Input and output

Introduction

- Data stored in variables is temporary
 - It's lost when a local variable goes out of scope or when the program terminates
- For long-term retention of data, computers use files.
- Computers store files on secondary storage devices
 - hard disks, optical disks, flash drives and magnetic tapes.
- Data maintained in files is **persistent data** because it exists beyond the duration of program execution.
- https://docs.oracle.com/javase/tutorial/essential/io/streams.html

Java.io

• Most classes to used to deal with writing to or reading from file are part of java.io package or subpackages (need import statement)

 When dealing with files, programmer has no control about some issues that may arise (e.g. connection problem), hence many methods form java.io classes throw checked exceptions that needs to be caught.

Byte-based streams

- Byte-based streams read from or write to file one byte at a time
 - FileInputStream
 - FileOutputStream
 - https://docs.oracle.com/javase/tutorial/essential/io/bytestreams.html

Character-based streams

- Character-based streams read from or write to file one byte at a time
 - FileReader
 - FileWriter
- To be able to read or Write by other units than a character use a BufferedReader and PrintWriter

https://docs.oracle.com/javase/tutorial/essential/io/charstreams.html

"human-readable" data

- The Scanner class in java.util allows to separate input into tokens that can be processed according to data-type.
- A Scanner object can be associated with an input stream:

```
Scanner s = new Scanner(new BufferedReader(new FileReader(filename)));
```

Formatted output

- Several classes including PrintStream (datatype of System.out), PrintWriter, String include a **format** method that can be used to format output.
- Examples:

```
System.out.format("The square root of %d is %.4f.%n", i,
r);
String s = String.format("The square root of %d is
%.4f.%n", i, r);
```

Format string syntax:

https://docs.oracle.com/javase/8/docs/api/java/util/Formatter.html#syntax

Inputting and outputting objects

- Two classes, ObjectInputstream and ObjectOutputStream, allow to read an write complete objects to a file using readObjet and writeObject methods.
- Restriction: only objects that are instance of a class implementing the Serializable interface can be written or read.
- We say that writeObject serializes that object and readObject deserializes the object.
- readObject may throw a ClassNotFoundException if the returned object isnot of the expected class.

https://docs.oracle.com/javase/tutorial/essential/io/objectstreams.html

Serializable interface

- The Serializable interface is a "tagging" interface: it contains no method.
- In a class that implements Serializable, every variable must be Serializable.
- Any one that is not must be declared transient so it will be ignored during the serialization process.
- All primitive-type variables are serializable.
- For object-type variables, check the class's documentation (and possibly its superclasses) to ensure that the type is Serializable.