|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Instructor Guide:** | Extremely Well | Well | Neutral | Not Well | Poorly |
| Is clear and easy to follow | Checkmark with solid fill |  |  |  |  |
| Covers all areas of the DLX | Checkmark with solid fill |  |  |  |  |
| Includes DLX outcomes |  |  |  |  | Checkmark with solid fill |
| Provides help to prepare the **Instructor** |  | Checkmark with solid fill |  |  |  |
| Provides help to prepare the **Learner** |  | Checkmark with solid fill |  |  |  |
| Provides How-to procedure for completing the DLX |  |  |  |  | Checkmark with solid fill |
| Includes a list of necessary vocabulary | Checkmark with solid fill |  |  |  |  |
| Includes how to provide feedback to **Learners** |  |  |  |  | Checkmark with solid fill |
| Includes how to debrief to **Learners** |  |  |  |  | Checkmark with solid fill |

What provides the most value in the Instructor Guide?

* The vocabulary list has provided the most value, I like how each Module there is list of vocabulary terms which in turn will help prepare students for what’s to come in the welcome to Bloom DLX and for their program.

What provides the least value in the Instructor Guide?

What should be added?

* Include DLX outcomes
* Provide help on how to procedure for completing the DLX
* Provide feedback to learners
* How to debrief to Learners
* Add screenshots showcase the welcome to Bloom DLX, this will show what sim looks and operators to the Instructor who is responsible for teaching their Bloom program to their students.

What should be removed?

Any other feedback?