CNERG F24: Smart Campus Research

Principal Investigator: Adam Holland

Supervisor: Sean Yo

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Smart Campus Research Team

Principal Investigator: Adam Holland

Supervisor: Sean Yo

- Alice Nguyen
- Ashish Gyawali
- Eunie Jo
- Justin Dookhran

Sprint Goal

- Sensors
 - Install and validate sensors (HX-HE3).
 - Confirm sensor functionality and performance, decide on additional purchases.
- Dashboard
 - First attempts at building in unity.
 - Look in to purchasing assets and tools.
 - Determine what information to include in dashboard and how it will be displayed.
- ▶ 3D Simulation
 - Review NPC/Al integration.
 - Review AI Investigation Roll-a-ball machine learning.
- DB Server
 - ▶ DB Server Setup.

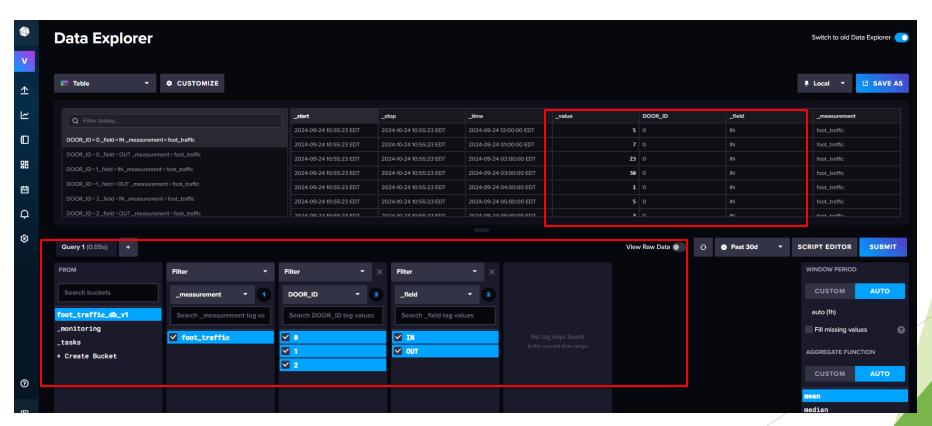
Sprint Activities Completed

- Sensors
 - Working on validate sensors. (Install sensors with receiver device on hinge side of door)
 - Determine location to test and validate sensors.
 - Draft memo to notify team of sensor installation to collect anonymous data. (In/out movement in rooms).
- Dashboard
 - ► Test data visualization tools (Power BI, Grafana, XChart).
 - Prototype dashboard design layouts.
- 3D Simulation
 - Examine Al Investigation Roll-a-ball project for use in 3D simulation.
- DB Server
 - Setup VM with Azure.
 - Setup InfluxDB with VM.

Demo (Database)

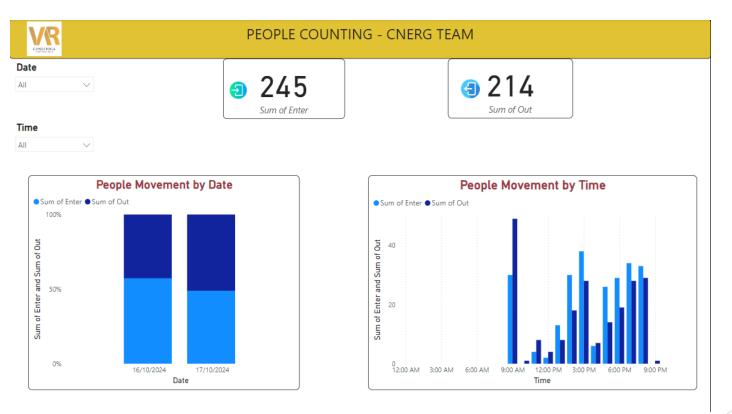
▶ DB Server : Setup InfluxDB with Azure VM

: Below is InfluxDB web service UI



Demo (Dashboard Prototype)

Prototype dashboard design for data visualization.



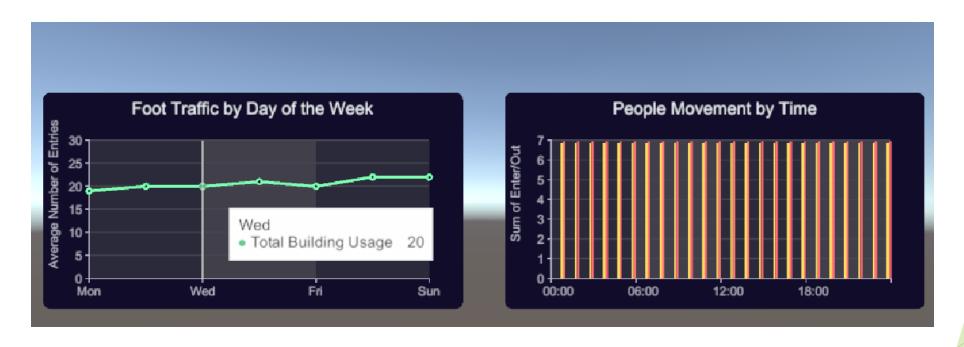
Demo (Dashboard Prototype)

Prototype dashboard design for data visualization.



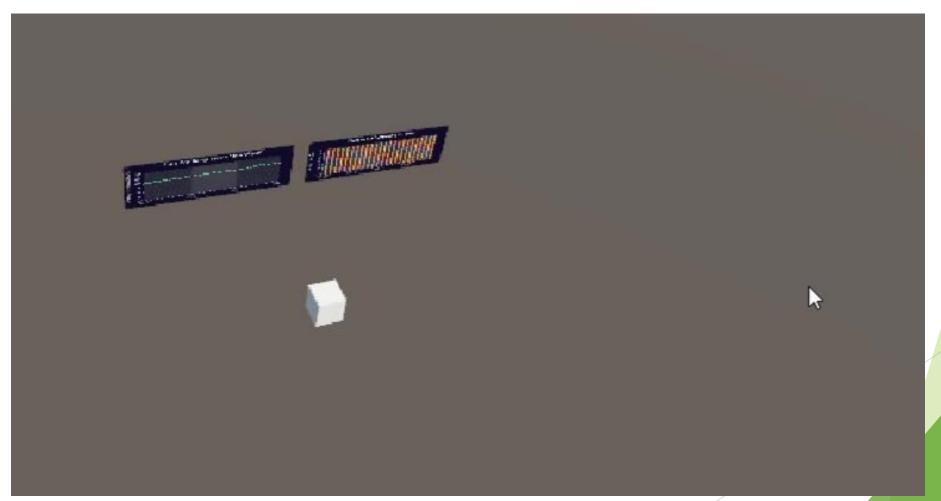
Demo (Dashboard)

XChart data visualization in Unity



Demo (Dashboard)

XChart data visualization in Unity with Tilt Five



Next Steps

- Sensors
 - Complete validating sensors functions and shortcomings. (Validate electronic count to actual count)
 - Post notice about sensors being used to collect anonymous data.
 - Install sensors in locations. (First in CVRI space, then student lounge, and someone watching and counting with sensors)
 - Order more sensors (HX-HE3).
 - Collect data from sensors and validate data.
- Dashboard
 - ▶ UI/Dashboard validation. (UX)
 - ▶ Interactive dashboard. (Interaction features)
- ▶ 3D Simulation
 - ▶ Look into Al heuristics applications.
 - ▶ Use data from sensors in 3D simulation.
 - Simulation should communicate our intention is to not track people.
- Digital Twin
 - ▶ Get a hold of blueprints for spaces to recreate.

Optimization opportunities

- Sensors
 - ► HX-HE2 sensor that can record in/out data in 5-minute periods.
- Dashboard
 - ▶ Utilize Canvas features for better data visualization
 - Paid assets.
- ▶ 3D Simulation
 - ▶ NPC heuristics.
- Digital Twin
 - ► CAD files for building digital twin environment(s).

People to recognize and thank:

(mentioned in no specific order)

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- Carolina
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- Jonathan
- Facilities
- Security

Any Questions?