Lecture 21: Tree Base Methods

Big Data and Machine Learning for Applied Economics Econ 4676

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Recap

- ► Classification:
 - ► KNN
 - Logit
 - Linear Discriminant Analysis
 - ► Misclassification Rates: ROC curve

Agenda

- 1 Motivation
- 2 Trees
 - Regression Trees
 - Classification Trees
- 3 Advantages and disadvantages of trees
 - Trees vs. Linear Models
 - Advantages and disadvantages of trees
- 4 CART Demo
 - CART Demo: Regression
 - CART Demo: Classification
- 5 Review & Next Steps
- 6 Further Readings

Motivation

- ► I'm going to change slightly the approach
- ► Inspired by Leo Breiman:

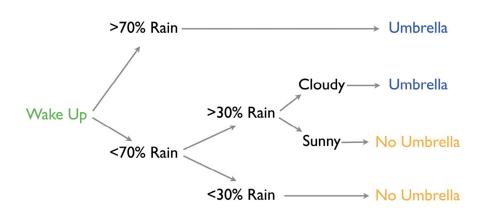
"There are two cultures in the use of statistical modeling to reach conclusions from data. One assumes that the data are generated by a given stochastic data model. The other uses algorithmic models and treats the data mechanism as unknown." Breiman [2001b], p199.

"The statistical community has been committed to the almost exclusive use of data models. This commitment has led to irrelevant theory, questionable con-clusions, and has kept statisticians from working on a large range of interesting current problems. Algorithmic modeling, both in theory and practice, has devel-oped rapidly in fields outside statistics. It can be used both on large complex data sets and as a more accurate and informative alternative to data modeling on smaller data sets. If our goal as a field is to use data to solve problems, then we need to move away from exclusive dependence on data models and adopt a more diverse set of tools." Breiman [2001b], p199.

Motivation

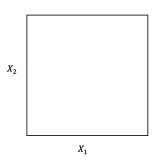
- ▶ End goal is to model $y = f(x) + \epsilon$ for predictive power
 - ▶ Thus far we have imposed a lot of structure to the problem
 - ► Linear
 - Spatial
 - ► Logit
- Regression trees, and their extension random forests are very popular and effective methods
- ► They are very flexibly at regression functions in settings where out-of-sample predictive power is important.

Motivation



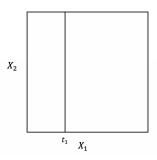
- Tree-based methods partition the feature space into a set of rectangles,
- 2 fit a simple model (like a constant) in each one.

$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$
(1)



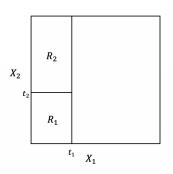
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$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$
(2)



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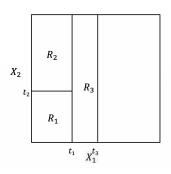
$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$
(3)



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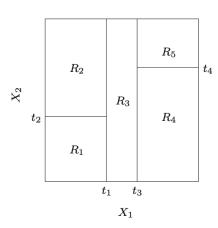
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$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$
(4)



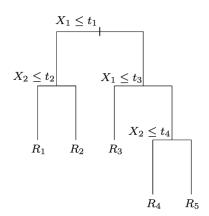
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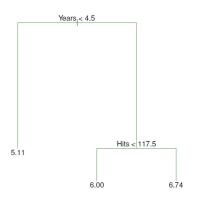
$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$
(5)

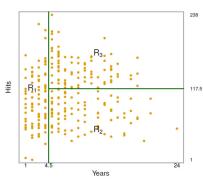


- Tree-based methods partition the feature space into a set of rectangles,
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$$f(x) = \sum_{m=1}^{M} c_m I(x \in R_m)$$
(6)







- ▶ We have data $Y n \times 1$ and $X n \times p$
- Some definitions
 - \triangleright *j* is the partition variable and *s* is the partition point
 - ▶ Define the following half-planes

$$R_1(j,s) = \{X | X_j \le s\} \& R_2(j,s) = \{X | X_j \ge s\}$$
 (7)

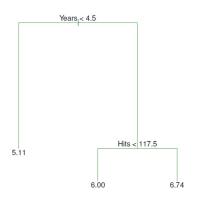
▶ Problem then boils down to searching the partition variable X_j and the partition point s such that

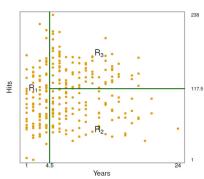
$$\min_{j,s} \left[\min_{c_1} \sum_{x_i \in R_1(j,s)} (y - c_1)^2 + \min_{c_2} \sum_{x_i \in R_2(j,s)} (y - c_2)^2 \right]$$
(8)

► For each partition variable, and partition point, the internal minimization is the mean of each region

$$\hat{c}_m = \frac{1}{n_m} \sum (y_i | x_i \in R_m) \tag{9}$$

Process is repeated inside each region.





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$$\hat{c}_m = \frac{1}{n_m} \sum (y_i | x_i \in R_m) \tag{9}$$

- Process is repeated inside each region.
- ▶ If the final tree has M regions then

$$\hat{f}(x) = \sum_{m=1}^{M} \hat{c}_m I(x \in R_m)$$
(10)

- ▶ We grew our tree, now how do we stop?
- ► A tree too big, overfits the data (like a dummy for each observation)
- ▶ A smaller tree, with fewer splits (fewer regions $R_1, ..., R_j$) might lead to lower variance and better interpretation at the cost of a little bias
- ► Solution: Pruning
 - ightharpoonup Grow a very large tree T_0
 - ▶ Prune it to get a *subtree*
 - ► How do we determine the best way to prune the tree? → lowest test error using cross-validation

- ➤ Draw back, estimate the CV error for every possible subtree would be too much (two many possible subtrees)
- ► Solution: *Cost complexity pruning (weakest link pruning)*
 - ▶ We index the trees with *T*.
 - A subtree $T \in T_0$ is a tree obtained by collapsing the terminal nodes of another tree (cutting branches).
 - ightharpoonup [T] = number of terminal nodes of tree T

► Cost complexity of tree *T*

$$C_{\alpha}(T) = \sum_{m=1}^{[T]} n_m Q_m(T) + \alpha[T]$$
 (11)

- where $Q_m(T) = \frac{1}{n_m} \sum_{x_i \in R_m} (y_i \hat{c}_m)^2$ for regression trees
- \triangleright $Q_m(T)$ penalizes heterogeneity (impurity) within each region, and the second term the number of regions.
- Descrive: for a given *α*, find the optimal pruning that minimizes $C_{\alpha}(T)$

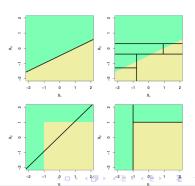
- Search mechanism for T_α (optimal pruning given *α*).
 - Result: for each *α* there is a unique subtree $T_α$ that minimizes Cα (T).
 - Weakest link: successively eliminate the branches that produce the minimum increase in $\sum_{m=1}^{[T]} n_m Q_m(T)$
 - ► Idea: to remove branches is to collapse, this increases impurity, ergo, we collapse the least necessary partition.
 - ▶ This eventually collapses at the initial node, but goes through a succession of trees, from the largest to the smallest, through the weakest link pruning process.
 - **b** Breiman et al. (1984): T_{α} belongs to this sequence.
 - ▶ Narrow your search to this succession of subtrees.
 - \triangleright Choice of α : cross validation.

Classification Trees

- ▶ A classification tree is very similar to a regression tree except that we try to make a prediction for a categorical rather than continuous Y.
- ► For each region (or node) we predict the most common category among the training data within that region.
- ➤ The tree is grown (i.e. the splits are chosen) in exactly the same way as with a regression tree except that minimizing MSE no longer makes sense.
- ► There are several possible different criteria to use
 - ► Misclasification error: $\frac{1}{n_m} \sum_{i \in R_m} I(y_i \neq k(m)) = 1 \max_k(\hat{p}_{mk})$
 - ► Gini Index: $\sum_{k \neq k'} \hat{p}_{mk} \hat{p}_{mk'} = \sum_{k=1}^{K} \hat{p}_{mk} (1 \hat{p}_{mk})$
 - ► Cross entropy or deviance: $-\sum_{k=1}^{K} \hat{p}_{mk} log(\hat{p}_{mk})$

Trees vs. Linear Models

- ▶ Which model is better?
 - ► If the relationship between the predictors and response is linear, then classical linear models such as linear regression would outperform regression trees
 - On the other hand, if the relationship between the predictors is non-linear, then decision trees would outperform classical approaches
 - ► Top row: the true decision boundary is linear
 - Left: linear model (good)
 - Right: decision tree
 - ► Bottom row: the true decision boundary is non-linear
 - ▶ Left: linear model
 - ► Right: decision tree (good)



Advantages and disadvantages of trees

Pros:

- ► Trees are very easy to explain to people (probably even easier than linear regression)
- ► Trees can be plotted graphically, and are easily interpreted even by non-expert. More important variables at the top
- ▶ They work fine on both classification and regression problems

Cons:

- ► Trees are not very accurate or robust (bagging, random forests and boosting to the rescue)
- ▶ If the structure is lineal, CART doesn't work well

```
library("tree")

prostate <- read.csv("prostate.csv")
str(prostate)</pre>
```

```
## 'data.frame': 97 obs. of 6 variables:

## $ lcavol : num -0.58 -0.994 -0.511 -1.204 0.751 ...

## $ age : int 50 58 74 58 62 50 64 58 47 63 ...

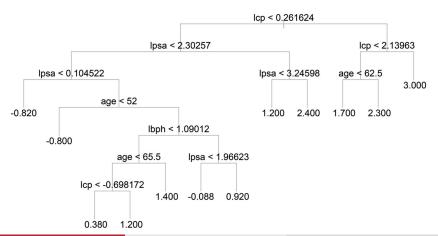
## $ lbph : num -1.39 -1.39 -1.39 -1.39 -1.39 ...

## $ lcp : num -1.39 -1.39 -1.39 -1.39 -1.39 ...

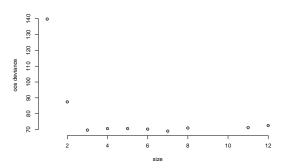
## $ gleason: int 6 6 7 6 6 6 6 6 6 6 ...

## $ lpsa : num -0.431 -0.163 -0.163 -0.163 0.372 ...
```

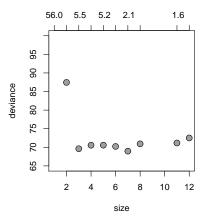
```
pstree <- tree(lcavol ~., data=prostate, mincut=1)
par(mfrow=c(1,1))
plot(pstree, col=8)
text(pstree, digits=2)</pre>
```



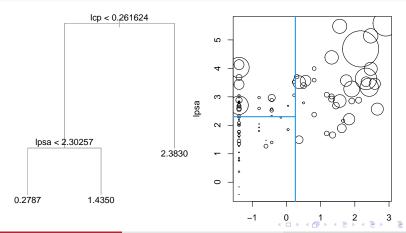
```
## Use cross-validation to prune the tree
cvpst <- cv.tree(pstree, K=10)
par(mai=c(.8,.8,0.1,0.1))
plot(cvpst$size, cvpst$dev, xlab="size", ylab="oos deviance", pch=21, bg="lightblue")</pre>
```



```
par(mfrow=c(1,2))
## note across the top is 'average number of observations per leaf';
plot(cvpst, pch=21, bg=8, type="p", cex=1.5, ylim=c(65,100))
pstcut <- prune.tree(pstree, best=3)</pre>
```



```
par(mai=c(.8,.8,0.2,0.2), mfrow=c(1,2))
plot(pstcut, col=8)
text(pstcut)
plot(prostate[,c("lcp","lpsa")], cex=exp(prostate$1ca)*.2)
abline(v=.261624, col=4, lwd=2)
lines(x=c(-2,.261624), y=c(2.30257,2.30267), col=4, lwd=2)
```

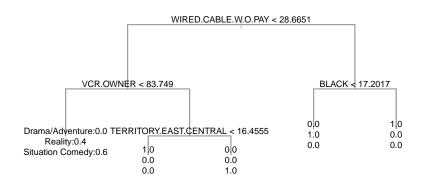


```
## read in the NBC show characteristics
nbc <- read.csv("nbc_showdetails.csv")</pre>
## lets look at the show demographics for predicting genre
demos <- read.csv("nbc_demographics.csv", row.names=1)</pre>
demos$genre <- as.factor(nbc$Genre)</pre>
head(demos[,c(11:17)])
                                    WIRED.CABLE.W.PAY WIRED.CABLE.W.O.PAY
## Living with Ed
                                             36.4929
                                                                 43.6019
## Monarch Cove
                                             31.2500
                                                                39.5395
## Top Chef
                                             42.8806
                                                                34 1528
## Iron Chef America
                                             44.3794
                                                                29.9661
                                             46.4945
                                                                34.5018
## Trading Spaces: All Stars
## Lisa Williams: Life Among the Dead
                                             36.7206
                                                                 35.3349
##
                                    DBS.OWNER BROADCAST.ONLY VIDEO.GAME.OWNER
## Living with Ed
                                      20.2607
                                                      0.000
                                                                    66.4692
## Monarch Cove
                                      29.0132
                                                      0.000
                                                                    54.7368
## Top Chef
                                      23 2329
                                                      0.041
                                                                    50.5019
## Iron Chef America
                                      25.7776
                                                      0.000
                                                                   56.9295
## Trading Spaces: All Stars
                                      19.1882
                                                      0.000
                                                                    49.4465
## Lisa Williams: Life Among the Dead
                                      28.6374
                                                      0.000
                                                                    51.7321
##
                                    DVD.OWNER VCR.OWNER
                                              90.4028
## Living with Ed
                                      98.4597
## Monarch Cove
                                      94 2105
                                              74 1447
## Top Chef
                                      92.2557
                                              78.0783
## Tron Chef America
                                      94.2408
                                             83.6464
## Trading Spaces: All Stars
                                      90.2214
                                             81.1808
## Lisa Williams: Life Among the Dead 94.2263
                                               84.9885
```

```
## tree fit; it knows to fit a classification tree since genre is a factor.
genretree <- tree(genre ~ . , data=demos, mincut=1)</pre>
genretree
## node), split, n, deviance, vval, (vprob)
        * denotes terminal node
   1) root 40 75.800 Drama/Adventure ( 0.47500 0.42500 0.10000 )
##
     2) WIRED.CABLE.W.D.PAY < 28.6651 22 33.420 Drama/Adventure ( 0.72727 0.09091 0.18182 )
##
       4) VCR.OWNER < 83.749 5 6.730 Situation Comedy ( 0.00000 0.40000 0.60000 ) *
       5) VCR.OWNER > 83.749 17 7.606 Drama/Adventure ( 0.94118 0.00000 0.05882 )
##
        10) TERRITORY.EAST.CENTRAL < 16.4555 16 0.000 Drama/Adventure ( 1.00000 0.00000 0.00000 ) *
        11) TERRITORY.EAST.CENTRAL > 16.4555 1 0.000 Situation Comedy ( 0.00000 0.00000 1.00000 ) *
     3) WIRED.CABLE.W.O.PAY > 28.6651 18 16.220 Reality ( 0.16667 0.83333 0.00000 )
##
       6) BLACK < 17.2017 15 0.000 Reality ( 0.00000 1.00000 0.00000 ) *
##
       7) BLACK > 17.2017 3 0.000 Drama/Adventure ( 1.00000 0.00000 0.00000 ) *
```

##

```
## tree plot
plot(genretree, col=8, lwd=2)
## print the predictive probabilities
text(genretree, label="yprob")
```



```
## example of prediction (type="class" to get max prob classifications back)
genrepred <- predict(genretree, newdata=demos, type="class")
genrepred</pre>
```

```
[1] Reality
                        Drama/Adventure Reality
                                                         Reality
  [5] Reality
                        Reality
                                        Reality
                                                         Reality
  [9] Reality
                       Reality
                                        Reality
                                                         Reality
## [13] Reality
                       Drama/Adventure Drama/Adventure Drama/Adventure
## [17] Drama/Adventure Drama/Adventure Situation Comedy Drama/Adventure
## [21] Drama/Adventure Drama/Adventure
                                        Situation Comedy Situation Comedy
## [25] Situation Comedy Drama/Adventure
                                                         Drama/Adventure
                                        Reality
                                        Reality
## [29] Drama/Adventure Drama/Adventure
                                                  Drama/Adventure
## [33] Situation Comedy Drama/Adventure
                                        Situation Comedy Drama/Adventure
## [37] Reality
                        Drama/Adventure Drama/Adventure Drama/Adventure
## Levels: Drama/Adventure Reality Situation Comedy
```

Review & Next Steps

- ▶ Trees
- Regression Trees
- Classification Trees
- Advantages and disadvantages of trees
- ► CART Demo
- Next class: more on trees
- Questions? Questions about software?

Further Readings

- Athey, S., & Imbens, G. W. (2019). Machine learning methods that economists should know about. Annual Review of Economics, 11, 685-725.
- ▶ Leo Breiman. Statistical modeling: The two cultures (with comments and a rejoinder by the author). Statistical Science, 16(3):199–231, 2001b.
- Friedman, J., Hastie, T., & Tibshirani, R. (2001). The elements of statistical learning (Vol. 1, No. 10). New York: Springer series in statistics.
- ▶ James, G., Witten, D., Hastie, T., & Tibshirani, R. (2013). An introduction to statistical learning (Vol. 112, p. 18). New York: springer.
- ▶ Taddy, M. (2019). Business data science: Combining machine learning and economics to optimize, automate, and accelerate business decisions. McGraw Hill Professional.