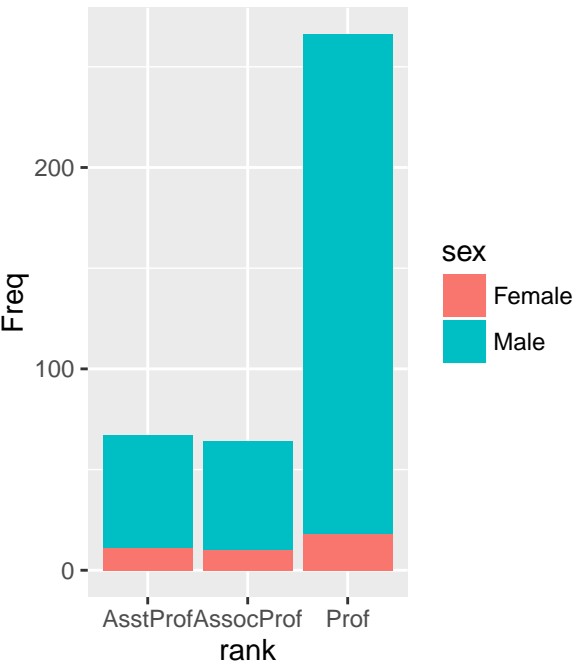
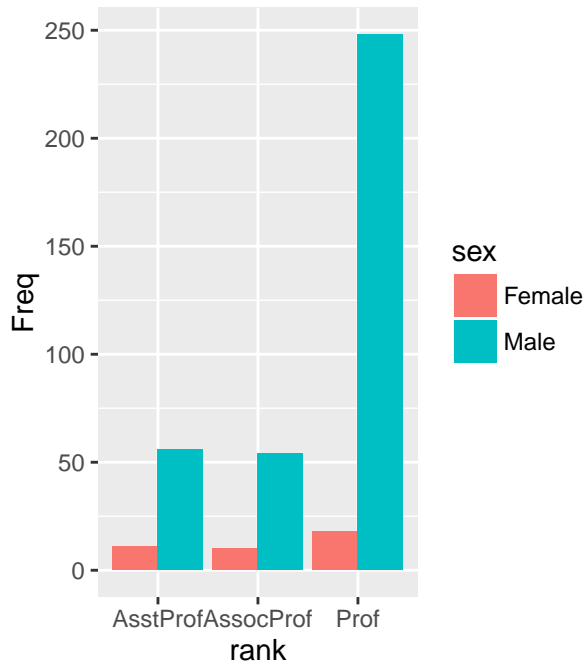


stack



dodge



fill

