designed to be listened to in the priory chapter house at the Worcester Art Museum. Find a comfortable place to sit and enjoy.

This is primarily an audio-based experience. Before beginning, use the following setup guide to adjust your audio.

Adjust the volume on your device so that the following audio is at a comfortable level.

You will hear dialogue during this experience. All dialogue will be spoken at about this volume.

Some audio in this experience was recorded with binaural or direction-based microphones. For best results, make sure your headphones are in the correct ears.

This sentence should be heard in the *left* ear. [LEFT-EAR RECORDING]

This sentence should be heard in the *right* ear. [RIGHT-EAR RECORDING]

You will be given the option to interact with the characters in the tour by asking questions. To ask a question, choose one of the prompts available on screen. You may ask as many questions as you like.

## Credits

NARRATOR

This project was created as a Master’s thesis by Caitlin Malone, an Interactive Media and Game Development student at Worcester Polytechnic Institute. It was completed with the generous help of Jeffrey Forgeng as a history advisor and representative of the Worcester Art Museum; Brian Moriarty, as thesis committee chair and technical advisor; and Dean O’Donnell, as a reader.

Narration was provided by [NAME].

Further voice acting was generously donated by members of the local community. Our cast members are:

*[Further credits will be provided by the specific actor, ex. “X as Brother Martin”.]*

NARRATOR

On behalf of all who contributed, thank you for enjoying the audio tour.