



# COMP9020

Foundations of Computer Science

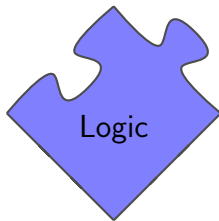
## Lecture 12: Boolean Logic

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## Topic 3: Logic



		[LLM]	[RW]	[Rosen]
Week 8	Boolean Logic	Ch. 3	Ch. 2, 10	Ch. 12
Week 8	Propositional Logic	Ch. 3	Ch. 2	Ch. 1

# Outline

What is logic?

Boolean Logic

Boolean Functions

Conjunctive and Disjunctive Normal Form

Karnaugh Maps

Boolean Algebras

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# What is logic?

Logic is about **formalizing reasoning** and **defining truth**

- Adding rigour
- Removing ambiguity
- Mechanizing the process of reasoning

# Loose history of logic

- (Ancient times): Logic exclusive to philosophy
- Mid-19th Century: Logical foundations of Mathematics (Boole, Jevons, Schröder, etc)
- 1910: Russell and Whitehead's Principia Mathematica
- 1928: Hilbert proposes *Entscheidungsproblem*
- 1931: Gödel's Incompleteness Theorem
- 1935: Church's Lambda calculus
- 1936: Turing's Machine-based approach
- 1930s: Shannon develops Circuit logic
- 1960s: Formal verification; Relational databases

# Logic in Computer Science

Computation = Calculation + Symbolic manipulation

# Logic in Computer Science

Computation = Calculation + Symbolic manipulation

Logic as 2-valued computation (Boolean logic):

- Circuit design
- Code optimization
- Boolean algebra
- Nand game



# Logic in Computer Science

Computation = Calculation + Symbolic manipulation

Logic as symbolic reasoning (Propositional logic, and beyond):

- Formal verification
- Proof assistance
- Knowledge Representation and Reasoning
- Automated reasoning
- Databases

# Outline

What is logic?

**Boolean Logic**

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Boolean Algebras

# Boolean logic

Boolean logic is about performing calculations in a “simple” mathematical structure.

- complex calculations can be built entirely from these simple ones
- can help identify simplifications that improve performance at the circuit level
- can help identify simplifications that improve presentation at the programming level

# The Boolean Algebra $\mathbb{B}$

## Definition

The (two-element) **Boolean algebra** is defined to be the set  $\mathbb{B} = \{0, 1\}$ , together with the functions  $! : \mathbb{B} \rightarrow \mathbb{B}$ ,  $\&\& : \mathbb{B}^2 \rightarrow \mathbb{B}$ , and  $\| : \mathbb{B}^2 \rightarrow \mathbb{B}$ , defined as follows:

$$!x = (1 - x) \quad x \&\& y = \min\{x, y\} \quad x \| y = \max\{x, y\}$$

## Alternative notation

Commonly, the following alternative notation is used:

For  $\mathbb{B}$ :  $\{\text{false}, \text{true}\}, \{F, T\}, \{0, 1\}, \{\perp, \top\}$

For  $\neg x$ :  $\bar{x}, x', \sim x, \neg x, \text{NOT}(x)$

For  $x \&\& y$ :  $xy, x \wedge y, (x \text{ AND } y)$

For  $x \parallel y$ :  $x + y, x \vee y, (x \text{ OR } y)$

# The Boolean Algebra $\mathbb{B}$ – Alternative definition

## Definition

The (two-element) **Boolean algebra** is defined to be the set  $\mathbb{B} = \{\text{false}, \text{true}\}$ , together with the functions  $! : \mathbb{B} \rightarrow \mathbb{B}$ ,  $\&\& : \mathbb{B}^2 \rightarrow \mathbb{B}$ , and  $\| : \mathbb{B}^2 \rightarrow \mathbb{B}$ , defined as follows:

$x$	$!x$	$x$	$y$	$x \&\& y$	$x$	$y$	$x \  y$
		false	false	false	false	false	false
false	true	false	true	false	false	true	true
true	false	true	false	false	true	false	true
		true	true	true	true	true	true

# Properties

We observe that  $!$ ,  $\&\&$ , and  $\parallel$  satisfy the following:

For all  $x, y, z \in \mathbb{B}$ :

Commutativity

$$\begin{aligned}x \parallel y &= y \parallel x \\x \&\& y &= y \&\& x\end{aligned}$$

Associativity

$$\begin{aligned}(x \parallel y) \parallel z &= x \parallel (y \parallel z) \\(x \&\& y) \&\& z &= x \&\& (y \&\& z)\end{aligned}$$

Distribution

$$\begin{aligned}x \parallel (y \&\& z) &= (x \parallel y) \&\& (x \parallel z) \\x \&\& (y \parallel z) &= (x \&\& y) \parallel (x \&\& z)\end{aligned}$$

Identity

$$\begin{aligned}x \parallel 0 &= x \\x \&\& 1 &= x\end{aligned}$$

Complementation

$$\begin{aligned}x \parallel (!x) &= 1 \\x \&\& (!x) &= 0\end{aligned}$$

# Examples

## Examples

- Calculate  $x \ \&\& \ x$  for all  $x \in \mathbb{B}$
- Calculate  $((1 \ \&\& \ 0) \parallel ((!1) \ \&\& \ (!0)))$



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# Boolean Functions

## Definition

An  **$n$ -ary Boolean function** is a map  $f : \mathbb{B}^n \rightarrow \mathbb{B}$ .

## Question

*How many unary Boolean functions are there?*

*How many binary functions?*

*$n$ -ary?*

# Examples

## Examples

- $!$  is a unary Boolean function
- $\&\&$ ,  $\parallel$  are binary Boolean functions
- $f(x, y) = !(x \&\& y)$  is a binary boolean function (NAND)
- $\text{AND}(x_0, x_1, \dots) = (\dots((x_0 \&\& x_1) \&\& x_2) \dots)$  is a (family) of Boolean functions
- $\text{OR}(x_0, x_1, \dots) = (\dots((x_0 \parallel x_1) \parallel x_2) \dots)$  is a (family) of Boolean functions

## Application: Adding two one-bit numbers

**Question.** How can we implement:

$$\text{add} : \mathbb{B}^2 \rightarrow \mathbb{B}^2$$

defined as

$x$	$y$	$\text{add}(x, y)$
0	0	00
0	1	01
1	0	01
1	1	10

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### NB

*Observe that this is **not** a Boolean function. Boolean functions can output either 0 or 1 (a single bit). This function outputs 2 bits.*

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### NB

Observe that this is **not** a Boolean function. Boolean functions can output either 0 or 1 (a single bit). This function outputs 2 bits.

**(Short) Answer.** Use two Boolean functions!

### NB

Digital circuits are just sequences of Boolean functions.

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**Conjunctive and Disjunctive Normal Form**

Karnaugh Maps

Boolean Algebras

# Conjunctive and Disjunctive normal form

## Definition

- A **literal** is a unary Boolean function
- A **minterm** is a Boolean function of the form  $\text{AND}(l_1(x_1), l_2(x_2), \dots, l_n(x_n))$  where the  $l_i$  are literals
- A **maxterm** is a Boolean function of the form  $\text{OR}(l_1(x_1), l_2(x_2), \dots, l_n(x_n))$  where the  $l_i$  are literals
- A **CNF Boolean function** is a function of the form  $\text{AND}(m_1, m_2, \dots)$ , where the  $m_i$  are maxterms.
- A **DNF Boolean function** is a function of the form  $\text{OR}(m_1, m_2, \dots)$ , where the  $m_i$  are minterms.



# Examples

## Examples

**Question.** Are these functions in CNF? Are they in DNF?

- $f(x, y, z) = (x \ \&\& \ (!y) \ \&\& \ z) \parallel (x \ \&\& \ (!y) \ \&\& \ (!z)) = x \ \bar{y} \ z + x \ \bar{y} \ \bar{z}$ :

## NB

*CNF: product of sums; DNF: sum of products*

# Examples

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## Examples

**Question.** Are these functions in CNF? Are they in DNF?

- $f(x, y, z) = (x \ \&\& \ (!y) \ \&\& \ z) \ || \ (x \ \&\& \ (!y) \ \&\& \ (!z)) = x \ \bar{y} \ z + x \ \bar{y} \ \bar{z}$ : DNF , but not CNF
- $g(x, y, z) = (x \ || \ (!y) \ || \ z) \ \&\& \ (x \ || \ (!y) \ || \ (!z)) = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$ :

## NB

*CNF: product of sums; DNF: sum of products*

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- $h(x, y, z) = (x \ \&\& \ (!y) \ \&\& \ z) = x \ \bar{y} \ z$ :

## NB

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# Examples

## Examples

**Question.** Are these functions in CNF? Are they in DNF?

- $f(x, y, z) = (x \&\& (!y) \&\& z) \parallel (x \&\& (!y) \&\& (!z)) = x \bar{y} z + x \bar{y} \bar{z}$ : DNF , but not CNF
- $g(x, y, z) = (x \parallel (!y) \parallel z) \&\& (x \parallel (!y) \parallel (!z)) = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$ : CNF function, but not DNF
- $h(x, y, z) = (x \&\& (!y) \&\& z) = x \bar{y} z$ : both CNF and DNF

## NB

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- $f(x, y, z) = (x \&\& (!y) \&\& z) \parallel (x \&\& (!y) \&\& (!z)) = x \bar{y} z + x \bar{y} \bar{z}$ : DNF , but not CNF
- $g(x, y, z) = (x \parallel (!y) \parallel z) \&\& (x \parallel (!y) \parallel (!z)) = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$ : CNF function, but not DNF
- $h(x, y, z) = (x \&\& (!y) \&\& z) = x \bar{y} z$ : both CNF and DNF
- $j(x, y, z) = x + y(z + x)$ :

## NB

*CNF: product of sums; DNF: sum of products*

# Examples

## Examples

**Question.** Are these functions in CNF? Are they in DNF?

- $f(x, y, z) = (x \&\& (!y) \&\& z) \parallel (x \&\& (!y) \&\& (!z)) = x \bar{y} z + x \bar{y} \bar{z}$ : DNF , but not CNF
- $g(x, y, z) = (x \parallel (!y) \parallel z) \&\& (x \parallel (!y) \parallel (!z)) = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$ : CNF function, but not DNF
- $h(x, y, z) = (x \&\& (!y) \&\& z) = x \bar{y} z$ : both CNF and DNF
- $j(x, y, z) = x + y(z + x)$ : Neither CNF nor DNF

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*CNF: product of sums; DNF: sum of products*



### Theorem

*Every Boolean function can be written as a function in DNF.*

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*Every Boolean function can be written as a function in CNF.*

Proof...

## Canonical DNF

Given an  $n$ -ary Boolean function  $f : \mathbb{B}^n \rightarrow \mathbb{B}$  we construct an equivalent DNF Boolean function as follows:

For each  $\mathbf{b} = (b_1, \dots, b_n) \in \mathbb{B}^n$  we define the minterm

$$m_{\mathbf{b}} = \text{AND}(l_1(x_1), l_2(x_2), \dots, l_n(x_n))$$

where

$$l_i(x_i) = \begin{cases} x_i & \text{if } b_i = 1 \\ \neg x_i & \text{if } b_i = 0 \end{cases}$$

We then define the DNF formula:

$$f_{\text{DNF}} = \sum_{f(\mathbf{b})=1} m_{\mathbf{b}},$$

that is,  $f_{\text{DNF}}$  is the disjunction (or) over all minterms corresponding to elements  $\mathbf{b} \in \mathbb{B}$  where  $f(\mathbf{b}) = 1$ .

# Canonical DNF

## Theorem

*$f$  and  $f_{DNF}$  are the same function.*

# Exercise

## Exercises

**RW: 10.2.3** Find the canonical DNF form of each of the following expressions in variables  $x, y, z$

- $xy$
- $\bar{z}$
- $xy + \bar{z}$
- $f(x, y, z) = 1$

# Exercise

## Exercises

**RW: 10.2.3** Find the canonical DNF form of each of the following expressions in variables  $x, y, z$

- $xy = xyz + xy\bar{z}$
- $\bar{z} = xy\bar{z} + x\bar{y}\bar{z} + \bar{x}y\bar{z} + \bar{x}\bar{y}\bar{z}$
- $xy + \bar{z} = \text{Or of the two above answers}$
- $f(x, y, z) = 1 = \text{Or of all eight minterms}$

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# Karnaugh Maps

For up to four variables (propositional symbols) a diagrammatic method of simplification called **Karnaugh maps** works quite well.

- For every propositional function of  $k = 2, 3, 4$  variables we construct a rectangular array of  $2^k$  cells.
- Column labels and row labels are ordered by **Gray code**.
- Squares corresponding to the value `true` are marked with eg “+”.
- We try to cover these squares with as few rectangles with sides 1 or 2 or 4 as possible.

## Example

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$x$	+	+		+
$\bar{x}$	+		+	+

# Karnaugh Maps

For optimisation, the idea is to cover the + squares with the minimum number of rectangles. One *cannot* cover any empty cells.

- The rectangles can go 'around the corner'/the actual map should be seen as a *torus*.
- Rectangles must have sides of 1, 2 or 4 squares (three adjacent cells are useless).

## Example

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$x$	+	+		+
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$x$	+	+		+
$\bar{x}$	+		+	+

$$E = (\textcolor{red}{x}y) \vee$$

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## Example

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$x$	+	+		+
$\bar{x}$	+		+	+

$$E = (xy) \vee (\bar{x}\bar{y}) \vee$$

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## Example

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$x$	<div><div></div><div>+</div><div></div></div>	<div><div></div><div>+</div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div>+</div><div></div></div>
$\bar{x}$	<div><div></div><div>+</div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div>+</div><div></div></div>	<div><div></div><div>+</div><div></div></div>

$$E = (\textcolor{red}{x}\textcolor{red}{y}) \vee (\textcolor{brown}{\bar{x}}\textcolor{brown}{\bar{y}}) \vee \textcolor{blue}{z}$$

# Karnaugh Maps

For optimisation, the idea is to cover the + squares with the minimum number of rectangles. One *cannot* cover any empty cells.

- The rectangles can go 'around the corner'/the actual map should be seen as a *torus*.
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## Example

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$x$	+	+		+
$\bar{x}$	+		+	+

$$E = (\textcolor{red}{x}\textcolor{red}{y}) \vee (\textcolor{brown}{\bar{x}}\textcolor{brown}{\bar{y}}) \vee \textcolor{blue}{z}$$

Canonical form would consist of writing all cells separately (6 clauses).

# Exercise

## Exercise

RW: 10.6.6(c)

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$wx$	+	+		+
$w\bar{x}$	+	+	+	+
$\bar{w}\bar{x}$			+	+
$\bar{w}x$	+			+

# Exercise

## Exercise

RW: 10.6.6(c)

	$yz$	$y\bar{z}$	$\bar{y}\bar{z}$	$\bar{y}z$
$wx$	+	+		+
$w\bar{x}$	+	+	+	+
$\bar{w}\bar{x}$			+	+
$\bar{w}x$	+			+

$$f = wy + \bar{x}\bar{y} + xz$$

Note: trying to use  $w\bar{x}$  or  $\bar{y}z$  doesn't give as good a solution

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Boolean Algebras

# Definition: Boolean Algebra

## Definition

A **Boolean algebra** is a structure  $(T, \vee, \wedge, ', 0, 1)$  where

- $0, 1 \in T$
- $\vee, \wedge : T \times T \rightarrow T$  (called **join** and **meet** respectively)
- $' : T \rightarrow T$  (called **complementation**)

and the following laws hold for all  $x, y, z \in T$ :

Commutativity:  $x \vee y = y \vee x, \quad x \wedge y = y \wedge x$

Associativity:  $(x \vee y) \vee z = x \vee (y \vee z)$   
 $(x \wedge y) \wedge z = x \wedge (y \wedge z)$

Distributivity:  $x \vee (y \wedge z) = (x \vee y) \wedge (x \vee z)$   
 $x \wedge (y \vee z) = (x \wedge y) \vee (x \wedge z)$

Identity:  $x \vee 0 = x, \quad x \wedge 1 = x$

Complementation:  $x \vee x' = 1, \quad x \wedge x' = 0$



# Examples of Boolean Algebras

## Example

The set of subsets of a (singleton) set  $X = \{x\}$ :

$$\mathcal{T} : \text{Pow}(X) = \{\{x\}, \emptyset\}$$

$$\vee \text{ (join)} : \cup$$

$$\wedge \text{ (meet)} : \cap$$

$$' \text{ (complement)} : \cdot^c$$

$$0 : \emptyset$$

$$1 : X \quad (\mathcal{U})$$

The Laws of Boolean algebra follow from the Laws of Set Operations.

# Examples of Boolean Algebras

## Example

The two element Boolean Algebra :

$$\mathbb{B} = (\{\text{true}, \text{false}\}, ||, \&\&, !, \text{false}, \text{true})$$

where  $!$ ,  $\&\&$ ,  $||$  are defined as:

- $!\text{true} = \text{false}; !\text{false} = \text{true},$
- $\text{true} \&\& \text{true} = \text{true}; \dots$
- $\text{true} || \text{true} = \text{true}; \dots$

# Examples of Boolean Algebras

## Example

Cartesian products of  $\mathbb{B}$ , that is  $n$ -tuples of 0's and 1's with Boolean operations, e.g.  $\mathbb{B}^4$ :

$$\textit{join}: (1, 0, 0, 1) \vee (1, 1, 0, 0) = (1, 1, 0, 1)$$

$$\textit{meet}: (1, 0, 0, 1) \wedge (1, 1, 0, 0) = (1, 0, 0, 0)$$

$$\textit{complement}: (1, 0, 0, 1)' = (0, 1, 1, 0)$$

$$\mathbb{0} : (0, 0, 0, 0)$$

$$\mathbb{1} : (1, 1, 1, 1).$$

# Examples of Boolean Algebras

## Example

Functions from any set  $S$  to  $\mathbb{B}$ ; that is,  $\mathbb{B}^S$

If  $f, g : S \rightarrow \mathbb{B}$  then

$(f \vee g) : S \rightarrow \mathbb{B}$       defined by       $s \mapsto f(s) \parallel g(s)$

$(f \wedge g) : S \rightarrow \mathbb{B}$       defined by       $s \mapsto f(s) \&\& g(s)$

$f' : S \rightarrow \mathbb{B}$       defined by       $s \mapsto !f(s)$

$0 : S \rightarrow \mathbb{B}$       is the function       $s \mapsto 0$

$1 : S \rightarrow \mathbb{B}$       is the function       $s \mapsto 1$

# Proofs in Boolean Algebras

If you can show that an identity holds using the laws of Boolean Algebra, then that identity holds **in all Boolean Algebras**.

## Example

**Claim.** In all Boolean Algebras

$$x \wedge x = x$$

for all  $x \in T$ .

**Proof:**

$x$	$= x \wedge 1$	[Identity]
	$= x \wedge (x \vee x')$	[Complement]
	$= (x \wedge x) \vee (x \wedge x')$	[Distributivity]
	$= (x \wedge x) \vee 0$	[Complement]
	$= (x \wedge x)$	[Identity]

# Duality

## Definition

If  $E$  is an expression defined using variables ( $x, y, z$ , etc), constants (0 and 1), and the operations of Boolean Algebra ( $\wedge, \vee$ , and  $'$ ) then  $\text{dual}(E)$  is the expression obtained by replacing  $\wedge$  with  $\vee$  (and vice-versa) and 0 with 1 (and vice-versa).

## Definition

If  $(T, \vee, \wedge, ', 0, 1)$  is a Boolean Algebra, then  $(T, \wedge, \vee, ', 1, 0)$  is also a Boolean algebra, known as the **dual** Boolean algebra.

## Theorem (Principle of duality)

*If you can show  $E_1 = E_2$  using the laws of Boolean Algebra, then  $\text{dual}(E_1) = \text{dual}(E_2)$ .*

# Duality

## Example

We have shown  $x \wedge x = x$ .

By duality:  $x \vee x = x$ .

That's it

See you tomorrow!