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FOR NON-DOMESTIC USE ONLY

EXPORT VARIANT

DEVICE ↓

~~BOMB~~ DEFUSAL HANDBOOK

THE EXTRAORDINARILY FREE AND DEMOCRATIC PEOPLES REPUBLIC

OF THE KINGDOM OF SLAVONIA

Department of Rapidly Expanding Heated Gases and User

Experience

Under supervision of

The Ministry of Foreign Interaffairance

MESSAGE FROM HR.

As some comrades of EXPLAVONIA CORPORATION and [REDACTED] have noted, *device* making frequently requires ~~questionable~~ ethical decisions. We want to ensure all staff, test subjects, and shareholders that we always proceed with your interest in mind. It's important to remember that we are *literally* shaping the future.

To our shareholders: your investments are safe with us. This year's dividends will be greater than ever before.
To our employees: No, you will not have a raise

And to our test subjects: we deeply appreciate your bravery. You are the unsung heroes of our R&D department. For those of you still in service, your hazard pay bonus is in the mail—please note, delivery may be slightly delayed due to unforeseen detonation-related interruptions in our postal service.

Let's get this quarter started, time is ticking!

DOCUMENT HISTORY

2025-08-14 ADDED INSTRUCTIONS REGARDING RELEASE OF BUTTON
GUSTAVOSKI BRIDIAMSKAVOKOVSKI

1978-03-14 ADDED FUSE TO DELAY DETONATION
VLADIMIR SLAGAVONIASKI JR

1967-05-13 *DEVICE* CREATED.
VLADIMIR SLAGAVONIASKI

PRODUCT INFORMATION

Congratulations on your purchase! You are now the proud owner/victim of The Bomb. In your hands you are holding the very first and finest exported product of our country, the result of several generations of research and sacrifice by the free people of Slavonia.

If you are not the customer but the target of *the device*, you are illegally obligated to immediately stop reading and destroy the manual.

All our devices come with a “1-click”™ warranty. If you are dissatisfied with the detonation, please bring the device back in original packaging to the point of sale. Lack of explosion is not grounds for return, but user error.

FEATURES INCLUDE AND ARE LIMITED TO:

Timed explosion

Lenient tamper protection in case of uneducated personnel

Most likely to detonate when activated

Unbreakable by foreigners Until Proven Otherwise™

Esoteric defusal manual

IMPORTANT PRODUCT INFORMATION!!!

The device features a 3 strike system, allowing foreigners to handle the device. This means that every user is allowed 3 mistakes before the device begins its operation (irreversibly). Included in most purchases is this defusal manual. It contains concise instructions on each step involved in disabling the modules of the device.

Translators Note:

Please save me. I am being held captive below the second highest mountain peak in northeastern Slavonia and I can only communicate through excessively complicated instructions written in bomb manuals because my captors cannot read English. Please hurry and find me: if standing on the northern peak, look to 194° and refer to my second note in Manual 2. If you approach from the eastern valley, follow the 3rd ridge from the left until you see the 4th lake from the west plains, at whi

WIRES

Go to the appropriate subsection depending on the number of uncut wires. From the top, follow the first rule that applies to the uncut wires. After cutting a wire, no matter right, **left** or wrong, start over from the beginning again unless told to stop. When you believe you are done, continue with the remaining modules. Unless specifically asked about cut wires, never count any cut wires.

BEGINNING

6 Wires

In Manual 2, locate the section “Defusing Simple Bombs” and disregard any instructions in this manual until the module after the next.

4 Wires

- If the top wire is red, proceed to “5 wires” and use that ruleset instead.
- If there are more than 1 Yellow wire, cut the last Yellow wire.
- If an even number of wires are cut, cut the first uncut wire.
- If the top wire is not Yellow, cut it and stop.
- Otherwise cut the last wire.

3 Wires

- If the bottom two wires are cut, proceed to the next 3 wire section titled “3 Wires WIP (DO NOT USE)”.
- If any Black wires remain, cut the first Black wire and stop.
- Otherwise, cut the middle wire.

2 Wires

~~The number of striped wires is the number of seconds to wait after cutting the previous wire before pressing the button. STOP~~



5 Wires

- If there are any Blue wires in the first two positions, cut the last Blue wire.
- If there are more than 1 Red wire, cut the fourth wire.
- If there are exactly 4 uncut wires, cut the topmost wire.
- If the last wire is Yellow or Black and 2 wires have the same colour, cut the 2nd wire.
- If there are no Red wires, cut the 4th wire
- Otherwise, cut the middle wire.

3 Wires WIP *(DO NOT USE)*

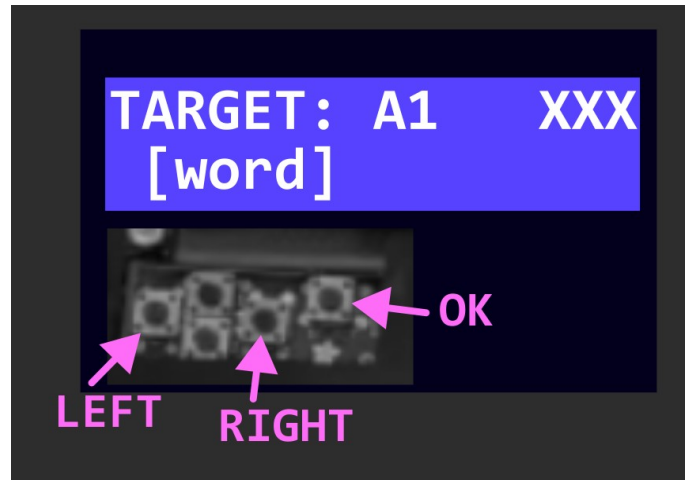
- ~~//If there are any blue wires in the first two positions, cut the last blue wire and stop.~~
- If the last wire is blue, cut the top wire and stop.
- Otherwise, cut the first wire.

RELEASING A BUTTON

If you find yourself in the unfortunate situation of holding down the “**DO NOT PRESS**” button of the product, quickly follow the instructions below as you are in mortal peril. You were likely also in mortal peril before pushing the button, but you are quite possibly in even greater danger now.

- ~~If the leftmost “RIGHT” light is left lit and was a light, lift and release the left button at the right time, that is, when 5 seconds are left, however, if there is only one button, go to the next step.~~
- If the “RIGHT” light below a “LEFT” light is lit, release the button when the seconds on the timer are divisible by two.
- Otherwise, release whenever the seconds do not contain the number “3”.

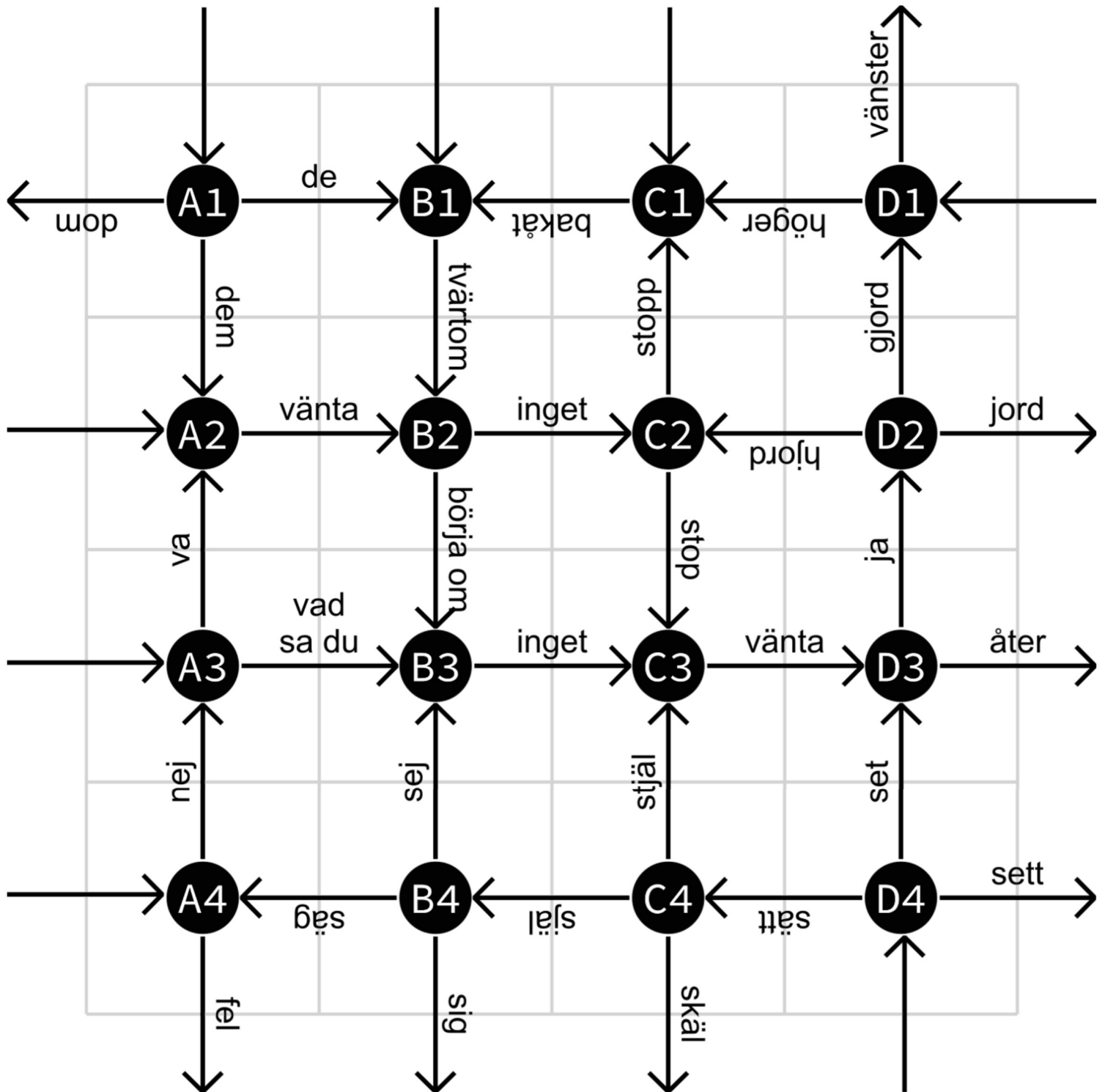
NAVIGATING THE LANGUAGE



The export model of the bomb has a language interface where the user has to arrive at the correct grid square. The user can cycle words with Left/Right or select a word using “OK” which moves them along the arrow with the same word.

- First, locate the user’s current position by finding the words presented on the module.
- Then ask for the target square. Find a path from the current square to the target.
- Guide the user to the target square by telling them the words to follow.

See the next page for a map.



PUSHING A BUTTON

The Button module consists of a big red button and 8 lights.

When you strongly believe all other modules are disarmed, as soon as

possible push the “**DO NOT PRESS**” button after reading the table below. Push the button carefully so as to not dislodge the fuse striker mechanism located behind the button. Be sure to act quickly before the anti-tamper coil unwinds after thoroughly understanding the following information. Do not press the button until all other modules are in a safe(r) state.



Attached below is a note found on the late Canonini:

Step A: find the current mode, start from the top

- *If the right “LEFT” light is lit, mode A is active.*
- *If two square lights are lit, then mode C is active.*
- *If any of the two leftmost lights are lit, mode A is active.*
- *If the only light without no left/right marking or shape is lit, mode B is active.*
- *Otherwise, mode C is active.*

Step B: depending on mode, do as below

- *If in mode A, press and hold the button and refer to “Releasing a button”.*
- *If in mode B, press the button when there is a 5 in any position of the timer and immediately release it.*
- *If in mode C and if the rightmost “RIGHT” light is lit, press and hold the button and refer to “Releasing a Button”.*
- *Otherwise, good luck.*