

COMP9020

Foundations of Computer Science

Lecture 10: Recursion

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Topic 2: Recursion



		[LLM]	[RW]	[Rosen]
Week 5	Recursion	Ch. 6, 21	Ch. 4, 7	Ch. 5
	Algorithmic Analysis		Ch. 7	Ch. 3.3
Week 7	Induction	Ch. 5, 6.5	Ch. 4, 7	Ch. 5

Recursion in Computer Science

Fundamental concept in Computer Science

- Defining complex objects from simpler ones
- Unbounded complexity with a finite description

Recursive Data Structures:

Finite definitions of arbitrarily large objects

- Natural numbers
- Words
- Linked lists
- Formulas
- Binary trees

Recursion in Computer Science

Recursive Algorithms:

Solving problems/calculations by reducing to smaller cases

- Factorial
- Euclidean gcd algorithm
- Towers of Hanoi
- Mergesort, Quicksort

Recursion in Computer Science

Recursive Algorithms:

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Analysis of Recursion:

Reasoning about recursive objects

- Induction, Structural Induction
- Recursive sequences (e.g. Fibonacci sequence)
- Asymptotic analysis of recursive functions

Outline

Recursion

Recursive Data Structures

Recursive Programming

Solving Recurrences

Feedback

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Recursion

Consists of a basis (B) and recursive process (R).

A sequence/object/algorithm is recursively defined when (typically)

- (B) some initial terms are specified, perhaps only the first one;
- (R) later terms stated as functional expressions of the earlier terms.

NB

(R) also called recurrence formula (especially when dealing with sequences)

Example: Factorial

Example

```
Factorial:

(B) 0! = 1

(R) (n+1)! = (n+1) \cdot n!

fact(n):

(B) if(n = 0): 1

(R) else: n * fact(n-1)
```

Example: Euclid's gcd algorithm

Example

$$\gcd(m, n) = \begin{cases} m & \text{if } m = n \\ \gcd(m - n, n) & \text{if } m > n \\ \gcd(m, n - m) & \text{if } m < n \end{cases}$$

- There are 3 towers (pegs)
- n disks of decreasing size placed on the first tower
- You need to move all disks from the first tower to the last tower
- Larger disks cannot be placed on top of smaller disks
- The third tower can be used to temporarily hold disks

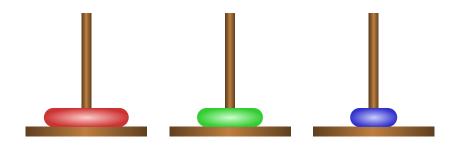
Try it out here

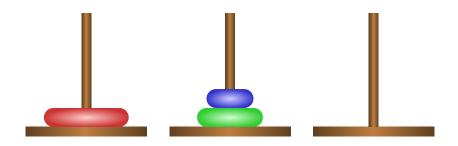
Questions

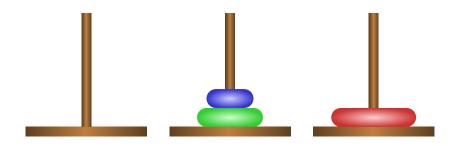
- Describe a general solution for *n* disks
- How many moves does it take?

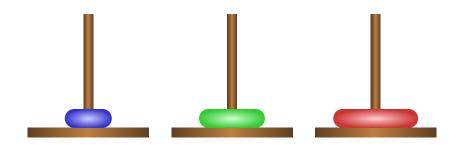










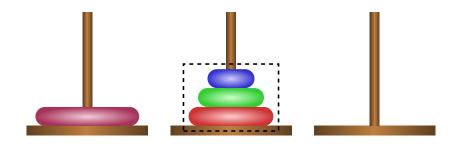


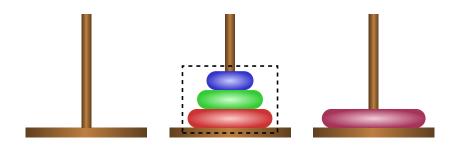














Questions

- ullet Describe a general solution for n disks
- How many moves does it take?

Questions

- \bullet Describe a general solution for n disks
- How many moves does it take? $M(n) \le 2M(n-1) + 1$

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Example: Natural numbers

Example

A natural number is either 0 (B) or one more than a natural number (R).

Formal definition of \mathbb{N} :

- (B) 0 ∈ N
- (R) If $n \in \mathbb{N}$ then $(n+1) \in \mathbb{N}$

Example: Odd/Even numbers

Example

The set of even numbers can be defined as:

- (B) 0 is an even number
- (R) If n is an even number then n+2 is an even number

Example: Odd/Even numbers

Example

The set of odd numbers can be defined as:

- (B) 1 is an odd number
- (R) If n is an odd number then n+2 is an odd number

Example: Fibonacci numbers

Example

The Fibonacci sequence starts $0, 1, 1, 2, 3, \ldots$ where, after 0, 1, each term is the sum of the previous two terms.

Formally, the sequence of Fibonacci numbers: $F_0, F_1, F_2, ...$ where the *n*-th Fibonacci number F_n is defined as:

- (B) $F_0 = 0$,
- (B) $F_1 = 1$,
- (R) $F_n = F_{n-1} + F_{n-2}$

NB

Could also define the Fibonacci sequence as a function $FIB: \mathbb{N} \to \mathbb{F}$.

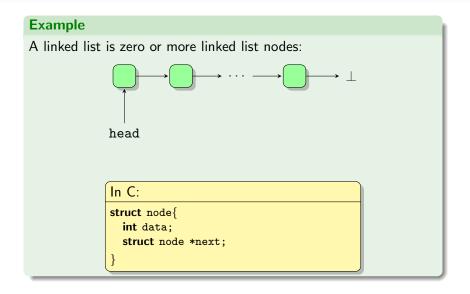
Example: Linked lists

Example

A linked list is zero or more linked list nodes:



Example: Linked lists



Example: Linked lists

Example

We can view the linked list **structure** abstractly. A linked list is either:

- (B) an empty list, or
- (R) an ordered pair (Data, List).

Example: Words over Σ

Example

A word over an alphabet Σ is either λ (B) or a symbol from Σ followed by a word (R).

Formal definition of Σ^* :

- (B) $\lambda \in \Sigma^*$
- (R) If $w \in \Sigma^*$ then $aw \in \Sigma^*$ for all $a \in \Sigma$

NB

This matches the recursive definition of a Linked List data type.

Example: Expressions in the Proof Assistant

Example

- (B) $A, B, \ldots, Z, a, b, \ldots z$ are expressions
- ullet (B) \emptyset and ${\mathcal U}$ are expressions
- (R) If E is an expression then so is (E) and E^c
- (R) If E_1 and E_2 are expressions then:
 - $(E_1 \cup E_2)$,
 - $(E_1 \cap E_2)$,
 - $(E_1 \setminus E_2)$, and
 - $(E_1 \oplus E_2)$ are expressions.

Example: Propositional formulas

Example

A well-formed formula (wff) over a set of propositional variables, PROP is defined as:

- \bullet (B) \top is a wff
- (B) \perp is a wff
- (B) p is a wff for all $p \in PROP$
- (R) If φ is a wff then $\neg \varphi$ is a wff
- \bullet (R) If φ and ψ are wffs then:
 - $(\varphi \wedge \psi)$,
 - $(\varphi \lor \psi)$,
 - \bullet $(\varphi \to \psi)$, and
 - $\bullet \ (\varphi \leftrightarrow \psi) \ {\rm are \ wffs}.$

Exercises

Exercises

RW: 4.4.4 (a) Give a recursive definition for the sequence

$$(2, 4, 16, 256, \ldots)$$

(b) Give a recursive definition for the sequence

$$(2, 4, 16, 65536, \ldots)$$

Exercises

Exercises

RW: 4.4.4 (a) Give a recursive definition for the sequence

$$(2, 4, 16, 256, \ldots)$$

To generate $a_n = 2^{2^n}$ use $a_n = (a_{n-1})^2$. (The related "Fermat numbers" $F_n = 2^{2^n} + 1$ are used in cryptography.)

(b) Give a recursive definition for the sequence

$$(2, 4, 16, 65536, \ldots)$$

Exercises

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RW: 4.4.4 (a) Give a recursive definition for the sequence

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(b) Give a recursive definition for the sequence

$$(2, 4, 16, 65536, \ldots)$$

To generate a "stack" of n 2's use $b_n = 2^{b_{n-1}}$.

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Feedback

Recursive datatypes make recursive programming/functions easy.

Example

The factorial function:

```
 \begin{array}{ccc} & & \text{fact}(n): \\ (B) & & \text{if}(n=0): 1 \\ (R) & & \text{else: } n*\text{fact}(n-1) \end{array}
```

Recursive datatypes make recursive programming/functions easy.

Example

Summing the first *n* natural numbers:

```
\begin{array}{cc} \operatorname{sum}(n): \\ (B) & \operatorname{if}(n=0): 0 \\ (R) & \operatorname{else:} n + \operatorname{sum}(n-1) \end{array}
```

Recursive datatypes make recursive programming/functions easy.

Example

Summing elements of a linked list:

```
sum(L):
(B)     if(L.isEmpty()):
        return 0
(R)     else:
        return L.data + sum(L.next)
```

Recursive datatypes make recursive programming/functions easy.

Example

Sorting elements of a linked list (insertion sort):

```
sort(L):

(B) if(L.isEmpty()):
    return L

else:

(R) L2 = sort(L.next)
    insert L.data into L2
    return L2
```

Recursive datatypes make recursive programming/functions easy.

Example

Concatenation of words (defining wv):

For all
$$w, v \in \Sigma^*$$
 and $a \in \Sigma$:

(B)
$$\lambda v = v$$

(B)
$$\lambda v = v$$

(R) $(aw)v = a(wv)$

Recursive datatypes make recursive programming/functions easy.

Example

Length of words:

(B)
$$length(\lambda) = 0$$

(R) $length(aw) = 1 + length(w)$

Recursive datatypes make recursive programming/functions easy.

Example

"Evaluation" of a propositional formula

Exercise

Exercise

Let Σ be a finite set.

Define append : $\Sigma^* \times \Sigma \to \Sigma^*$ by

$$append(w, a) = wa$$

Give a (direct) definition of append [i.e. only concatenates symbols on the left].

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Exercise

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Let Σ be a finite set.

Define append : $\Sigma^* \times \Sigma \to \Sigma^*$ by

$$append(w, a) = wa$$

Give a (direct) definition of append [i.e. only concatenates symbols on the left].

For all
$$w \in \Sigma^*$$
 and $a, x \in \Sigma$:

- (B) append $(\lambda, x) = x$
- (R) append $(aw, x) = a \operatorname{append}(w, x)$

Pitfall: Correctness of Recursive Definition

A recurrence formula is correct if the computation of any later term can be reduced to the initial values given in (B).

Example (Incorrect definition)

• Function g(n) is defined recursively by

$$g(n) = g(g(n-1)-1)+1,$$
 $g(0) = 2.$

The definition of g(n) is incomplete — the recursion may not terminate:

Attempt to compute g(1) gives

$$g(1) = g(g(0) - 1) + 1 = g(1) + 1 = \dots = g(1) + 1 + 1 + 1 + \dots$$

When implemented, it leads to an overflow; most static analyses cannot detect this kind of ill-defined recursion.

Pitfall: Correctness of Recursive Definition

Example (continued)

However, the definition could be repaired. For example, we can add the specification specify g(1)=2.

Then
$$g(2) = g(2-1) + 1 = 3$$
,
 $g(3) = g(g(2) - 1) + 1 = g(3-1) + 1 = 4$,
...

In fact, by induction ... g(n) = n + 1

Pitfall: Correctness of Recursive Definition

Check your base cases!

Example

Function f(n) is defined by

$$f(n) = f(\lceil n/2 \rceil), \quad f(0) = 1$$

When evaluated for n = 1 it leads to

$$f(1) = f(1) = f(1) = \dots$$

This one can also be repaired. For example, one could specify that f(1) = 1.

This would lead to a constant function f(n) = 1 for all $n \ge 0$.

Mutual Recursion

Sometimes recursive definitions use more than one function, with each calling each other.

Example (Fibonacci, again)

Recall:

- (B) f(0) = 0; f(1) = 1,
- (R) f(n) = f(n-1) + f(n-2)

Mutual Recursion

Sometimes recursive definitions use more than one function, with each calling each other.

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Recall:

- (B) f(0) = 0; f(1) = 1,
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Alternative, mutually recursive definition:

- (B) f(1) = 1; g(1) = 0
- (R) f(n) = f(n-1) + g(n-1)
- (R) g(n) = f(n-1)

Mutual Recursion

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- (R) g(n) = f(n-1) $\begin{pmatrix} f(n) \\ g(n) \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} f(n-1) \\ g(n-1) \end{pmatrix}$

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Question

How can we (asymptotically) compare recursively defined functions?

Solving recurrences

Question

How can we (asymptotically) compare recursively defined functions?

Some practical approaches:

- Unwinding the recurrence
- Approximating with big-O
- The Master Theorem

NB

Each approach gives an informal "solution": ideally one should prove a solution is correct (using e.g. induction).

Example (Unwinding)

$$f(0) = 1$$
 $f(n) = 2f(n-1)$

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Unwinding:

$$f(n) = 2f(n-1)$$

$$= 2(2f(n-2)) = 4f(n-2)$$

$$= 4(2f(n-3)) = 8f(n-3)$$

$$\vdots \quad \vdots$$

$$= 2^{i}f(n-i)$$

$$\vdots \quad \vdots$$

$$= 2^{n}f(0) = 2^{n}$$

Example (Unwinding)

$$f(1) = 0$$
 $f(n) = 1 + f\left(\left\lfloor \frac{n}{2} \right\rfloor\right)$

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Unwinding:

$$f(n) = 1 + f(n/2)$$

$$= 1 + (1 + f(n/4)) = 2 + f(n/4)$$

$$= 2 + (1 + f(n/8))$$

$$\vdots \quad \vdots$$

$$= i + f(n/2^{i})$$

$$\vdots \quad \vdots$$

$$= \log(n) + f(0) = \log(n)$$

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Example (Approximating with big-0)

$$f(0) = 1$$
 $f(1) = 1$ $f(n) = f(n-1) + f(n-2)$

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Assuming f(n) is increasing:

$$f(n-2) \le f(n-1)$$

Example (Approximating with big-0)

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so:

$$f(n) \leq 2f(n-1)$$

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so (by unwinding):

$$f(n) \leq 2^n$$

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Example (Approximating with big-0)

$$f(0) = 1$$
 $f(1) = 1$ $f(n) = f(n-1) + f(n-2)$

Assuming f(n) is increasing:

$$f(n-2) \leq f(n-1)$$

so:

$$f(n) \leq 2f(n-1)$$

so (by unwinding):

$$f(n) \leq 2^n$$

so:

$$f(n) \in O(2^n)$$

Master Theorem

The following result covers many recurrences that arise in practice (e.g. divide-and-conquer algorithms)

Theorem

Suppose

$$T(n) = a \cdot T\left(\frac{n}{b}\right) + f(n)$$

where $f(n) \in \Theta(n^c(\log n)^k)$.

Let $d = \log_b(a)$. Then:

Case 1: If c < d then $T(n) = \Theta(n^d)$

Case 2: If c = d then $T(n) = \Theta(n^c(\log n)^{k+1})$

Case 3: If c > d then $T(n) = \Theta(f(n))$

Example (Master Theorem)

$$T(n) = T(\frac{n}{2}) + n^2, \quad T(1) = 1$$

Example (Master Theorem)

$$T(n) = T(\frac{n}{2}) + n^2, \quad T(1) = 1$$

Here a = 1, b = 2, c = 2, k = 0 and d = 0. So we have Case 3 and the solution is

$$T(n) = \Theta(n^c) = \Theta(n^2)$$

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Example (Master Theorem)

Mergesort has

$$T(n) = 2T\left(\frac{n}{2}\right) + (n-1)$$

for the number of comparisons.

Example (Master Theorem)

Mergesort has

$$T(n) = 2T\left(\frac{n}{2}\right) + (n-1)$$

for the number of comparisons.

Here a=b=2, c=1, k=0 and d=1. So we have Case 2, and the solution is

$$T(n) = \Theta(n^c \log(n)) = O(n \log(n))$$

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Example (Master Theorem)

Unwinding example:

$$T(1) = 0$$
 $T(n) = 1 + T(\lfloor \frac{n}{2} \rfloor)$

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Example (Master Theorem)

Unwinding example:

$$T(1) = 0$$
 $T(n) = 1 + T(\lfloor \frac{n}{2} \rfloor)$

Here a=1, b=2, c=0, k=0, and d=0. So we have Case 2, and the solution is

$$T(n) = \Theta(\log(n))$$

The Master Theorem: Pitfalls

NB

- a, b, c, k have to be constants (not dependent on n).
- Only one recursive term.
- Recursive term is of the form T(n/b), not T(n-b).
- Solution is only an asymptotic bound.

Examples

The Master theorem does not apply to any of these:

$$T(n) = 2^n T(n/2) + n^2$$

 $T(n) = T(n/5) + T(7n/10) + n$
 $T(n) = 2T(n-1)$

The Master Theorem: Linear differences

NB

The Master Theorem applies to recurrences where T(n) is defined in terms of T(n/b); not in terms of T(n-1).

However, the following is a consequence of the Master Theorem:

Theorem

Suppose

$$T(n) = a \cdot T(n-1) + bn^k$$

Then

$$T(n) = \begin{cases} O(n^{k+1}) & \text{if } a = 1\\ O(a^n) & \text{if } a > 1 \end{cases}$$

Exercise

Exercise

Solve
$$T(n) = 3^n T(\frac{n}{2})$$
 with $T(1) = 1$

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Solve
$$T(n) = 3^n T(\frac{n}{2})$$
 with $T(1) = 1$

Let $n \ge 2$ be a power of 2 then

$$T(n) = 3^n \cdot 3^{\frac{n}{2}} \cdot 3^{\frac{n}{4}} \cdot 3^{\frac{n}{8}} \cdot \ldots = 3^{n(1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \ldots)} = O(3^{2n})$$

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Weekly Feedback

We would appreciate any comments/suggestions/requests you have on this week's lectures.



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