



Presentation of the project :

- Presentation of the group
- Description of our project
- Informations about the Book of Specifications

Presentation of the tasks' organization :

- Explanation of the Task distribution
- Explanation of the Task planning/progression

Detailed tasks information & presentation of the game :

- Menu & scenes' link creation (Pierrick)
- Multi-player implementation(Ziane)
- Player's actions (Ziane)
- Enemies (Ziane)
- Signals Button (Cloé)
- Signals Laser (Alexandre)
- Movable blocks (Cloé)
- Level Design (Alexandre)
- Level Design bis (Cloé)
- Map Loading Progress (Alexandre)
- Graphic spirit researches (Ziane)
- LaTeX & Website (Pierrick)

Conclusion :

- Remainder of what is done
- Remainder of what is to be done

Thank you for your attention!

CAPZ
PEnuts