



Presentation of the project :

- Presentation of group's members
- Description of our project
- Overview of its evolution since the second presentation

Presentation of the tasks' organization :

- Explanation of the Task distribution
- Explanation of the Task planning/progression

Detailed tasks information & presentation of the game :

- Installation (Alexandre)
- Menu, options & scenes' links (Pierrick)
- Musics & Sounds Effects (Cloé & Pierrick)
- Multi-player implementation(Ziane)
- Vision (Pierrick & Ziane)
- Player's actions & movements (Ziane)
- Buttons & Mechanisms (Alexandre & Cloé)
- Enemies (Ziane)
- Level Design (Cloé & Alexandre)
- Graphic, Camera, Lighting & particles (Alexandre & Ziane)
- LaTeX & Management (Pierrick)
- Website (Pierrick)

Conclusion :

- Personals Conclusions
- General Conclusions

Thank you for your attention!

CAPZ
PEnuts