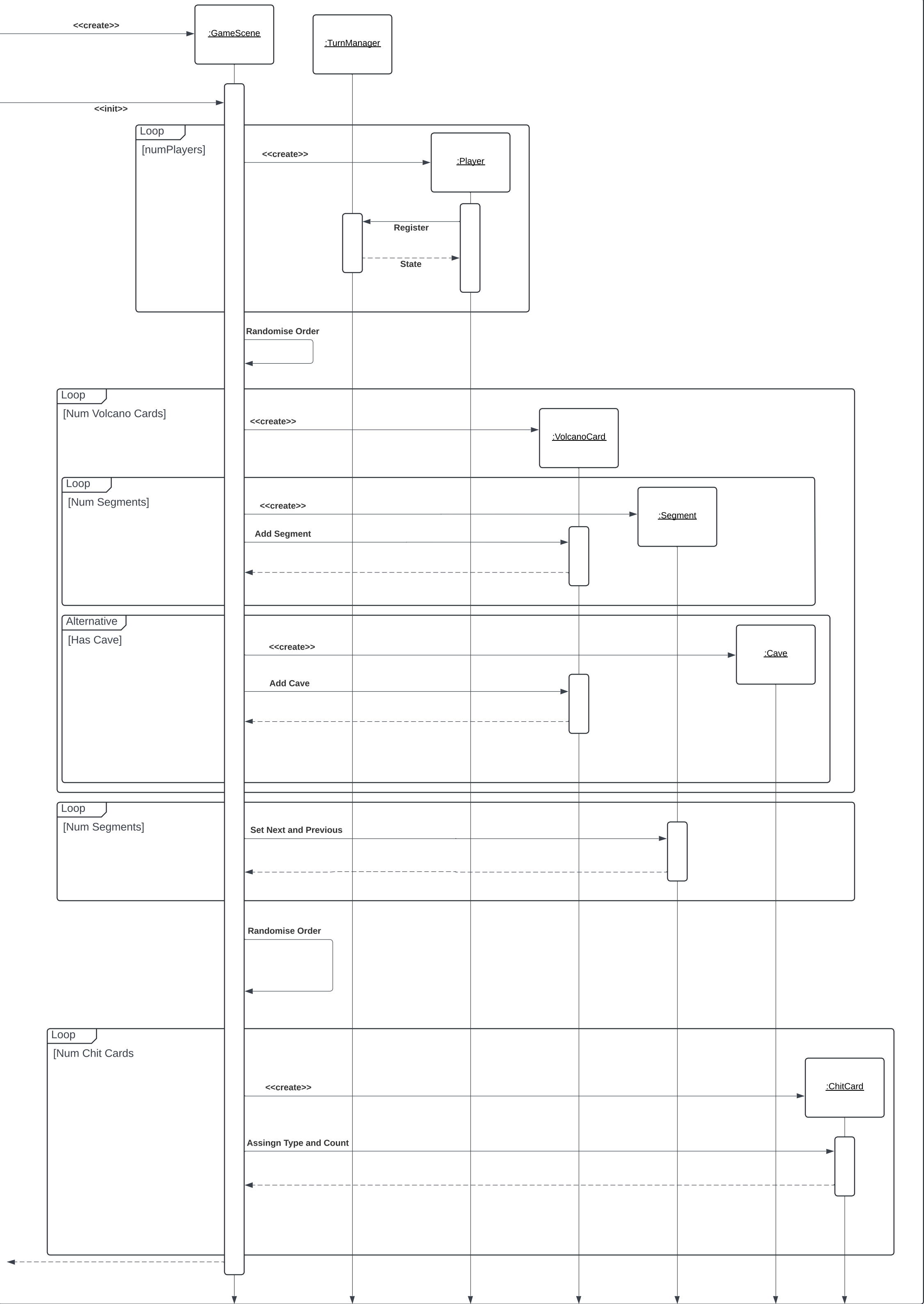
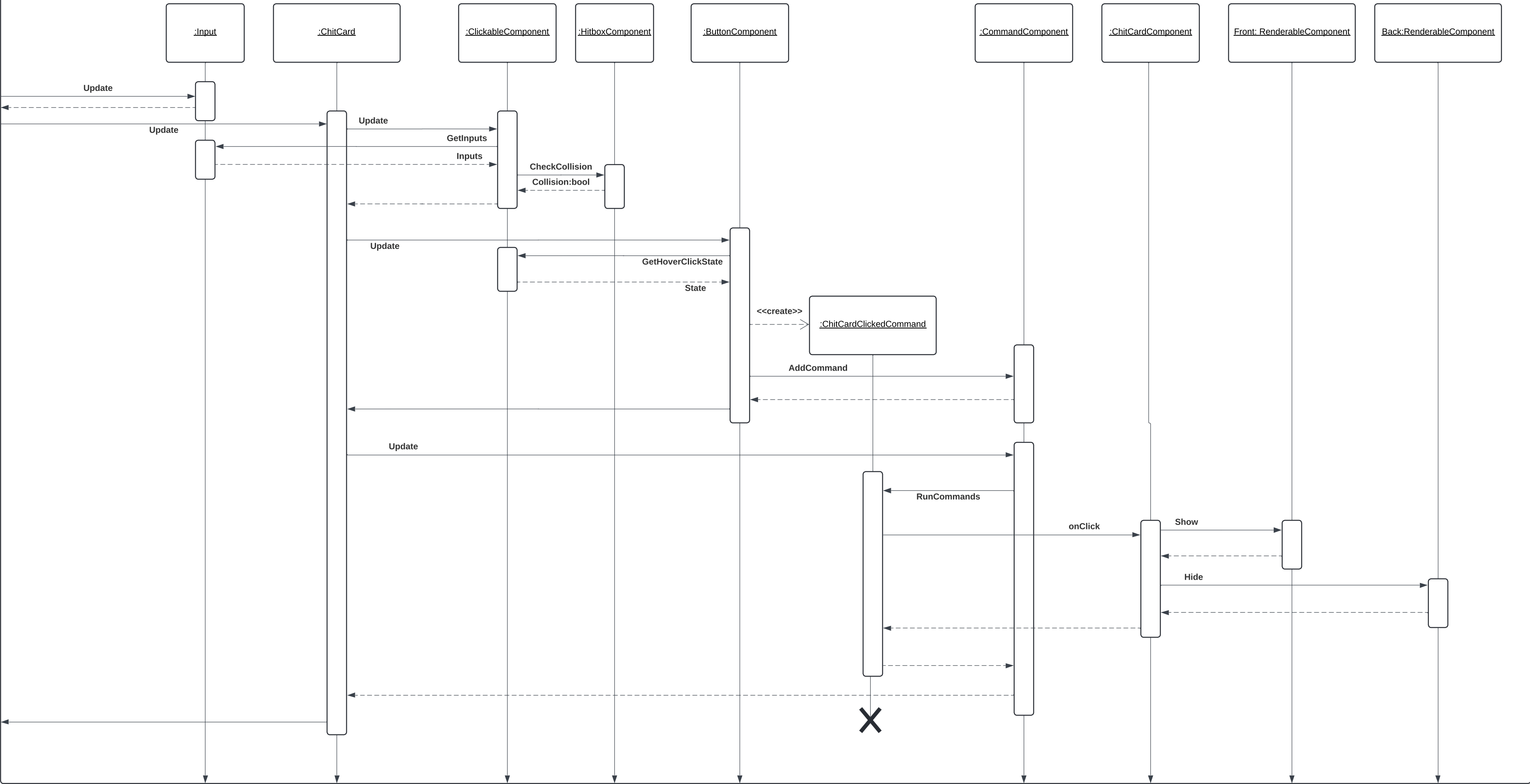


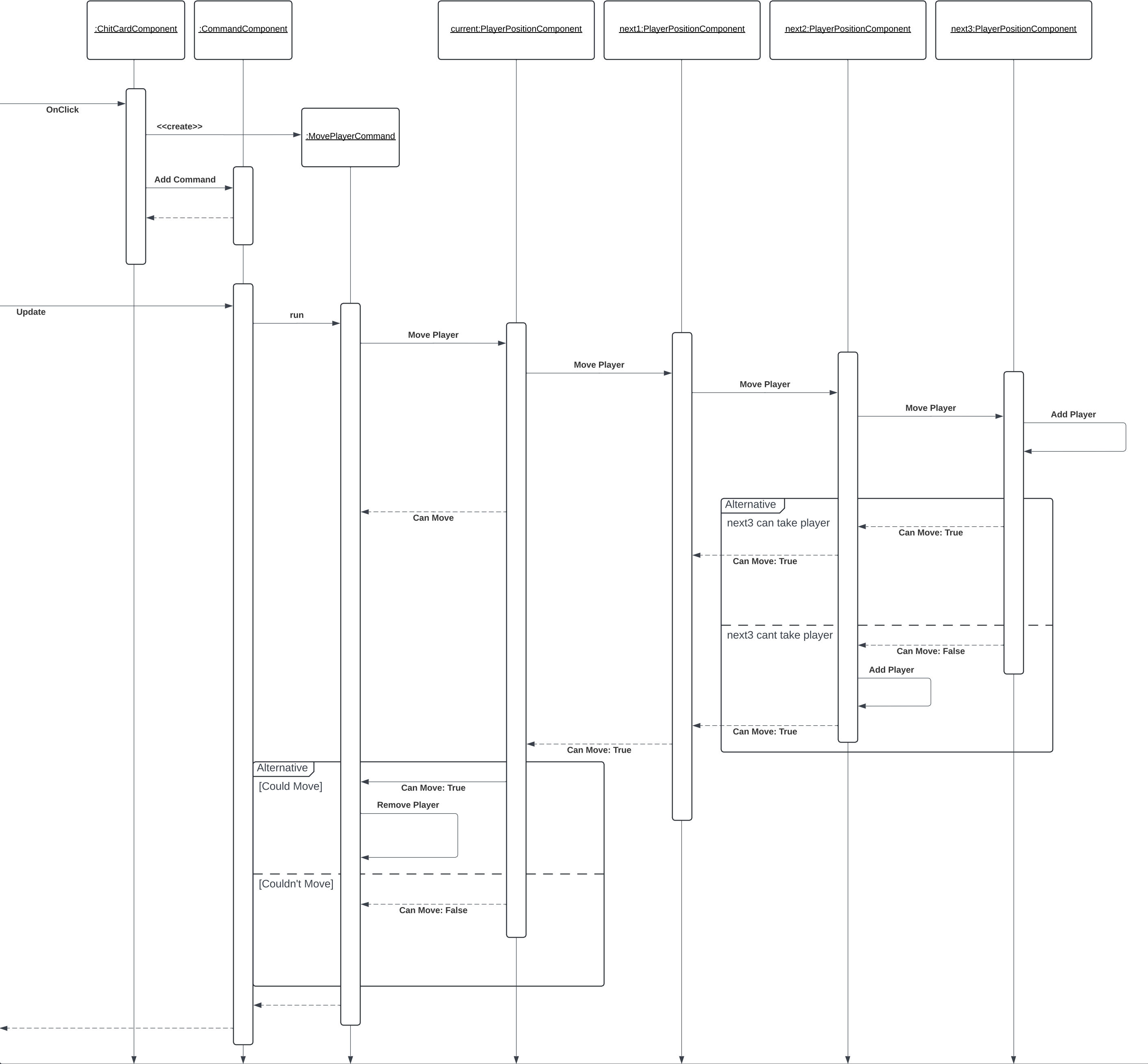
Set up the initial game board (including randomised positions for dragon card)



Flipping of chit cards



Movement of dragon tokens based on position and last flipped card



Change of turn to the next player

