

# The Fantasy Tileset Free Trial Guide

# Welcome!

This is a small free trial of my asset pack The Fan-tasy Tileset, this version contains just a little portion of the asset pack content and it's meant to give you an idea of the possibilities of the complete version.

## Contents














This free trial is the same regardless of where did you download it (Whether it is the main page of "The Fan-tasy Tileset" or one of its expansions) and contains:

- 4 Stone houses.
- 1 Hay well.
- 18 Props to fill your towns.
- 5 Rocks of different sizes.
- 4 Trees.
- 7 Bushes.
- 1 Animated door
- 3 Animated flower patches with 2 different color palettes.
- 1 Animated river tileset.
- 3 Ground tileset with grass patches of different colors.
- 1 Road tileset.
- 2 Detailed rock slopes.

## Folders

The pack is split in two different folders: one is the "Art" folder containing all the .png files and the "Tiled" Folder containing the .tsx and .tmx files:

- tmx files are maps created on Tiled
- tsx files are tilesets used to create those maps

 Buildings.tsx	16/10/2023 10:37	File TSX	29 KB
 Objects_Buildings.tsx	16/10/2023 10:47	File TSX	2 KB
 Objects_Props.tsx	16/10/2023 03:17	File TSX	4 KB
 Objects_Rocks.tsx	27/08/2023 21:55	File TSX	2 KB
 Objects_Trees.tsx	25/09/2023 12:38	File TSX	5 KB
 Props.tsx	16/10/2023 03:13	File TSX	6 KB
 Rocks.tsx	27/08/2023 21:50	File TSX	3 KB
 Tileset_Ground.tsx	23/10/2023 00:28	File TSX	56 KB
 Tileset_RockSlope.tsx	04/01/2024 16:53	File TSX	51 KB
 Tileset_RockSlope_Simple.tsx	27/08/2023 20:49	File TSX	4 KB
 Tileset_Water.tsx	25/10/2023 16:24	File TSX	31 KB
 Tilesets_Road.tsx	27/08/2023 19:43	File TSX	4 KB
 Trees_Bushes.tsx	27/08/2023 20:41	File TSX	5 KB

Among these .tsx files you will find both normal tilesets and objects tilesets: these objects files contain single objects that can be placed in your maps without repecting the grid, allowing you to create more intresting maps!

# Map Example

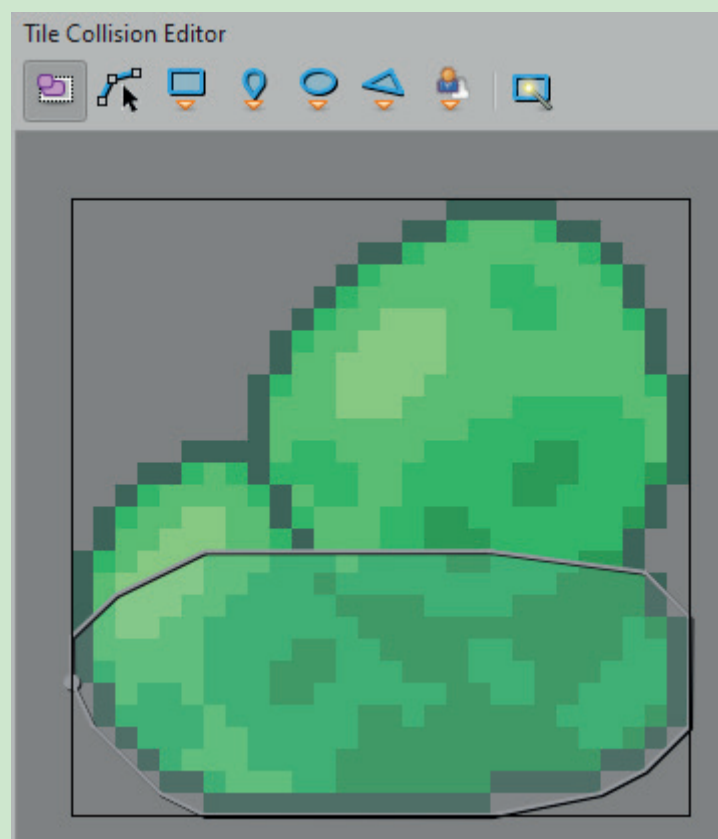


Here you can see an example of the possibilities that this free trial offers! This map has been built using only the assets that you can find here for free. It is just a small part of what the complete pack will offer but it still can give a good idea of how can you use these functionalities, the tiled files you can find here are simplified versions of the ones in the actual asset packs. You can give it a look going in the folder "Tiled/Tilemaps" under the name "Beginning Fields", you will find both a png image and a tiled file to have a starting point in the creation of a map.

# Colliders

Almost every tileset and object tile already have included in its .tsx file collisions. This might help novices to focus their attention on other aspects of game making and could be useful to veterans too in order to save some time on this tedious work.

Collisions are present in both tilesets and objects so feel free to choose whichever works best with your style!





# Premium version maps

A small collection of maps to show what is the real potential of the asset pack in its completion! You will find all of these example maps in the "Tilemaps" folders of the various asset packs.

