# NIKHIL BHATT

COMPUTER ENGINEERING 3RD YEAR STUDENT | COMPETITIVE **PROGRAMMER** 

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#### **EDUCATION**

Degree/Grade	Institution	Score
B.E CSE	Army Institute Of Technology Pune	9.0/10.0 SGPA (2018-PRESENT)
Senior Secondary (Pre-engineering)	Kendriya Vidyalaya No.2 J.L.A Bareilly Cantt	90.8 % (2017)
Secondary (High-school)	Kendriya Vidyalaya No.1 Ferozepur Cantt	9.4 /10.0 C.G.P.A (2015)

#### **SKILLS**

- Algorithms
- **Data structures**
- **OOP Concepts**
- ComputerNetworking
- SQL

# **ACADEMIC PROJECTS**

- ♦ **Steganography**-Steganography is hiding(embedding) data in
- an image using techniques that ensure that the image doesn't
- corrupted.
- ◆ Tic Tac Toe A simple 2 players Tic Tac Toe game in c++.

- ♦ Sudoku Solver A Sudoku Solver using Backtracking Algorithm in c++.
- ♦ Boggle Game A Boggle game using Trie Data Structure.In this game given a Matrix of characters and a dictionary of words we have to find all the dictionary words present in the matrix efficiently.

## **LANGUAGES**

C, C++, Java, Python, SQL

# **LINK TO MY PROFILES OF SOME PROGRAMMING PLATFORMS**

- ❖ HackerRank
- LeetCode
- CodeForces

### **OTHER ACHIEVEMENTS**

- ♦ JEE MAINS 2017, 28,219 AIR
- ♦ 2 nd position in district level science project competition in 7th
- ♦ 1 st position in creative project making in 1st year.
- **♦** Earned 6 Star in HACKERRANK.
- Solved more than 500 Algorithmic problems on different online coding platforms.

### LEADERSHIP EXPERIENCE

- ♦ Elected as class representative in 1st year
- ♦ Played Chess in College Aakriti in a team with seniors.