volume.py

```python
import cv2
import mediapipe as mp
import pyautogui
import math

x1 = y1 = x2 = y2 = 0
webcam = cv2.VideoCapture(0)  # Function to capture the video
my_hands = mp.solutions.hands.Hands()  # To capture our hands
drawing_utils = mp.solutions.drawing_utils  # To draw points in our hands

while True:
    _, image = webcam.read()  # Read the video frame
    image = cv2.flip(image, flipCode: 1)  # Flip the image horizontally
    frame_height, frame_width, _ = image.shape      # Get frame dimensions
    rgb_image = cv2.cvtColor(image, cv2.COLOR_BGR2RGB)  # Convert image to RGB
    output = my_hands.process(rgb_image)  # Process the image for hand landmarks
    hands = output.multi_hand_landmarks  # Get the detected hands

    if hands:
        for hand in hands:
            drawing_utils.draw_landmarks(image, hand)  # Draw hand landmarks
            landmarks = hand.landmark  # Collect finger landmarks
            for id, landmark in enumerate(landmarks):  # Iterate through landmarks
                x = int(landmark.x * frame_width)
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28                      cv2.circle(image, center: (x, y), radius: 8, color: (0, 255, 255)
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34          # Calculate Euclidean distance between thumb and index finger
35          dist = math.sqrt((x2 - x1) ** 2 + (y2 - y1) ** 2)
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37          # Draw a line between thumb and index finger
38          cv2.line(image, pt1: (x1, y1), pt2: (x2, y2), color: (0, 255, 0), thickness: 5)
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40          # Volume control based on distance
41          if dist > 50:
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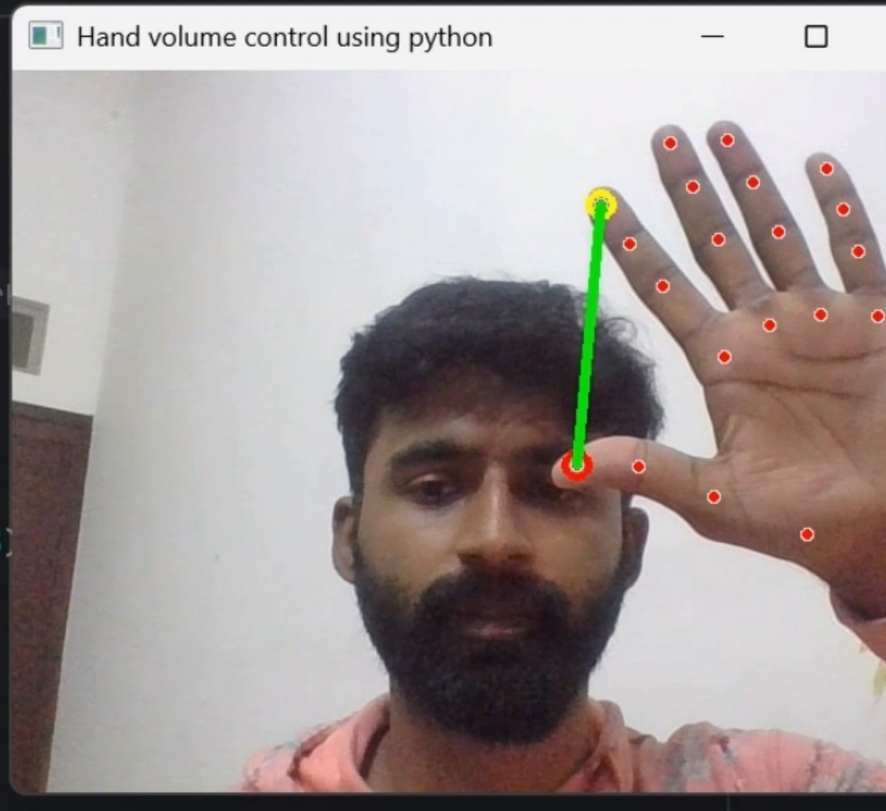

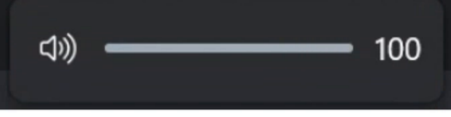

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23:83 CRLF UTF-8 4 spaces

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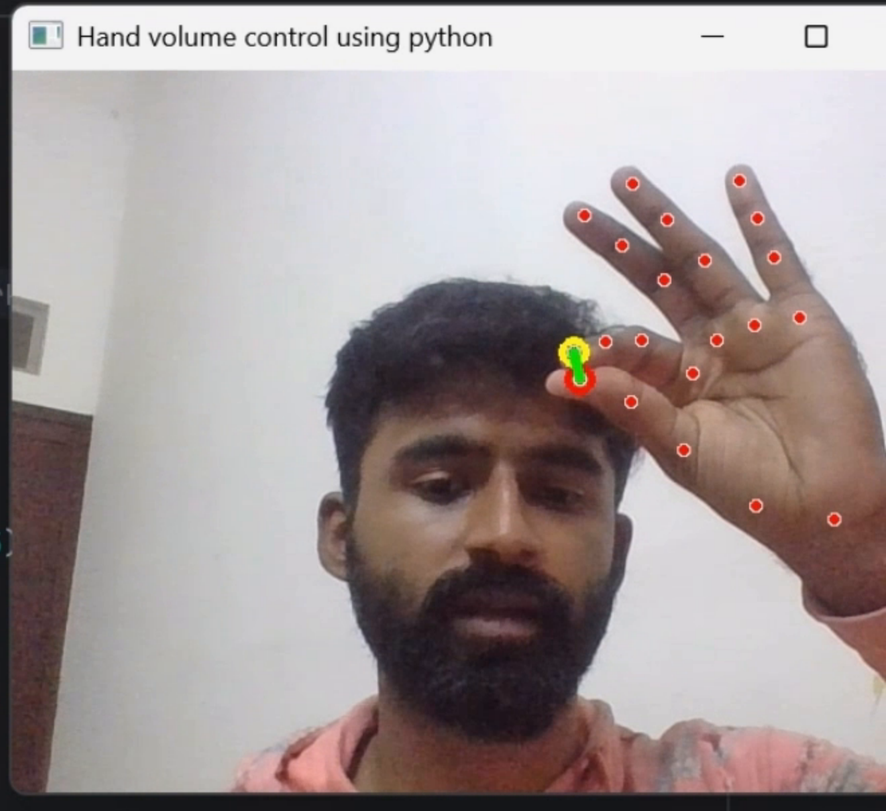

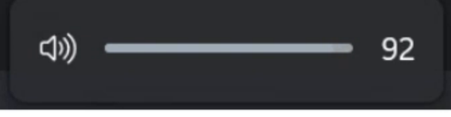

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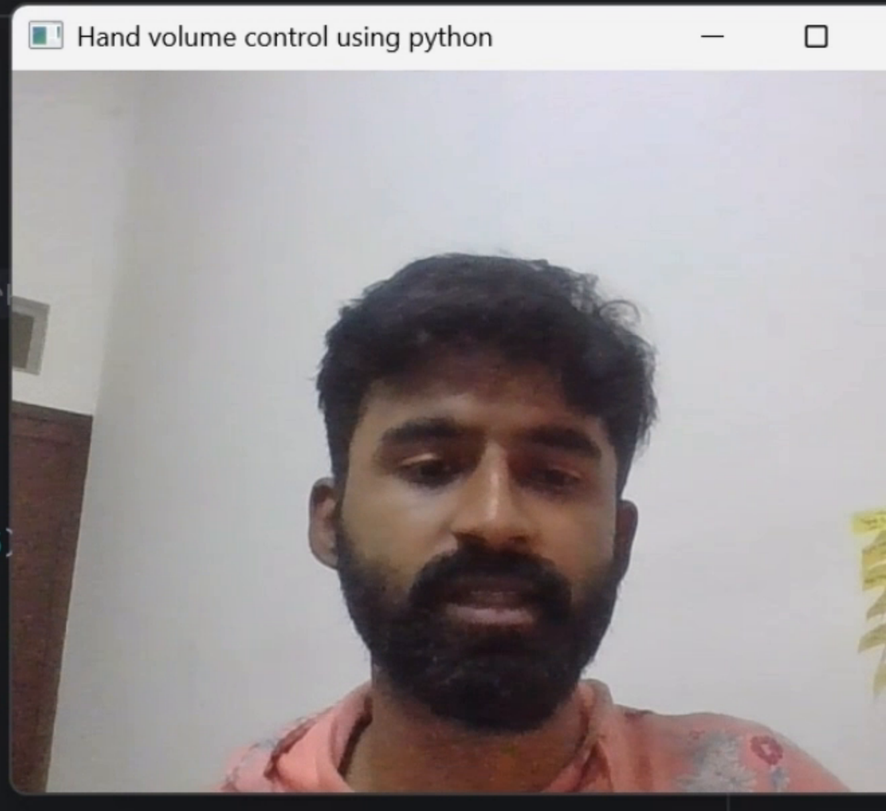

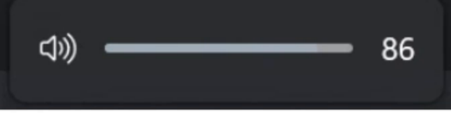

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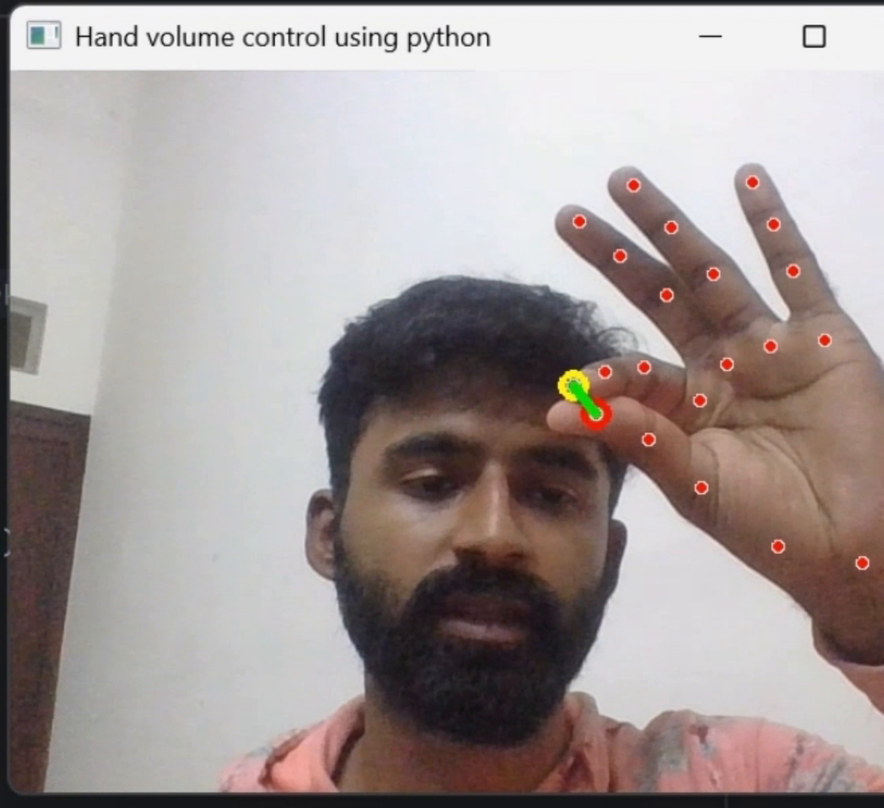

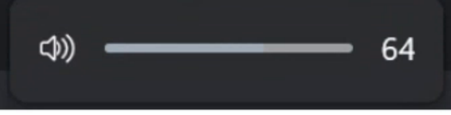

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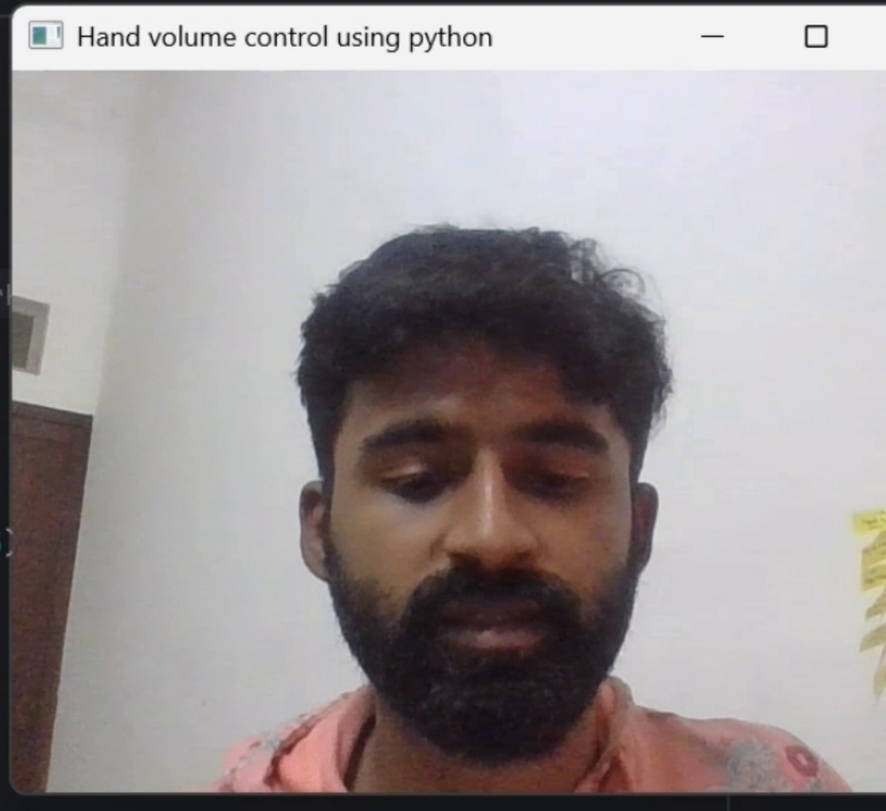

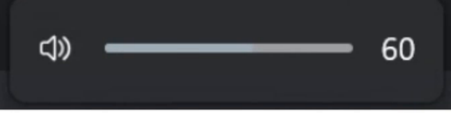

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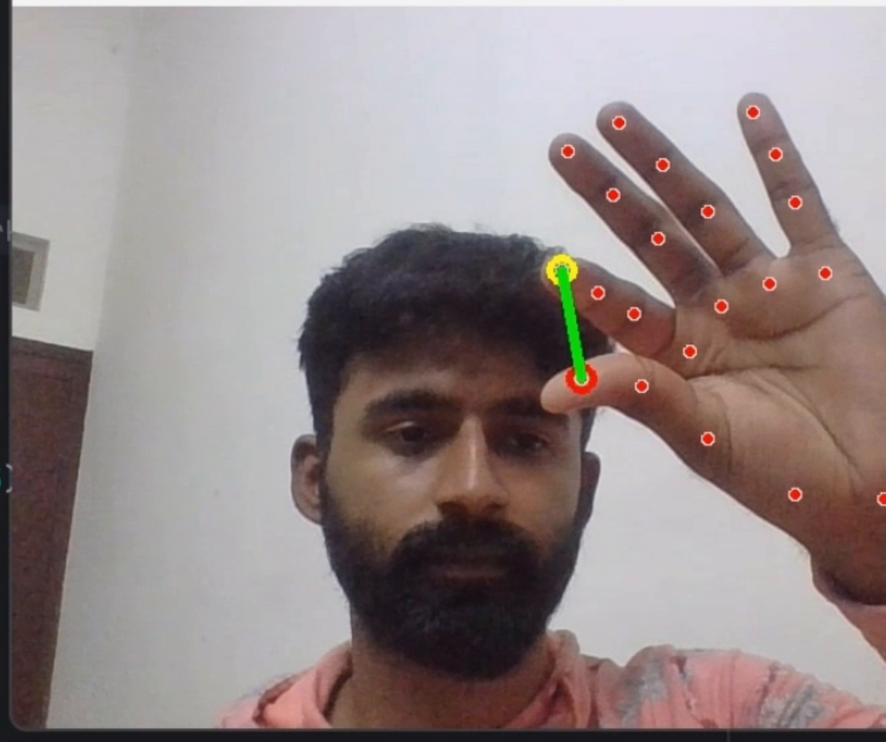
Hand volume control using python



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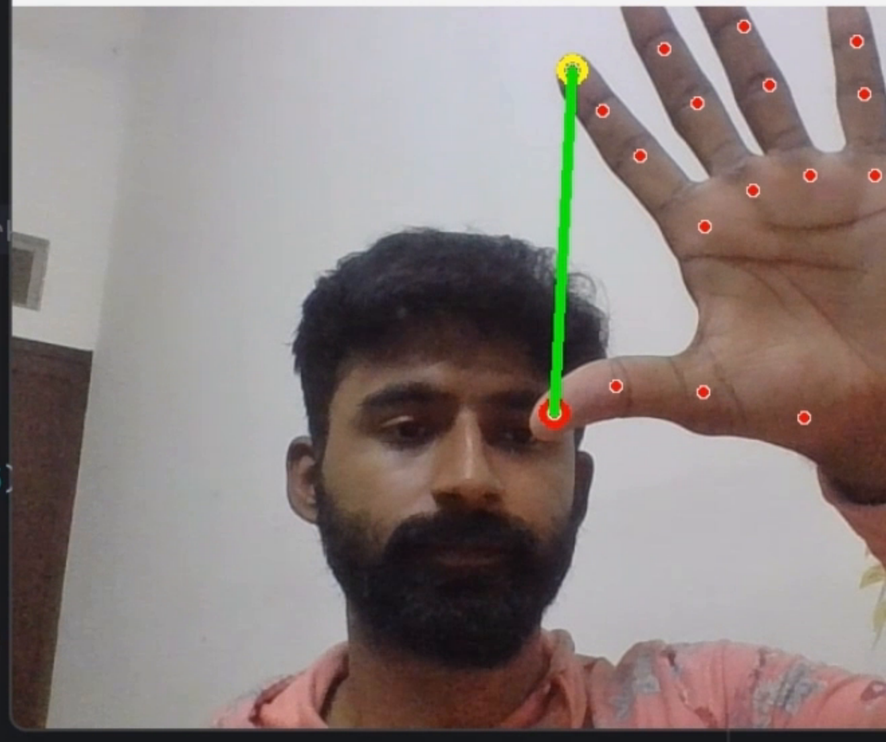

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