CSE-381: Systems 2

Homework #3: Part B

Due: Wednesday September 18 2019 before 11:59 PM (Midnight)

Email-based help Cutoff: 5:00 PM on Tue, Sept 17 2019

Maximum Points for This Part: 25

Objective

The objective of this part of the homework is to <u>develop 1 C++</u> program to:

- Print process hierarchy for a given PID (process ID)
- Gain familiarity with developing a C++ class
- Continue to gain familiarity with development and testing of C++ programs
- Continue to bolster concepts of stream/file processing.
- Review basics of string processing & problem solving
- Continue to gain familiarity with the use of std::unordered map

Submission Instructions

This part of the homework assignment must be turned-in electronically via Canvas using the <u>CODE plugin</u>. Ensure your program compiles without any warnings or style violations. Ensure you have tested operations of your program as indicated. Once you have tested your implementation, upload the following onto Canvas:

• Just the one C++ header file and 1 C++ source file with the naming convention MUID hw3.h and MUID hw3.cpp, where MUID is your Miami unique ID.

<u>General Note</u>: Upload each file associated with homework (or lab exercises) individually to Canvas. <u>Do not upload</u> archive file formats such as zip/tar/gz/7zip/rar etc.

Grading Rubric:



The programs submitted for this homework <u>must pass necessary base case test(s)</u> in order to qualify for earning any score at all. Programs that do not meet base case requirements will be assigned zero score! Program that do not compile, have a method longer than 25 lines, or just some skeleton code will be assigned zero score.

- Base case points: 10 points
- Additional tests: 10 points
- Overall C++ class design, code quality, conciseness/code reuse, documentation etc.: 5 points. These points are typically the hardest to earn in more advanced courses.
- -1 Points: for each warning generated by the compiler (warnings are most likely sources of errors in C++ programs)

• -1 Points: for each style violation in the programs reported by CSE department's C++ style checker. Ensure you use correct Miami University C++ Project setting in NetBeans.

Develop a C++ program to print full process hierarchy

Objective

The objective of this program (developed as a C++ class) is to print the full hierarchy of processes (starting with /sbin/init) for a given PID (process ID, specified as a command-line argument). The data about processes is read from a given text file (as command-line argument).



Essentially this program automates the manual process of tracing the Linux process hierarchy that was done as part of an earlier lab exercise. Refer to the earlier lab exercise of using the output of ps -fe to trace processes to recollect the manual process of tracing the process hierarchy.

Background

In Linux, processes are organized as a tree, rooted at /sbin/init or /lib/systemd/system which is the first process that the Linux kernel starts running. Each process is identified by a unique ID called PID (short for process ID). Furthermore, each process has a PPID (short for parent process ID). The process hierarchy can be determined manually, by recursively tracing the PPID in the output of ps -fe command. However, this program is designed to automate this task of tracing the process hierarchy.

Data file formats

Prior to solving any problem is important to study the supplied data. So, ensure you view the data files (yes, of course you can do this in NetBeans). The supplied data files are exactly the output of ps -fe command, also reviewed in lab exercise(s).

Program requirements & Tips:

- This program should be developed as a C++ class with the following 2 files:
 - o <u>MUID hw3.h</u>: This header file should contain the class declaration. You will need 2 public methods − ① a method that loads process data from a given file into 2 unordered maps (discussed below) ② a method that prints the process tree for a given PID. You may add any private helper methods as you see fit. It is up to you to decide meaningful names for methods and their arguments.
 - MUID hw3.cpp: This source file should contain the implementation for the methods you have defined in the header file (ensure you #include "MUID hw3.h" in your source file). This file will also contain the implementation for the main method. Your main method should create an object and calls methods on the object with suitable parameters.
- To ease printing the process hierarchy, in your class use 2 unordered_maps as instance variables in your class to store the following:
 - 1. pid⇔ppid information to ease look-up of parent process ID.

- 2. pid cmd information to ease look-up the command associated with a PID.
- Use std::istringstream to process each line. Even if you don't use a specific column of data, it is still easier to read it and simply not use it. To read the full command (which has spaces in it) use std::getline method. Keep I/O simple and straightforward.
- Note the order in which processes are listed in the sample output. It is top-down (and not bottom-up)
- For printing the process hierarchy in a top-down manner, you may use an iterative or a recursive solution as you see fit. However, the recursive solution will most likely be shorter than an iterative solution.

Sample outputs

One you have completed your program, you can test its operation using the command shows below and compare your output to the output shown below. Note that for the 3 column output, each column is separated by 1 tab (i.e., "PID\tPPID\tCMD") character

Base case #1 [Must pass to earn any points]:

```
$ ./raodm_hw3 proc_infol.txt 1
Process tree for PID: 1
PID PPID CMD
1 0 /sbin/init
```

Test case #2 [Must pass to earn full points]:

Test case #3 [Must pass to earn full points]:

Wed, September 18 2019 Before 11:59 PM (EST)

Submit to Canvas

DUE DATE:

This homework assignment must be turned-in electronically via Canvas via the CODE Plugin. Ensure your program compiles without any warnings or style violations and operates correctly, at least for the base case. Once you have tested your implementation, upload just one C++ source file via the CODE plugin.