1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   1. All journalism projects had been cancelled. Even there was one had raised over 90% of funded but still be cancelled.
   2. There was large amount of campaigns about theater, especially most campaigns were plays. Over half of campaigns are plays were successful. It might be most backers wish to donate in plays campaigns.
   3. Over the 9 years with 4000 past projects, the number of December show there are more projects failed than the projects successful. Especially from 2014 to 2106, the total number of projects increase. Over half of projects in December failed.
2. What are some limitations of this dataset?

This dataset contains the 4113 projects over 9 years. However, the total number of projects in each year are different and increase a lot in the near year. Such as in 2013 there are 274 projects, then in 2014 the number of projects increase to 976. This change we need to consider what happened in Kickstarter and it might affect the project successful or failed.

The latest project was ended in 5/3/2017 but the state was “live”. It contains the date ended but the state cannot tell the project was successful or failed.

1. What are some other possible tables and/or graphs that we could create?

A table or graph that show how many projects successful, failed, or canceled in every year. Then we can use it to see how Kickstarter had changed over the years.

A table or graph for how the category state had changed in different year.