

### Introduction to the Ccaffeine Framework

#### **CCA Forum Tutorial Working Group**

http://www.cca-forum.org/tutorials/ tutorial-wg@cca-forum.org











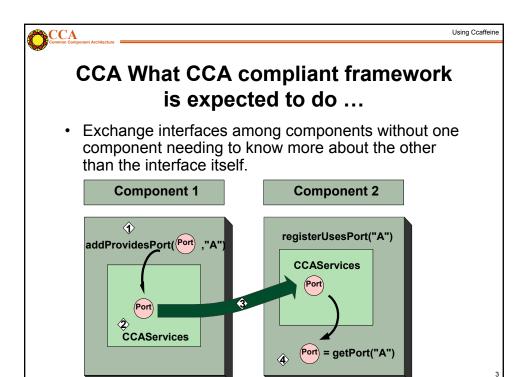


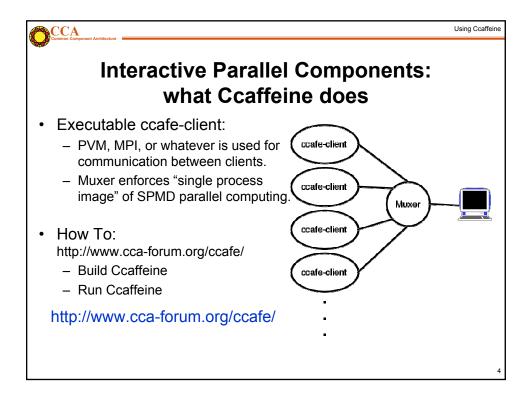


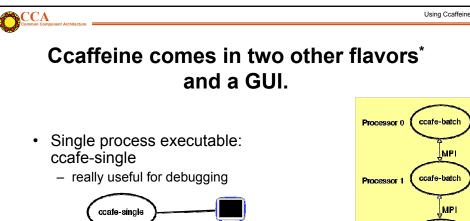
Using Ccaffeine

#### **Outline**

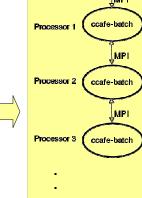
- What is a CCA Framework and what is Ccaffeine?
- How can I slip my own component into Ccaffeine?
- · How do I run Ccaffeine?
- Live Demo does it work?







- · Batch executable: ccafe-batch
  - when all you want to do is run it.



\*flavor: same executable, different name and behavior.



Using Ccaffeine

#### How to build Ccaffeine

- · Have a look at
  - http://www.cca-forum.org/ccafe
    - Obtain the required packages
      - · Ccaffeine tar ball download
      - gcc (2.95.3, 2.96, not 3.x)
      - Java (>jdk1.2)
      - BLAS, LAPACK (any recent)
      - BOOST headers
      - Babel
      - Ruby (any recent, if you have Linux, probably there now)



#### How to build Ccaffeine (cont'd)

- Untar Ccaffeine-xxx.tgz in build dir
  - 3 directories appear cca-spec-babel (the spec), cca-spec-classic (old C++ spec), dccafe
- · Run configure
  - If confused type "configure –help"

```
(cd ./cca-spec-babel; configure --with-babel=/usr/local/babel \ --with-jdk12=/usr/local/java;make)
```

(cd ./cca-spec-classic;configure;make)

(cd ./dccafe; ./configure --with-cca-babel=`pwd`/../cca-spec-babel \

- --with-cca-classic=`pwd`/../cca-spec-classic \
- --with-mpi=/usr/local/mpich --with-jdk12=/usr/local/java \
- --with-lapack=/home/rob/cca/dccafe/../LAPACK/liblapack.a \
- --with-blas=/home/rob/cca/dccafe/../LAPACK/libblas.a; make)

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Using Ccaffeine

#### Ccaffeine build (cont'd)

- The Ccaffeine make will take ~5-10 min.
- Look in:

http://www.cca-forum.org/ccafe/build-log.html for a complete listing from Rob's laptop.

If successful you should get:

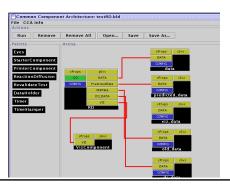
Testing the Ccaffeine build ...

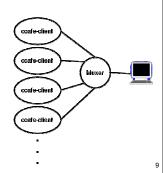
Testing the Ccaffeine build ... didn't crash or hang up early ... looks like it is working. done with Ccaffeine tests.



#### **How to run Ccaffeine:**

- Ccaffeine interactive language
  - Used to configure batch and interactive sessions
  - Allows useful "defaults"
  - Allows the GUI to talk over a socket





CCA Common Component Archi Using Ccaffeine

# Ccaffeine scripting language is for those who have grown tired of the GUI

- look in: http://www.cca-forum.org/ccafe/ccafe-man/Ccafe\_Manual.html for all the commands
- The GUI is just a pretty front end that speaks this scripting language to the backend

You can talk directly to Ccaffeine by typing:

```
prompt> ccafe-single

MPI_Init called in CmdLineClientMain.cxx
my rank: 0, my pid: 25989
... (output cruft deleted)
cca>help
(complete listing of commands and what they do)
```



### Quick run-through of the Ccaffeine scripting language

- Scripting language does everything that the GUI does
- Warning: there are two of files that Ccaffeine uses:
  - "rc" and script files for building and running apps
  - GUI ".bld" files that are state saved by the Ccaffiene GUI.

These are not the same and will give, sometimes spectacular, undefined behavior.

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Using Ccaffeine

# Magic number and repository function: the top of the script

 Must tell the framework where the components are ("path") and which ones you want loaded into the "palette"

```
#!ccaffeine bootstrap file.
# ----- don't change anything ABOVE this line.-----
# where to find components:
path set /home/rob/cca/component
# load components into the "pallet"
repository get-global functions.PiFunction
repository get-global integrators.MonteCarloIntegrator
repository get-global integrators.MidPointIntegrator
repository get-global integrators.ParallelIntegrator
repository get-global randomgen.RandRandomGenerator
repository get-global tutorial.driver
```

 At this point no components are instantiated, but are simply known to the system



### Now start instantiating the components that will form your application

- Use the "create" function to make an instance of a component and name it
  - first arg is the class name of the component and the second is the instance name you want it to have:

```
# Instantiate and name components that have been made
```

# known to the framework

 $\verb|create randomgen.RandRandomGenerator rand|\\$ 

 $# f(x) = 4.0/(1 + x^2)$ 

create functions.PiFunction function create tutorial.Driver driver



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Using Ccaffeine

# Connect the components to form a complete application

- Connect takes 4 arguments, all of them are instance names of components or ports. In order they are:
  - 1. Using component instance name (named in "create")
  - 2. Uses port instance name (name given to it by the component)
  - Providing component instance name
  - 4. Provides port instance name
- Script from our example code:

```
# Connect uses and provides ports
connect integrator FunctionPort function FunctionPort
connect integrator RandomGeneratorPort rand RandomGeneratorPort
connect driver IntegratorPort integrator IntegratorPort
```



### Time to see if it works: the "go" command

- The "go" command takes a component instance and a port instance name as an argument
  - only the named port on the named component are go () 'ed:

```
# Good to go()
go driver GoPort
```

- At this point Ccaffeine gets completely out of the way
  - So much so that it will not respond until (or if) your application returns from the invocation of the "go()" method
  - There is only one thread of control



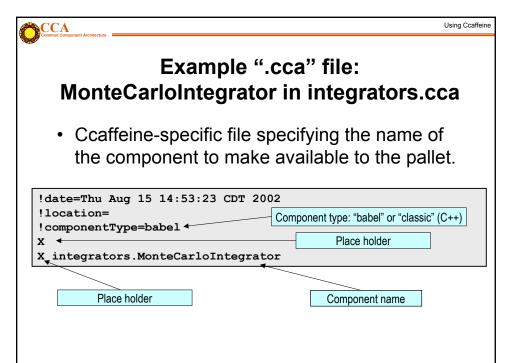
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Using Ccaffeine

# CCA is working on an XML component delivery specification, until then Ccaffeine has some specific req'ts

- ".cca" file describes what the *type* of the component is: "Babel" in this case
  - Previously there was type "Classic".
- · Wrapper class is deprecated for Babel type
  - Old C++ "Classic" components needed a bootstrap wrapper to instantiate components.
  - If you don't know what this means, ignore it.





### What you are able to do now that you couldn't before ...

- Run on parallel cluster or proprietary machine with CCA components that you didn't write
  - Steve Jobs: "the best software is software I didn't have to write" – not that he actually ever did
- Develop incrementally & interactively in serial and parallel
  - Detach, go have lunch and reattach



#### **Showing How it All Works**

#### **The Scripts**

**Next: Complex CCA Applications**