

Team Contract

Step 1: Discuss.

What would we have to actively do to make this team project suck?

- *Not have weekly meetings*
- *Fail to communicate issues or problems*
- *Fail to utilize project management methodology*

Therefore, what do we agree to actively do to make this a fun and fruitful team?

Note: do not just say “we won’t do the things listed above”

- *Meet regularly*
- *Be personable and empathetic with each other whilst remaining dedicated to project objectives*
- *Communicate effectively*
- *Follow the plan and schedule*

Step 2. Decide. These are the terms of group conduct and cooperation that we agree on as a team.

Team Name: Birds Aren't Real

Team Meetings: We agree to...

Who? When? Where? How often?

We will attempt to meet weekly at 4:00 pm on Tuesdays and/or Thursdays as needed. General updates will be delivered over discord every few days.

Communication: We agree to....

*We will be using discord as the main form of communication. I (David) check discord daily
We will update this discord with progress updates after every new iteration of code, identifying progress, todos, blockers, and needs for assistance (feel free to edit this)*

Team Manager: Grant will be responsible for sprint/task planning, and (David) will handle physical artifacts. However, all members are responsible for contributing to meeting agendas, ideas for task planning, and checking accuracy of physical artifacts.

For example, who will set meeting agendas, who will take notes during meetings, who will be responsible for storing physical artifacts? What other roles might make your team run smoothly?


Conflict: We agree to... approach conflicts from the perspectives of individuals on the same team with the same desires for success. We will remain respectful, calm, and kind when discussing conflicts. Overall I think that we can go by 100% agreement rules. There should be no compromises of ideas, only unions that meet all reachable goals.

What disagreements do you anticipate? What will you do when there is disagreement on the team? How will your team make decisions? Unanimous vote? Majority rules? The team leader decides?

Consequences: We agree to...

What will happen if someone doesn't follow this team contract? Be specific and clear. This should be determined by your team, not by the instructor.

If someone fails to meet project expectations, as agreed upon by the team, the first response will be a discussion during the team meeting of the issue and reiterate expectations. If all other members agree that the problem persists, a vote will be held to remove the member from the team.

Team Member's Name	Team Member's Signature
Grant Rainey	
Carmen Accampo	
David Schneidau	
Zachary Burgess	

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