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# Modeling the effect of wave-vegetation interaction on wave setup

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## ABSTRACT

Aquatic vegetation in the coastal zone attenuates wave energy and reduces the risk of coastal hazards, e.g. flooding. Besides the attenuation of sea-swell waves, vegetation may also affect infragravity-band (IG) waves and wave setup. To date, knowledge on the effect of vegetation on IG waves and wave setup is lacking, while they are potentially important parameters for coastal risk assessment. In this study, the storm impact model XBeach is extended with formulations for attenuation of sea-swell and IG waves, and wave setup effects in two modes: the sea-swell wave phase-resolving (non-hydrostatic) and the phase-averaged (surfbeat) mode. In surfbeat mode a wave shape model is implemented to capture the effect of nonlinear wave-vegetation interaction processes on wave setup. Both modeling modes are verified using data from two flume experiments with mimic vegetation and show good skill in computing the sea-swell and IG wave transformation, and wave setup. In surfbeat mode, the wave setup prediction greatly improves when using the wave shape model, while in non-hydrostatic mode (nonlinear) intra-wave effects are directly accounted for. Subsequently, the model is used for a range of coastal geomorphological configurations by varying bed slope and vegetation extent. The results indicate that the effect of wave-vegetation interaction on wave setup may be relevant for a range of typical coastal geomorphological configurations (e.g. relatively steep to gentle slope coasts fronted by vegetation).

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## 1. INTRODUCTION

Aquatic vegetation (e.g. kelp, mangroves, marshes, seagrass) in the coastal zone attenuates wave energy, reduces current magnitudes and decreases wave run-up and overtopping [e.g. Dalrymple et al., 1984; Kobayashi et al., 1993; Dubi, 1995; Løvås, 2000; Quartel et al., 2007; Horstman et al., 2014; Möller et al., 2014]. As a result of this mitigating effect on coastal hazards, vegetation can reduce costs for coastal protection. On many of the world's shorelines, vegetation is already implicitly part of the flood defense system, and coastal managers and engineers are becoming increasingly aware of its important safety function [e.g. Mazda et al., 1997; Koch et al., 2009; Borsje et al., 2011]. In order to take advantage of this function, the effect of vegetation needs to be quantified so that natural coastal protection measures, so-called nature-based flood defenses, can be designed.

To date, the best-known effect of vegetation in the nearshore zone is the attenuation of (wind-generated) sea-swell waves [e.g. Mendez and Losada, 2004]. Recently, two additional effects have been identified. Firstly, Dean and Bender [2006] found that the presence of vegetation may lead to a reduction of wave setup or even set-down, in case of emergent vegetation and/or nonlinear (skewed) waves. The findings of Dean and Bender [2006] were confirmed by Wu et al. [2011], who carried out wave flume experiments on a flat and sloping bottom with and without vegetation. Although this effect of vegetation has been acknowledged by several authors [e.g. Lövstedt and Larson, 2010; Stratigaki et al., 2011; Akgul et al., 2013], only a limited number of studies aimed to quantify these effects [e.g. Ma et al., 2013; Guannel et al., 2015], and thus the effect of vegetation on the mean water level through wave setup is often ignored in flood risk assessments.

Secondly, infragravity (IG) waves have been identified as an important driver for wave run-up [e.g. Ruggiero et al., 2001; Stockdon et al., 2006] and dune erosion on sandy shores [e.g. van Thiel de Vries, 2009]. However, relatively little is known about IG motions in the presence of vegetation. Phan et al. [2015] studied the relative importance of IG waves in presence of mangrove trees and found through numerical simulations that they become dominant over sea-swell waves after a certain propagation distance. In particular, they found that IG waves require relatively long distances to dissipate and hypothesized that they play an important role in providing the hydrodynamic conditions for a healthy mangrove ecosystem.

In recent years several numerical models have been developed or extended to include wave attenuation by vegetation. These models can be generally divided into (sea-swell wave) phase-resolving [e.g. Ma et al., 2013; Wei and Jia, 2014; Tang et al., 2015] and phase-averaged models [e.g. Suzuki et al., 2012; Phan et al., 2015]. Phase-resolving (e.g., Boussinesq-type, non-hydrostatic) models resolve the entire wave spectrum, including nonlinear sea-swell motions, and (the generation of) IG waves. Phase-averaged models (e.g. SWAN, XBeach-surfbeat), on the other hand, do not resolve the phase of the sea-swell waves and use parameterizations instead, usually based on linear wave theory. The advantage of these latter models is that they are computationally much cheaper and are more applicable for engineering purposes (e.g. SWAN, see Suzuki et al., [2012]). Recently, Guannel et al. [2015] presented a 2DV integrated modeling framework for erosion of sandy and muddy coasts fronted by vegetation using widely-applied empirical concepts and a relatively simple modeling approach, as well as new formulations for the effect of vegetation on wave setup based on the work of Dean and Bender [2006]. Note that most existing models are based on a concept where vegetation is schematized as rigid cylinders, even though they are commonly applied to a range of vegetation types including flexible vegetation (e.g. seagrass). Novel methods in which the plant flexibility and motion due to flow can be accounted for have been

developed in recent years [Abdelrhman, 2007; Dijkstra and Uittenbogaard, 2010; Mullarney and Henderson, 2010]. Currently, the use of these kind of models for wave-dominated conditions is still in an experimental stage [e.g. Döbken, 2015].

In this paper we extend the XBeach model [Roelvink et al., 2009] to provide a process-based tool to assess vegetation effects on sea-swell and IG waves, and wave setup. This model can be run in phase-resolving (“non-hydrostatic”) and phase-averaged (“surfbeat”) mode. For both modes, formulations are implemented to take into account vegetation-induced sea-swell wave attenuation, IG wave attenuation, mean flow reduction and mean water level effects assuming schematized (rigid) vegetation. Both modes capture the essential physics of the vegetation effects on waves and wave setup, and are validated by means of comparison with data collected in two flume experiments with mimic vegetation. Subsequently, the model is used to study the sensitivity of wave setup reduction by vegetation to variation in the location of vegetation along the cross-shore bottom profile and the profile slope itself. While the model is strictly not derived and verified for natural vegetation, it does provide a first indication of the relevance of these specific vegetation processes on varying coastal geomorphological settings.

## 2. THE EFFECT OF VEGETATION ON WAVE SETUP

Waves propagating through a vegetation field exert a drag force on the plants. Ignoring plant swaying motion and inertial forces, the resulting vegetation force acting on the water column ( $F_D$ ) is given by [Morison et al., 1950; Dalrymple et al., 1984]:

$$F_D = \frac{1}{2} \rho C_D b_v N_v u |u| \quad [1]$$

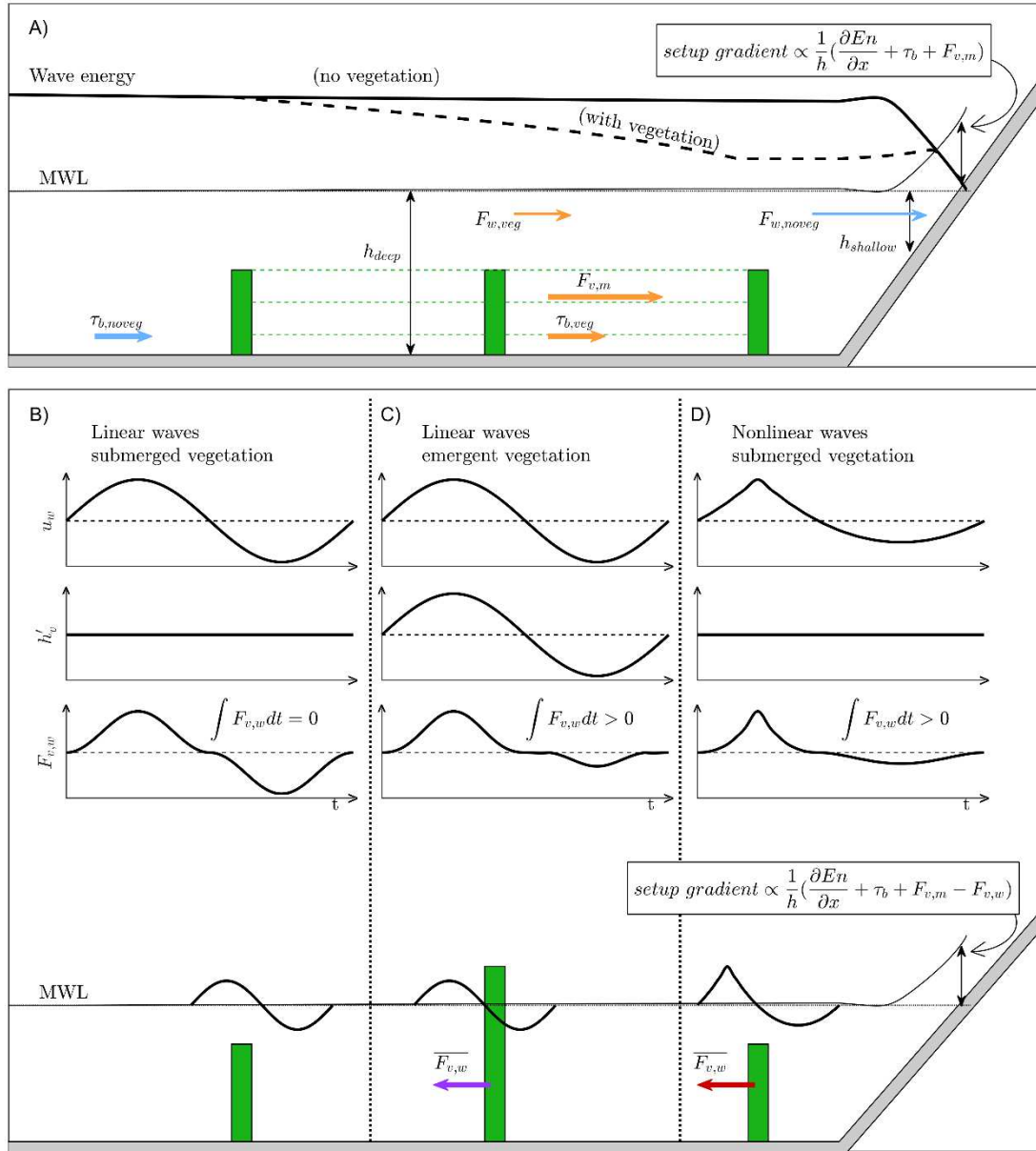
where  $\rho$  is the water density,  $C_D$  is the drag coefficient,  $b_v$  is the vegetation stem width,  $N_v$  is the vegetation density, and  $u$  is the horizontal (wave-induced) velocity. When applied to linear wave theory, the work done by the vegetation drag force on the water column can be used to compute wave energy loss [e.g. Mendez and Losada, 2004].

This effect of vegetation on incident wave energy is well-established but – as stated in the introduction – effects on wave setup and IG waves are not well established yet. Assuming linear waves and fully submerged vegetation, integration of Equation (1) over a wave period leads to zero net force on the water column, and hence has no direct effect on wave setup. However, four different mechanisms by which vegetation may affect the wave setup have been identified in literature:

- Change of the cross-shore radiation stress gradient profile [e.g., Longuet-Higgins and Stewart, 1964; Buckley et al., 2016];
- Mean drag force due to mean flow, e.g. undertow (often represented as change in the magnitude of bed shear stresses) [e.g., Svendsen, 2006; Løvås and Tørum, 2001; Luhar et al., 2010];
- Variation of the submerged vegetation height over a wave period in case of emergent vegetation, resulting in a net wave-averaged drag force [Dean and Bender, 2006];
- Nonlinear intra-wave drag force that is exerted on the vegetation stems in case of nonlinear (skewed) waves, resulting in a net wave-averaged drag force [Dean and Bender, 2006];

The strength of these mechanisms and their relative importance depend on the local geometry (e.g. bed slope, water depth), vegetation characteristics (e.g. density, height, location) and

wave conditions. All four mechanisms are visualized in Figure 1, and are discussed in more detail below.



**Figure 1.** Definition sketch of wave-vegetation interaction (represented by cylindrical elements) and the resulting wave-averaged net forces and shear stress ( $\tau_b$ ) acting on the water column, and the effect on the wave setup or mean water level. All forces and bed shear stresses are shown as they act on the water column. Panel A: the presence of rigid elements results in radiation stress gradients in relatively deep water, resulting in a reduced wave force ( $F_w$ ), and mean vegetation force ( $F_{v, m}$ ) due to the mean flow (i.e. undertow) drag. Panel B, C, D: schematic intra-wave velocity time trace ( $u_w$ ), submerged vegetation height ( $h'_v$ ) and resulting intra-wave vegetation force ( $F_{v, w}$ ) for linear waves in combination with submerged (B) and emergent (C) vegetation, and nonlinear waves in combination with submerged vegetation (D). For all three cases the net resulting vegetation force acting on the water column ( $F_{v, w}$ ) is indicated by the colored arrows (where the overbar indicates integration over time).

## 2.1 Radiation stress gradients

As waves propagate towards the coast conservation of energy flux results in a local increase in wave energy (shoaling) followed by a relatively strong decrease (dissipation) due to

breaking. The result of this variation is a non-zero wave-induced radiation stress gradient which – divided by local water depth – is a horizontal force ( $F_w$ ) that acts on the water column. In the absence of vegetation, the radiation stress gradient (Figure 1A, blue arrow,  $F_{w, \text{noveg}}$ ) is balanced by the bed shear stress and a pressure gradient (i.e., wave setup). In case of wave energy dissipation due to vegetation (Figure 1A, black dashed line), radiation stress gradients become greater in relatively deep water and smaller in shallow water. This results in a smaller wave force acting on the water column (Figure 1A, orange arrow  $F_{w, \text{veg}}$ ), leading to reduced wave setup [e.g., Buckley et al., 2016].

## 2.2 Mean drag force

The presence of aquatic vegetation has an effect on mean flows such as the undertow. This is often taken into account through the bed shear stress, which is usually computed as a function of the quadratic velocity and a friction coefficient [e.g. Ruessink et al., 2001]. Here, we represent this effect as a mean drag force on the stems, which has a similar form (Figure 1A, orange arrow,  $F_{v, m}$ ). The mean near-bed current is directed offshore, resulting in a net mean drag force acting on the stems, which causes an onshore-directed reaction force acting on the water column ( $F_{v, m}$ ). Hence, contrary to the effect of the change of the cross-shore gradient in radiation stress, the wave setup is expected to increase due to the increase in the mean drag force (or bed shear stress cf. Apotsos et al., [2007]). This effect has previously been observed by e.g. Løvås and Tørum [2001] and Luhar et al., [2010].

For clarity the bed shear stress ( $\tau_b$ ) is also depicted for the case without and with vegetation (Figure 1A, resp. blue and orange arrow). However, since the mean drag effect is not incorporated in the bed shear stress, this is considered here mainly a function of the actual bed roughness, and not the vegetation.

## 2.3 Wave-induced force due to emergent vegetation

When applying linear wave theory to submerged vegetation and integrating the vegetation drag force over a wave cycle, the net resulting force due to momentum loss equals zero. However, Dean and Bender [2006] showed that for emergent vegetation the net force is non-zero. This is a result of the variation of the local water depth over a wave cycle, due to which a larger part of the vegetation stem interacts with the water column under the wave crest than under the trough. For clarity, we use the term ‘submerged vegetation height’ here to distinguish the total vegetation height that is submerged and exposed to flow. In case of fully-submerged vegetation, the submerged vegetation height is equal to the height of the plants. In case of fully-emergent vegetation (i.e. vegetation top is above wave crest level), the submerged vegetation height is equal to the instantaneous water depth, which varies between wave crest and trough level within the wave cycle. Finally, in case of partly emergent vegetation (i.e. the vegetation top is in between the wave crest and trough), the submerged vegetation height is the minimum of the plant height and the local water depth. In Figure 1B-C this effect is schematically visualized by means of time trace of the wave orbital velocity ( $u_w$ ), the submerged vegetation height ( $h'_v$ ) and the resulting vegetation force ( $F_{v, w}$ ). For clarity, we assume depth-averaged orbital velocities and vertically uniform vegetation. The depth-integrated vegetation force is then proportional to:

$$F_{v, w} \propto u_w |u_w| \cdot h'_v \quad [2]$$

In case of linear waves in combination with submerged vegetation, the net force (integrated over one wave period) is zero (Figure 1B). In case of linear waves in combination with emergent vegetation, the submerged vegetation height varies over a wave cycle; a larger part



of the vegetation is submerged under the wave crest than under the wave trough (Figure 1C). The vegetation force integrated over a wave cycle is non-zero and acts opposite to the direction of wave propagation on the water column (Figure 1C, purple arrow), balancing the radiation stress gradient in part and decreasing wave setup [Dean and Bender, 2006]. It should be noted that the model employed in this study does not account for variations in the submerged vegetation height due to the bending of flexible vegetation.

## 2.4 Wave-induced force due to skewed waves

Dean and Bender [2006] found a similar effect in case of nonlinear, skewed waves, even for fully submerged vegetation (Figure 1D). For skewed waves the depth-averaged velocity profile over one wave period shows a relatively sharp peak in the direction of wave propagation, and a relatively flat trough. Due to the quadratic relation in the drag force formulation (Equation (1)), the resulting drag force profile over a wave cycle is asymmetrical. After integrating over a wave period, a net force is found that acts against the direction of wave propagation on the water column (Figure 1D, red arrow). Again, this results in reduction of the wave setup [Dean and Bender, 2006].

## 3. METHODS

XBeach [Roelvink et al. 2009] was originally developed as a phase-averaged model that resolves amplitude variation on the wave group scale of sea-swell waves (surfbeat), but does not resolve their phase. The amplitude variation in time and space drives lower frequency infragravity-band (IG) motions, which are resolved using the nonlinear shallow water equations (NLSWE). The model includes sediment transport and morphological changes and has successfully been applied to model dune erosion, overwash and breaching processes on sandy beaches during extreme events [e.g. Roelvink et al., 2009; van Thiel de Vries, 2009; McCall et al., 2010], and, more recently, to study coral reef hydrodynamics [e.g. van Dongeren et al., 2013; Quataert et al., 2015]. Recently, a non-hydrostatic mode was developed for XBeach [Smit et al., 2010; McCall et al., 2014], which is similar to (in fact, a prototype of) a depth-averaged version of the SWASH model [Zijlema et al., 2011; Smit et al., 2013] and is able to fully resolve sea-swell waves.

In the current study, both the surfbeat and non-hydrostatic mode of XBeach are extended to include the effect of vegetation on sea-swell waves, IG waves and mean flow. In the following, both XBeach modes are described separately. For clarity we will refer to the *surfbeat* and *non-hydrostatic* mode throughout the paper for the phase-averaged (hydrostatic) and phase-resolving modes, respectively. Although all model formulations were implemented in 2DH, this study focuses on wave propagation in cross-shore direction. For clarity all model formulations are therefore written in their 1D equivalent. Default model settings are used in all simulations (XBeach version v1.21.4682), unless reported otherwise. Since the non-hydrostatic model formulations include more physics, we will initially discuss the non-hydrostatic mode (Section 3.1). Subsequently, the implementation of vegetation effects in the surfbeat mode of XBeach is presented (Section 3.2).

### 3.1 Non-hydrostatic mode

The governing equations for the non-hydrostatic mode are based on the (depth-averaged) NLSWE extended with a non-hydrostatic pressure term following Stelling and Zijlema [2003]:

$$\begin{aligned}\frac{\partial \eta}{\partial t} + \frac{\partial uh}{\partial x} &= 0 \\ \frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} - v_h \frac{\partial^2 u}{\partial x^2} &= -g \frac{\partial \eta}{\partial x} - \frac{\partial \bar{q}}{\partial x} - \frac{\tau_{b,x}}{\rho h} + \frac{F_{v,nh}}{\rho h}\end{aligned}\quad [3]$$

where  $x$  and  $t$  are the horizontal and temporal coordinates respectively,  $\eta$  is the water surface elevation,  $u$  is the depth-averaged velocity,  $h$  is the local water depth,  $v_h$  is the horizontal viscosity,  $g$  is the gravitational constant,  $\bar{q}$  is the depth-averaged dynamic pressure,  $\tau_{b,x}$  is the bed shear stress (following Ruessink et al. [2001]) and  $F_{v,nh}$  is the vegetation force. For a more in-depth model description of XBeach non-hydrostatic mode reference is made to Smit et al. [2010] and McCall et al. [2014].

The depth-averaged vegetation force ( $F_{v,nh}$ ) is equal to the drag force ( $F_D$ , Equation (1)) integrated over the vegetation height, where  $u$  is the depth-averaged velocity due to the combination of mean flow, IG waves and sea-swell wave orbital motion. This approach is similar to Ma et al. [2013] and Wei and Jia [2014]. Note that the vegetation effects are incorporated in the vegetation force only and not in the bed shear stress (i.e. we use a constant friction coefficient). Using this set of equations, the effects of emergent vegetation and nonlinear waves (Section 2) are included directly.

### 3.2 Surfbeat mode

#### 3.2.1 Sea-swell wave propagation

XBeach surfbeat mode solves the time-dependent sea-swell wave action (sea-swell wave amplitude) on the scale of wave groups, which drives steady and unsteady (IG) motions through radiation stress gradients in the NLSWE. The sea-swell wave action balance is given by [e.g. Phillips, 1977]:

$$\frac{\partial A}{\partial t} + \frac{\partial c_{g,x} A}{\partial x} = -\frac{D_w + D_v}{\sigma} \quad [4]$$

where  $A = E_w/\sigma$ ,  $E_w$  is the (sea-swell) wave energy,  $\sigma$  is the intrinsic wave frequency, and  $c_g$  is the wave group velocity. Sea-swell wave energy dissipation due to breaking ( $D_w$ ) is computed using Roelvink [1993]. The formulation by Mendez and Losada [2004] is used for wave dissipation due to vegetation ( $D_v$ ):

$$D_v = \left(\frac{kg}{2\sigma}\right)^3 \frac{\rho C_D b_v N_v}{2\sqrt{\pi}} \frac{\sinh^3 kh_v + 3\sinh kh_v}{3k \cosh^3 kh} H_{rms}^3 \quad [5]$$

where  $k$  is the wave number,  $C_D$  is a (bulk) drag coefficient,  $H_{rms}$  the root-mean-square wave height ( $= \sqrt{8 \cdot E_w / (\rho g)}$ ) and  $h_v$  the vegetation height which is limited to the local water depth ( $h$ ) in case of emergent vegetation. The approximation by Mendez and Losada [2004] is commonly used to compute wave energy dissipation by vegetation and has been incorporated in several models [e.g. Suzuki et al., 2012; Guannel et al., 2015].

#### 3.2.2 IG waves and mean flow

Steady (mean setup, undertow, longshore currents) and unsteady water motions (IG waves) on the time scale of wave groups are solved using the (depth-averaged) NLSWE:



$$\begin{aligned}\frac{\partial \eta}{\partial t} + \frac{\partial u^L h}{\partial x} &= 0 \\ \frac{\partial u^L}{\partial t} + u^L \frac{\partial u^L}{\partial x} &= -g \frac{\partial \eta}{\partial x} - \frac{\tau_{b,x} + F_w + F_v}{\rho h}\end{aligned}\quad [6]$$

where  $\eta$  is the water surface elevation,  $u^L$  is the depth-averaged Lagrangian velocity,  $\tau_{b,x}$  is the bed shear stress (following Ruessink et al. [2001]),  $F_w$  is the (radiation stress) wave force, and  $F_v$  is the wave-averaged vegetation force. Since here the mean drag is not incorporated in the bed shear stress (i.e. we use a constant friction coefficient), only the wave force and vegetation force are directly influenced by the presence of vegetation in the water column (see Section 2). This is explained further in the next section.

### 3.2.3 Vegetation mechanisms affecting the mean water level or wave setup

The radiation-stress induced wave force ( $F_w$ ) is computed using the wave and roller energy obtained from the sea-swell wave action balance (Equation (4)) and the roller energy balance (not shown here) respectively [Reniers et al., 2004, Roelvink et al., 2009]. The vegetation force ( $F_v$ ) acting on the water column can be divided into a component related to the sea-swell wave orbital motion scale and a component related to sea-swell wave phase-averaged (or: mean) time scale [e.g. Zhou and Graham, 2000]:

$$F_v = F_{v,m} + F_{v,w} \quad [7]$$

where  $F_{v,m}$  is the vegetation force component related to mean (e.g. undertow) and unsteady (e.g. IG waves) currents [Svendsen, 2006], and  $F_{v,w}$  is the component related to effects on the sea-swell wave orbital motion scale [Dean and Bender, 2006].

#### 3.2.3.1 Vegetation force component related to mean and IG flow

The component of the vegetation force associated with the mean and IG-wave flow ( $F_{v,m}$ ) is computed using the Eulerian velocity ( $u^E$ ) (see Roelvink et al. [2009]) in combination with Equation (1). It is appropriate to include the IG waves within the vegetation force component related to mean flow in this manner since the IG wave orbital excursion is generally much larger than the spacing between vegetation stems and can therefore be considered as unsteady currents [Svendsen, 2006].

#### 3.2.3.2 Vegetation force component related to sea-swell orbital motion

Since the model in surfbeat mode does not compute the incident wave phase, we adopted a modeling approach similar to the wave shape model of van Thiel de Vries [2009] to account for the effects of nonlinear sea-swell waves and/or emergent vegetation (as explained in Section 2), and to compute the resulting component of the vegetation force ( $F_{v,w}$ ). The model utilizes the wave shape description of Rienecker and Fenton [1981] and an empirical relation by Ruessink et al. [2012] to compute a time series of the depth-averaged orbital velocity and water surface elevation over one wave cycle. A more detailed description of the wave shape model is provided in Appendix A.

Using these time series, the net resulting component of the vegetation force associated with sea-swell wave orbital motions ( $F_{v,w}$ ) is computed at every (vegetated) model grid point by integrating the intra-wave vegetation force over one wave cycle:

$$F_{v,w} = \int_0^{T_{rep}} \frac{1}{2} \rho C_D b_v N_v u_w |u_w| dt \quad [8]$$

where  $T_{rep}$  is the representative wave period, typically the  $T_{m-1,0}$  spectral wave period. In case of emergent vegetation the intra-wave surface elevation time series is used to estimate the submerged vegetation height ( $h'_v$ ) in Equation (2).

Note that the wave shape model is based on empirical relations valid for non-vegetated beaches. The results of Wu et al. [2011] suggest that waves become less asymmetric but more skewed in presence of vegetation compared to the situation without vegetation. As a consequence, the effect of nonlinear waves on the wave setup may generally be even greater than assumed here. However, to the authors' knowledge, no literature exists that quantifies the effect of vegetation on the wave shape. We further assume a uniform (bulk) drag coefficient  $C_D$  for sea-swell (in the wave action balance, and for the short-wave induced net vegetation force), IG waves and mean flow (within the NLSWE), which is consistent with previous studies [Zhou and Graham, 2000; Luhar et al., 2010; Guannel et al., 2015].

## 4. RESULTS

The performance of XBeach in both modes is evaluated using two laboratory datasets with mimic vegetation. Although the methodology used for sea-swell wave energy attenuation (Equation (5)) has been validated extensively in literature, here the formulations were implemented in an instationary wave model, including infragravity (IG) waves. Therefore, the model is first verified for both sea-swell and IG wave attenuation using the flume experiments by Løvås [2000] (cf. Mendez and Losada, [2004]; Suzuki et al., [2012], Ma et al., [2013]). Subsequently, the dataset of Wu et al. [2011] is used to verify the model for vegetation effects on wave setup. Finally, the importance of the effect of vegetation on wave setup on different coastal geomorphological configurations is investigated by varying the bed slope and vegetation configuration.

### 4.1 Sea-swell and infragravity wave attenuation

Løvås [2000] and Løvås and Tørum [2001] studied the effect of kelp vegetation on wave propagation, run-up and dune erosion using flume experiments with waves propagating over artificial kelp (*L. hyperborea*) vegetation. The experiments were carried out in a 40-m-long wave flume at SINTEF, Norway. A sandy cross-shore profile was applied with a surf zone slope of 1/30, and several runs were carried out with and without vegetation (Figure 2M). The fully submerged model vegetation had an effective height of about 0.09 m and was placed at about 0.3 to 0.5 m water depth. The number of plants per unit area was  $N_v = 1200$  units/m<sup>2</sup>. The test program included random wave simulations with two peak wave periods (2.5 and 3.5 s) and two wave heights. Additionally, two experiments were carried out in which the water depth was lowered, resulting in a total of six different experiments. Note that the wave maker that was used in the experiments was not equipped with an active reflection compensation system to dampen reflected (IG) waves [Løvås and Tørum, 2001].

XBeach is set up in non-hydrostatic and surfbeat mode using the flume dimensions and vegetation characteristics as discussed above. The (bulk) drag coefficient  $C_D$  is estimated as function of the Keulegan-Carpenter number ( $KC = u_c T_p / b_v$ , where  $u_c$  is a characteristic velocity acting on the plant) using the relation by Mendez and Losada [2004] that was derived specifically for the kelp mimics that were used in these experiments. Given the relatively complex shape of the kelp mimics [Løvås and Tørum, 2001] and the resulting

uncertainty in determining the correct plant diameter ( $b_v$ ), as well as the fact that the computed  $C_D$ -values were all close to 0.2 (0.13-0.27), we apply a constant bulk drag coefficient of 0.2 in all simulations. At the offshore boundary a JONSWAP spectrum with peak enhancement factor  $\gamma_{jsp} = 7.0$  is applied, equal to the value used during the experiments [Løvås, 2000]. In order to reproduce the experiments as best possible, the active reflection compensation routine in XBeach is turned off for these cases and first order wave steering was applied as in the physical model tests. Hence, all IG waves are generated inside the model domain rather than at the offshore boundary of the model. All other model settings such as the wave breaking parameters are kept default for both modes.

In the following, the sea-swell and IG wave transformation are considered separately. The measurement data and model results are separated into a sea-swell and IG component assuming a split frequency that equals half the wave peak frequency (i.e., for the cases with  $T_p = 2.5$  s,  $f_{split} = 0.2$  Hz; for  $T_p = 3.5$  s,  $f_{split} = 0.14$  Hz). The model results are quantified through calculation of the bias and scatter index (SCI) as proposed for wave models by van der Westhuysen [2010].

#### 4.1.1 Non-hydrostatic mode

The non-hydrostatic mode (Figure 2, panels A, C, E, G, I and K) is able to accurately capture the sea-swell wave evolution in case of a plane beach as well as with vegetation present. In the breaker zone wave heights are slightly overestimated (bias = 1.1 cm, SCI = 0.12), while in the vegetation zone the wave attenuation shown by the measurements is accurately (bias = 0.09 cm, SCI = 0.07) reproduced by the model. Since during the experiments and in the model first order wave steering was applied at the boundary, all IG waves are generated within the flume/model domain itself. In general, the model is able to compute the generation reasonably well. The IG waves are overestimated for the two cases with an altered water depth (panel I and K), particularly in the breaker zone (bias = 1.2 cm, SCI = 0.39). The data show that the effect of vegetation on IG waves is relatively limited in these cases. The reduction in IG wave energy due to vegetation was in the order of a few percent, which falls within the experimental uncertainty range. In the model the effect of the vegetation on the IG wave height is somewhat overestimated. However, overall a good match is found between model results and measurements (i.e. a limited effect of the presence of vegetation on IG wave generation and propagation).

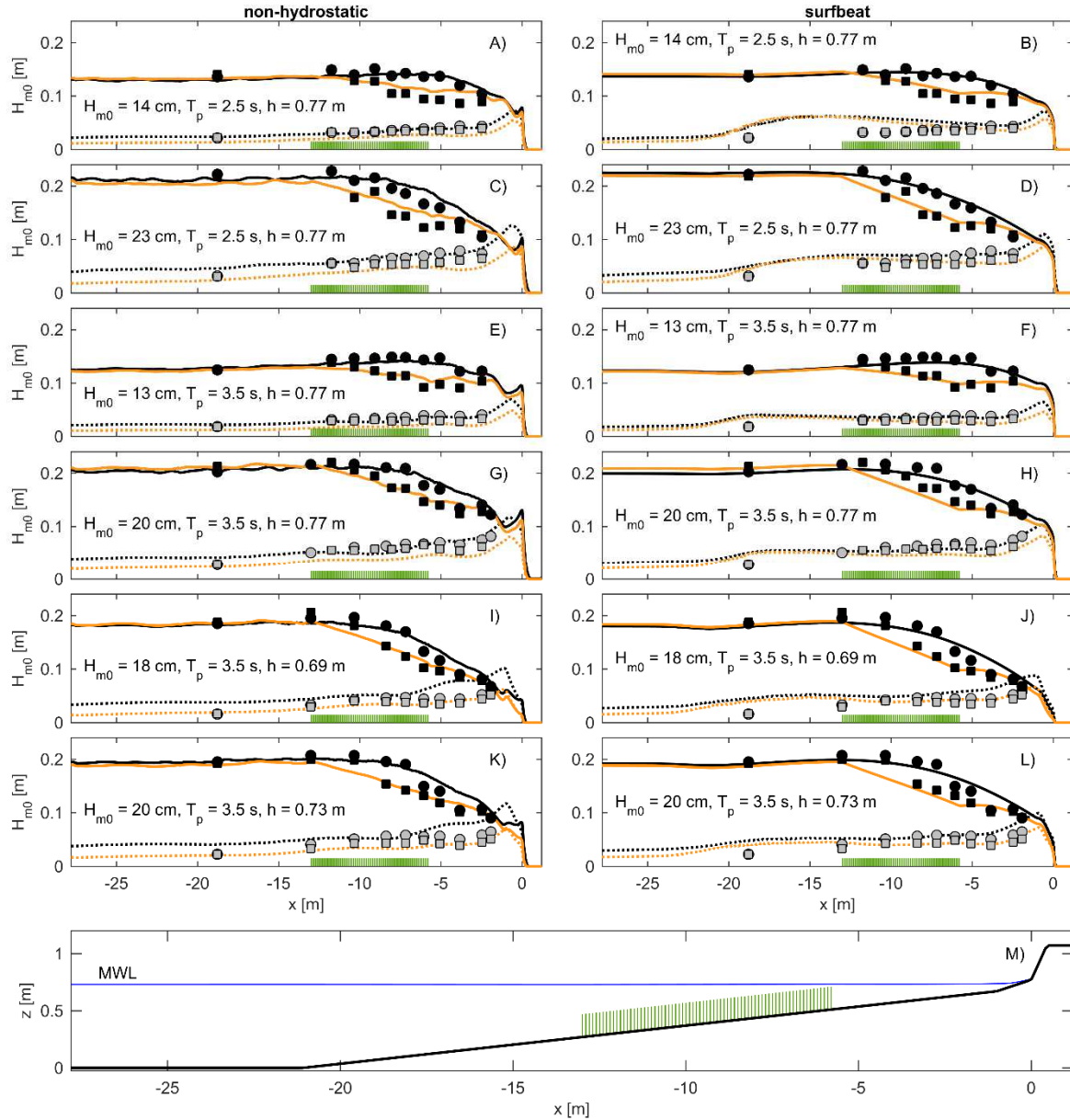
The overall model skill is determined by computing the SCI and bias for the sea-swell wave height and the IG wave height based on all cases and measurement locations (Table 1). The SCI and bias are considered accurate and indicate the model is able to predict both sea-swell and IG wave transformation without requiring a detailed calibration.

#### 4.1.2 Surfbeat mode

In surfbeat mode the sea-swell wave height is accurately captured (Figure 2, panel B, D, F, H, J, L), both with and without vegetation present (bias = -0.12 cm, SCI = 0.08). The results are similar to Mendez and Losada [2004], and indicate that their approximation is also applicable for instationary, surfbeat type models. The IG wave height transformation is reasonably well represented by the model (bias = -0.15 cm, SCI = 0.26), and the limited effect of the vegetation on these waves (average IG wave energy reduction of 2%) is better reproduced (4%) compared to the non-hydrostatic mode (15%). Note that due to the limited water depth (0.3 – 0.5 m) at the vegetation patch, waves are close to breaking and may be highly asymmetric and nonlinear. This effect is explicitly taken into account in non-hydrostatic but

not in surfbeat mode (which is based on linear wave theory). Nevertheless, the wave propagation is accurately captured for both modes (Figure 2), hence wave nonlinearity does not seem to have a significant effect here.

The overall model skill is determined by computing the SCI and bias for all cases and measurement locations (Table 1), and shows similar values compared to the non-hydrostatic mode. These results indicate the surfbeat mode is also able to predict both sea-swell and IG wave heights without requiring a detailed calibration.



**Figure 2.** Model-data wave height comparison for XBeach non-hydrostatic (panel A, C, E, G, I, K) and surfbeat mode (panel B, D, F, H, J, L) using the experimental data of Løvås [2000]. Sea-swell (model: solid line, measurements: black symbols) and infragravity (model: dotted line, measurements: grey symbols) wave heights are shown for six different experiments (corresponding hydraulic conditions are indicated in the panels) without vegetation (model: black line, measurements: circles) and with vegetation (model: orange line, measurements: squares) present on the beach slope. The experimental setup including the location of the vegetation patch is shown in panel M.

**Table 1.** XBeach Model Skill for the Løvås [2000] Cases.<sup>a</sup>

	Non-hydrostatic no vegetation	Non-hydrostatic with vegetation	Surfbeat no vegetation	Surfbeat with vegetation
SS waves SCI (-)	0.08	0.09	0.07	0.09
SS waves BIAS (cm)	0.33	0.29	0.06	-0.31
IG waves SCI (-)	0.25	0.24	0.26	0.24
IG waves BIAS (cm)	0.55	-0.86	0.79	0.32

<sup>a</sup> Values represent scatter index (SCI) and bias for sea-swell (SS) and infragravity (IG) waves. A positive bias indicates overprediction by the model.

## 4.2 Wave setup effects

Wu et al. [2011] carried out an extensive study to investigate surge and wave reduction by vegetation. The research project included laboratory and field experiments as well as numerical modeling. As part of this project, Ozeren et al. [2014] reported on experiments for both rigid and flexible model vegetation, as well as live vegetation over a horizontal bed.

For this study, the flume experiments with irregular waves and vegetation on a sloping bed as described by Wu et al. [2011] are particularly relevant. The experiments were carried out in a 20.6 m-long, 0.69 m-wide, 1.22 m-deep wave flume at the National Sedimentation Laboratory of the United States Department of Agriculture. The bottom profile used in the experiments consisted of a 0.29 m high false floor of plywood with on top a plane wooden beach with a 1:21 slope (Figure 3G). The toe of the beach was located at  $x = 7.2$  m. To guarantee a gradual wave transition a 1:7 slope was built in front of the false floor. The vegetation was represented by 20 cm high (0.6 m full scale), 3.2 mm diameter (9.6 mm full scale) birch dowels and were organized in a staggered pattern with an equal spacing of 19.1 mm. The vegetation patch was positioned between  $x = 11.5$  m and  $x = 15.1$  m with a density of 3,182 units/m<sup>2</sup> (representing a full-scale density of 350 units/m<sup>2</sup>). The water surface elevation was measured using five capacitance-type wave probes with a sampling rate of 30 Hz. One wave gauge was located at  $x = 3$  m, and experiments were repeated with different wave gauge positions to increase the spatial resolution of the wave data resulting in a maximum resolution of 0.25 m between  $x = 11$  m and  $x = 15$  m (Figure 3G). The experimental program included both regular and irregular wave experiments. For this study, the results obtained with irregular waves and rigid vegetation are particularly relevant and were used. Each irregular wave experiment was conducted with and without vegetation for the duration of 100 times  $T_p$  and was repeated five times (each time with an identical JONSWAP-spectrum but a different irregular signal). The hydraulic conditions varied in wave height and period (Table 2), while the water depth at the toe of the beach was kept constant ( $h = 0.4$  m). The (offshore) wave steepness ( $H_s/L_{p,o}$ ) varied from about 0.015 to 0.028 (Table 2), resulting in relatively low surf similarity parameter values ( $\xi = 0.28$ -0.39), suggesting spilling as the dominant breaking type [Battjes, 1974].

For all seven irregular wave experiments, model simulations are run for  $100 \cdot T_p$  seconds in both non-hydrostatic and surfbeat mode after a 300 s spin-up period. First order wave steering is applied, hence IG motions are only generated within the flume itself and not at the boundary, which is consistent with the flume experiments. The vegetation is included using the parameters (i.e. vegetation stem diameter, density, and height) described earlier. The (bulk) drag coefficient is estimated as function of the Keulegan-Carpenter number using a relation for rigid vegetation derived by Ozeren et al. [2014]. Since the resulting  $C_D$ -values are

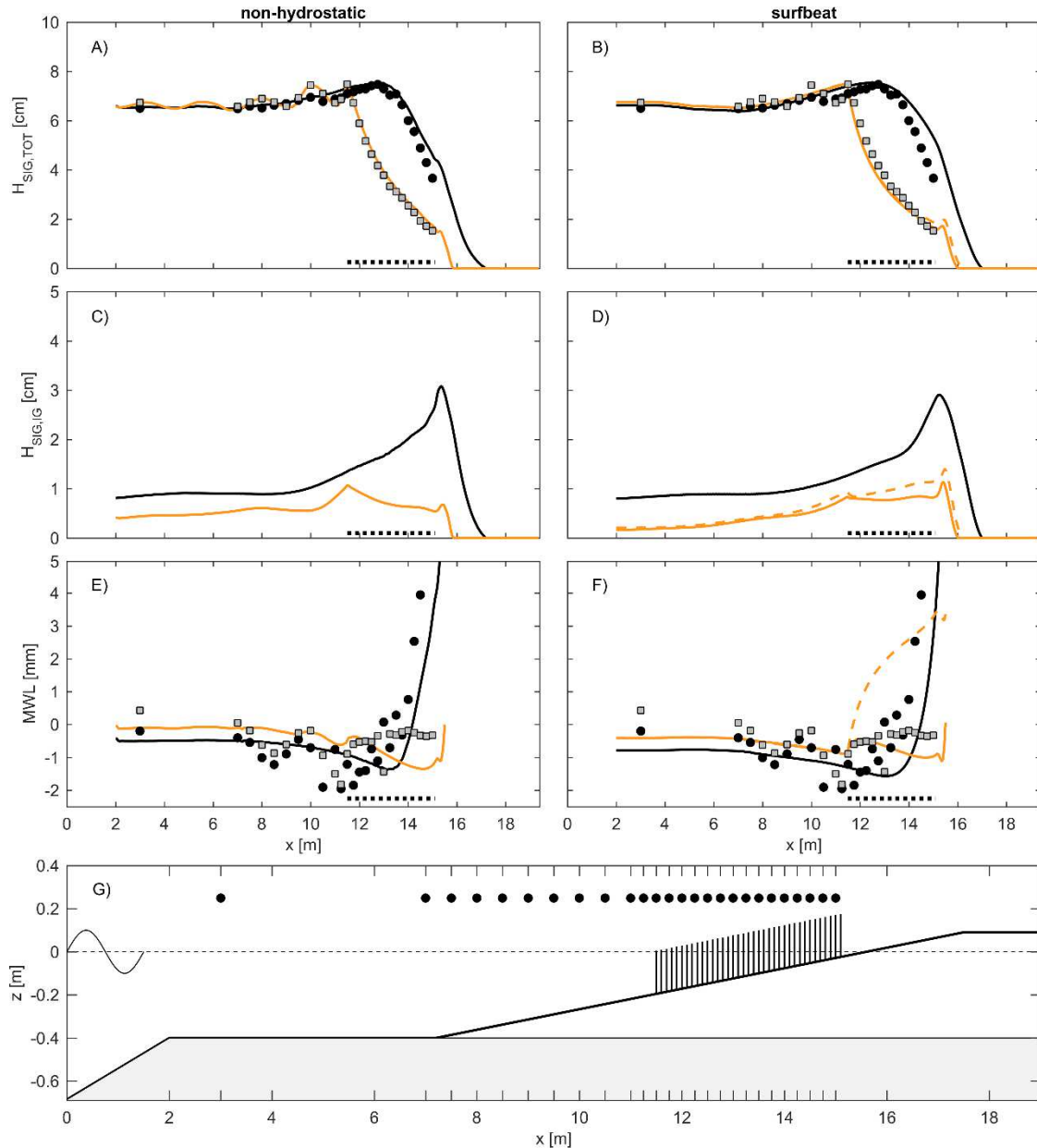
all close to 1.7 (1.64 – 1.74), a constant bulk drag coefficient of 1.7 is used for all simulations. For all other model settings, default values are used.

First the results for case r40091240, which are representative for the other cases, are discussed individually. Without vegetation, the measured total wave height shows a characteristic cross-shore development with first wave shoaling and subsequently energy dissipation due to breaking when the local water depth decreases (Figure 3A). The measured mean water level (Figure 3E) shows a relatively noisy signal in cross-shore direction (mainly between  $x = 8$  and  $x = 14$  m). It slightly decreases in the shoaling zone, and subsequently strongly increases in the breaker zone due to the wave setup. In case of vegetation, wave energy is dissipated by the vegetation stems before the break point is reached, resulting in much lower wave heights at relatively deep water (Figure 3A), similar to the results of Løvås [2000]. More interesting is the effect of vegetation on the mean water level. In case of vegetation the mean water level nearshore is much lower than in case of no vegetation (Figure 3E).

The total significant wave height (Figure 3 panel A, B), infragravity wave height (C, D) and mean water level (panel E, F) are computed with non-hydrostatic (A, C, E) and surfbeat mode (B, D, F) for run r40091240 with and without vegetation. In case of no vegetation, the total wave height is somewhat overestimated in the surf zone, mainly for surfbeat mode (bias = 0.26 cm, SCI = 0.10), though the location of wave breaking is accurately reproduced in both modes. The mean water level shows a typical set-down (shoaling zone) and setup (breaker and surf zone) development. The nearshore mean water level is underpredicted, which is related to overestimation of the sea-swell wave height (Figure 3 panel A, B).

In case of vegetation excellent results are obtained for the total wave height along the cross-shore profile using both model modes (panel A, B): bias = -0.07 cm, SCI = 0.07 (surfbeat) and bias = 0.17 cm, SCI = 0.05 (non-hydrostatic) for all cases combined. For the IG waves (C, D) both surfbeat and non-hydrostatic show a clear effect of the vegetation, contrary to the findings from the Løvås-experiments (Section 4.1). Here, the vegetation is responsible for a reduction of the peak IG wave height of more than 50%, which is found consistently for the other six cases (not shown). These results suggest that the vegetation is able to effectively attenuate IG waves, which is likely due to the relatively high vegetation height over water depth ratio, in combination with relatively large drag (combination of vegetation characteristics and drag coefficient) compared to the Løvås-experiments. Unfortunately, these findings could not be verified with the data, as only total wave heights are processed. In non-hydrostatic mode, XBeach is able to accurately capture the effect of vegetation on the mean water level (Figure 3, panel E, F). This effect is related to the nonlinear wave shape, and the vegetation being emergent (Section 2) which is implicitly taken into account when using the non-hydrostatic mode. In surfbeat mode, however, the wave setup is overpredicted when the net vegetation force is taken as zero (i.e. including the effect of vegetation on the radiation stress force and bed shear stress, but excluding the effect of emergent vegetation and nonlinear waves; Figure 3F). When including the wave shape model to determine the effect of nonlinear waves and emergent vegetation a much better prediction of the nearshore mean water level is obtained (Figure 3F). The results suggest that nonlinear wave processes are important for the nearshore mean water levels, which is consistent with the theory by Dean and Bender [2006].

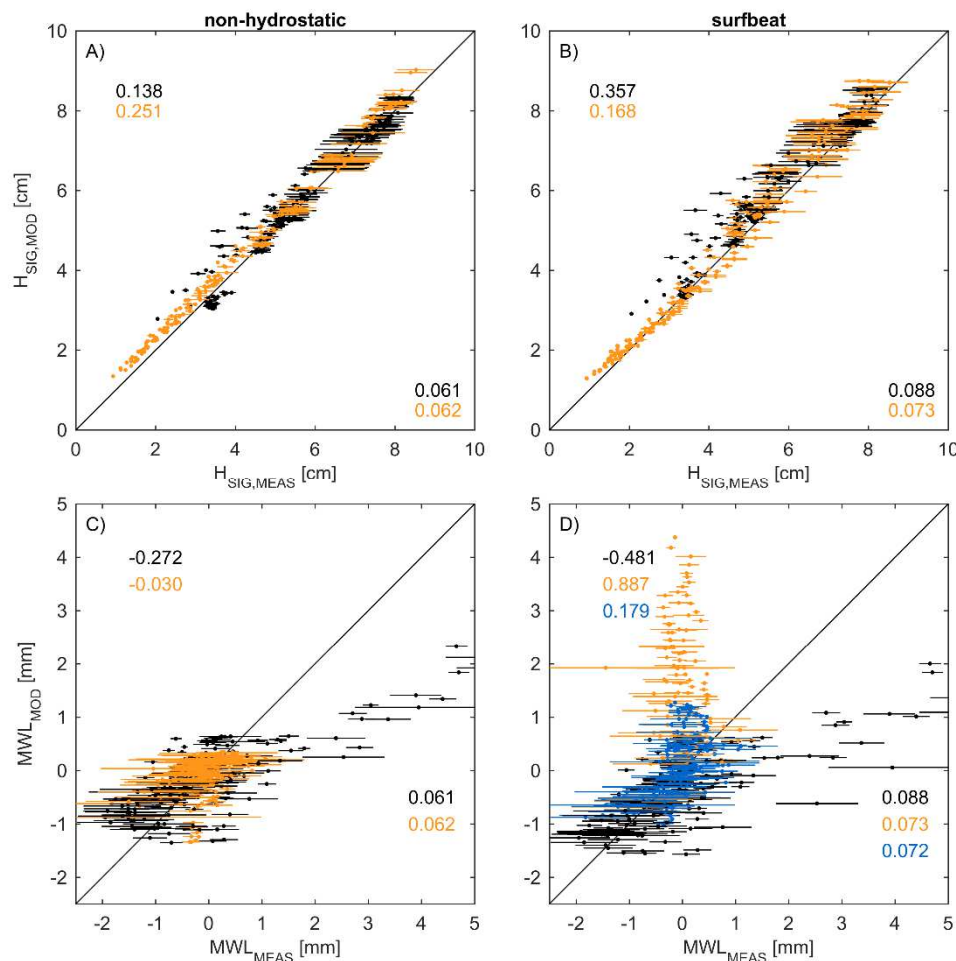




**Figure 3.** Significant (total) wave height (panel A, B), infragravity wave height (C, D) and mean water level (E, F) computed with XBeach non-hydrostatic (A, C, E) and surfbeat mode (B, D, F) without (black) and with vegetation (orange) and using surfbeat mode without wave shape model (orange dashed) for experiment r40091240 reported by Wu et al. [2011]. Measurements are indicated with the black and grey symbols (resp. without and with vegetation). Note that the measurements shown in panel B and F are identical to A and E resp. and are repeated for model-data comparison. Panel G: experimental setup for the flume experiments [Wu et al., 2011], including the 1:21 beach profile (white), false flume bottom (grey) and the model vegetation patch (black). The still water level is represented by the dashed line. Wave gauge positions are indicated by the dots and the x-axis ticks.

A comparison is made between measured and computed total significant wave height and mean water level using the non-hydrostatic and surfbeat mode for all seven experiments (as presented in Table 2, see Figure 4). Both the non-hydrostatic (panel A) and surfbeat mode (B) accurately reproduce (low bias and scatter index) the total significant wave height both without and with vegetation. Both modes compute the mean water level reasonably well at most locations (Figure 4, panel C, D), although the bias in case of no vegetation is relatively high (-0.279 and -0.510 mm, respectively). This is related to the underprediction of the mean water level at very shallow water, which is found throughout the runs (see also Figure 3). For

the case with vegetation, the non-hydrostatic mode predicts the mean water level accurately (panel C). Using surfbeat mode, without using the wave shape model, the mean water level is strongly overpredicted (panel D, orange dots). However, when using the wave shape model to account for nonlinear wave effects, the model error is greatly reduced, and the surfbeat mode is able to accurately reproduce the measured water levels (panel D, blue dots). Given the complexity of measuring water levels within the vegetation patch at such small scale and low water depths, it is unclear how suitable these observations are to actually quantify model results, and how the values obtained relate to the measurement accuracy. However, the observations do provide sufficient information for a proper qualitative comparison, since the effect of vegetation on the mean water level is clearly represented (Figure 3).



**Figure 4.** Comparison of measured (horizontal) and computed (vertical) total significant wave height (panel A, B) and mean water level (panel C, D) for seven irregular wave flume experiments with and without vegetation by Wu et al. [2011], see Table 2. Mean values obtained from repeating the experiments are indicated with black (no vegetation) or colored (with vegetation) dots. Horizontal lines indicate the spreading in obtained values (mean plus and minus one standard deviation of the measurements). The surfbeat mode was run with (blue) and without (orange) nonlinear wave effects (panel D). Model skill is computed using bias (top left) and scatter index (bottom right).

The results confirm that the model can reproduce the observations of lower wave setup due to vegetation (Figure 3 and 4). The XBeach non-hydrostatic mode is able to directly capture this effect since it resolves the water motions up to the sea-swell wave time scale. However, the XBeach surfbeat mode does not resolve the wave phase, and therefore the wave shape model is needed to accurately predict nearshore mean water levels.

**Table 2.** Model Forcing Conditions for the Wu et al. [2011] Cases.

Reference ID	$H_s$ (m)	$T_p$ (s)	$L_p$ (m)	$H_s/L_p$ (-)	$\xi$ (-)
r40039120	0.037	1.2	1.936	0.019	0.35
r40057160	0.047	1.6	2.836	0.017	0.37
r40058120	0.054	1.2	1.936	0.028	0.28
r40065180	0.055	1.8	3.269	0.017	0.37
r40085160	0.074	1.6	2.836	0.026	0.30
r40091240	0.067	2.4	4.532	0.015	0.39
r40098180	0.079	1.8	3.269	0.024	0.31

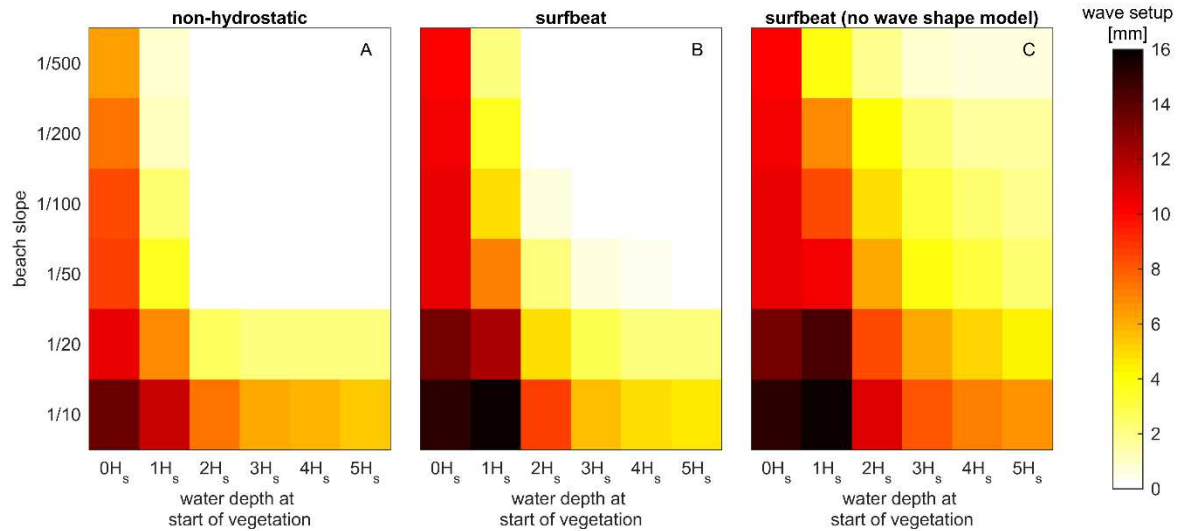
### 4.3 Importance of the effect of vegetation on wave setup

At present, limited observations are available on the importance of the effect of vegetation on wave setup. Both Ma et al. [2013] and Guannel et al. [2015] identified the effect from variations in their model configurations but these were not supported by data. Although the laboratory data obtained by Wu et al. [2011] has been invaluable for this work, the experiments were performed using identical experimental configurations (i.e. constant bed profile and vegetation lay-out). The authors are not aware of any other laboratory or field study that could confirm the process. It is therefore difficult to determine the importance of the effect of vegetation on wave setup in practical applications with natural vegetation.

To study the potential importance of vegetation processes on wave setup on different coastal geomorphological configurations a series of model runs is set up using case r40091240 of the experiments by Wu et al. [2011] as reference. With the wave conditions and vegetation characteristics kept constant, the bed profile is varied from 1/10, 1/20, 1/50, 1/100, 1/200 to 1/500, representing relatively steep- to mild-sloping coasts. In addition, the offshore extent of the vegetation field is varied as function of the local still water depth, and the incident offshore wave height:  $h_{veg,offshore} = 1, 2, 3, 4$  and 5 times  $H_{m0,offshore}$  (= 6.7 cm, see Table 2). These variations (including no vegetation) result in 36 model cases, which are run using surfbeat mode with and without the wave shape model. For verification, all model cases are also run in non-hydrostatic mode.

The resulting wave setup at the still water line is computed for all simulations (Figure 5). The results using non-hydrostatic mode (Figure 5A) show that the computed wave setup is positively correlated with the beach slope, which is consistent with many previous studies and with commonly-used empirical relations [e.g., Stockdon et al., 2006]. Furthermore, the wave setup reduces more when the vegetation field extents further offshore. In the case of typical sandy coastal slopes (1/10 and 1/20) the wave setup gradually decreases to zero or even becomes slightly negative (set-down, not shown here). For gentler slopes, the wave setup reduces relatively fast, independent of the extent of the vegetation. Note that in the cases with a relatively gentle slope, the horizontal extent of the vegetation field is much larger than for the relatively steep slopes for the same water depth.

Similar trends are computed using the surfbeat mode (Figure 5B) compared to the non-hydrostatic mode, however some differences can be found in individual model runs. For instance, the wave setup in the absence of vegetation is generally overestimated. Both the non-hydrostatic and surfbeat mode show a relatively strong reduction in wave setup, particularly in case of vegetation being present at relatively deep water ( $h_{veg,offshore} > 2 \cdot H_{m0,offshore}$ ).



**Figure 5.** Wave setup at the still water line as computed by XBeach in non-hydrostatic mode (A), surfbeat mode with wave shape model (B), and surfbeat without wave shape model (C) for a range of variations in beach slope (1/10 to 1/500, vertical axis) and still water depth at the start of the vegetation field (as function of the offshore significant wave height, horizontal axis, note that  $0 \cdot H_s$  represents no vegetation).

When the wave shape model is not taken into account (Figure 5C), the wave setup is relatively high for all cases. The setup in these simulations does decrease as a function of the offshore extent of the vegetation field, which can be attributed to the combined radiation stress gradient and bed shear stress effects (Section 2). However, when considering the non-hydrostatic mode as a reference, it is clear that the wave shape effect has a large contribution. These modelling results indicate that taking intra-wave vegetation interaction processes into account (either directly or through approximations) in determining nearshore water levels may be important for a range of coastal geomorphological configurations.

## 5. DISCUSSION

### 5.1 Applicability of results for real-world situations

In the previous section, the model was verified using two laboratory experiments that used mimic vegetation. Recently, several researchers have used live vegetation in wave flume studies [e.g. Möller et al., 2014; Maza et al., 2015], providing a more accurate representation of the effect of vegetation on the local hydrodynamics. The main advantage of using real vegetation in a wave flume over conducting field experiments is the ability to control the hydrodynamic conditions that the plants are subject to. However, to our knowledge, the effect of vegetation on wave setup has not been measured yet in laboratory studies using real vegetation nor the in the field, hence such data could not be used in the current study.

In case of mimic vegetation in flume studies, some authors choose to use rigid cylinders [e.g. Akgul et al., 2013; Hu et al., 2014], while others opt for flexible mimics [e.g. Løvås, 2000; Luhar et al., 2010]. In both cases, the effect of mimic vegetation on the local hydrodynamics provides a more simplified version of reality than real vegetation. Here, model formulations that are based on a rigid-cylinder concept are developed and applied to two different datasets in which both flexible (Section 4.1) and rigid (Section 4.2) mimic vegetation was used. We found that the model is able to reproduce the observations well in both cases. Even though

vegetation may be often much more complicated in natural settings (e.g. vertical, spatial and/or seasonal variation in vegetation properties), the results indicate that the model captures the essential physical processes (i.e. effect on sea-swell wave, IG waves and wave setup). Although the rigid-cylinder concept used here is not strictly valid for flexible vegetation (e.g. seagrass), it is expected that the major part of uncertainty in real-world situations will result from the estimation of (spatially and seasonally varying) vegetation characteristics.

The results furthermore provide a first indication on the importance of the effect of aquatic vegetation on wave setup, and suggest that this effect may play a role on different typical (vegetated) coastal geomorphological configurations (i.e. on relatively steep to gentle slope coasts with varying vegetation extents). However, as mentioned earlier, this could not be verified here using any (full-scale) field data. Wave setup is directly correlated to the incident wave energy, and the effect of vegetation on wave setup is therefore expected to be most relevant during high-energy (storm) conditions. Therefore, the next step would be to measure this effect under storm conditions either in the field or in a large scale research facility [e.g. Möller et al., 2014]. These measurements could then be used to confirm our findings and further validate our modeling methodology for naturally vegetated coastal environments.

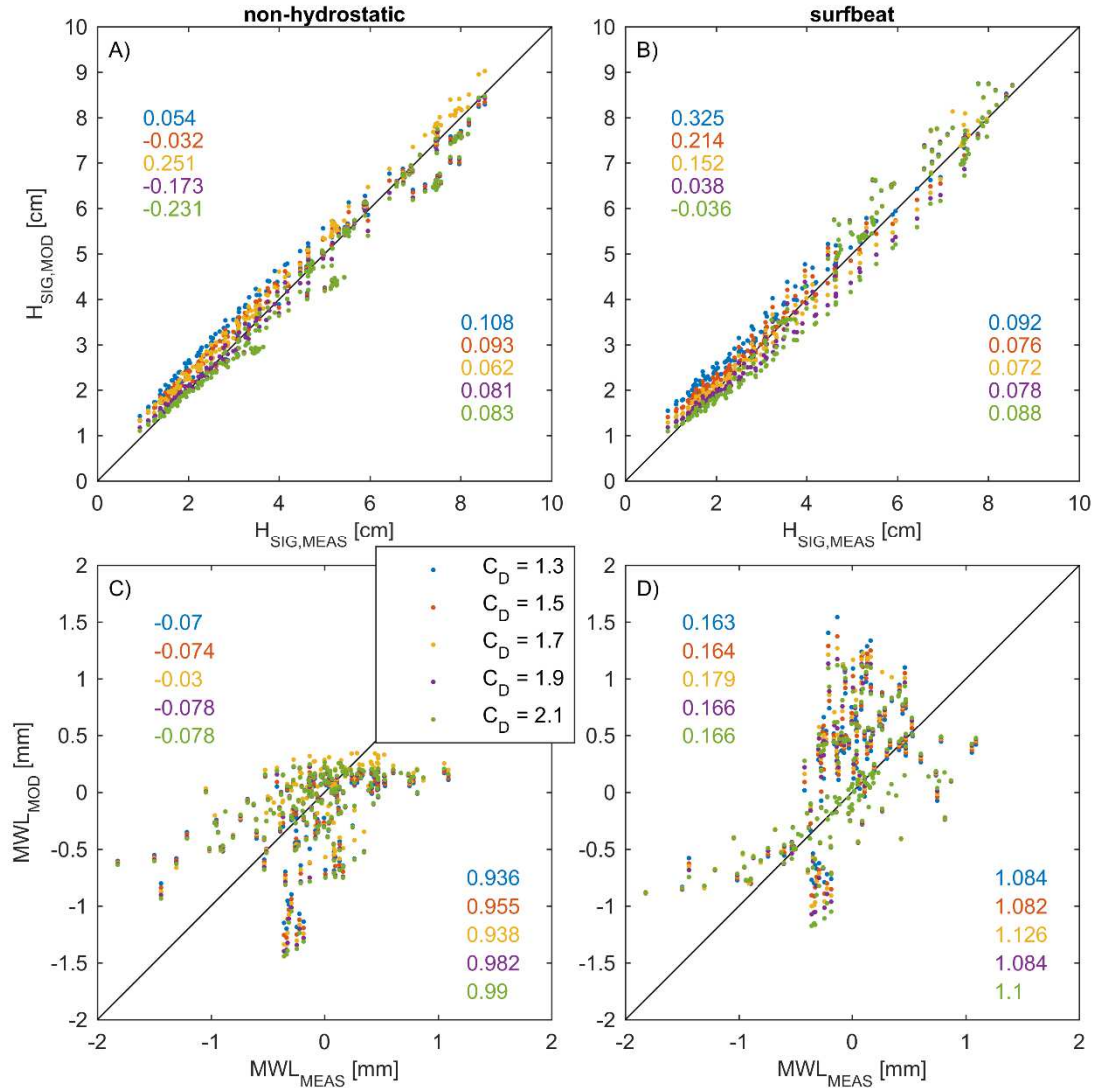
## 5.2 Choice of drag coefficient

A notable difference between the current and several other studies is the use of a constant (bulk) drag coefficient, rather than a time-varying drag coefficient related to the local Keulegan-Carpenter number ( $KC$ ) or Reynolds number. Over the past years authors have used several methods to determine realistic  $C_D$ -values. For instance, Mendez and Losada [2004] used the experiments by Dubi [1995] to relate the bulk drag coefficient in their formulation to  $KC$ . Since then, several authors adopted their relation in their own models [e.g. Li and Zhang, 2010; Ma et al., 2013]. Ozeren et al. [2014] used a similar approach for a range of different cases varying in vegetation type (rigid vs. flexible, artificial vs. real) and wave conditions (regular and irregular waves), and derived different drag coefficient relations as a function of  $KC$ . Although the drag coefficient shows a clear relation with  $KC$ , the relation varies significantly among different vegetation types or species [e.g. Ozeren et al. 2014]. Novel measurement techniques allow for a more accurate determination of the drag coefficient. For instance, Hu et al. [2014] quantified the drag coefficient by a direct force measurement technique in a wave flume. They used data from a force transducer in the flume bed that was attached to a number of rigid vegetation stems in combination with velocity profile measurements. Using the Morison equation (Morison et al., 1950, Equation (1)) they were able to directly compute  $C_D$ . However, for practical applications it is often challenging to determine the physical characteristics (e.g. height, density) of vegetation, since they vary strongly among different species and are often subject to seasonal changes [e.g. Möller and Spencer, 2002; Paul and Amos, 2011]. The (bulk) drag coefficient is even more difficult to determine, and therefore often values from literature (e.g. laboratory experiments) are used in practical applications.

In this study a constant bulk drag coefficient was estimated based on empirical relations found in literature. To investigate the model sensitivity to the  $C_D$ -value, the experimental cases of Wu et al. [2011] are re-run for a range of  $C_D$ -values (1.3 to 2.1) with steps of 0.2. Both the non-hydrostatic and surfbeat mode show a relatively minor effect of  $C_D$  in the modeled wave heights and mean water levels (Figure 6). Relatively good results can be obtained with the model, even in the case of limited information on the vegetation where a drag coefficient needs to be estimated. The relatively low sensitivity of the results to the choice of drag coefficient is encouraging for practical engineering applications (e.g. storm



impact studies), where accurate data on vegetation characteristics are often lacking. Note that here the model was applied to cases with  $KC > 10$  only. In case of relatively low  $KC$  the bulk drag coefficient generally increases rapidly with decreasing  $KC$  [e.g. Ozeren et al. 2014]. As a universal description of the bulk drag coefficient in oscillatory flow is currently lacking, it is important to choose an appropriate empirical relation from literature, particularly for cases with relatively low  $KC$ .



**Figure 6.** Comparison of measured (horizontal) and computed (vertical) total significant wave height (panel A, B) and mean water level (panel C, D) for seven irregular wave flume experiments by Wu et al. [2011] with vegetation, using five different (constant) values for the drag coefficient ( $C_D$ ). The model skill is represented by the bias (top left) and scatter index (bottom right) in each panel.

### 5.3 Validity of the wave shape model for vegetated coasts

The wave shape model employed within this study is based on the empirical formulation by Ruessink et al. [2012], which was derived from a large data set (30,000+ field observations) of wave skewness and asymmetry, using data from coasts without vegetation. Although our understanding of the effect of vegetation on the wave shape is currently lacking, the results of Wu et al. [2011] suggest that vegetation mainly affects wave asymmetry rather than skewness. Since wave asymmetry does not contribute to the net force that affects the wave setup, and



the results of the current study show that the surfbeat approach with wave shape model produces similar results as the intra-wave non-hydrostatic mode, it is assumed that the effect of vegetation on the wave shape is limited, and the wave shape model is therefore able to accurately capture the intra-wave vegetation effects described in Section 2.

## 6. CONCLUSIONS

This paper presents formulations that describe the attenuation of sea-swell and infragravity wave energy and wave setup on coasts fronted by vegetation. The formulations are implemented in the open-source XBeach model, in two modes. Both the non-hydrostatic (phase-resolving) and surfbeat (phase-averaged) mode are verified for sea-swell and IG wave heights as well as mean water level (MWL) or wave setup using data from two laboratory experiments with mimic vegetation. The wave-vegetation interaction on the intra-wave scale (i.e. in case of emergent vegetation and/or nonlinear waves) is found to be important, and should be included to obtain accurate predictions of the nearshore MWL. In non-hydrostatic mode these effects are directly simulated and the model-data agreement is generally good. In surfbeat mode, a wave shape model is implemented to estimate the wave phase. Without using the wave shape model, the nearshore MWL is strongly overpredicted, which may potentially lead to a general overestimation of coastal hazards in storm impact studies and underestimation of the coastal protection service provided by vegetation.

Subsequently, the model is used to study the importance of the effect of vegetation on wave setup. Model results indicate this effect may be relevant on a range of coastal geomorphological configurations with varying bed slopes and vegetation extents. Further measurements of wave setup in naturally vegetated environments are required to confirm this hypothesis.

## ACKNOWLEDGMENTS

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## APPENDIX A – DESCRIPTION OF WAVE SHAPE MODEL

The wave shape model employed within this paper is similar to the model presented by van Thiel de Vries [2009]. It utilizes the parameterization by Rienecker and Fenton [1981], in which the sea-swell wave shape is described by the weighted sum of eight sine and cosine functions:

$$u_w = \sum_{i=1}^{i=8} w A_i \cos(i\omega t) + (1-w) A_i \sin(i\omega t) \quad [9]$$

where  $u_w$  is the sea-swell wave velocity,  $A_i$  is the amplitude of a specific harmonic  $i$ ,  $\omega$  is the angular wave frequency and  $w$  is a weighting function. The weight function is calculated as function of the phase  $\varphi$ , which is estimated using an empirical formulation [Ruessink et al., 2012]:

$$w = 1 - \varphi/\pi$$

$$\varphi = \frac{\pi}{2} \left( 1 - \tanh \left( \frac{0.815}{U_r^{0.672}} \right) \right) \quad [10]$$

where the Ursell number ( $U_r$ ) is given by:

$$U_r = \frac{3}{8} \frac{Hk}{(kh)^3} \quad [11]$$

Using stream function theory [Rienecker and Fenton, 1981] near bed velocity amplitudes ( $A_i$ ) are computed for a wide range of wave conditions, and tabulated based on non-dimensional wave height and non-dimensional wave period. Given the local wave height, wave period and water depth, the velocity amplitude is found in the table and a velocity time series can be obtained.