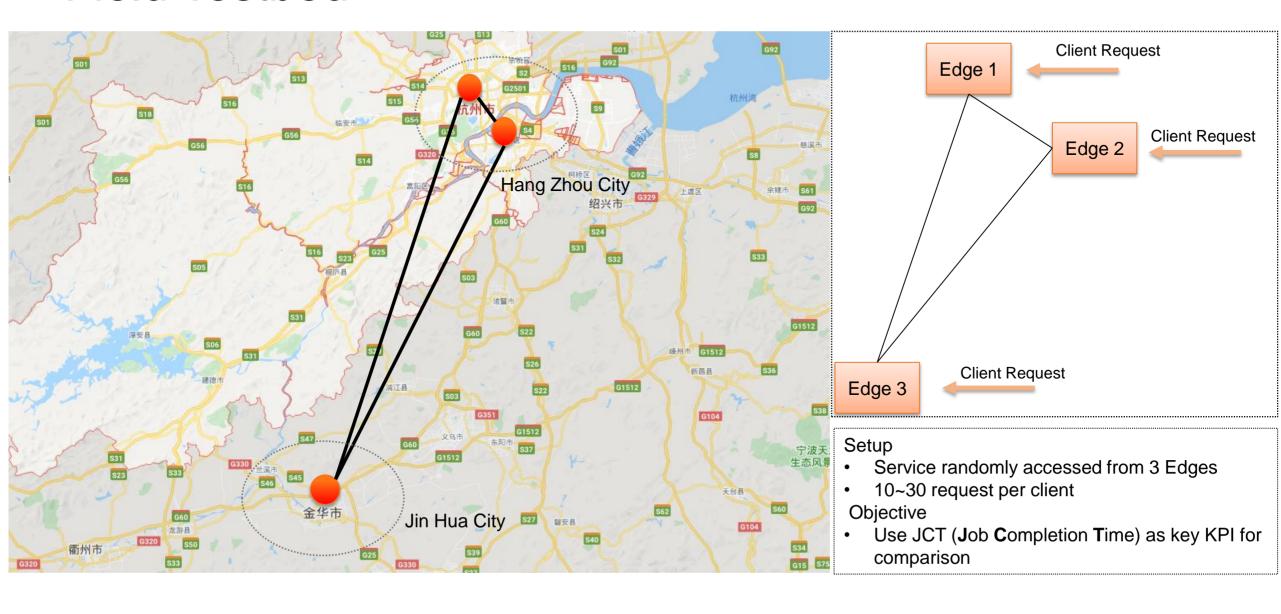
CFN (Compute First Network) Field Trial POC highlights

Nov 5th 2019

Field Testbed



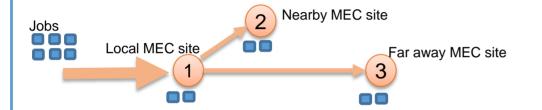
Case 1: Schedule equivalent services considering of Network Metric

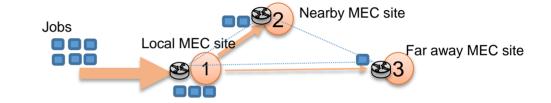
Pre-assumption: Network metric (e.g. delay, throughput) is different and changing, this will impacts on **J**ob **C**ompletion **T**ime (JCT)

Expectation: Schedule traffic among equivalent services with considering of Network Metric will get gains

Gain from Network

metric awareness

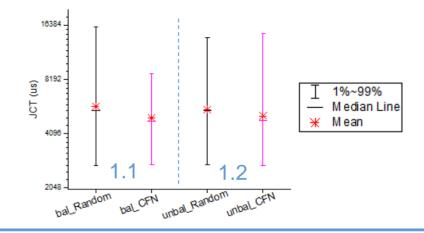




Load Balancer scheduling using static scheduling algorithm

CFN: scheduling with the considering of Network Metric

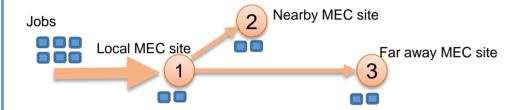
JCT (Job Completion Time)	Load Balancer	CFN	JCT Gain
CASE1.1 Balanced requests	5760	4971	15.8%
CASE1.2 Unbalanced requests	5601	5114	9.5%



Case 2: Schedule equivalent services considering of Computing Metric

Pre-assumption: Computing metric (e.g. service load, CPU load, calculation time) is dynamically changing and have impacts on JCT

Expectation: Schedule traffic among equivalent services with considering of Computing Metric will get gains



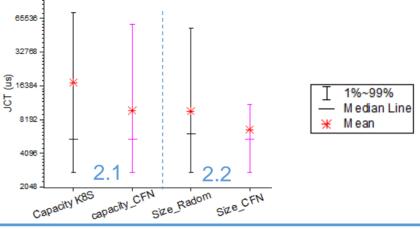
Jobs 2

Via Load Balancer using static scheduling algorithm

JCT gains from Computing Metric awareness

JCT (Job Completion Time)	Load Balancer	CFN	JCT Gain
2.1 Impacted server capacity	17487	9805	78.3 %
2.2 Big Job impact on small job	9567	7226	32.4%

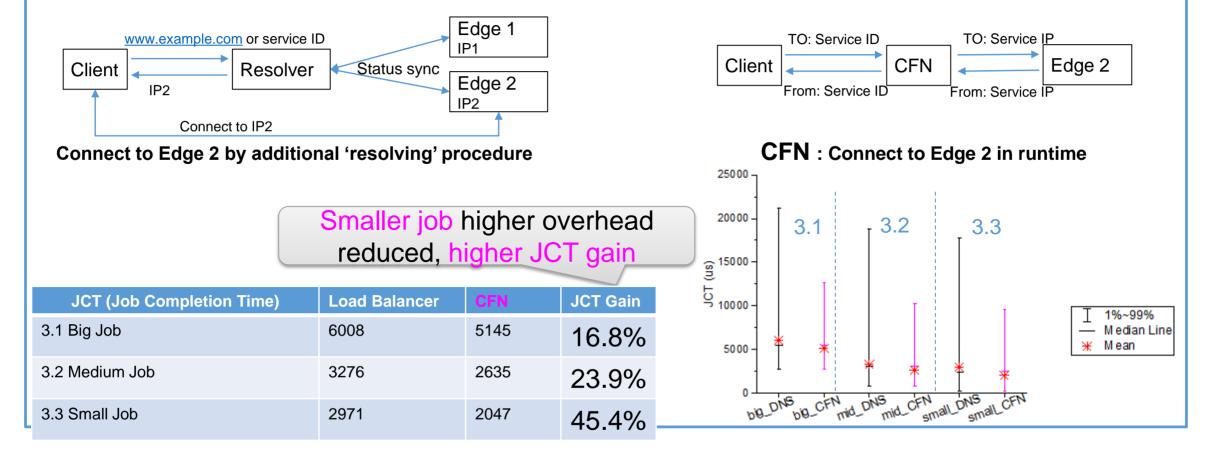
CFN: considering of Computing Metric



Case 3 – Centric VS Distributed CFN

Pre-assumption: Centralized solution to resolve a service IP before service request is widely used, and a dedicate 'resolving' procedure has negative impact on JCT

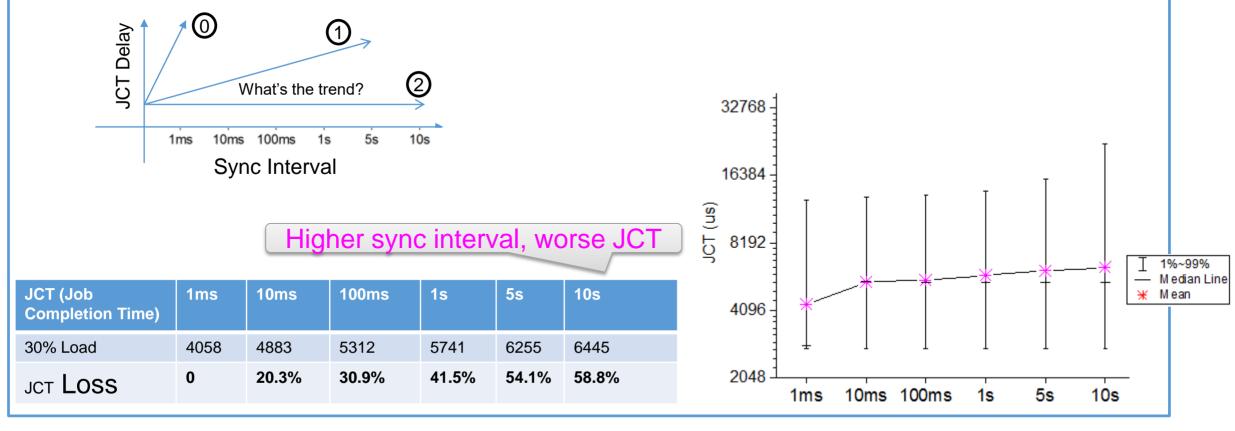
Expectation: In CFN, steering service in runtime will get JCT gains.



Case 4 – Sync interval impact

Pre-assumption: Higher sync interval will cause the synchronized service information out of date, thus service scheduling will be impacted.

Expectation: In CFN, higher sync interval has negative impact on JCT



Conclusion

Results as expected, CFN got JCT gain in all tested cases.

 Large gain during dynamic changing status (EG: changing server capacity, dynamic service traffic etc.)

More benefit from distributed CFN Architecture

 To achieve good performance, the key is: fast sync of status change

Questions

Metric Calculation

```
SIDWeight = (
sid = "200.200.200.201":
                            #Service ID
                            # 0: best metric, 1: for Random Pick (same as K8S), 2: margin for random selection
scheduleMethod = 2:
delavWeight = 0.3:
                            # network delay
                                                                        Network Metric
delavSLA = 10.0:
                            # ms
calcSLA = 10.0;
                            # ms
calcWeight = 0.1:
                            # Computing delay on server side
loadWeight = 0.6:
                            # load = connections / capacity
                                                                        Computing Metric
loadSLA = 0.9:
apsWeight = 0.0:
                           #for QPS
qpsSLA = 150.0:
                           #for QPS
punishFactorDelay = 1.0 :
                           #when SLA not meet for delay (exceed)
punishFactorLoad = 1.5;
                           #when SLA not meet for load (exceed)
punishFactorQPS = 1.5:
                           #when SLA not meet for QPS (exceed)
margin = 0.01:
                           #method 1:local prefer margin, method 2: margin for random selection.
                           #whether redirection from network is allowed (when service unavailable for worse enough).
 redir = false:
```

Formula: (if metric not exceed SLA, otherwise a punish factor will be multiplied)

> MetricTotal =
$$\sum_{k=0}^{n} weight_k * \frac{Metric_k}{SLA_k}$$