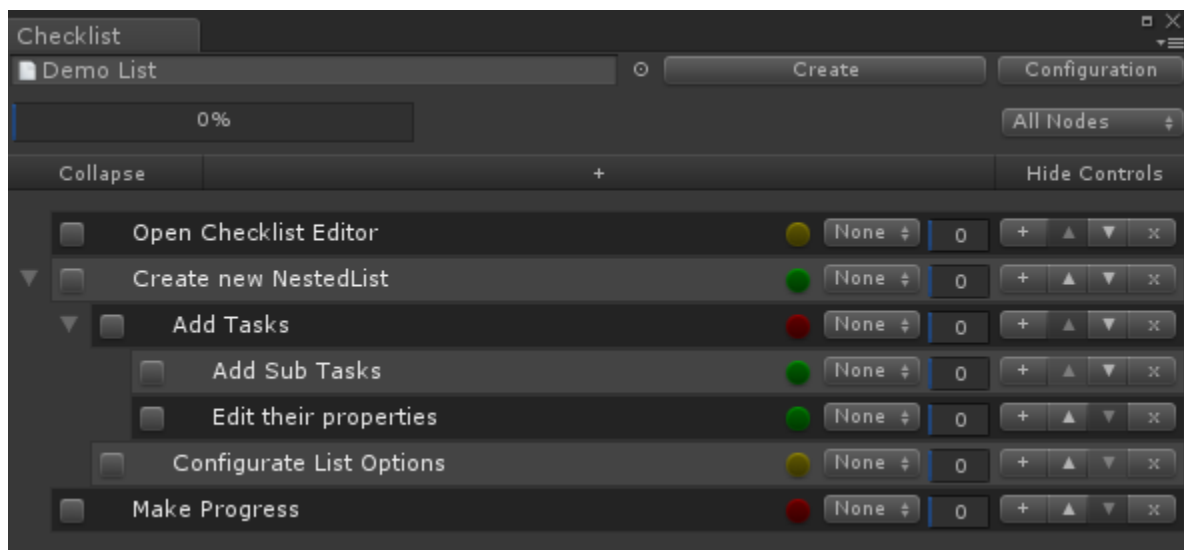


Checklist Quick start

- 1- On Unity's menu bar, select Window > NestedTODO > Checklist Window to open the Checklist editor.
- 2- Press the "Create" button to make a new NestedList.
- 3- Use the main "+" button on the Checklist editor to add new Tasks to the NestedList.
- 4- Use the individuals "+" buttons of each Task to add Sub Tasks to them.
- 5- Selecting a Task from the NestedList will expose its properties.
 - a. Title: is the visible text of a given Task on the Checklist editor.
 - b. Notes: an optional text field that can be used for additional information related to the Task. Tasks that have a note will present a "note mark" in the Checklist editor with a tooltip exposing the note text.
 - c. Category: a classification given to each Task, it is used to filter the Tasks shown on the Checklist editor. New categories can be added using the given text field.
 - d. Priority: a color mark given to each Task to indicate a level of urgency. Priorities can also be used to filter the Tasks shown on the Checklist editor and new priorities levels can be added using the given text and color fields.
 - e. Points: a score value used to weight the Task complexity in agile development methodologies.
- 6- Use the checkbox on each Task to mark them as completed or use the individual "x" buttons to delete unneeded Tasks.

Extras

- By default, there are some automatic behaviors like marking a Task as complete when all of its Sub Tasks are marked as completed. This and other behaviors can be turned on/off in the Checklist configuration window.
- The priority marks also works as buttons, use them to quickly cycle around the different priority levels.
- Categories and Priorities can be managed in the Checklist configuration window.



Agile Board Quick start

- 0- Make sure you have an already created and populated NestedList.
- 1- On Unity's menu bar, select Window > NestedTODO > Agile Board to open the Agile Board editor.
- 2- Use the object field to select a NestedList.
- 3- Any uncompleted Task that has no Sub Task (a.k.a. Leaf Task) will be displayed as a Card in the first column, showing its corresponding Title, Note (as a mark with tooltip), Points, Priority and Parent Task (if any).
- 4- Drag and drop the cards in the different columns as needed.
- 5- Cards dragged to the Completed columns will have its points reduced to 0 automatically. Also, when there is at least one Card in this column, the "Bookmark" button will appear, pressing it will mark all Task in the column as completed.

Extras

- Use the "Manage Columns" button to open the Columns configuration window. On it, you can change the title of each column. You can also set Work in Progress (WIP) limits to each column (aside from the Backlog and Completed columns).
- NestedTODO has a basic Burndown Chart window you can use to check the overall progress of your list, to open this window select Window > NestedTODO > Burndown Chart or open it from the Agile Board editor.
- The Burndown Chart will show the number of points remaining each day, so it is an indicator to know if progress is made. You can set an Estimated Velocity to more or less know when the list will be completed. The Estimated Velocity is measured as the number of points completed per day.

